

Introduction

Welcome to lesson nine! This lesson's all about **CSS backgrounds**.

The CSS background property allows us to apply background color and background images to any element. This is a very powerful and useful property, because it's used in almost all modern web design. In this lesson, we're going to take a look at some of the basic background properties, including background-image, background-repeat, background-position, background-attachment, background-color, and the short hand background property. Let's start by looking at the background-image property.

Background-image

The background-image property allows us to apply one or more background images to an element. We can use a URL value, or one of the keywords, like none or inherit. The none value means that no background image will be applied. This is the default, or the initial value. The inherit value allows us to inherit properties from the parent element.

However, the most important is the URL value that allows us to define a path from the CSS file to an image that is applied as a background to the relevant element. The URL path can be relative or absolute.

Here is an example of a relative URL

a.png

This assumes that the image is in the same folder or same location as the stylesheet.

../img/a.png.

This is assuming the CSS file has to go up one level and then looking for a folder called *img* and then looking inside that for *a.png* file.

However, a more stable way might be to use relative paths that are root based.

/assets/img/a.png

It's saying to CSS file: it doesn't matter where you sit, go to the very root of the site and then look for a folder called assets and then *img* and inside that look for a.png file.

The second method is to use an absolute path:

http://site.com/img/a.png

Exercise

We're going to be focusing on the div.example01 and add a background image to it.

```
.example01 { background-image: url(a.jpg); }
```

Because this image is positioned in the same place as the stylesheet, we can simply write a.jpg.