

# Direct Preference Optimization: Your Language Model is Secretly a Reward Model

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[Direct preference optimization: your language model is ...](#)

R Rafailov 저술 · 2023 · 6126회 인용 — Our experiments show that DPO can fine-tune LMs to align with human preferences as well as or better than existing methods.

2025. 11. 13  
Learning Agents 강화학습 논문 리뷰 스터디  
Minkyoung Kim

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Direct Preference Optimization:  
Your Language Model is Secretly a Reward Model

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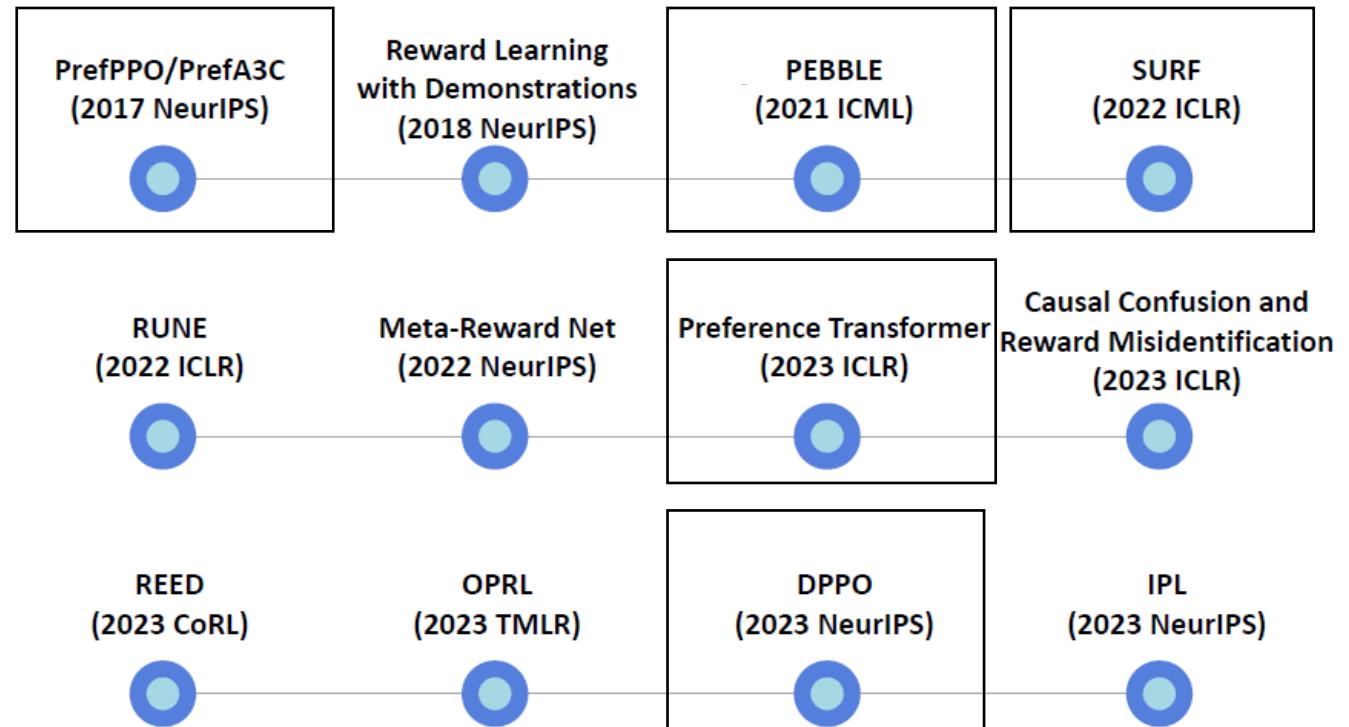
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# Agenda

- Introduction
- Method
- Experiments
- Conclusion

<b>PrefPPO</b>	- introduction of PbRL - Reward Ensemble and Sampling - on-policy Algorithm (PPO)
<b>PEBBLE</b>	- unsupervised Pre-training for Exploration - off-policy Algorithm (SAC) - Relabeling Replay Buffer for Stable Learning
<b>SURF</b>	- semi-supervised learning - proposed data augmentation
<b>Preference Transformer</b>	- offline RL - weighted sum of non-Markovian rewards
<b>DPPO</b>	- reward model-free, offline optimization

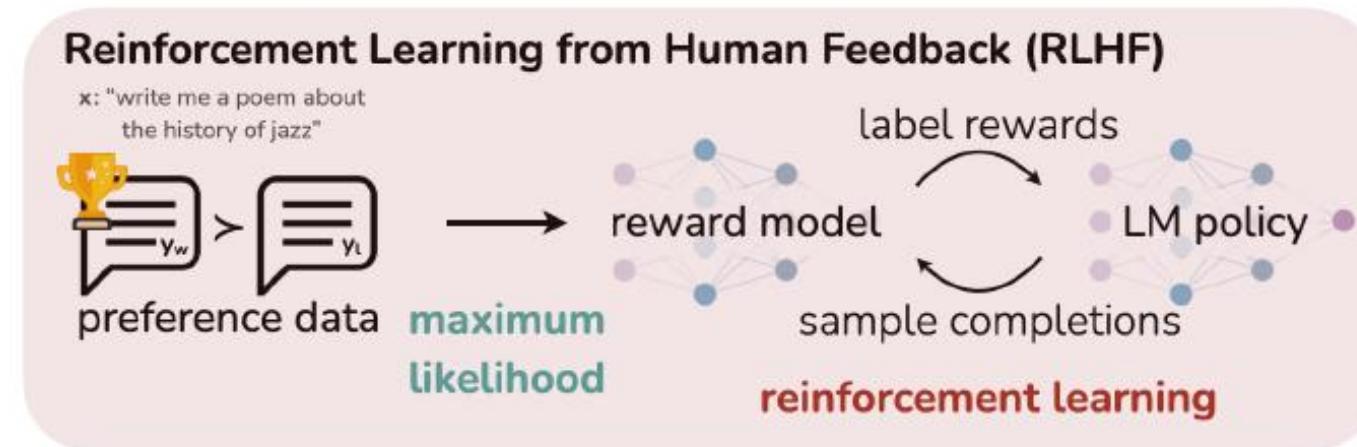


# Introduction

- (AI Alignment)  
Selecting the model's **desired responses and behavior** from its very wide **knowledge and abilities** is crucial to building AI systems that are safe, performant, and controllable.

→ Steer LMs to match **human preferences** using reinforcement learning

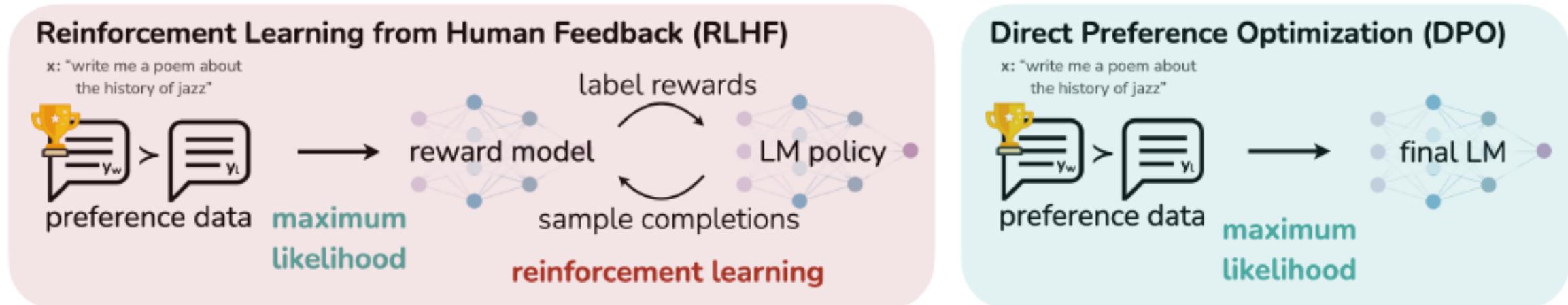
- **RLHF** is a complex and often unstable procedure.
  - 1) fitting a reward model that reflects the human preferences
  - 2) fine-tuning the large unsupervised LM
    - to maximize this estimated reward without drifting too far from the original model



# Introduction

- **Direct Preference Optimization(DPO)**

- Optimize a LM to adhere to human preferences, **without explicit reward modeling or RL**
- Uses a **change of variables** to define the preference loss as **function of policy** directly
- stable, performant, and computationally lightweight,  
eliminating the need for sampling from the LM during fine-tuning or performing significant hyperparameter tuning



# RLHF(Reinforcement Learning from Human Feedback)

- 1) Supervised fine-tuning (SFT)
- 2) preference sampling and reward learning
- 3) RL optimization

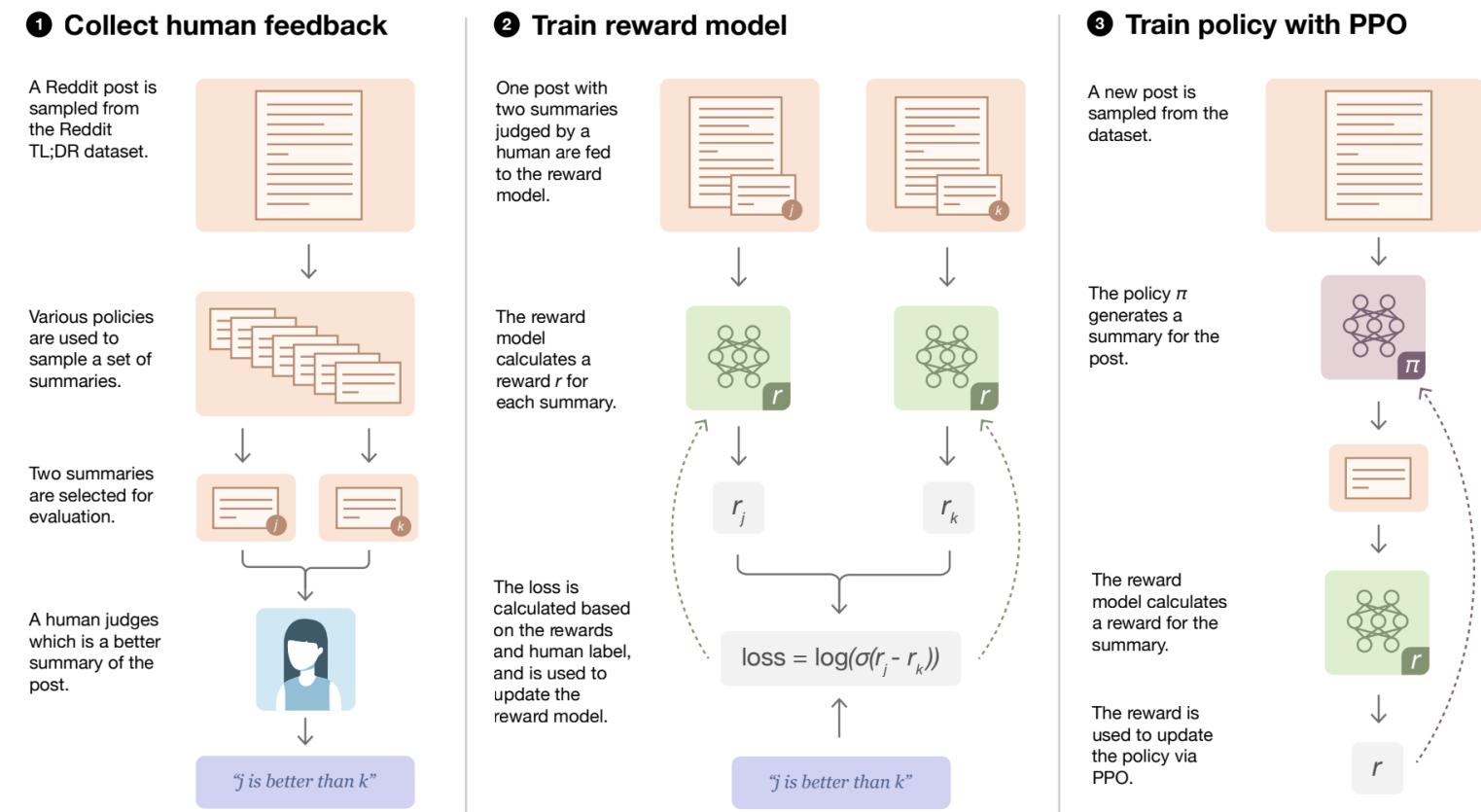
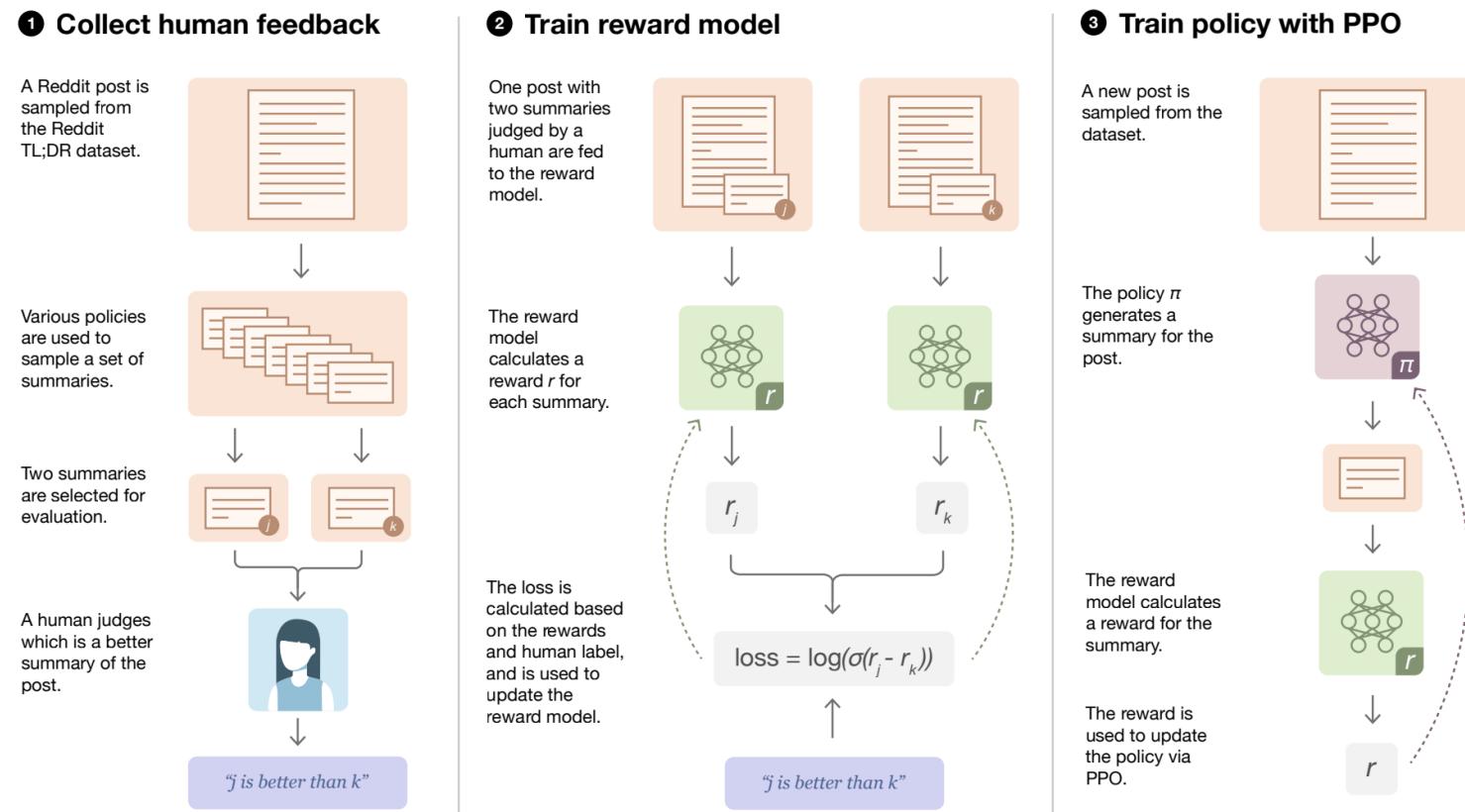


Figure 2: Diagram of our human feedback, reward model training, and policy training procedure.

# RLHF(Reinforcement Learning from Human Feedback)

## 1) Supervised fine-tuning (SFT)

- fine-tuning a pre-trained LM with **supervised learning** on **high-quality data** for downstream task of interest(dialogue, summarization, etc.) to obtain a **model  $\pi^{SFT}$**

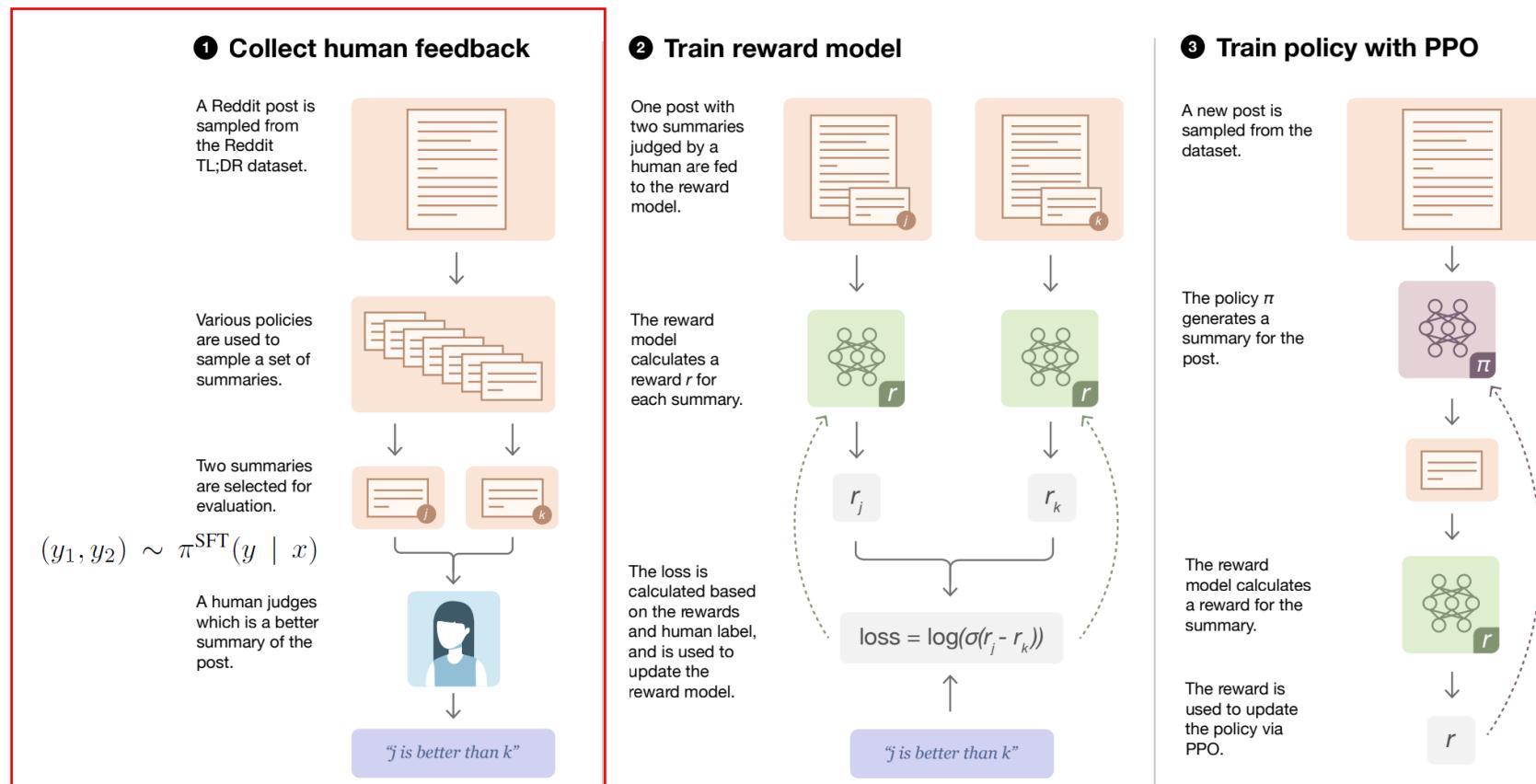


# RLHF(Reinforcement Learning from Human Feedback)

## 2) Reward Modelling Phase

- SFT model is prompted with **prompts  $x$**  to produce pairs of answer  $(y_1, y_2) \sim \pi^{\text{SFT}}(y \mid x)$
- preferred completion:  $y_w$ , dispreferred completion:  $y_l$      $y_w \succ y_l \mid x$

$$\mathcal{D} = \{x^{(i)}, y_w^{(i)}, y_l^{(i)}\}_{i=1}^N$$



# RLHF(Reinforcement Learning from Human Feedback)

## 2) Reward Modelling Phase

- negative log-likelihood loss using Bradley-Terry

$$p^*(y_1 \succ y_2 | x) = \frac{\exp(r^*(x, y_1))}{\exp(r^*(x, y_1)) + \exp(r^*(x, y_2))}$$

$$\mathcal{D} = \{x^{(i)}, y_w^{(i)}, y_l^{(i)}\}_{i=1}^N$$

$$\mathcal{L}_R(r_\phi, \mathcal{D}) = -\mathbb{E}_{(x, y_w, y_l) \sim \mathcal{D}} [\log \sigma(r_\phi(x, y_w) - r_\phi(x, y_l))]$$

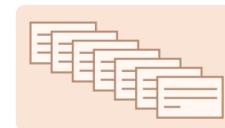
where  $\sigma$  is the logistic function.

### ① Collect human feedback

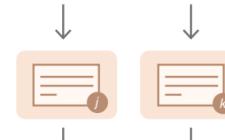
A Reddit post is sampled from the Reddit TL;DR dataset.



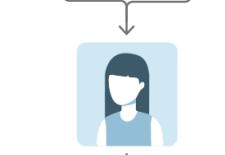
Various policies are used to sample a set of summaries.



Two summaries are selected for evaluation.



A human judges which is a better summary of the post.



"j is better than k"

### ② Train reward model

One post with two summaries judged by a human are fed to the reward model.



The reward model calculates a reward  $r$  for each summary.



The loss is calculated based on the rewards and human label, and is used to update the reward model.

$$\text{loss} = \log(\sigma(r_j - r_k))$$

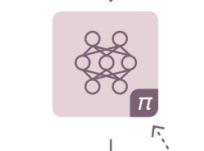
"j is better than k"

### ③ Train policy with PPO

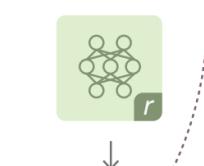
A new post is sampled from the dataset.



The policy  $\pi$  generates a summary for the post.



The reward model calculates a reward for the summary.



The reward is used to update the policy via PPO.

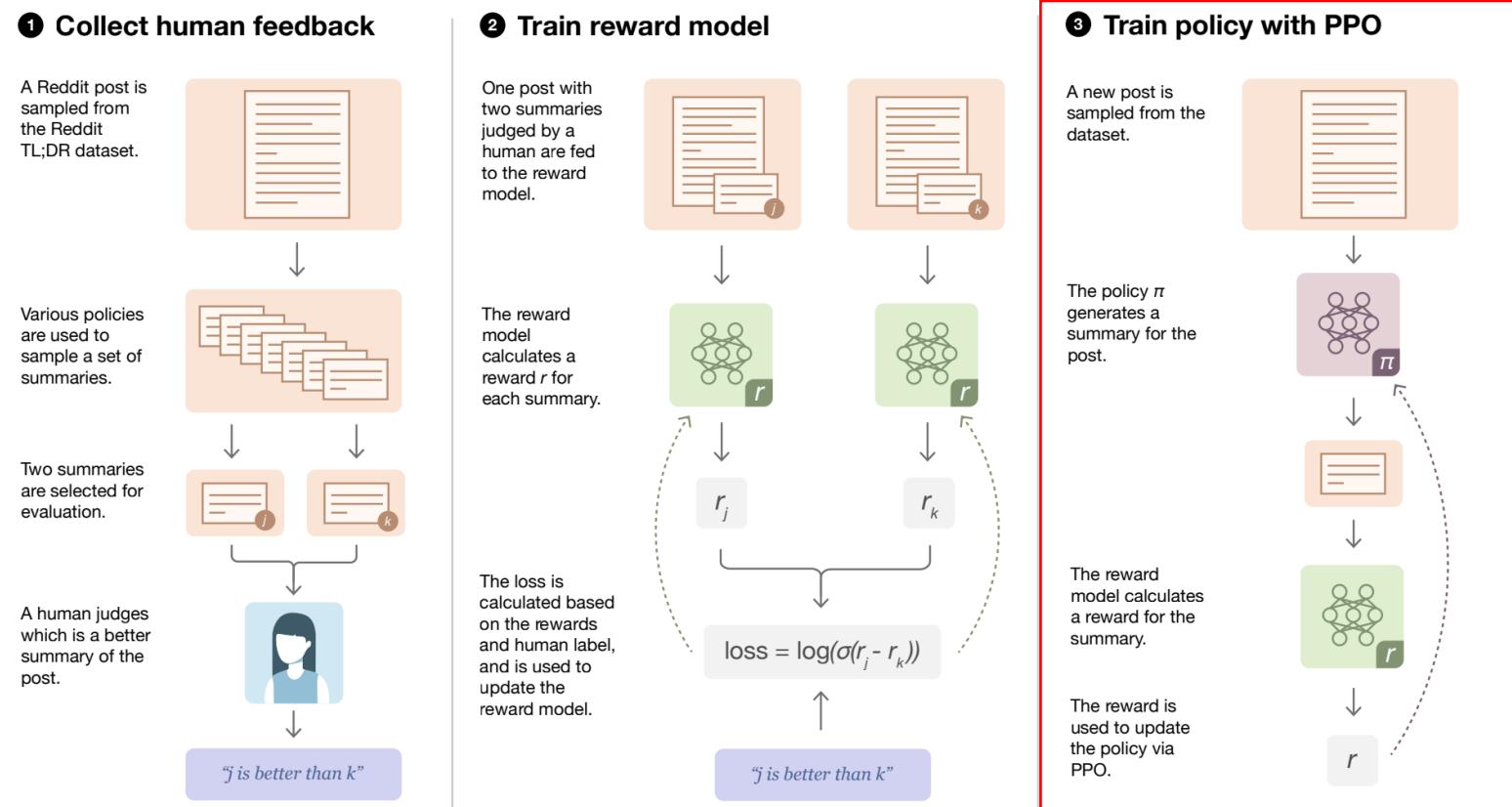
# RLHF(Reinforcement Learning from Human Feedback)

### 3) RL Fine-Tuning Phase

- the learned reward function is used to provide feedback to the LM

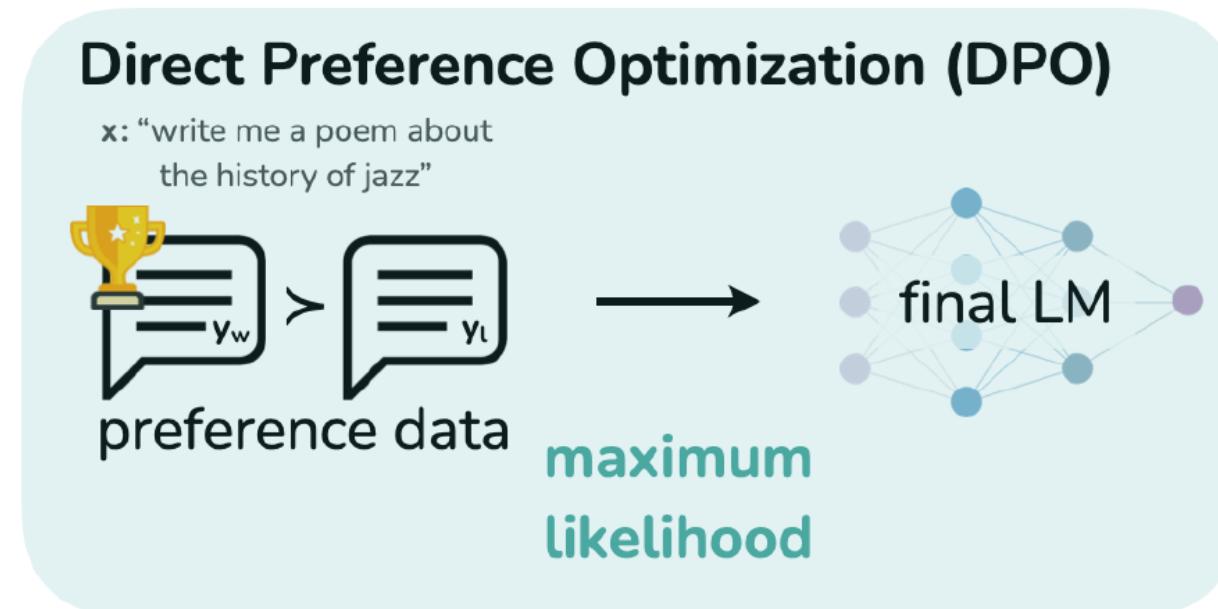
$$\max_{\pi_\theta} \underbrace{\mathbb{E}_{x \sim \mathcal{D}, y \sim \pi_\theta(y|x)} [r_\phi(x, y)]}_{\text{maximize reward}} - \beta \underbrace{\mathbb{D}_{\text{KL}} [\pi_\theta(y | x) || \pi_{\text{ref}}(y | x)]}_{\text{controlling the deviation from based reference policy } \pi_{\text{ref}} = \pi^{\text{SFT}}} \downarrow$$

prevent the model from changing too drastically



# DPO(Direct Preference Optimization)

- Leverages a particular choice of reward model parameterization that enables extraction of its optimal policy in closed form, without an RL training loop.
- Policy network represents both the LM and the (implicit) reward



# DPO(Direct Preference Optimization)

**RL objective under general reward function  $r$**

$$\max_{\pi_\theta} \mathbb{E}_{x \sim \mathcal{D}, y \sim \pi_\theta(y|x)} [r_\phi(x, y)] - \beta \mathbb{D}_{\text{KL}} [\pi_\theta(y | x) || \pi_{\text{ref}}(y | x)],$$

$$= \max_{\pi} \mathbb{E}_{x \sim \mathcal{D}} \mathbb{E}_{y \sim \pi(y|x)} \left[ r(x, y) - \beta \log \frac{\pi(y|x)}{\pi_{\text{ref}}(y|x)} \right]$$

$$= \min_{\pi} \mathbb{E}_{x \sim \mathcal{D}} \mathbb{E}_{y \sim \pi(y|x)} \left[ \log \frac{\pi(y|x)}{\pi_{\text{ref}}(y|x)} - \frac{1}{\beta} r(x, y) \right]$$

$$= \min_{\pi} \mathbb{E}_{x \sim \mathcal{D}} \mathbb{E}_{y \sim \pi(y|x)} \left[ \log \frac{\pi(y|x)}{\frac{1}{Z(x)} \pi_{\text{ref}}(y|x) \exp\left(\frac{1}{\beta} r(x, y)\right)} - \log Z(x) \right]$$

$Z(x) = \sum_y \pi_{\text{ref}}(y | x) \exp\left(\frac{1}{\beta} r(x, y)\right)$  is the partition function

# DPO(Direct Preference Optimization)

**optimal policy  $\pi_r$  using reward function  $r$ :** KL-constrained reward maximization objective

$$\pi_r(y \mid x) = \frac{1}{Z(x)} \pi_{\text{ref}}(y \mid x) \exp\left(\frac{1}{\beta} r(x, y)\right)$$

reference policy  $\pi_{\text{ref}}$

$Z(x) = \sum_y \pi_{\text{ref}}(y \mid x) \exp\left(\frac{1}{\beta} r(x, y)\right)$  is the partition function

$$\begin{aligned} \min_{\pi} \mathbb{E}_{x \sim \mathcal{D}} \left[ \mathbb{E}_{y \sim \pi(y|x)} \left[ \log \frac{\pi(y|x)}{\pi^*(y|x)} \right] - \log Z(x) \right] &= \\ \min_{\pi} \mathbb{E}_{x \sim \mathcal{D}} [\mathbb{D}_{\text{KL}}(\pi(y|x) \parallel \pi^*(y|x)) - \log Z(x)] \end{aligned}$$

**logarithm of both sides → rearrange the optimal solution to express  $r(x,y)$**

$$r(x, y) = \beta \log \frac{\pi_r(y \mid x)}{\pi_{\text{ref}}(y \mid x)} + \beta \log Z(x).$$

# DPO(Direct Preference Optimization)

logarithm of both sides → rearrange the optimal solution to express  $r(x,y)$

$$r(x, y) = \beta \log \frac{\pi_r(y | x)}{\pi_{\text{ref}}(y | x)} + \beta \log Z(x).$$

The optimal RLHF policy  $\pi^*$  under BT model that satisfies the preference model:  
reparameterization to ground-truth reward  $r^*$ , and optimal model  $\pi^*$

$$p^*(y_1 \succ y_2 | x) = \sigma(r^*(x, y_1) - \underline{r^*(x, y_2)})$$

express the human preference probability in terms of optimal policy  $\pi^*$  and reference policy  $\pi_{\text{ref}}$ ,

$$p^*(y_1 \succ y_2 | x) = \frac{1}{1 + \exp \left( \beta \log \frac{\pi^*(y_2|x)}{\pi_{\text{ref}}(y_2|x)} - \beta \log \frac{\pi^*(y_1|x)}{\pi_{\text{ref}}(y_1|x)} \right)}$$

# DPO(Direct Preference Optimization)

express the human preference probability in terms of optimal policy  $\pi^*$  and reference policy  $\pi_{ref}$ ,

$$p^*(y_1 \succ y_2 \mid x) = \frac{1}{1 + \exp \left( \beta \log \frac{\pi^*(y_2|x)}{\pi_{ref}(y_2|x)} - \beta \log \frac{\pi^*(y_1|x)}{\pi_{ref}(y_1|x)} \right)}$$

## DPO objective:

$$\mathcal{L}_{\text{DPO}}(\pi_\theta; \pi_{\text{ref}}) = -\mathbb{E}_{(x, y_w, y_l) \sim \mathcal{D}} \left[ \log \sigma \left( \beta \log \frac{\pi_\theta(y_w \mid x)}{\pi_{\text{ref}}(y_w \mid x)} - \beta \log \frac{\pi_\theta(y_l \mid x)}{\pi_{\text{ref}}(y_l \mid x)} \right) \right].$$

$$\mathcal{L}_R(r_\phi, \mathcal{D}) = -\mathbb{E}_{(x, y_w, y_l) \sim \mathcal{D}} [\log \sigma(r_\phi(x, y_w) - r_\phi(x, y_l))]$$

# DPO(Direct Preference Optimization)

gradient of the loss function  $\mathcal{L}_{DPO}$

- Importantly, the examples are weighted by how much higher the implicit reward model rates the dispreferred completions, scaled by  $\beta$ , i.e, how incorrectly the implicit reward model orders the completions, accounting for the strength of the KL constraint  
→ Empirically import!

$$\nabla_{\theta} \mathcal{L}_{DPO}(\pi_{\theta}; \pi_{ref}) = -\beta \mathbb{E}_{(x, y_w, y_l) \sim \mathcal{D}} \left[ \underbrace{\sigma(\hat{r}_{\theta}(x, y_l) - \hat{r}_{\theta}(x, y_w))}_{\text{higher weight when reward estimate is wrong}} \left[ \underbrace{\nabla_{\theta} \log \pi(y_w | x)}_{\text{increase likelihood of } y_w} - \underbrace{\nabla_{\theta} \log \pi(y_l | x)}_{\text{decrease likelihood of } y_l} \right] \right],$$

$$\text{where } \hat{r}_{\theta}(x, y) = \beta \log \frac{\pi_{\theta}(y|x)}{\pi_{ref}(y|x)}$$

# DPO(Direct Preference Optimization)

- **Unlikelihood baseline** @sentimental experiments
    - : simply maximizing  $\log p(y_w|x)$ , the log probability of the preferred response, while minimizing  $\log p(y_l|x)$ , the log probability of the dispreferred response

Table 3: Unlikelihood samples from TL;DR prompts sampled at temperature 1.0. In general, we find unlikelihood fails to generate meaningful responses for more complex problems such as summarization and dialogue.

# DPO(Direct Preference Optimization)

1. **Sample completions**  $y_1, y_2 \sim \pi_{ref}(\cdot | x)$  **for every prompt x**,  
label with human preferences to construct the **offline dataset** of preferences

$$\mathcal{D} = \{x^{(i)}, y_w^{(i)}, y_l\} \}_{i=1}^N$$

2. **Optimize the LM  $\pi_\theta$  to minimize  $\mathcal{L}_{DPO}$**  for the given  $\pi_{ref}$  and  $\mathcal{D}$  and desired  $\beta$ .

**Reuse preference datasets available!**

- the preference datasets are sampled using  $\pi^{SFT}, \pi_{ref} = \pi^{SFT}$

# Experiments

- Baselines (<6B)  
: GPT-J, Pythia-2.8B, SFT, Preferred-FT, Unlikelihood, PPO, PPO-GT, Best-of-N

- Task 1: controlled sentiment generation
  - x : a prefix of a movie review from IMDb dataset
  - policy must generate y with positive sentiment
  - generate preference pairs using pre-trained sentiment classifier
  - SFT: fine-tune GPT-2-large
- Evaluation
  - controlled sentiment generation: using ground-truth reward function (the pre-trained sentiment classifier)
  - Real world: win rate against a baseline policy(using GPT-4)

49582 unique values	2 unique values
One of the other reviewers has mentioned that after watching just 1 Oz episode you'll be hooked. The...	positive
A wonderful little production.   The filming technique is very unassuming- very old-time-B...	positive
I thought this was a wonderful way to spend time on a too hot summer weekend, sitting in the air con...	positive
Basically there's a family where a little boy (Jake) thinks there's a zombie in his closet & his par...	negative

# Experiments

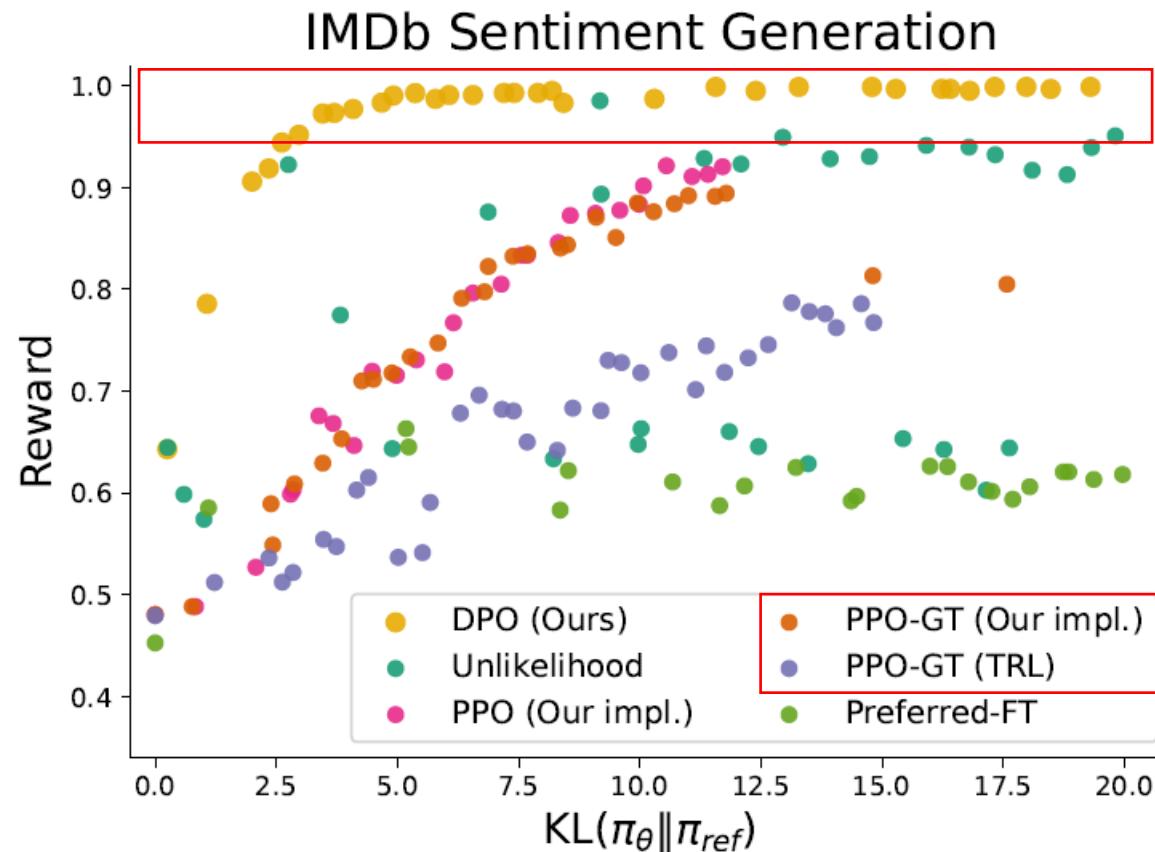
- Task 2: Summarization
  - $x$  : forum post from Reddit
  - policy must generate a summary  $y$  of the main point of the post
  - use the Reddit TL;DR summarization dataset
  - SFT model finetuned on human-written forum post summaries with TRLX for RLHF
- Evaluation
  - use references summaries in the test set

# Experiments

- Task 3: Single-turn dialogue
  - $x$  : human query, which may be anything  
(from a question about astrophysics to a request for relationship advice)
  - policy must generate an engaging and helpful response  $y$
  - Anthropic Helpful and Harmless dialogue dataset (170K)
  - No pretrained SFT model is available
- Evaluation
  - use preferred response in the test dataset

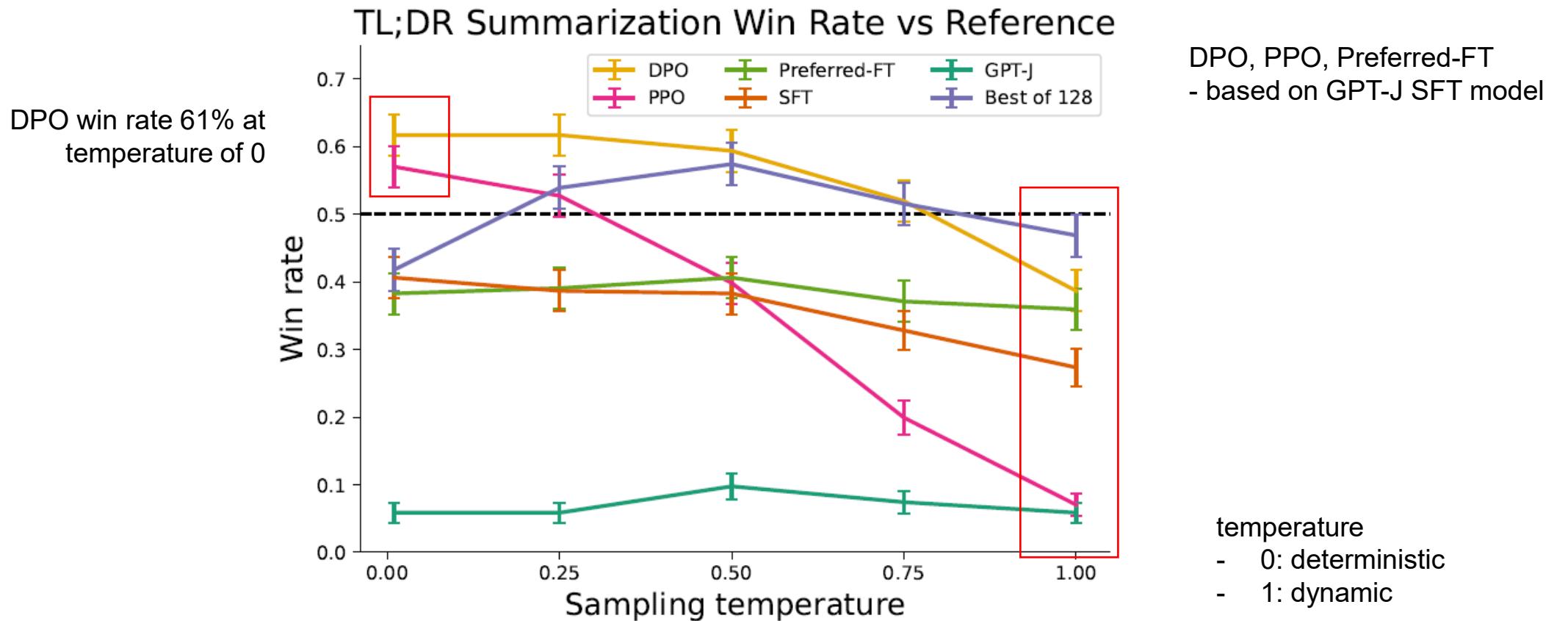
# Experiments

1) How well can DPO optimize the RLHF objective?



# Experiments

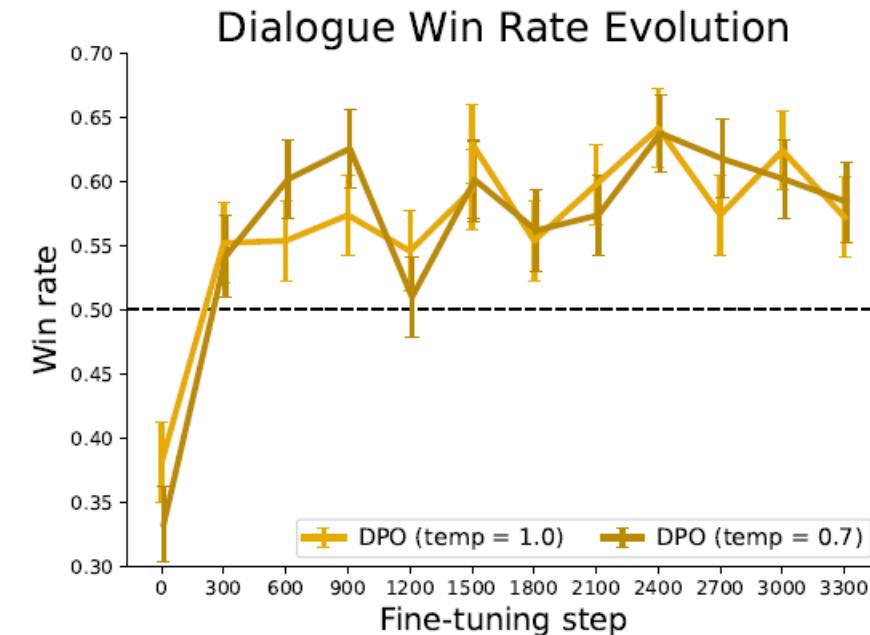
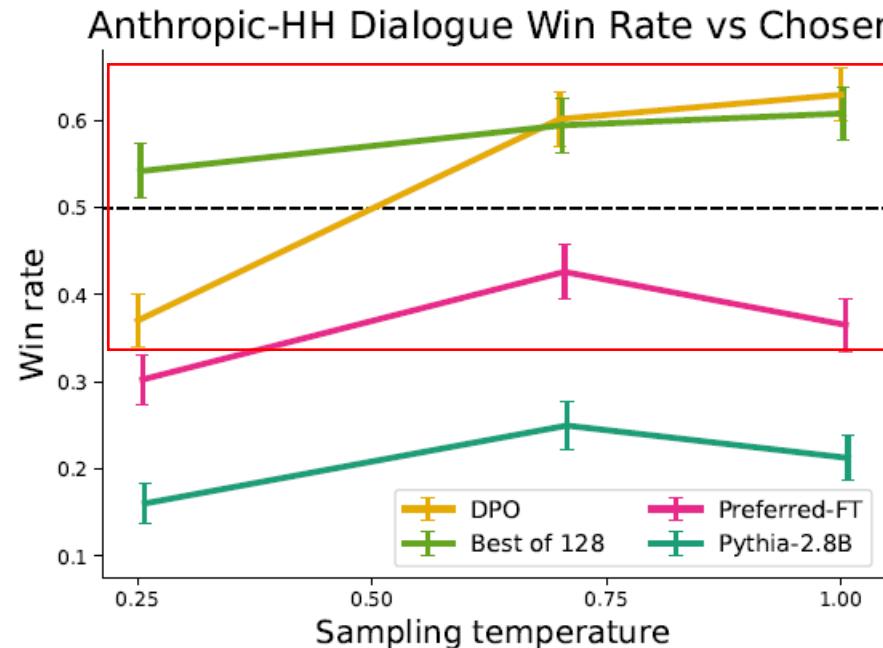
2) Can DPO scale to real preference datasets ? (summarization and single-turn dialog)



# Experiments

- 2) Can DPO scale to real preference datasets ? (summarization and single-turn dialog)
- no standard SFT model → pre-train Pythia-2.8B, Preferred-FT to train a reference model

DPO is the only **computationally efficient** method that improves over the preferred completions



RLHF model trained with PPO is unable to find a prompt or sampling temperature that gives performance better than the base Pythia-2.8B model

# Experiments

## 3) Generalization to a new input distribution

- the PPO and DPO policies from **Reddit TL;DR summarization** experiment on a distribution, new articles in the test split of the **CNN/DailyMail dataset**

Alg.	Win rate vs. ground truth	
	Temp 0	Temp 0.25
DPO	0.36	0.31
PPO	0.26	0.23

Table 1: GPT-4 win rates vs. ground truth summaries for out-of-distribution CNN/DailyMail input articles.

# DPO(Direct Preference Optimization)

- a simple training paradigm **for training language models from preferences without RL**.
- DPO maps **between language model policies and reward functions** that enables training a LM to satisfy human preference directly, with simple cross-entropy loss, without RL.
- Limitations & Future Work
  - How does the DPO policy generalization out of distribution, compared with an explicit reward function?
  - How does reward over-optimization manifest in the DPO setting?
  - Need to explore scaling DPO to state-of-the-art models larger than 6B
  - Need to study best way to elicit high-quality judgments (e.g. GPT-4)