



Seam-Carving for Content-Aware Image Resizing

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Background

Previous techniques to achieve image resizing:

- Detecting salient regions around the image & cropping around them
- Warping images avoiding the region of interest(s)
- Scaling & recompositing segmented image components or foreground/background objects [Wang and Cohen 2006]
- Using seams for stitching together images: Digital Photomontage [Agarwala *et al.* 2004], Drag-and-Drop Pasting [Jia *et al.*]
- Generating large textures from small ones: [Efros *et al.* 2007], video synthesis [Kwatra *et al.* 2003]
- Object removal via inpainting

Approaching the Problem



(a) Original



(b) Crop



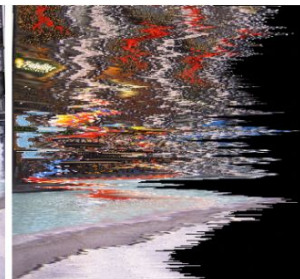
(c) Column



(d) Seam



(e) Pixel



(f) Optimal

Seam Carving Operator

Vertical seam: $\mathbf{s}^{\mathbf{x}} = \{s_i^x\}_{i=1}^n = \{(x(i), i)\}_{i=1}^n$, s.t. $\forall i, |x(i) - x(i-1)| \leq 1$

Horizontal seam: $\mathbf{s}^{\mathbf{y}} = \{s_j^y\}_{j=1}^m = \{(j, y(j))\}_{j=1}^m$, s.t. $\forall j, |y(j) - y(j-1)| \leq 1$

Seam path pixels: $\mathbf{I}_{\mathbf{s}} = \{\mathbf{I}(s_i)\}_{i=1}^n = \{\mathbf{I}(x(i), i)\}_{i=1}^n$

Energy Preservation Optimization

Seam energy cost:

$$E(\mathbf{s}) = E(\mathbf{I}_s) = \sum_{i=1}^n e(\mathbf{I}(s_i))$$

Optimal seam s^* :

$$s^* = \min_{\mathbf{s}} E(\mathbf{s}) = \min_{\mathbf{s}} \sum_{i=1}^n e(\mathbf{I}(s_i))$$

Optimal seam search:
(dynamic programming)

$$M(i, j) = e(i, j) + \min(M(i-1, j-1), M(i-1, j), M(i-1, j+1))$$

Comparing Approaches

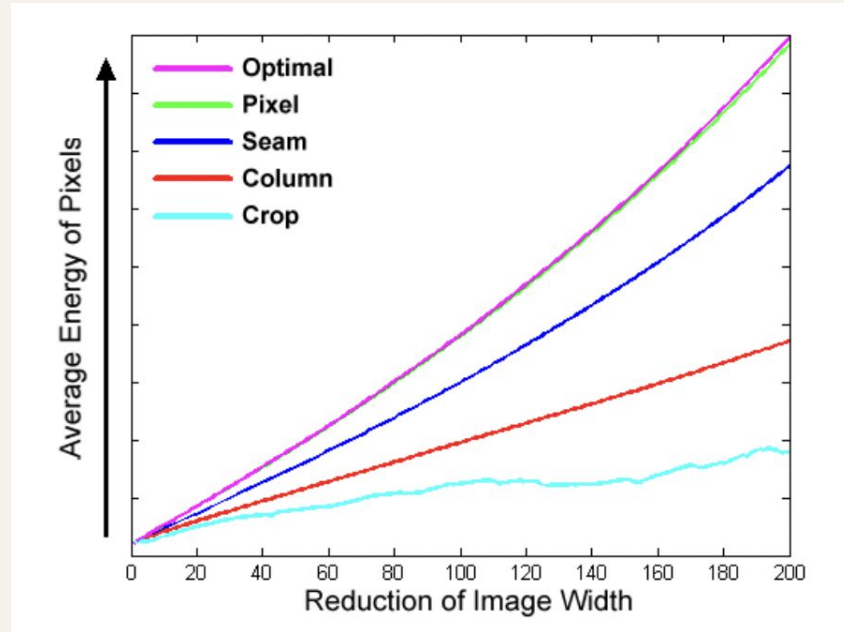


Image Energy Functions

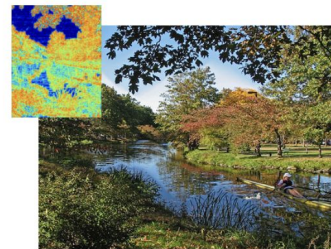
$$e_1(\mathbf{I}) = \left| \frac{\partial}{\partial x} \mathbf{I} \right| + \left| \frac{\partial}{\partial y} \mathbf{I} \right|$$

$$e_{HoG}(\mathbf{I}) = \frac{\left| \frac{\partial}{\partial x} \mathbf{I} \right| + \left| \frac{\partial}{\partial y} \mathbf{I} \right|}{\max (HoG(\mathbf{I}(x,y)))},$$

HoG(I(x,y)): 8-bin histogram of oriented gradients



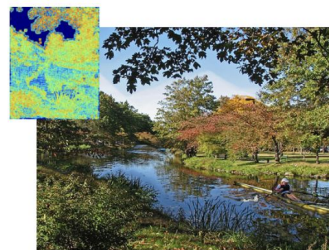
(a) Original



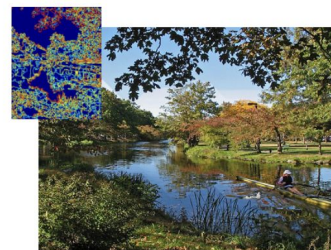
(b) e_1



(c) $e_{Entropy}$



(d) e_{HoG}



(e) Segmentation and L_1

Seam Carving Image Resizing

- Modify aspect ratio ($n \times m \Rightarrow n \times m'$)
- Decrease image size
- Increase image size
- Amply image content (fixed image size)
- Remove objects



Optimal Seam Selection Order

To reduce an $n \times m$ image to $n' \times m'$

⇒ Perform a search for seam removal order by optimizing the objective function

$$\min_{\mathbf{s}^x, \mathbf{s}^y, \alpha} \sum_{i=1}^k E(\alpha_i \mathbf{s}_i^x + (1 - \alpha_i) \mathbf{s}_i^y)$$

where

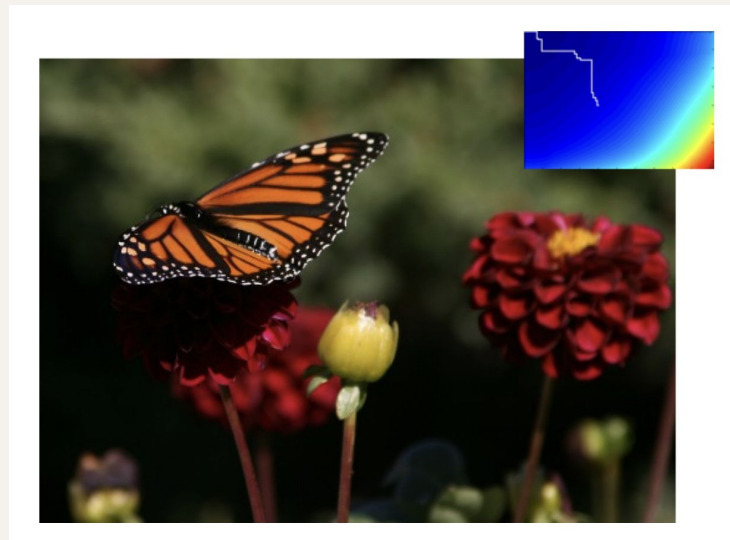
$$k = r + c, r = (m - m'), c = (n - n') \\ \alpha_i \in \{0, 1\}, \sum_{i=1}^k \alpha_i = r, \sum_{i=1}^k (1 - \alpha_i) = c$$

Optimal Order Search with Transport Maps

Transport map \mathbf{T} : cost of optimal sequence of horizontal/vertical seam removal operations for target image $n \times m$

Solved by dynamic programming:

$$\mathbf{T}(r, c) = \min(\mathbf{T}(r-1, c) + E(\mathbf{s}^x(\mathbf{I}_{n-r-1 \times m-c})), \mathbf{T}(r, c-1) + E(\mathbf{s}^y(\mathbf{I}_{n-r \times m-c-1})))$$



Increasing Image Dimensions

Enlarging procedure: To enlarge a dimension by factor k :

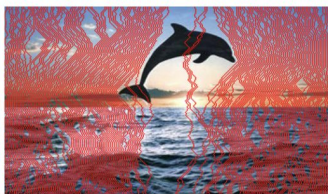
1. Find first k seams as for removal
2. Duplicate pixels of each seam by avg. with left+right/top+bottom neighbors



(a)



(b)



(c)



(d)



(e)



(f)



(g)

Content Amplification



Object Removal



Multi-size Images

Provide a representation of the image for the range of 1×1 to $n \times m$ and beyond to $N' \times M'$ (for $M' > m$, $N' > n$) using a **time-evolution representation** with

$n \times m$ Index map V : $V(i, j) = t$ (t -th seam where pixel (i, j) was removed)

To query image of width $m' \leq m \Rightarrow$ For each row, gather all pixels with $V \geq m - m'$

To query image of width $m + k$ ($m < k \leq M'$) \Rightarrow $V > (m - (m + k)) = -k$

* For image enlarging: use average of k -th seam and left/right (or up/down) neighbors for pixel insertion

More Results



Limitations

- Fine-tuning final images- seam carving may look better in conjunction with other methods (i.e. poisson reconstruction)
- High content density - too many important areas
- Image content layout - unavoidably removing important regions



Impact

- Used in Photoshop CS4 (“Content Aware Scaling”), GIMP, ImageMagick
- Original authors subsequently published papers:
 - Video (2D seams over time), new energy function (graph cut for 2D seams & new energy function that minimizes energy introduction) [2008]
 - Combining seam carving with cropping and scaling [2009]
 - 2015 comparative study of image retargeting algorithms:
Seam carving standalone not so good, but combined with cropping/scaling, placed in top 10

Credits

Paper:

Shai Avidan and Ariel Shamir. 2007. Seam carving for content-aware image resizing. In ACM SIGGRAPH 2007 papers (SIGGRAPH '07). Association for Computing Machinery, New York, NY, USA, 10–es.

DOI:<https://doi.org/10.1145/1275808.1276390>

Paper and images were obtained from:

<https://faculty.idc.ac.il/arik/SCWeb/imret/index.html>

GIFs were generated from the presentation video in the above website using the free GIF creation tool, GIPHY.

Impact/later work referenced from the [seam carving Wikipedia article](#).