

## MASTER TEACHER'S GUIDE

### Unit Title: Variational Algorithms & QAOA (Week 6)

This module shifts from "theoretical protocols" to "practical problem solving." It introduces the **Hybrid Quantum-Classical** paradigm (Variational Algorithms), which is the primary strategy for utilizing noisy (NISQ) quantum hardware. Students will implement **QAOA** to solve combinatorial optimization problems (Max-Cut).

Field	Detail
<b>Target Audience</b>	<b>Tier 3 - Undergraduate / Developer Level</b>
<b>Design Principle</b>	<b>Hybrid Workflow.</b> Concepts require students to coordinate two distinct computational resources: a quantum circuit (Ansatz) and a classical optimizer (Gradient Descent/COBYLA) via an expectation value loop.
<b>Learning Progression</b>	<b>Hybrid Loop (Variational Principle)</b> → <b>Cost Hamiltonian Construction</b> → <b>QAOA Ansatz (<math>U_P, U_M</math>)</b> → <b>Estimator &amp; Sampler Primitives</b> .
<b>Duration</b>	<b>1 Week</b> (approx. 4×60-90 minute sessions)
<b>Teacher Guidance</b>	Proficiency in optimization landscapes and Python integration ( <code>scipy.optimize</code> or <code>qiskit-algorithms</code> ) is essential. Emphasize that the quantum computer is <i>only</i> used to estimate Energy; the classical computer drives the learning.

### 2. Pedagogical Framework: The Optimization Engine

This unit uses **Hamiltonian Physics** to define "Cost" and **Control Theory** to define "Learning." The goal is to move students from "running a circuit once" to "training a circuit iteratively."

Focus Area	Objective (The student will be able to...)	Bloom's Level
<b>Science/Literacy</b>	Explain the <b>Variational Principle</b>	<b>Understanding</b>
<b>Mathematics</b>	Map a classical graph problem (Max-Cut) to a quantum <b>Ising Hamiltonian</b> ( $H_C = \sum Z_i Z_j$ ). Derive the unitary operators for the Cost and Mixer layers.	<b>Applying, Evaluating</b>
<b>Computational Logic</b>	Implement the full QAOA workflow using Qiskit <b>Primitives</b> : Use <i>Estimator</i> for the training loop and <i>Sampler</i> for retrieving the final result.	<b>Applying, Creating</b>

### 3. Computational Logic Refinements (Week 6)

#### A. The Cost Hamiltonian ( $H_C$ )

Concept	Explanation	Mathematical Description
<b>Problem Mapping</b>	Converting a graph problem into physics. Minimizing energy $\equiv$ Maximizing cuts.	Edge (i,j) $\rightarrow$ apply with $Z_i Z_j$
<b>Energy Penalty</b>	Assigning high energy (+1) to "bad" states (uncut edges) and low energy (-1) to "good" states.	$Z_i Z_j$

#### B. The QAOA Ansatz ( $U(\beta, \gamma)$ )

Concept	Explanation	Mathematical Description
<b>Phase Separator</b>	The Cost Layer ( $U_P$ ). Applies phases based on the cost function.	$U_P(\gamma) = e^{-i\gamma H_C} = \prod_{i,j} e^{-i\gamma_1 Z_i Z_j}$ (Implemented like $R_{zz}(2\gamma_1)$ on all connected qubits)
<b>Mixer</b>	The Mixer Layer ( $U_M$ ). Allows the state to change bitstrings (explore solution space).	$U_M(\beta) = e^{-i\beta H_M} = \prod_i e^{-i\beta_1 X_i}$ (Implemented like $R_x(2\beta_1)$ on all connected qubits)
<b>Layering</b>	Repeating the process $p$ times increases accuracy but also noise depth.	$ \psi(\gamma, \beta)\rangle = U_M(\beta_p)U_P(\gamma_p) \dots U_M(\beta_1)U_P(\gamma_1) +\rangle^{\otimes n}$

#### C. Qiskit Primitives (Runtime V2)

Concept	Explanation
<b>Estimator</b>	Calculates the expectation value (average energy). Used <i>during</i> optimization.
<b>Sampler</b>	Measures the state to get bitstrings. Used <i>after</i> optimization to get the answer.

### 4. Exemplary Lesson Plan: Solving Max-Cut

**Module: Hybrid Optimization** This lesson focuses on building the full software stack required to solve a graph problem on a quantum computer.

#### Coding Lab: QAOA for Max-Cut

<b>Objective</b>	Students will use Qiskit to define a graph, construct the Ising Hamiltonian, build the QAOA ansatz, and run a VQE-style optimization loop to find the max-cut solution.
<b>Required Resources</b>	Python Environment (Jupyter), Tier3W6_codingtask.ipynb, Tier3W6.ipynb (Lecture Notes)

### Step-by-Step Instructions

#### Part 1: The Math (Pen & Paper - Lecture Notes)

1. **Graph to Math:** Draw a simple 4-node graph. Write down the cost function  $\sum(1 - Z_iZ_j)/2$  or simply  $\sum Z_iZ_j$ .
2. **Ansatz Logic:** Sketch the circuit. Show how  $R_{zz}$  gates connect qubits corresponding to graph edges.

#### Part 2: The Code (Qiskit Implementation)

1. **Task 1 (Problem):** Use *rustworkx* or *networkx* to define the graph. Visualize it.
2. **Task 2 (Hamiltonian):** Convert the graph edges into a *SparsePauliOp* (e.g., `["ZZII", "IZZI", ...]`). Verify "Good" and "Bad" states using the *Estimator*.
3. **Task 3 (Ansatz):** Use *QAOAAnsatz* from the circuit library. Transpile it for a backend (using *generate\_preset\_pass\_manager*).
4. **Task 4 (Optimization):**
  - o Define the *cost\_func* that takes parameters and returns energy.
  - o Use *scipy.optimize.minimize* (COBYLA) to train the parameters.
5. **Task 5 (Result):** Use the *Sampler* with optimal parameters to get the bitstring `0101` (or symmetric equivalent).

#### Part 3: Assessment

- **Quiz Question 2:** What is the purpose of the Cost Hamiltonian? (Answer: To map the solution to the ground state).
- **Quiz Question 5:** What is the difference between Estimator and Sampler? (Answer: Estimator = Energy/Loop, Sampler = Bitstrings/Result).
- **Quiz Question 6:** What is a "Barren Plateau"? (Answer: Flat cost landscape where gradients vanish).

#### 5. Resources for Curriculum Implementation (Week 6)

Resource Name	Type	Purpose in Curriculum
Tier3W6	Lecture Notes (IPYNB)	Detailed derivation of the QUBO-to-Ising mapping, ansatz structure, and the logic of the hybrid loop.
Tier3W6_codingtask	Lab Notebook (IPYNB)	Step-by-step coding tasks to implement QAOA using Qiskit Runtime V2 primitives.
Tier3W6_quiz	Quiz (IPYNB)	<b>Knowledge Check:</b> 10 multiple-choice questions covering variational principles, ansatz components, and execution details.

## 6. Conclusion and Next Steps

This **Tier 3, Week 6** module introduces the modern paradigm of quantum computing:

**Variational Algorithms.** Students move beyond "one-shot" circuits to "iterative training," a skill essential for Quantum Machine Learning and Chemistry.

**Key Takeaway:** We don't just "run" quantum algorithms; we **train** them. The quantum computer is a specialized co-processor driven by a classical optimizer.<sup>5</sup>

**Next Steps:** Week 7 will generalize this concept to **VQE & Quantum Chemistry**, applying the same hybrid loop to find the ground state energy of physical molecules (LiH) using the Jordan-Wigner mapping.