

MASTER TEACHER'S GUIDE

Unit Title: Computational Formalism & Phase Mastery (Week 2)

This module shifts the focus from static state vectors to dynamic operations. It introduces the fundamental operators of quantum computing—Unitary Gates—and the critical, non-classical concept of **Phase** (both Global and Relative).

Field	Detail
Target Audience	Tier 3 - Undergraduate / Developer Level
Design Principle	Matrix Mechanics & Phase Sensitivity. Concepts require students to perform matrix-vector multiplication
Learning Progression	Gate Matrices (X, Z, H) \rightarrow Rotation Matrices (R_y, R_z) \rightarrow Global vs. Relative Phase \rightarrow Interference.
Duration	1 Week (approx. 4×60-90 minute sessions)
Teacher Guidance	Proficiency in matrix multiplication and complex exponentials ($e^{i\theta}$) is required. Emphasize that <i>Phase</i> is the basic description of quantum phenomena (interference), not just a mathematical artifact.

2. Pedagogical Framework: The Computation Engine

This unit uses **Linear Algebra** to rigorously define rotations and **Complex Numbers** to define phase. The goal is to move students from "spinning spheres" analogy to unitary evolution.

Focus Area	Objective (The student will be able to...)	Bloom's Level
Science/Literacy	Explain the physical distinction between Global Phase (unobservable) and Relative Phase (observable via interference). Define Unitary matrices.	Understanding, Analyzing
Mathematics	Calculate the final state vector $ \psi_f\rangle$ by applying 2×2 matrices (H, R_y, R_z) to initial states. Compute expectation values or probabilities in different bases (Z vs X).	Analyzing, Applying

Computational Logic	Implement quantum gates using Qiskit's Operator class. Programmatically verify state equivalence using <code>.equiv()</code> (which ignores global phase).	Applying, Creating
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3. Computational Logic Refinements (Week 2)

A. Quantum Gates as Matrices

Concept	Explanation	Mathematical Description
Pauli Matrices	The fundamental operations. X (bit flip), Z (phase flip).	$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix},$ $Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$
Hadamard (H)	Creates superposition. Maps basis states to the X -basis.	$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$
Matrix Application	Gates act on state vectors via matrix multiplication.	$X 0\rangle = 1\rangle$

B. Rotations & Continuous Evolution

Concept	Explanation	Mathematical Description
$R_y(\theta)$	Rotation around the Y-axis. Controls relative amplitudes (real numbers).	$R_Y(\theta) = \begin{pmatrix} \cos\left(\frac{\theta}{2}\right) & \sin\left(\frac{\theta}{2}\right) \\ \sin\left(\frac{\theta}{2}\right) & \cos\left(\frac{\theta}{2}\right) \end{pmatrix}$
$R_z(\theta)$	Rotation around the Z-axis. Controls Relative Phase (complex numbers).	$R_Z(\theta) = \begin{pmatrix} e^{-\frac{i\theta}{2}} & 0 \\ 0 & e^{\frac{i\theta}{2}} \end{pmatrix}$

C. The Mystery of Phase

Concept	Explanation	Key Mathematical Action
Global Phase ($e^{i\gamma}$)	A phase factor multiplying the <i>entire</i> state vector. Physically meaningless.	$ \psi'\rangle \equiv e^{i\gamma} \psi\rangle$
Relative Phase ($e^{i\phi}$)	A phase difference <i>between</i> amplitudes α and β . Changes interference patterns.	$ \psi\rangle = \alpha 0\rangle + \beta 1\rangle$ $ \psi'\rangle = \alpha 0\rangle + e^{i\phi}\beta 1\rangle$

Interference	Phase changes the probability of measuring in another basis (like X basis).	$ \langle 0 \psi\rangle ^2 = \langle 0 \psi'\rangle ^2$ $ \langle + \psi\rangle ^2 \neq \langle + \psi'\rangle ^2$
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4. Exemplary Lesson Plan: The Phase Detective

Module: Proving the Reality of Phase This lesson focuses on distinguishing between two states that look identical in the Z -basis (same probabilities) but are physically distinct due to relative phase.

Coding Lab: Phase & Matrix Application

Objective	Students will use Qiskit Operator and Statevector tools to apply rotation matrices and prove that relative phase changes measurement outcomes in the X -basis.
Required Resources	Python Environment (Jupyter), Tier3_W2_Computational_Exercises_Phase_and_Matrix.ipynb, Tier3_Week2_Worksheet.docx, Tier3_Week2_Draft.docx

Step-by-Step Instructions

Part 1: The Math (Pen & Paper - Worksheet)

- Challenge (Problem 2):** Given the state $|\psi\rangle = \frac{1}{\sqrt{2}}(|0\rangle + i|1\rangle)$.
- Z-Basis Check:** Calculate P_0 and P_1 . (Result: 50/50).
- X-Basis Check:** Calculate the overlap with the $|-\rangle$ state: $P_- = |\langle -|\psi\rangle|^2$.
- Result:** Students prove mathematically that $P_- = 50\%$, whereas for a $|+\rangle$ state, P_+ would be 0%.

Part 2: The Code (Qiskit Implementation)

- Define Operators:** Construct the $R_Y\left(\frac{\pi}{2}\right)$ and $R_Z(\pi)$ matrices using np.array and Operator.
- Evolve State:** Use .evolve() to apply these operators to $|0\rangle$.
- Global Phase Check:** Use Statevector.equiv() to test if $R_Z(\pi)$ is equivalent to the Z gate (Answer: Yes, they differ only by a global phase).
- Relative Phase Check:** Measure the state in the X -basis (by applying H before measurement) to see the effect of phase shifts.

Part 3: Assessment

- **Quiz Question 5:** Identify the matrix for the Pauli-Z gate.
- **Quiz Question 9:** Calculate the result of applying the S (Phase) gate to the $|+\rangle$ state.
- **Quiz Question 10:** Determine the final state after applying H then Z to $|0\rangle$ (Result: $|-\rangle$).

5. Resources for Curriculum Implementation (Week 2)

Resource Name	Type	Purpose in Curriculum
Tier 3 Week 2 Draft	Lecture Notes (DOCX)	Detailed definitions of Unitary matrices, R_y R_z rotations, and the mathematical proof of phase interference.
Tier3_W2_Computational...	Lab Notebook (IPYNB)	Students implement rotation matrices and test global vs. relative phase programmatically.
Tier3_Week2_Worksheet	Assessment (DOCX)	Rigorous math problems to verify manual calculation of state evolution and phase probabilities.
Tier3W2_Computational...	Quiz (IPYNB)	Knowledge Check: 10 multiple-choice questions covering gate operations and phase concepts.

6. Conclusion and Next Steps

This **Tier 3, Week 2** module equips students with the computational tools to manipulate qubits. By mastering **Unitary Matrices** and **Phase**, they now understand *how* operations are performed.

Key Takeaway: Quantum Gates are matrices that rotate state vectors. **Global Phase** is invisible; **Relative Phase** drives interference and is the key to quantum algorithms.

Next Steps: Week 3 will introduce **Entanglement**, where we will apply these matrices to **Two-Qubit Systems** using the Tensor Product (from Week 1) to create Bell States.