

FALL 2015

Data Visualization

CSC 6730

Final Project Report

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Project Title: Android Application on Monthly/Yearly Expenditure.

Abstract:

Mobile applications are becoming more and more useful nowadays. Various applications are available to cater a multitude of purposes. Smart phones are also becoming more and more powerful and affordable. These phones were brought to life with the help of an operating system. In the present world, Android and IOS are having the major mobile operating systems market share in the world. Also there is a rapid increase in prices these days which lead the consumers to make a record of expenditures on daily, monthly and yearly basis.

So keeping these facts in mind we are inspired to develop an android application that help consumers to track their expenses and visualize them on daily, monthly and yearly basis.

Project Description:

This an android application that takes user inputs like expenditures on daily basis. These expenditures can be of different categories like rent, travel expenses, food expenses, purchase items and any other. The user enters the money he/she spent on different items in a particular day and can visualize the monthly/yearly expenditure in graphs.

System Requirements:

Windows

- Microsoft® Windows® 8/7/Vista (32 or 64-bit)
- 2 GB RAM minimum, 4 GB RAM recommended
- 400 MB hard disk space
- At least 1 GB for Android SDK, emulator system images, and caches
- 1280 x 800 minimum screen resolution
- Java Development Kit (JDK) 7
- Optional for accelerated emulator: Intel® processor with support for Intel® VT-x, Intel® EM64T (Intel® 64), and Execute Disable (XD) Bit functionality

Mac OS X

- Mac® OS X® 10.8.5 or higher, up to 10.9 (Mavericks)
- 2 GB RAM minimum, 4 GB RAM recommended
- 400 MB hard disk space
- At least 1 GB for Android SDK, emulator system images, and caches
- 1280 x 800 minimum screen resolution
- Java Runtime Environment (JRE) 6
- Java Development Kit (JDK) 7
- Optional for accelerated emulator: Intel® processor with support for Intel® VT-x, Intel® EM64T (Intel® 64), and Execute Disable (XD) Bit functionality

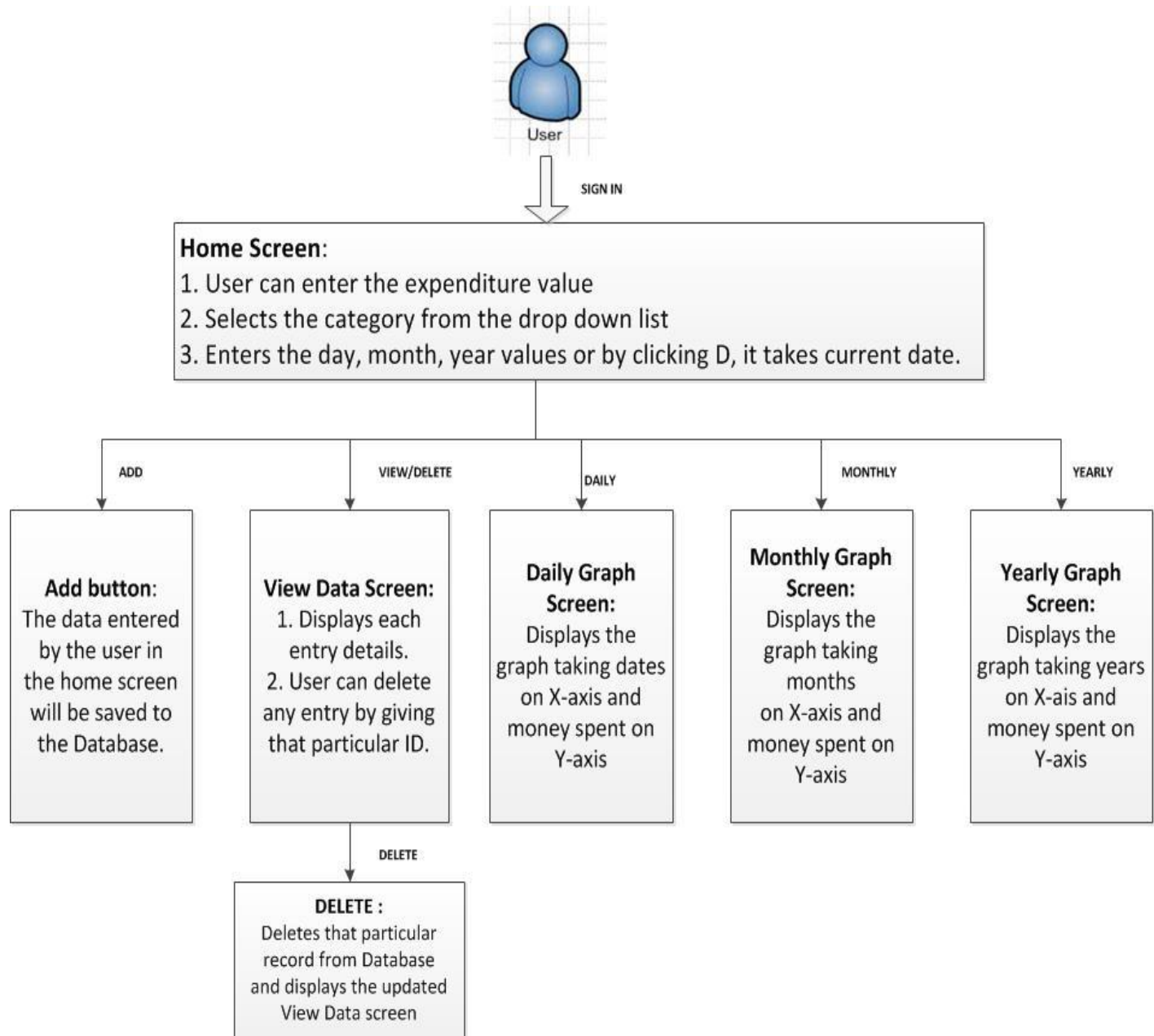
On Mac OS, run Android Studio with Java Runtime Environment (JRE) 6 for optimized font rendering. You can then configure your project to use Java Development Kit (JDK) 6 or JDK 7.

Linux

- GNOME or KDE desktop
- GNU C Library (glibc) 2.15 or later
- 2 GB RAM minimum, 4 GB RAM recommended
- 400 MB hard disk space
- At least 1 GB for Android SDK, emulator system images, and caches
- 1280 x 800 minimum screen resolution
- Oracle® Java Development Kit (JDK) 7

Tested on Ubuntu® 14.04, Trusty Tahr (64-bit distribution capable of running 32-bit applications).

Design:



How to Compile the Code:

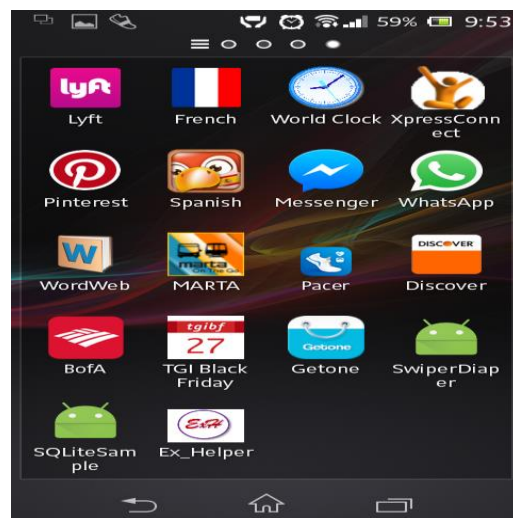
1. Extract the files from the zip folder to particular folder (say DV Final Project)
2. Open Android Studio and Import all the files in this DV Final Project folder.
File → New → Import Project → Select the folder.
3. Run the file by clicking the play button.
4. This will ask to select the device or to launch emulator. If an android device is connected to your system, you can select the device from the list and the application will be installed into the android phone.
5. If you select to launch emulator, you can see a virtual android device with an application installed in the system.
6. Or you can copy the apk file to android phone. Open that file from the file manager of the phone and click install, then the application will be installed to the android phone.

Or You can Download the apk file from the link below:

<http://grid.cs.gsu.edu/~pchourasia1/Activities/DVFiles/app-release.apk>

Just Open this file on your android phone. It will install the Application in your Android Phone.

How to use the Program:



Main Activity Screen:

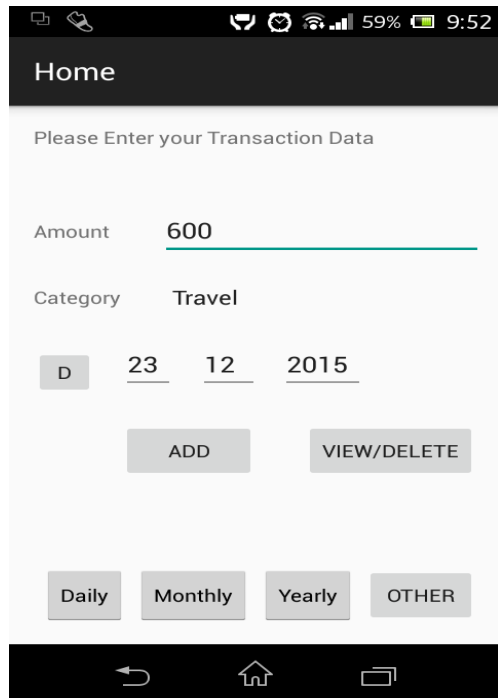
The screenshot shows the 'Ex_Helper' app's main activity screen. At the top, there's a dark header with the app name 'Ex_Helper'. Below it, the title 'Log In' is centered. There are two input fields: 'E-Mail' and 'Password', each with a teal underline. Below the 'Password' field, there are two buttons: 'SIGN IN' and 'SIGN UP'. At the bottom, there's a dark navigation bar with three icons: a back arrow, a home icon, and a tab icon.

User can enter any email ID and password to get Sign In.

Sign Up screen:

The screenshot shows the 'SignUp' screen of the 'Ex_Helper' app. The header is dark with the title 'SignUp' and a menu icon (three dots) on the right. Below the header, there are four input fields: 'Email Id', 'Password', 'Confirm Pwd', and 'Phone', each with a teal underline. Below the 'Phone' field, there are two buttons: 'SIGN UP' and 'SIGN IN'. At the bottom, there's a dark navigation bar with three icons: a back arrow, a home icon, and a tab icon.

Home Screen:



Home

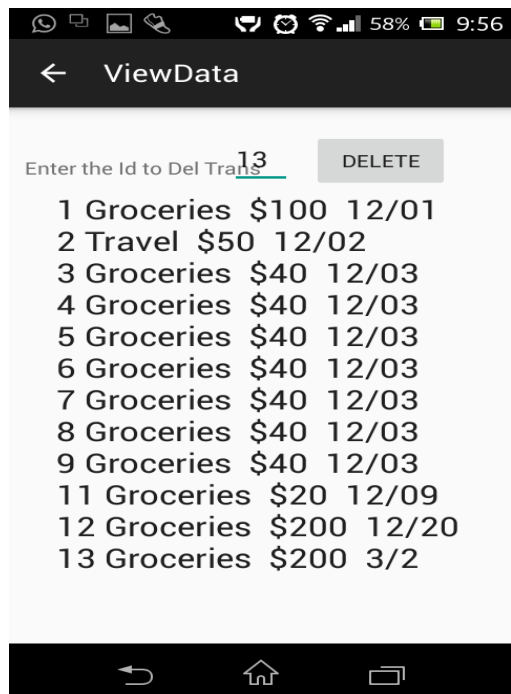
Please Enter your Transaction Data

Amount

Category

The Home screen features a dark header with the title 'Home'. Below it, a light gray area contains a prompt 'Please Enter your Transaction Data'. There are four input fields: 'Amount' with the value '600', 'Category' with the value 'Travel', a date field with a dropdown 'D' and three text inputs for '23', '12', and '2015'. Below these are two buttons: 'ADD' and 'VIEW/DELETE'. At the bottom of the form area are four more buttons: 'Daily', 'Monthly', 'Yearly', and 'OTHER'. The screen is framed by a dark Android-style navigation bar at the bottom with back, home, and recent apps icons.

View/Delete Data Screen:



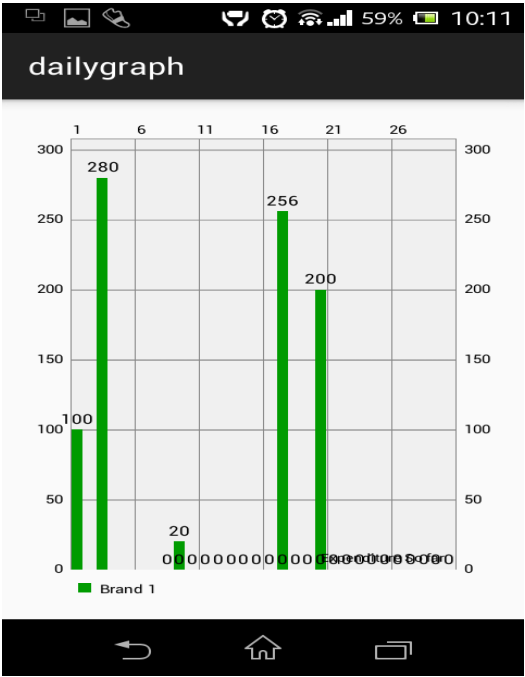
← ViewData

Enter the Id to Del Trans

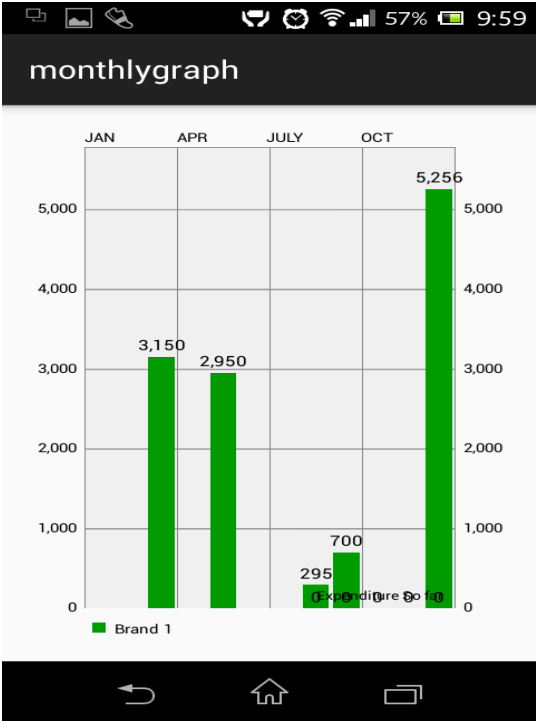
1	Groceries	\$100	12/01
2	Travel	\$50	12/02
3	Groceries	\$40	12/03
4	Groceries	\$40	12/03
5	Groceries	\$40	12/03
6	Groceries	\$40	12/03
7	Groceries	\$40	12/03
8	Groceries	\$40	12/03
9	Groceries	\$40	12/03
11	Groceries	\$20	12/09
12	Groceries	\$200	12/20
13	Groceries	\$200	3/2

The View/Delete Data screen has a dark header with a back arrow and the title 'ViewData'. Below the header, there is a prompt 'Enter the Id to Del Trans' followed by a text input field containing '13' and a 'DELETE' button. The main content area displays a list of transactions, each with an ID, category, amount, and date. The list includes 13 items, with the last item having a date of '3/2'. The screen is framed by a dark Android-style navigation bar at the bottom with back, home, and recent apps icons.

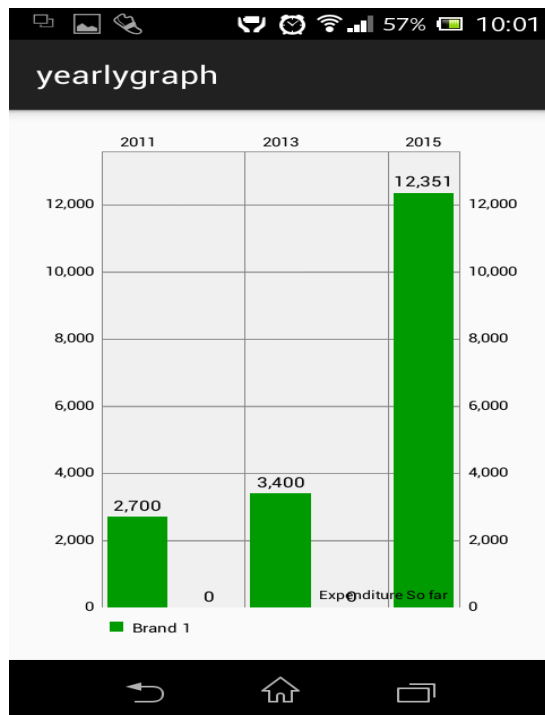
Daily Graph:



Monthly Graph:



Yearly Graph:



Technical Details:

- Used General Android development methodology
- Created Activities with **Grid Layout and Relative Layout** as required.
- **Called a Service** named "MyService" class for getting the current date (day, month, year) on click event of button "D" placed in "activity_home.xml".
- **MyDBHandler Class** is used for placing all database related stuff, All methods for inserting, reading and deleting the transactions data are defined in this class.
- **BackGroundTask Class** is used for sending the "Sign In" And "Sign Up" Information to the **php Scripts**, which later on push the data and **perform the Registration and Check Authentication** for user requesting Log In.
- These **php Scripts** fetch or push the data from/to **MySQL Database**
(For using these Sign Up and Online Authentication Functionality, You Need to

create Database and Tables in MySql) *For ease we have submitted the code skipping these functionality also. Both apk's are submitted separately.*

- **“Transcaction.class”**- class file is used to write Getter And Setter for Database fields.
- Each Activity logic is written in respective class file and designed in separate .xml files.

Future Work:

In future, we would like to make the **interactive graphs** like display of graph information on a mouse hover, controls, **filters to display the graph with in a range**, coloring, option to select the type of graph to visualize the data etc.

We also want to work on displaying the **graphs on category basis** and giving more options on selecting month or year.

References:

1. Android Studio Developers
<http://developer.android.com/training/index.html>
2. <https://github.com/PhilJay/MPAndroidChart>