

Masks Post-Game Questionnaire

Masks RPG research study. Post-Game Questionnaire. Responses for the questions are on the scale of one to five, with one (1) being “Strongly Disagree” and five (5) being “Strongly Agree”.

#	Question	1: Strongly Disagree	2: Somewhat Disagree	3: Neither Agree nor Disagree	4: Somewhat Agree	5: Strongly Agree
1	I enjoyed playing the game tonight					
2	I would like to play the game again					
3	I felt emotionally safe playing the game					
4	I felt the other players treated me with respect					
5	I felt the other players treated each other with respect					
6	I felt the other players were kind to me					
7	I felt the other players were kind to each other					
8	I felt comfortable talking to the other players					
9	I was interested in what the other players had to say					
10	I would like to get to know the other players more					
11	Playing this game made me feel happy					
12	Playing this game made me feel less anxious					
13	Playing this game made me feel less depressed					
14	Playing this game made me feel less alone					
15	I felt comfortable talking about my experience with CF					
16	I liked talking about my experience with CF					
17	I liked that I was able to play with other people with CF					
18	I liked that I was able to talk with other people with CF					
19	I am looking forward to the next gaming session					
20	The game master was helpful					
21	The game master made me feel safe					
22	The game master talked too much					
23	The game master talked just right					

24	The game master talked too little					
25	I liked having the game master present					
26	I like the game Masks					
27	I like role-playing games					