# What is Step Definition?

A Step Definition is a small piece of *code* with a *pattern* attached to it or in other words a Step Definition is a java method in a class with an annotation above it. An annotation followed by the pattern is used to link the *Step Definition* to all the matching *Steps*, and the *code* is what *Cucumber* will execute when it sees a *Gherkin Step*. *Cucumber* finds the *Step Definition* file with the help of the Glue code in *Cucumber Options*. We will cover different *Cucumber Options* in the next chapter.

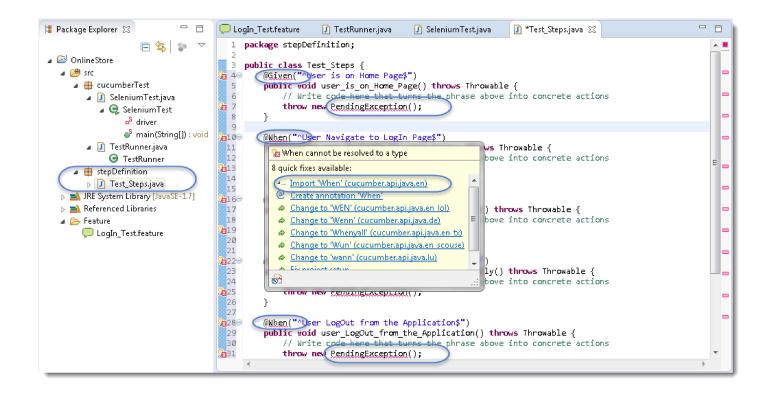
### Add a Step Definition file

- 1) Create a new *Class* file in the 'stepDefinition' package and name it as 'Test\_Steps', by right click on the *Package* and select *New > Class*. Do not check the option for 'public static void main' and click on *Finish* button.
- . Take a look at the message in the console window. This message was displayed, when we ran the *Test\_Runner* class.

```
📳 Problems 🔞 Javadoc 🗟 Declaration 📃 Console 🔀
terminated> TestRunner (1) [JUnit] C:\Program Files\Java\jre7\bin\javaw.exe (31 Dec 2014 17:42:56)
2 Scenarios (@[33m2 undefined@[@m)
6 Steps (0[33m6 undefined0[0m)
0m0.000s
You can implement missing steps with the snippets below:
@Given("^User is on Home Page$")
public void user_is_on_Home_Page() throws Throwable {
    // Write code here that turns the phrase above into concrete actions
    throw new PendingException();
@When("^User Navigate to LogIn Page$")
public void user_Navigate_to_LogIn_Page() throws Throwable {
    // Write code here that turns the phrase above into concrete actions
    throw new PendingException();
@When("^User enters UserName and Password$")
public void user enters UserName and Password() throws Throwable {
    // Write code here that turns the phrase above into concrete actions
    throw new PendingException();
@Then("^Message displayed Login Successfully$")
public void message_displayed_Login_Successfully() throws Throwable {
    // Write code here that turns the phrase above into concrete actions
    throw new PendingException();
@When("^User LogOut from the Application$")
public void user_LogOut_from the Application() throws Throwable {
    // Write code here that turns the phrase above into concrete actions
    throw new PendingException();
@Then("^Message displayed Logout Successfully$")
 oublic woid message displayed Logout Successfully() throws Throwable (
```

**Note**: Please go through the chapter of **First Cucumber Selenium Test** to understand the above message.

- . Notice, the eclipse console window says 'You can implement missing steps with the snippets below:'. It is very easy to implement all the steps, all you need to do is to copy the complete text marked in a blue box and paste it into the above created **Test Steps** class.
- . As of now, the test will show many errors on '@' annotations. Mouse hover at the annotations and import the 'cucumber.api.java.en' for all the annotations.



## Add Selenium Java code in the Step Definition methods

. Now take out the Selenium Java code of the following steps from the 'SeleniumTest' and paste it into the first method '@Given("^User is on Home Page\$")'.

Launch the Browser Navigate to Home Page

Method will look like this now:

```
@Given("^User is on Home Page$")
    public void user is on Home Page() throws Throwable {
          driver = new FirefoxDriver();
          driver.manage().timeouts().implicitlyWait(10, TimeUnit.SECONDS);
          driver.get("https://www.store.demoqa.com");
       }
}
```

. Take out the code take out the Selenium Java code of the following steps from the 'SeleniumTest' and paste it into the second method '@When("^User Navigate to LogIn Page\$")'.

Click on the LogIn link

Method will look like this now:

```
@When("^User Navigate to LogIn Page$")
    public void user_Navigate_to_LogIn_Page() throws Throwable {
```

```
driver.findElement(By.xpath(".//*[@id='account']/a")).click();
}
```

. Take out the code take out the Selenium Java code of the following steps from the 'SeleniumTest' and paste it into the second method '@When("^User enters UserName and Password\$")'.

Enter UserName and Password Click on Submit button

Method will look like this now:

. Do the same steps for the rest of the methods as well and complete Test\_Steps class will look like this:

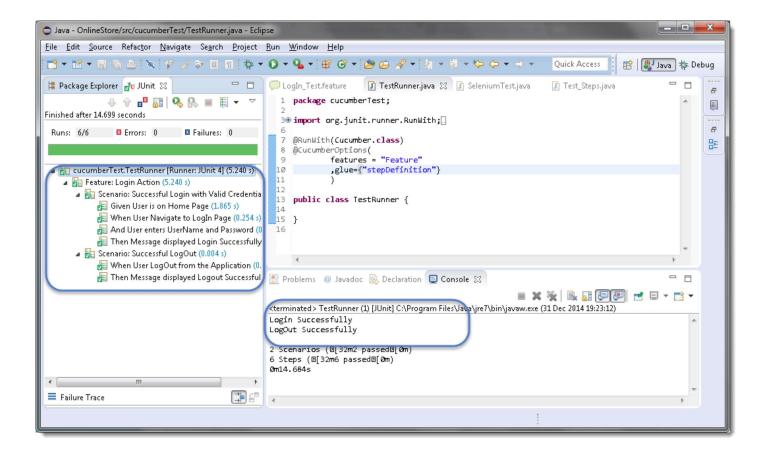
#### Step Definition: Test\_Steps Class

```
package stepDefinition;
import java.util.concurrent.TimeUnit;
import org.openga.selenium.By;
import org.openga.selenium.WebDriver:
import org.openqa.selenium.firefox.FirefoxDriver;
import cucumber.api.java.en.Given;
import cucumber.api.java.en.Then;
import cucumber.api.java.en.When;
public class Test Steps {
        public static WebDriver driver;
        @Given("^User is on Home Page$")
        public void user is on Home Page() throws Throwable {
        driver = new FirefoxDriver();
        driver.manage().timeouts().implicitlyWait(10, TimeUnit.SECONDS);
        driver.get("https://www.store.demoga.com");
                }
        @When("^User Navigate to LogIn Page$")
        public void user Navigate to LogIn Page() throws Throwable {
                driver.findElement(By.xpath(".//*[@id='account']/a")).click();
                }
        @When("^User enters UserName and Password$")
        public void user enters UserName and Password() throws Throwable {
                driver.findElement(By.id("log")).sendKeys("testuser_1");
            driver.findElement(By.id("pwd")).sendKeys("Test@123");
```

**Note**: Make sure to create your own Username and Password for the test and do not attempt to login with wrong credentials, as you will be blocked for few hours then on demo website.

#### **Run the Cucumber Test**

Now we are all set to run the first Cucumber test. *Right Click* on *TestRunner* class and Click *Run As* > *JUnit Test*. *Cucumber* will run the script the same way it runs in *Selenium WebDriver* and the result will be shown in the left hand side *project explorer window* in *JUnit* tab.



Cucumber starts it's execution by reading the *feature file steps*. As soon as Cucumber reaches the first step for e.g. Given the statement of Scenario, it looks for the same statement in the Step Definition file, the moment it finds the statement, it executes the piece of code written inside the function.