Requirement Reference	Requirements tested	SR_PLACE_BU	SR_TIME	ONICING AS		SR_BUILDING _COUNTER	SR_EVENTS	SR_BUILDING _RESTRICTION	SR_METRICS	SR_SATISFACT ION	SR_BUILDING EFFECTS	SR_TIPS	SR_LEADERBO ARD	SR_DISPLAY_L EADERBOARD	SR_ACHIVEM ENTS
Test Case	40	6		5	2	4	2	3		2 4				1	5
testNoAchievementsToStart															х
TestCampusStarter															x
TestMasterOFDiversity															х
TestQuickHands															x
TestRisingArchitect															x
testCursors		х													
testAllCountersStartAtZero						х									
testPlaceBuildingIncreasesCorrectCounter						х									
testPlaceBuildingDoesNotAffectOtherCounters						х									
testPlaceMultipleBuildings						х									
TestPlaceAccommodationBuilding		х													
TestPlaceCanteenBuilding		х													
TestPlaceStudyBuilding		х													
TestPlaceRecreationBuilding1		х													
TestPlaceRecreationBuilding2		х													
TestBuildingPlacedOnBuilding								х							
TestBuildingPlacedOutOfBounds								x							
TestBuildingPlacedOnMapFeature								x							
testTriggerEvent							х								
testEventsHappenDuringGame							X								
TestStartPaused				Х			^								
TestPauseAndResume				X											
testNewHighScoreAsksForName													х		
testNotNewHighScoreDoesNotAskForName													X		
testSavedScoreIsInFile													x		
testSatisfactionStartsAtZero										х			^		
testSatisfactionDecaysOverTime										X					
testSatisfactionIsZeroWhenNoBuildingsPlaced										X					
testSatisfactionIncreaseWhenBuildingPlaced										x					
TestVariablesSet										^					
TestGameStartsOnGameScreen															
TestGameScreenSetUpCorrectly															
TestTimeStartsAt5Minutes			v												
TestTimeEndsAfter5Minutes			X												
TestTimeDoesNotDecreaseWhenGamePaused			X												
			X												
TestTimeDepletes	رد - مسا		X												
TestTimeDecreasesAfterGamePausedThenRes	urned		Х												
ManualTestDisplayAssets									X			X			
ManualTestDisplayTips				-								X			
ManualTestGUIPlacement				-					X						
ManualTestBuildingPlacementEffects											X				
ManualTestDisplayLeaderboard														X	
ManualTestAchievementTryHard															X
ManualTestAchievementConsistency															X