Tests in 'io.github.uoyteamsix.lwjgl3': 35 total, 35 passed

52.78 s

	Collapse	Exp
AchievementTest		8.
TestRisingArchitect	passed	3.
TestQuickHands	passed	1.
testNoAchievementsToStart	passed	1.
TestCampusStarter	passed	1.
TestMasterOfDiversity	passed	1.
AssetTests		2.
testCursors	passed	2.
BuildingCounterTest		5.
testPlaceBuildingDoesNotAffectOtherCounters	passed	1.
testPlaceBuildingIncreasesCorrectCounter	passed	1.
testPlaceMultipleBuildings	passed	1.
testAllCountersStartAtZero	passed	1.
BuildingPlacementTest		6.
TestPlaceCanteenBuilding	passed	1.
TestPlaceAccommodationBuilding	passed	1.
TestPlaceRecreationBuilding1	passed	1.
TestPlaceRecreationBuilding2	passed	1.
TestPlaceStudyBuilding	passed	1.
BuildingRestrictionsTest		4.
TestBuildingPlacedOnBuilding	passed	1.
TestBuildingPlacedOnMapFeature	passed	1.
TestBuildingPlacedOutOfBounds	passed	1.
ventsTest		3
testEventsHappenDuringGame	passed	1.
testTriggerEvent	passed	1.
GamePausedTest	· ·	3.
TestPauseAndResume	passed	1.
TestStartPaused	passed	1.
.eaderboardTest		4.
testNewHighScoreAsksForName	passed	2.
testNotNewHighScoreDoesNotAskForName	passed	1.
testSavedScoreIsInFile	passed	1.
SatisfactionTests		5.
testSatisfactionIsZeroWhenNoBuildingsPlaced	passed	1.
testSatisfactionDecaysOverTime	passed	1.
testSatisfactionStartsAtZero	passed	1.
testSatisfactionIncreaseWhenBuildingPlaced	passed	1.
tartGameTest		4
TestGameScreenSetUpCorrectly	passed	1.
TestGameStartsOnGameScreen	passed	1.
TestVariablesSet	passed	1
imeTest		5
TestTimeDoesNotDecreaseWhenGamePaused	passed	2.
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TestTimeEndsAfter5Minutes	passed	1.

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