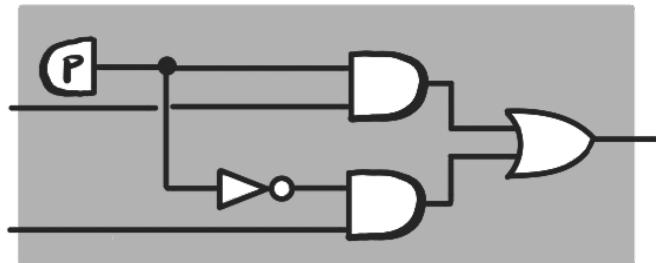


THE ALGEBRA OF PROBABILISTIC BOOLEAN CIRCUITS

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Tallinn Workshop on Computing with Markov Categories
26 Feb. 2025



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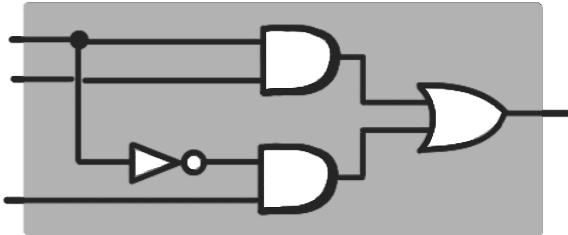
A Complete Axiomatisation of Equivalence
for Discrete Probabilistic Programs, ESOP '25

arXiv: 2408.14701

QUESTION

syntax ? semantics ?
equational theory ?

Boolean circuits + Randomness = ?



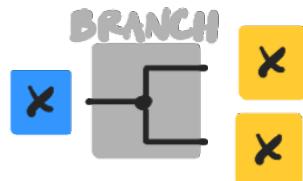
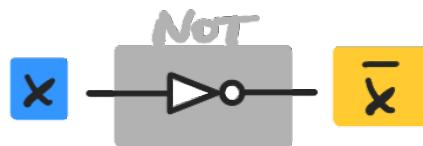
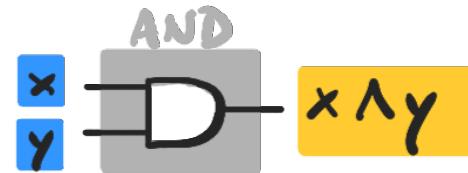
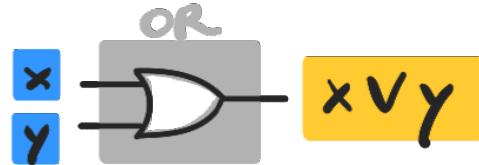
OUTLINE

1. BOOLEAN CIRCUITS (PROP- Style)
2. PROBABILISTIC BOOLEAN CIRCUITS
3. PROBABILISTIC (BOOLEAN) PROGRAMMING
4. CONCLUSION

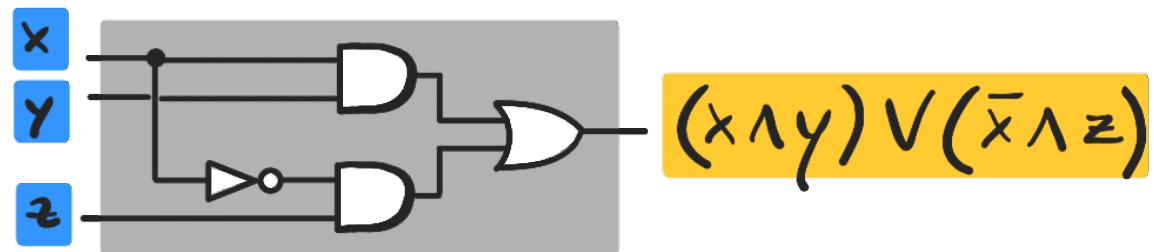
OUTLINE

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BOOLEAN CIRCUITS



Inputs → Outputs



A
B

→ multiplexer, aka
"if x then y else z "

BOOLEAN CIRCUITS

Functorial Semantics

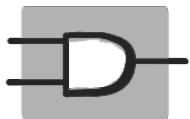
Symmetric monoidal
functor

Bool Circ

$[-]$

$(\underline{\text{Set}}_{\mathbb{B}}, \times, 1)$

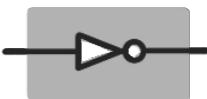
Free



$[-]$

$\mathbb{B}^2 \ni (x, y) \mapsto x \wedge y$

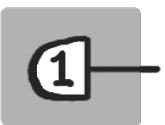
PROP



$[-]$

$\mathbb{B} \ni x \mapsto \bar{x}$

generated



$[-]$

$\mathbb{B}^0 \ni \bullet \mapsto 1 \text{ (true)}$

by (e.g.)



$[-]$

$\mathbb{B} \ni x \mapsto (x, x)$



$[-]$

$\mathbb{B} \ni x \mapsto \bullet$

BOOLEAN CIRCUITS

Functorial Semantics

Symmetric monoidal
functor

Bool Circ

$[-]$

$(\underline{\text{Set}}_{\mathbb{B}}, \times, 1)$

$$[[\begin{array}{c} e \\ \hline c \end{array} \xrightarrow{m} \begin{array}{c} d \\ \hline n \end{array}]] = [[\begin{array}{c} m \\ \hline d \end{array} \xrightarrow{n}]] \circ [[\begin{array}{c} e \\ \hline c \end{array} \xrightarrow{m}]]$$

$$[[\begin{array}{c} m_1 \\ \hline d_1 \\ m_1 \\ \hline m_2 \\ \hline d_2 \\ m_2 \end{array}]] = [[\begin{array}{c} m_1 \\ \hline d_1 \\ m_1 \end{array}]] \times [[\begin{array}{c} m_2 \\ \hline d_2 \\ m_2 \end{array}]]$$

BOOLEAN CIRCUITS

Equational theory

Axioms of Boolean algebra [Boole, 1850s]

$$+ \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \quad = \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}$$
$$+ \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \quad = \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}$$
$$+ \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \quad = \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}$$

$$+ \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \quad = \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}$$

Copy

$$+ \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \quad = \quad \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}$$

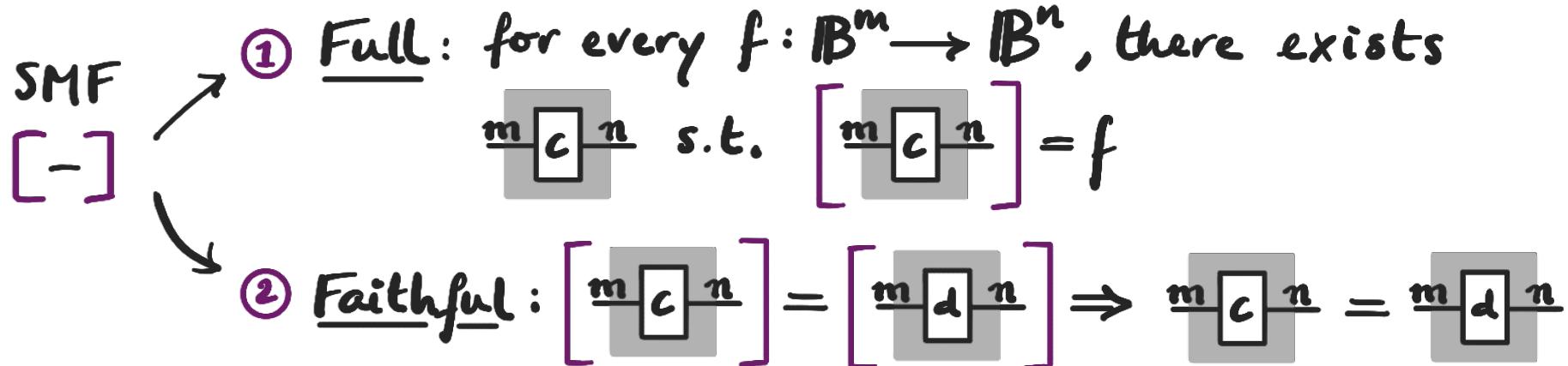
delete

for $\begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \in \left\{ \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}, \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array}, \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \right\}$

BOOLEAN CIRCUITS

Complete presentation

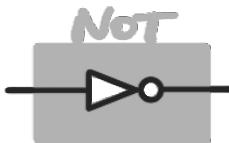
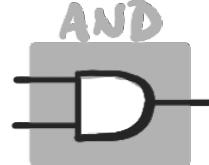
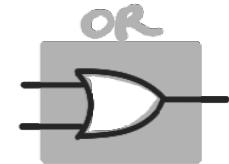
Theorem. [Lafont, 2003?] The PROP BoolCirc quotiented by the axioms of Boolean algebra + Copy-Delete is isomorphic to the PROP of Boolean functions



OUTLINE

1. BOOLEAN CIRCUITS (PROP- Style)
2. PROBABILISTIC BOOLEAN CIRCUITS
3. PROBABILISTIC (BOOLEAN) PROGRAMMING
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PROBABILISTIC BOOLEAN CIRCUITS



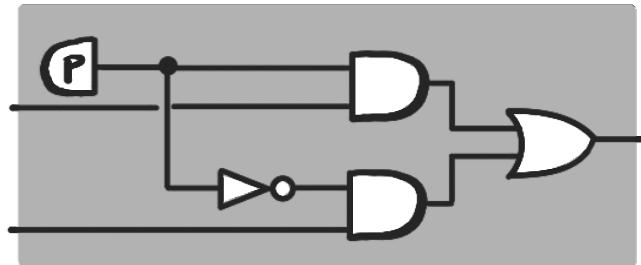
BRANCH



FUP



Inputs → ?

A blue rectangular box labeled "Inputs" with an arrow pointing to a question mark.

1 with probability $p \in [0, 1]$

0 with probability $1 - p$



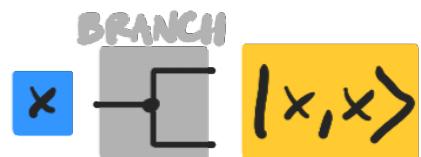
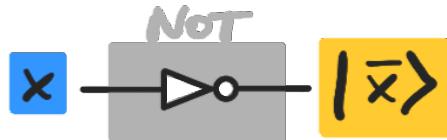
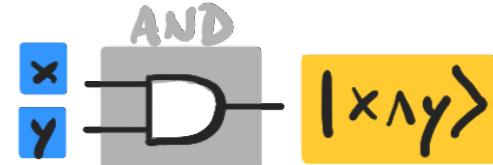
PROBABILISTIC BOOLEAN CIRCUITS

distributions



Inputs

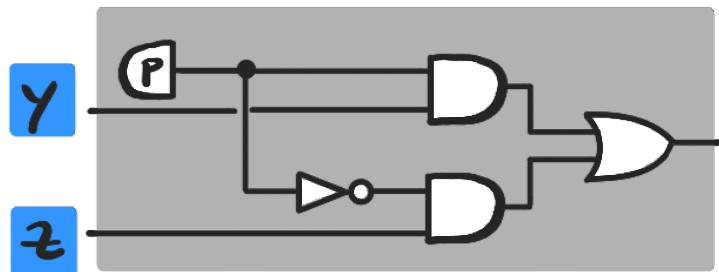
$\rightarrow \mathcal{D}(\text{Outputs})$



FLIP

P

$P|1\rangle + (1-P)|0\rangle$



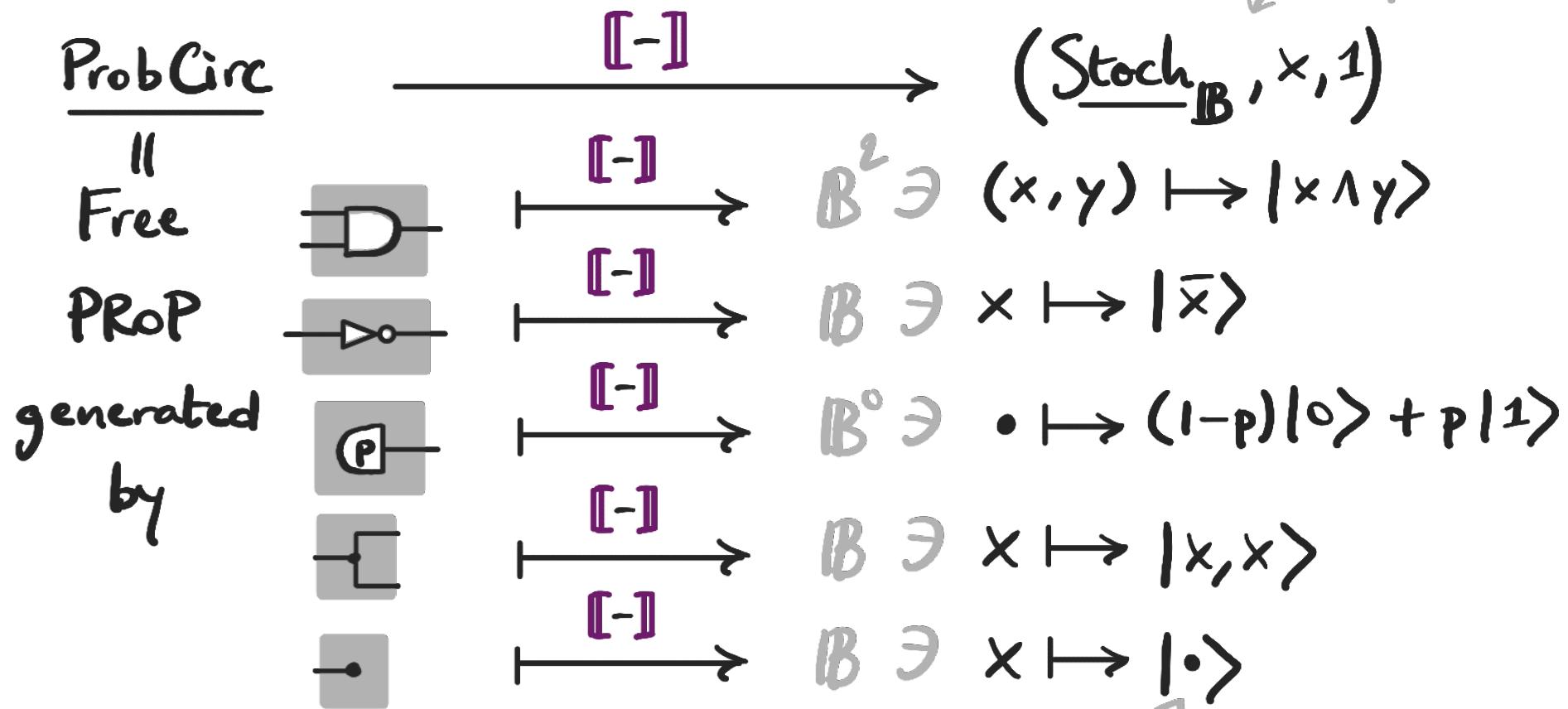
$$P|y\rangle + (1-P)|z\rangle$$

"P-Convex Sum
of y & z "

N.B. $|\vec{x}\rangle$ is the Dirac distribution at $\vec{x} \in \mathbb{B}^n$

PROBABILISTIC BOOLEAN CIRCUITS

Stochastic
maps



only distribution on one element

PROBABILISTIC BOOLEAN CIRCUITS

$$\frac{\text{ProbCirc}}{\xrightarrow{\quad [-] \quad} \text{Symmetric monoidal functor}} (\underline{\text{Stoch}}_{\mathbb{B}}, \times, 1)$$

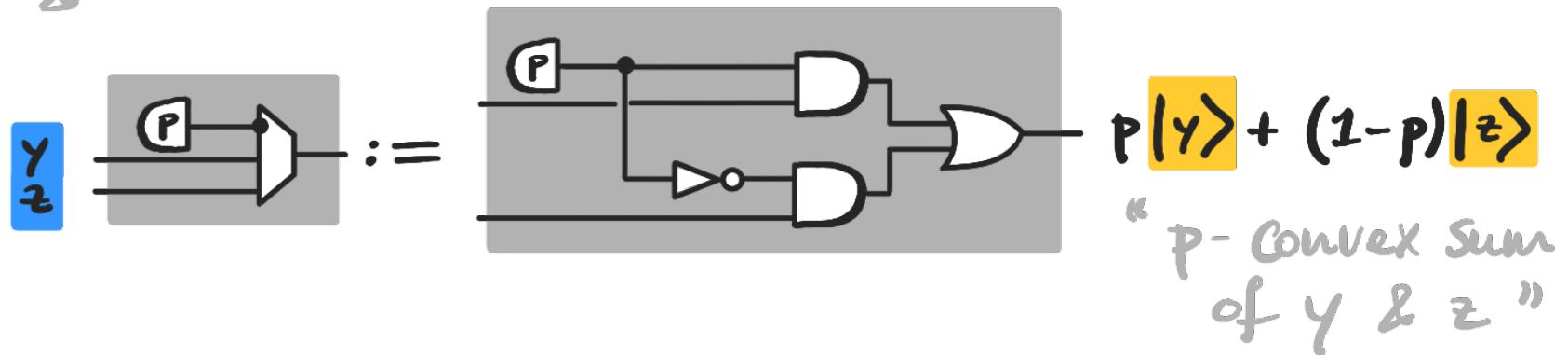
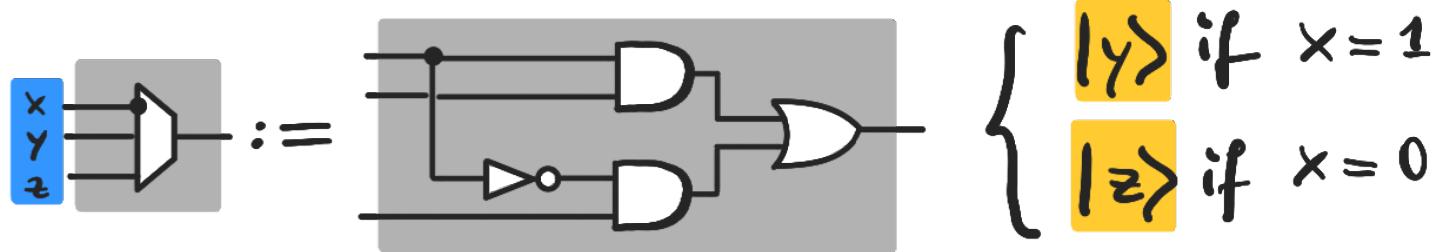
Stochastic maps

$$\left[\begin{array}{c} \xrightarrow{z} \\ \xrightarrow{c} \boxed{m} \\ \xrightarrow{d} \boxed{n} \end{array} \right] (z|x) = \sum_{y \in \mathbb{B}^m} \left[\begin{array}{c} \xrightarrow{m} \\ \xrightarrow{d} \boxed{n} \end{array} \right] (z|y) \cdot \left[\begin{array}{c} \xrightarrow{z} \\ \xrightarrow{c} \boxed{m} \end{array} \right] (y|x)$$

$$\left[\begin{array}{c} \xrightarrow{m_1} \\ \xrightarrow{d_1} \boxed{n_1} \\ \xrightarrow{m_2} \\ \xrightarrow{d_2} \boxed{n_2} \end{array} \right] (y_1, y_2 | x_1, x_2) = \left[\begin{array}{c} \xrightarrow{m_1} \\ \xrightarrow{d_1} \boxed{n_1} \end{array} \right] (y_1 | x_1) \cdot \left[\begin{array}{c} \xrightarrow{m_2} \\ \xrightarrow{d_2} \boxed{n_2} \end{array} \right] (y_2 | x_2)$$

NOTATION

We can define if-then-else as syntactic sugar:



PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (1/3)

Axioms of Boolean circuits +

$$\begin{array}{c} \text{P} \\ \text{---} \end{array} \rightarrow = \begin{array}{c} 1-\text{P} \\ \text{---} \end{array}$$

$$\begin{array}{c} \text{P} \\ \text{---} \end{array} \cdot = \quad \square$$

Bernoulli(p) is
a normalised
probability
dist.

$$\begin{array}{c} \text{q} \quad \text{P} \\ \text{---} \quad \text{---} \end{array} \rightarrow = \begin{array}{c} \tilde{\text{q}} \quad \tilde{\text{P}} \\ \text{---} \quad \text{---} \end{array}$$

where $\begin{cases} \tilde{\text{P}} = \text{Pq} \\ \tilde{\text{q}} = \frac{\text{P}(1-\text{q})}{1-\text{Pq}} \end{cases}$ for $\text{Pq} \neq 1$

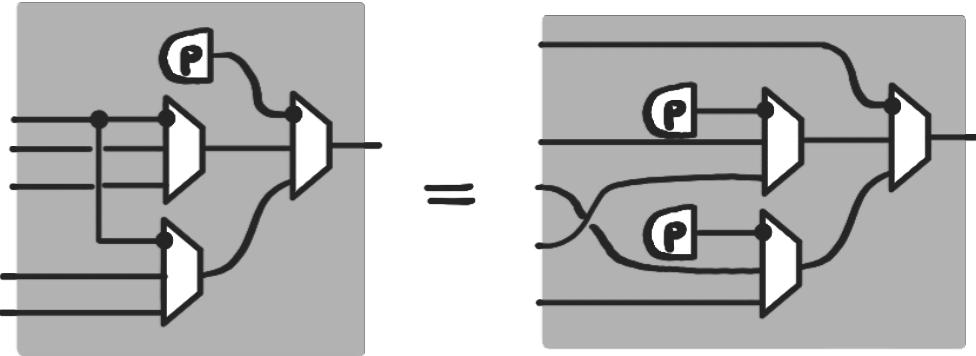


M. Stone, Postulates for the barycentric calculus, 1949

T. Fritz, A presentation of the category of stochastic matrices, 2009

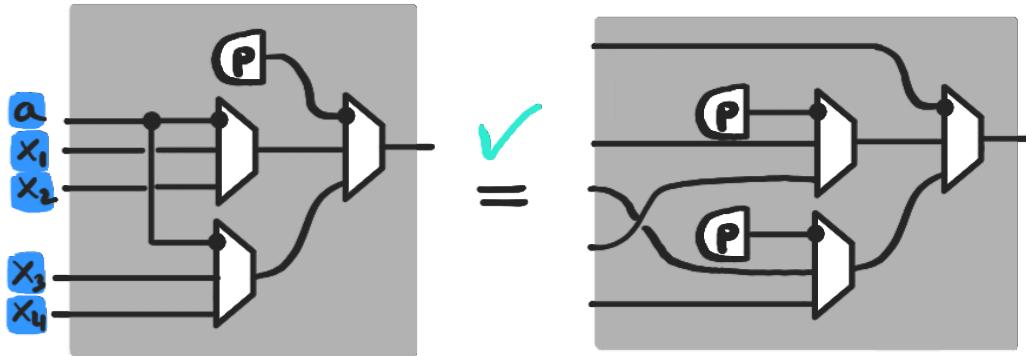
PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (2/3)



PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (2/3)

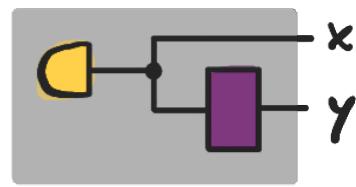
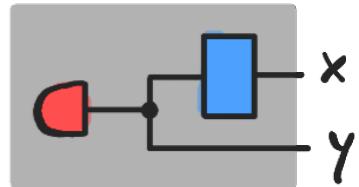


$$\begin{cases} P|x_1\rangle + (1-P)|x_3\rangle & \text{if } a=1 \\ P|x_4\rangle + (1-P)|x_5\rangle & \text{if } a=0 \end{cases}$$

PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (3/3)

Two different ways to represent* a distribution over $\{B \times B\}$:



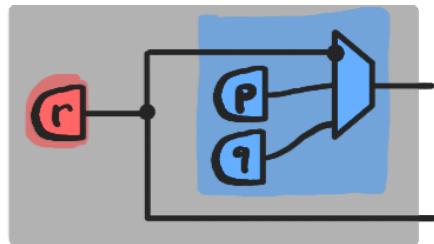
$$p(x, y) = p(x|y) p(y) = p(x) p(y|x)$$

* disintegrate

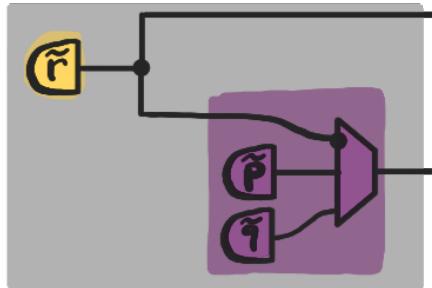
PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (3/3)

Two different ways to represent a distribution over $\{0,1\} \times \{0,1\}$:



①



②

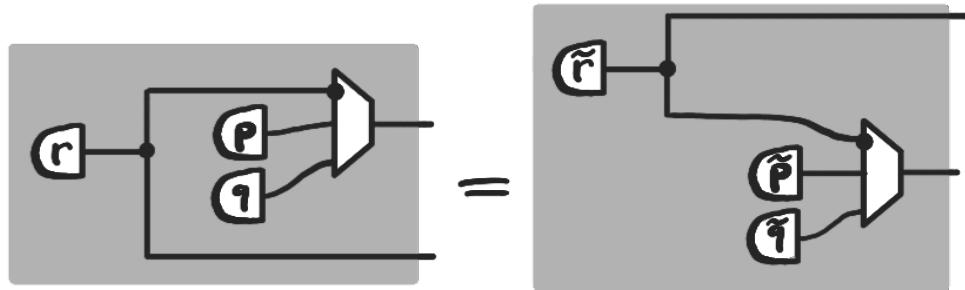
$$p(x,y) = p(x|y)p(y) = p(x)p(y|x)$$

↳ given by two Bernoullis $\begin{cases} p(x|y=0) \\ p(x|y=1) \end{cases}$

PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (3/3)

Two different ways to represent a distribution over $\mathbb{B} \times \mathbb{B}$:



condition
on first
wire

where

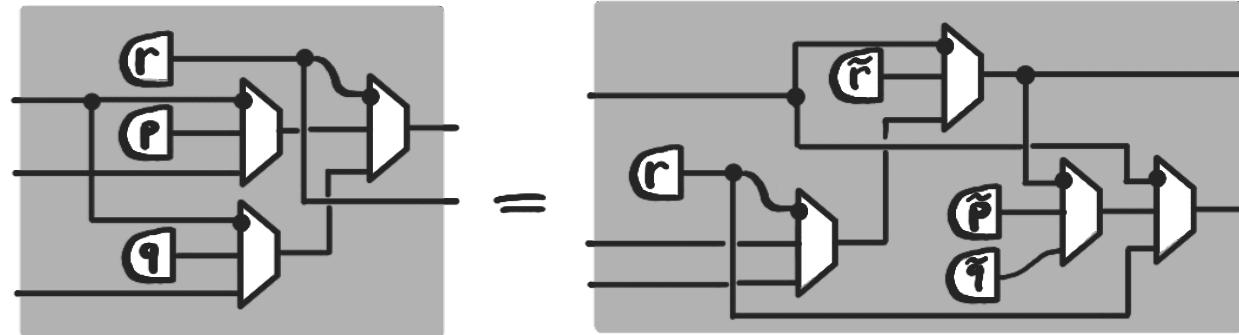
$$\tilde{r} = rp + (1-r)q \text{ and } \begin{cases} \tilde{P} = \frac{rp}{\tilde{r}} & \text{if } \tilde{r} \neq 0; \text{ anything otherwise} \\ \tilde{q} = \frac{r(1-p)}{1-\tilde{r}} & \text{if } \tilde{r} \neq 1; \text{ anything otherwise} \end{cases}$$

r-convex sum of p,q

PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (3/3)

Two different ways to represent a distribution over $\mathbb{B} \times \mathbb{B}$:



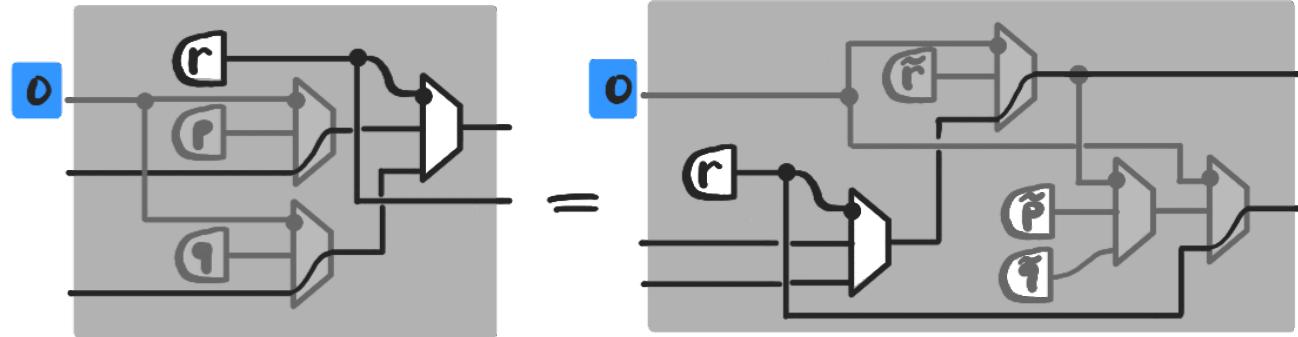
where

$$\tilde{r} = rp + (1-r)q \text{ and } \begin{cases} \tilde{p} = \frac{rp}{\tilde{r}} & \text{if } \tilde{r} \neq 0; \text{ anything otherwise} \\ \tilde{q} = \frac{r(1-p)}{1-\tilde{r}} & \text{if } \tilde{r} \neq 1; \text{ anything otherwise} \end{cases}$$

PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (3/3)

Two different ways to represent a distribution over $\mathbb{B} \times \mathbb{B}$:



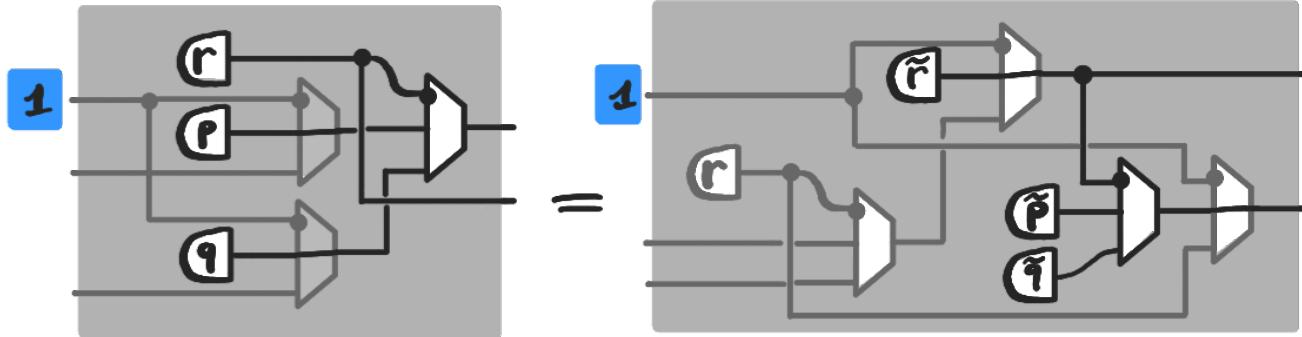
where

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PROBABILISTIC BOOLEAN CIRCUITS

Equational theory (3/3)

Two different ways to represent a distribution over $\mathbb{B} \times \mathbb{B}$:



where

$$\tilde{r} = rp + (1-r)q \text{ and } \begin{cases} \tilde{p} = \frac{rp}{\tilde{r}} & \text{if } \tilde{r} \neq 0; \text{ anything otherwise} \\ \tilde{q} = \frac{r(1-p)}{1-\tilde{r}} & \text{if } \tilde{r} \neq 1; \text{ anything otherwise} \end{cases}$$

PROBABILISTIC BOOLEAN CIRCUITS

Complete presentation

Theorem. The PROP ProbCirc quotiented by the axioms above is isomorphic to the PROP of stochastic maps of type $\mathbb{B}^m \rightarrow \mathbb{B}^n$.

- ① Full: for every stochastic map $f: \mathbb{B}^m \rightarrow \mathbb{B}^n$,
[-] → there exists $\begin{array}{c} m \\[-] \\ n \end{array}$ s.t. $\left[\begin{array}{c} m \\[-] \\ n \end{array} \right] = f$
- ② Faithful: $\left[\begin{array}{c} m \\[-] \\ n \end{array} \right] = \left[\begin{array}{c} m \\[-] \\ n \end{array} \right] \Rightarrow \begin{array}{c} m \\[-] \\ n \end{array} = \begin{array}{c} m \\[-] \\ n \end{array}$

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PROBABILISTIC (BOOLEAN) PROGRAMMING

An example

Von Neumann's trick to simulate
a fair coin with a biased one :

```
first = flip p;  
second = flip p;  
observe (first = !second);  
return first
```



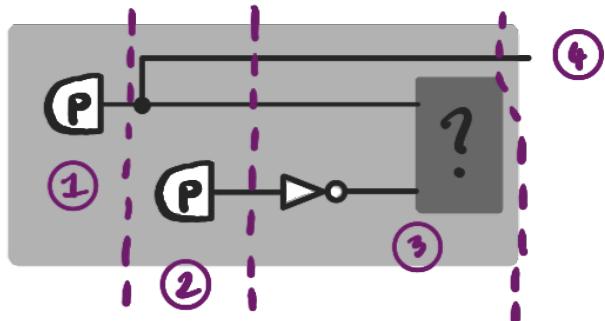
$\times 2$;

if the outcomes are the same, discard and start over;
if the outcomes are different, keep (e.g.) the first.

PROBABILISTIC (BOOLEAN) PROGRAMMING

An example

Von Neumann's trick

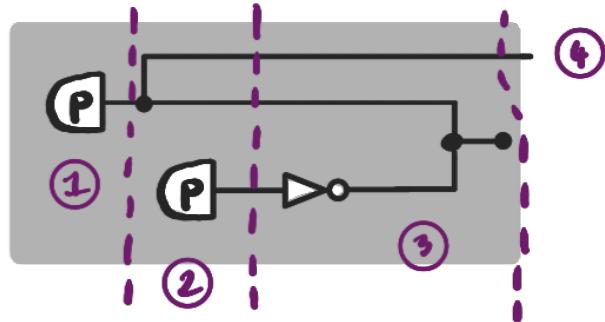


- ① `first = flip p;`
- ② `second = flip p;`
- ③ `observe(first = ! second);`
- ④ `return first`

PROBABILISTIC (BOOLEAN) PROGRAMMING

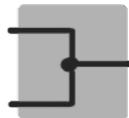
An example

Von Neumann's trick



- ① `first = flip p;`
- ② `second = flip p;`
- ③ `observe (first =! second);`
- ④ `return first`

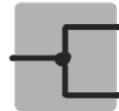
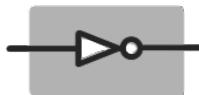
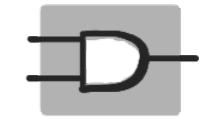
where



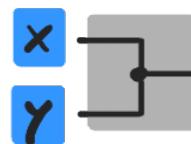
imposes the condition that its two inputs are equal

PROBABILISTIC (BOOLEAN) PROGRAMMING

Adding first-class conditioning



COMPARE



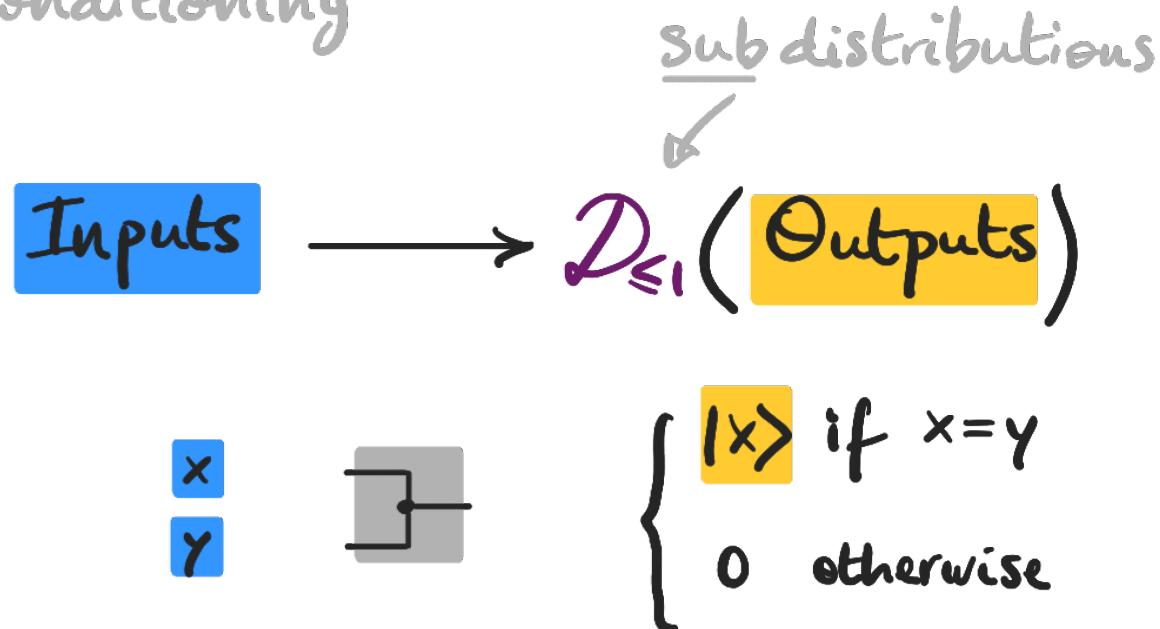
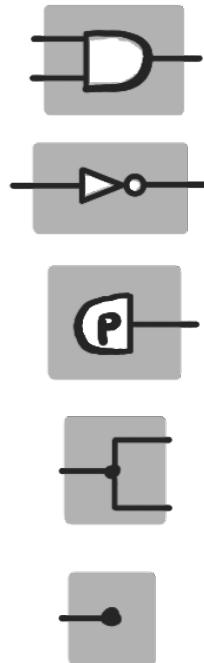
+

$$\left\{ \begin{array}{ll} 1 & \text{if } x=y \\ 0 & \text{otherwise} \end{array} \right.$$

↑
NOT a
probability
distribution

PROBABILISTIC (BOOLEAN) PROGRAMMING

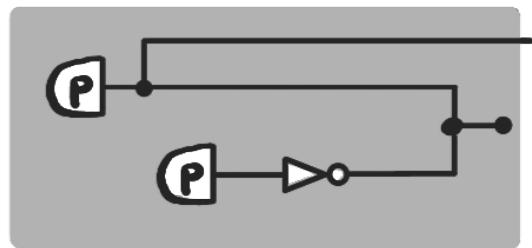
Adding first-class conditioning



PROBABILISTIC (BOOLEAN) PROGRAMMING

An example, semantically

Von Neumann's trick



$\llbracket \cdot \rrbracket$

$$\llbracket \cdot \rrbracket \rightarrow p(1-p)|1\rangle + (1-p)p|0\rangle$$

\neq

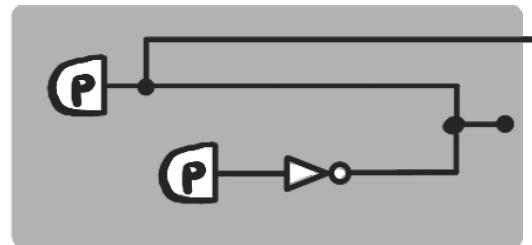
$$\frac{1}{2}|1\rangle + \frac{1}{2}|0\rangle$$

in general

PROBABILISTIC (BOOLEAN) PROGRAMMING

An example, semantically

Von Neumann's trick



$\llbracket \cdot \rrbracket$

$$\llbracket \cdot \rrbracket \rightarrow p(1-p)|1\rangle + (1-p)p|0\rangle$$

\propto

$$\frac{1}{2}|1\rangle + \frac{1}{2}|0\rangle$$

“proportional”

PROBABILISTIC (BOOLEAN) PROGRAMMING

Semantics

Definition. For $f, g: X \rightarrow D_{\leq 1}(Y)$ we write $f \propto g$ if there exists a real number $\lambda > 0$ s.t. $f(x) = \lambda \cdot g(x)$ for all $x \in X$.

Proposition [Stein & Staton, 2023] Substochastic maps up to \propto form a symmetric monoidal category (with the \times)

$$[-]: \text{ProbCirc} + \begin{array}{c} \text{---} \\ | \quad | \\ \text{---} \end{array} \longrightarrow (\underline{\text{ProjStoch}}, \times, 1)$$
$$\begin{array}{c} \text{---} \\ | \quad | \\ \text{---} \end{array} \mapsto [(x, y) \mapsto \begin{cases} |x\rangle \text{ if } x=y \\ 0 \text{ otherwise} \end{cases}]$$

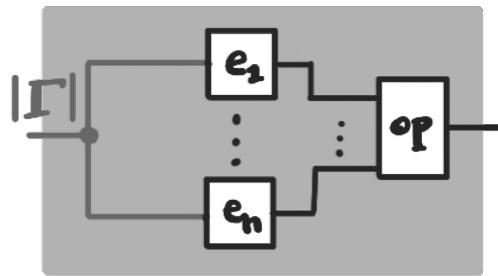
equivalence class $\xrightarrow{\alpha}$

PROBABILISTIC (BOOLEAN) PROGRAMMING

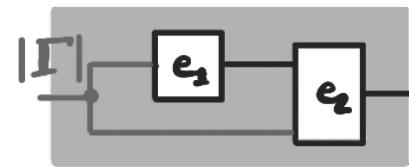
Code as diagrams, diagrams as code

Context = list
of free variables

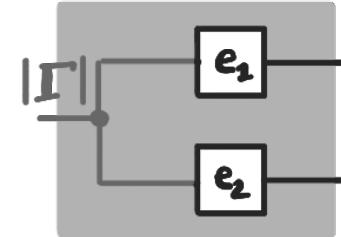
$\Gamma \vdash \text{op}(e_1, \dots, e_n)$



$\Gamma \vdash \text{let } x = e_1 \text{ in } e_2$



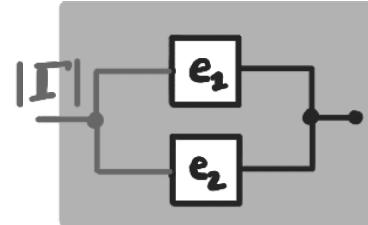
$\Gamma \vdash \langle e_1, e_2 \rangle$



$\Gamma \vdash \text{flip } p$



$\Gamma \vdash \text{observe } (e_1 == e_2)$

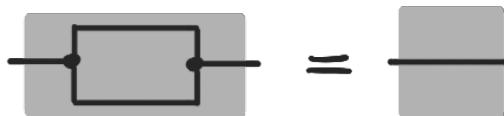
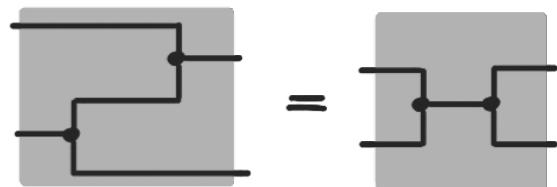
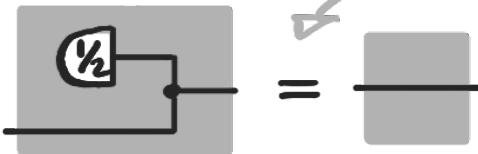
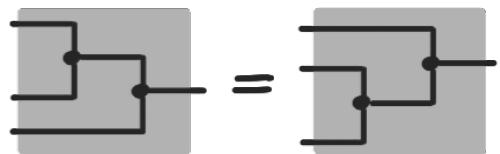


PROBABILISTIC (BOOLEAN) PROGRAMMING

Equational theory (1/2)

Axioms of probabilistic circuits +

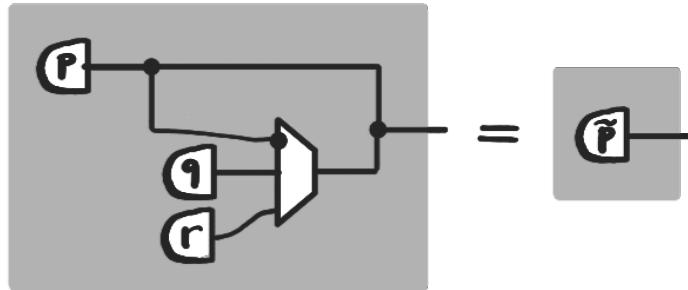
only valid up to ∞



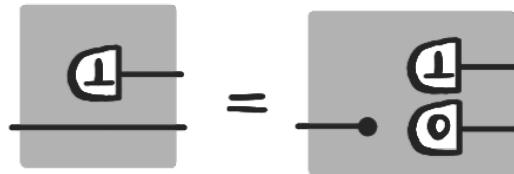
(special Frobenius algebra)

PROBABILISTIC (BOOLEAN) PROGRAMMING

Equational theory (2/2)


$$P \cdot q + r = \tilde{P}$$
$$\tilde{P} := \frac{pq}{pq + (1-p)(1-r)}$$

↳ if nonzero

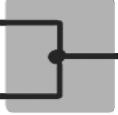

$$\perp = \perp \cdot \perp$$

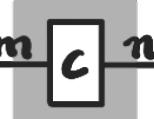
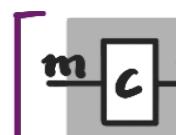
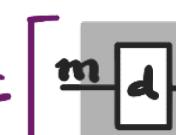
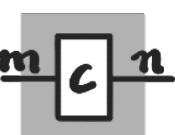
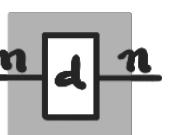
where $\perp := \begin{array}{c} 1 \\ \square \\ 0 \end{array}$

failure, aka the
zero subdistribution

PROBABILISTIC (BOOLEAN) PROGRAMMING

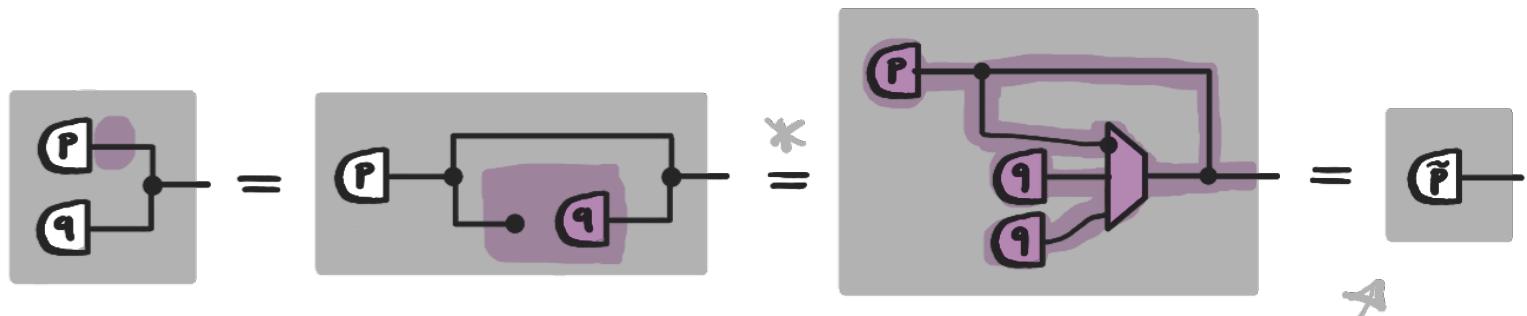
Complete presentation

Theorem. The PROP ProbCirc +  quotiented by the axioms above is isomorphic to the PROP of substochastic maps of type $\mathbb{B}^m \rightarrow \mathbb{B}^n$, modulo α .

- ① Full: for every substochastic map $f: \mathbb{B}^m \rightarrow \mathbb{B}^n$,
-    there exists  s.t.  αf
- ② Faithful:  α  \Rightarrow  = 

VERIFYING VON NEUMANN'S TRICK

Lemma. For $p, q \in (0, 1)$

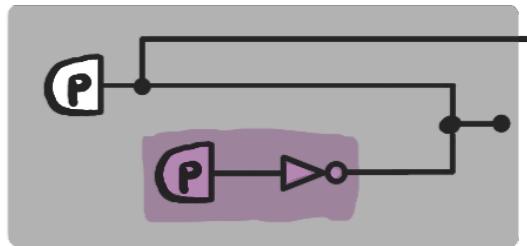


with

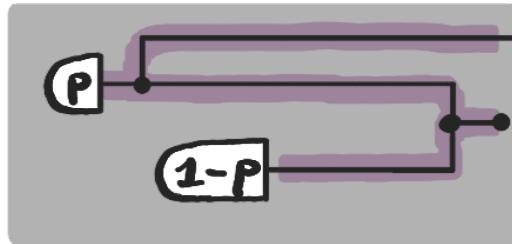
$$\tilde{P} := \frac{pq}{pq + (1-p)(1-q)}$$

* trust me

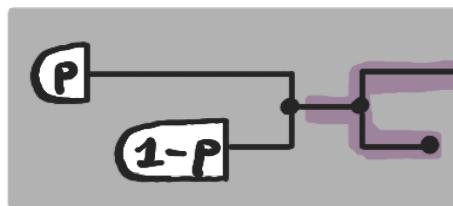
VERIFYING VON NEUMANN'S TRICK



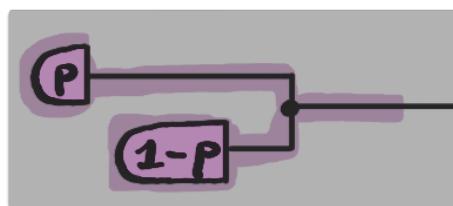
=



=



=



$$\frac{P(1-P)}{P(1-P) + (1-P)P} = \frac{1}{2}$$

Lemma



DISCUSSION

- Can we extend the axiomatisation to substochastic maps (not modulo α) ?
- Quantitative reasoning with KL-divergence, total variation ... ? [Perrone, 2023]
- Combine with work on Gaussian programming [Stein et al, 24] for mixtures of Gaussians (talk to Mateo about it !)



Stein, Zanasi, P., Samuelson, Graphical Quadratic Algebra, 2024
Perrone, Markov Categories & Entropy, 2023

