

Readme version 1.0, 16-12-2017. Kristof Lebecki, lebecki@fuw.edu.pl

Disclaimer

This software was developed during my stay at the University of Konstanz (Germany), in the group of Prof. Nowak. Another person that helped me strongly was Prof. Chubykalo-Fesenko. Of course, I would not be able to accomplish this work without help of Michael Donahue.

You can use it in any way you wish (there is no special copyright). If you want to improve it however and modify it, please contact the authors – certainly they will appreciate your help.

I would appreciate acknowledgement if the software is used. When referencing, I recommend citing following paper:

“Key role of temperature in ferromagnetic Bloch point simulations”

KM Lebecki, D Hinzke, U Nowak, O Chubykalo-Fesenko

Physical Review B **86** (9), 094409

1 Overview

The aim of this software is to support the Landau-Lifshitz-Bloch equation (LLB) [Garanin Phys. Rev. B 55, 3050, 1997] in the OOMMF project.

To reach it, few new Oxs_Energy classes have been created for realization of LLB. Also, the evolver and driver had to be adapted.

One thing the user should be aware is extension of the magnetization description. Usually, in micromagnetism you describe the state of the system with

- the magnetization saturation, M_s ,
- and direction of the magnetization, \mathbf{m} .

Because is M_s constant you often focus on the variable \mathbf{m} – a *normalized* vector.

In temperature-aware simulations the situation is more complex. Beside the magnetization saturation (measured at zero temperature, $M_s(T=0)$) you have:

- equilibrium magnitude of the magnetization at given temperature, $M_e(T)$,
- and actual magnetization having magnitude that possibly differs from M_e .

Thus instead of unit-less field $\mathbf{m}(\mathbf{r},t)$ we describe it with a vector field having units of magnetization $\mathbf{M}(\mathbf{r},t)$.

This approach required changes in the original OOMMF files. There, the state of the system is described with more variables now.

Another point worth to mention is the noise. In the LLB equation you have a stochastic term describing thermal fluctuations. You do not have it in my implementation, as I wanted to use the fast Runge-Kutta evolver. So, use this program in cases where you can neglect thermal fluctuations.

2 Installation

First of all, you must have a OOMMF 2.0 alpha 0 release (snapshot oommf20a0_20170929). My program might work with different version of OOMMF, but I have not tested it.

Second, you must switch-off the parallelization in your installation, see OOMMF user’s guide (chapter “Parallelization”), by setting

```
$config SetValue oommf_threads 0
```

Control it by running `tclsh oommf.tcl +platform` **command:**

```
<9848> oommf.tcl 2.0a0 info:
OOMMF release 2.0a0, snapshot 2017.09.29
(...)
OOMMF threads:           No
(...)
```

Third, you must have a working compilation environment. I.e. you must be able to remove all OOMMF binaries (if they exist) and create them “from scratch”, by help of the compiler of course. The way to check the status of your compiler is described in the installation section of the OOMMF user’s guide (chapter “Check Your Platform Configuration”), instructions how to compile OOMMF are in the next chapter (“Compiling and Linking”).

If you have any error messages stop proceeding and contact the OOMMF authors.

Then, copy the following files to the OOMMF’s app/oxs/local directory:

```
kl_anisotropy.cc
kl_anisotropy.h
kl_llbrungekuttaevolve.cc
kl_llbrungekuttaevolve.h
kl_llbterm.cc
kl_llbterm.h
kl_llb_util.cc
kl_llb_util.h
kl_timedriver.cc
kl_timedriver.h
kl_timeevolervarms.cc
kl_timeevolervarms.h
kl_uniformexchange.cc
kl_uniformexchange.h
```

Copy **and overwrite** the following files in the OOMMF’s app/oxs/base directory:

```
driver.cc
driver.h
simstate.cc
simstate.h
```

(Alternatively, you can apply the differences to the existing files. The differences are given in the chapter “Difference org-base-files vs. llb-base-files” below.)

Run the compilation script **pimake**, see the OOMMF user’s guide:

```
tclsh oommf.tcl pimake upgrade
tclsh oommf.tcl pimake distclean
tclsh oommf.tcl pimake distclean
```

You should see a message about successful compilation of the files, then about the update **of the OXS binary**. I.e. something like this (I was compiling with **g++** under **Windows**):

```
C:\>tclsh oommf.tcl pimake
Updating C:/oommf/oommf20a0_20170929.fresh.app.01/pkg/oc/tclIndex ...
Making directory 'C:/oommf/oommf20a0_20170929.fresh.app.01/app/mmdisp/windows-x86_64' ...
Making directory 'C:/oommf/oommf20a0_20170929.fresh.app.01/app/mmsolve/windows-x86_64' ...
Making directory 'C:/oommf/oommf20a0_20170929.fresh.app.01/app/omfsh/windows-x86_64' ...
Making directory 'C:/oommf/oommf20a0_20170929.fresh.app.01/app/oxs/windows-x86_64' ...
Making directory 'C:/oommf/oommf20a0_20170929.fresh.app.01/pkg/oc/windows-x86_64' ...
g++ -c -DNDEBUG -O2 -ffast-math -std=c++11 -frename-registers -fstrict-aliasing
```

```
-fweb -fomit-frame-pointer -march=native -mfpmath=sse -msse -msse2 -msse3 -momit
-leaf-frame-pointer -D _USE_MINGW_ANSI_STDIO=1 -Wno-non-template-friend -IC:/oom
mf/oommf20a0_20170929.fresh.app.01/pkg/oc -o windows-x86_64/varinfo.obj C:/oommf
/oommf20a0_20170929.fresh.app.01/pkg/oc/varinfo.cc
(...)
```

```
Updating C:/oommf/oommf20a0_20170929.fresh.app.01/app/oxs/base/./tclIndex ...
g++ -static-libgcc -static-libstdc++ windows-x86_64/arrayscalarfield.obj windows
-x86_64/atlas.obj windows-x86_64/chunkenergy.obj windows-x86_64/director.obj win
dows-x86_64/driver.obj windows-x86_64/energy.obj windows-x86_64/evolver.obj wind
ows-x86_64/ext.obj windows-x86_64/external.obj windows-x86_64/labelvalue.obj win
dows-x86_64/lock.obj windows-x86_64/mesh.obj windows-x86_64/meshvalue.obj window
s-x86_64/output.obj windows-x86_64/outputderiv.obj windows-x86_64/oxs.obj window
s-x86_64/oxscmds.obj windows-x86_64/oxsexcept.obj windows-x86_64/oxsthread.obj w
indows-x86_64/oxswarn.obj windows-x86_64/scalarfield.obj windows-x86_64/simstate
.obj windows-x86_64/threevector.obj windows-x86_64/uniformscalarfield.obj window
s-x86_64/uniformvectorfield.obj windows-x86_64/util.obj windows-x86_64/vectorfie
ld.obj windows-x86_64/affineorientscalarfield.obj windows-x86_64/affineorientvec
torfield.obj windows-x86_64/affinetransformscalarfield.obj windows-x86_64/affine
transformvectorfield.obj windows-x86_64/atlasscalarfield.obj windows-x86_64/atla
svectorfield.obj windows-x86_64/boxatlas.obj windows-x86_64/cgevolve.obj windows
-x86_64/cubicanisotropy.obj windows-x86_64/demag-threaded.obj windows-x86_64/dem
ag.obj windows-x86_64/demagcoef.obj windows-x86_64/demagold.obj windows-x86_64/e
llipsoidatlas.obj windows-x86_64/eulerevolve.obj windows-x86_64/exchange6ngbr.ob
j windows-x86_64/exchangeptwise.obj windows-x86_64/fft.obj windows-x86_64/fft3v.
obj windows-x86_64/filevectorfield.obj windows-x86_64/fixedzeeman.obj windows-x8
6_64/imageatlas.obj windows-x86_64/imagescalarfield.obj windows-x86_64/imagevect
orfield.obj windows-x86_64/linearscalarfield.obj windows-x86_64/maskvectorfield.
obj windows-x86_64/mindriver.obj windows-x86_64/multiatlas.obj windows-x86_64/pl
anerandomvectorfield.obj windows-x86_64/randomscalarfield.obj windows-x86_64/ran
domsiteexchange.obj windows-x86_64/randomvectorfield.obj windows-x86_64/rectangu
larmesh.obj windows-x86_64/rungekuttaevolve.obj windows-x86_64/scriptatlas.obj w
indows-x86_64/scriptorientscalarfield.obj windows-x86_64/scriptorientvectorfield
.obj windows-x86_64/scriptscalarfield.obj windows-x86_64/scriptuzeeman.obj windo
ws-x86_64/scriptvectorfield.obj windows-x86_64/simpledemag.obj windows-x86_64/st
agezeeman.obj windows-x86_64/timedriver.obj windows-x86_64/timeevolver.obj windo
ws-x86_64/transformzeeman.obj windows-x86_64/twosurfaceexchange.obj windows-x86
_64/uniaxialanisotropy.obj windows-x86_64/uniformexchange.obj windows-x86_64/uzee
man.obj windows-x86_64/vecmagscalarfield.obj windows-x86_64/CYY_STTEvolve.obj wi
ndows-x86_64/DMexchange6ngbr.obj windows-x86_64/MF_CurrentFlowEvolver.obj window
s-x86_64/MF_MagnetoResistance.obj windows-x86_64/MF_X_MagCut.obj windows-x86_64/
MF_Y_MagCut.obj windows-x86_64/MF_Z_MagCut.obj windows-x86_64/cubicanisotropy8.o
bj windows-x86_64/kl_anisotropy.obj windows-x86_64/kl_demag.obj windows-x86_64/k
l_llb_util.obj windows-x86_64/kl_llbrungekuttaevolve.obj windows-x86_64/kl_llbte
rm.obj windows-x86_64/kl_pbc_util.obj windows-x86_64/kl_simpledemag.obj windows
-x86_64/kl_timedriver.obj windows-x86_64/kl_timeevolvervarms.obj windows-x86_64/k
l_uniformexchange.obj windows-x86_64/pbc_demag-threaded.obj windows-x86_64/pbc_d
emag.obj windows-x86_64/pbc_exchange.obj windows-x86_64/pbc_exchange6ngbr.obj wi
ndows-x86_64/pbc_exchangeptwise.obj windows-x86_64/pbc_util.obj windows-x86_64/s
pintevolve.obj windows-x86_64/spinxfer-evolve.obj windows-x86_64/thetaevolve.obj
windows-x86_64/uniaxialanisotropy4.obj windows-x86_64/xf_stt.obj windows-x86_64/
xf_thermheunevolve.obj windows-x86_64/xf_thermspinxferevolve.obj windows-x86_64/
extinit.obj -L../pkg/vf/windows-x86_64 -lvf -L../pkg/nb/windows-x86_64 -ln
b -L../pkg/oc/windows-x86_64 -loc C:/programs/ActiveTcl64/lib/tk85.lib C:/pro
grams/ActiveTcl64/lib/tcl85.lib -Wl,--subsystem,console -o windows-x86_64/oxs.ex
e
```

```
Updating windows-x86_64/appindex.tcl
<9504> pimage 2.0a0 info:
Target '' up to date.
Built Thu Jan 04 16:33:49 CET 2018
Current time: Thu Jan 04 16:33:49 CET 2018
```

In case of any strange messages I recommend contacting me.

3 Usage

Following are described the changes to your “usual” MIF specification.

3.1 Klm_UniformExchange

Specify this **instead** of the Oxs_UniformExchange term.

Parameters

- `kernel`
Value (fixed): `6nbrLLB`
- `A`
Value: exchange constant for given temperature (joule/meter).

3.2 Klm_LLBTerm

Specify this **additionally** to other energy terms.

Parameters

- `chi_parallel`
Value: parallel susceptibility for given temperature (unitless).

3.3 Klm_LLBRKEvolve

Specify this **instead** of the Oxs_RungeKuttaEvolve evolver.

Parameters (I list here only LLB-relevant)

- `relative_temperature`
Value: given temperature divided by the Curie temperature (unitless).

3.4 Klm_TimeDriver

Specify this **instead** of the Oxs_TimeDriver driver.

Parameters (I list here only LLB-relevant)

- `normalize_aveM_output`
Value: 0 to avoid normalization of the magnetization in the output. Or 1.
- `stopping_dM_dt`
Use this parameter instead of OOMMF's `stopping_dm_dt`.
Value: ampere/(meter*second).
I suggest something close to $1.5 \cdot 10^{11}$ (I work mostly with permalloy).
- `Ms_T0`
Value: magnetization saturation at zero temperature (ampere/meter).
- `Ms`
Value: equilibrium magnetization at given temperature (ampere/meter).
- `Ms_initial`
Value: initial magnetization length (ampere/meter).
You will probably set it often equal to `Ms`, but this is not necessary. You can choose any positive value, just avoid zero: this might lead to numerical troubles.

3.5 Sample MIF file

Attached sample MIF file shows typical (for me...) usage of the parameters.

4 Restrictions, limitations, bugs

- Setting $T=0$ leads to much slower simulation.
Plus, there might be some loss in the energy precision. I have not investigated it deeper, but comparisons with standard LLG simulations showed no remarkable difference/deviation.
Also, in this case setting parallel susceptibility to zero might lead to numerical issues, I am afraid.
To make long story short: My advice is setting $T=1$ K, or something similar.
- No threaded code.
So far...
- No support for the `-restart` parameter.
So far...

5 FAQ, frequently asked questions

Q: Will you include the noise?

A: No, for that use the code of Yu Yahagi, see <https://github.com/yuyahagi/oommf-llb>.

6 License

Public Domain.

7 Difference org-base-files vs. llb-base-files

Here you have the results of diff-commands for the files placed in the base/ directory.

```
> diff driver.h.ORG driver.h
98d97
<   Oxs_OwnedPointer<Oxs_Mesh> mesh_obj; // Mesh basket
396a396,399
>   Oxs_OwnedPointer<Oxs_Mesh> mesh_obj; // Mesh basket
// KL(m)
>   const Oxs_MeshValue<OC_REAL8m>* GetPtr_Ms() const { return &Ms; }
// KL(m)
>   const Oxs_MeshValue<OC_REAL8m>* GetPtr_Ms_inverse() const { return &Ms_inverse; }
// KL(m)
```

```
> diff driver.cc.ORG driver.cc
946,947c946,947
<     istate.Ms = &Ms;
<     istate.Ms_inverse = &Ms_inverse;
---
>     istate.Ms.SetAsNonOwner(&Ms); // KL(m)
>     istate.Ms_inverse.SetAsNonOwner(&Ms_inverse); // KL(m)
```

```
> diff simstate.h.ORG simstate.h
52a53,56
>
>   const Oxs_MeshValue<OC_REAL8m>* Ms_T0_ptr; // KL(m)
>   const Oxs_MeshValue<OC_REAL8m>* Me_T_ptr; // KL(m)
>
85,86c89,90
```

```

<   const Oxs_MeshValue<OC_REAL8m>* Ms;
<   const Oxs_MeshValue<OC_REAL8m>* Ms_inverse; // 1/Ms
---
>   Oxs_OwnedPointer<const Oxs_MeshValue<OC_REAL8m> > Ms;           // KL(m)
>   Oxs_OwnedPointer<const Oxs_MeshValue<OC_REAL8m> > Ms_inverse; // KL(m)
87a92
>
174a180,189
>   Oxs_SimState& operator=(const Oxs_SimState &org); // KL(m) begin
>   void Set_reference_Ms_Ptrs(const Oxs_MeshValue<OC_REAL8m>* Ms_T0_ptr_,
>                               const Oxs_MeshValue<OC_REAL8m>* Me_T_ptr_)
>   { Ms_T0_ptr = Ms_T0_ptr_;
>     Me_T_ptr  = Me_T_ptr_; }
>   const Oxs_MeshValue<OC_REAL8m>* GetPtr_Ms_T0() const
>   { return Ms_T0_ptr; }
>   const Oxs_MeshValue<OC_REAL8m>* GetPtr_Me_T() const
>   { return Me_T_ptr; } // KL(m) end

> diff simstate.cc.ORG simstate.cc
20c20,22
<   : previous_state_id(0),iteration_count(0),
---
>   : Ms_T0_ptr(NULL),           // KL(m)
>     Me_T_ptr(NULL) ,          // KL(m)
>     previous_state_id(0),iteration_count(0),
24c26
<     mesh(NULL),Ms(NULL),Ms_inverse(NULL),max_absMs(-1),
---
>     mesh(NULL), max_absMs(-1),
26c28,31
< {}
---
> {
>   Ms.SetAsNonOwner(NULL); // KL(m)
>   Ms_inverse.SetAsNonOwner(NULL); // KL(m)
> }
54,55c59,64
<   Ms=NULL;
<   Ms_inverse=NULL;
---
>   Ms_T0_ptr=NULL; // KL(m) begin
>   Me_T_ptr =NULL;
>   if(!Ms.IsOwner())
>     Ms.SetAsNonOwner(NULL);
>   if(!Ms_inverse.IsOwner())
>     Ms_inverse.SetAsNonOwner(NULL); // KL(m) end
66a76
>   Ms.Free(); Ms_inverse.Free(); // KL(m)
161,162c171,204
<   new_state.Ms = Ms;
<   new_state.Ms_inverse = Ms_inverse;
---
>
>   // KL(m) begin *****
>   new_state.Ms_T0_ptr = Ms_T0_ptr;
>   new_state.Me_T_ptr  = Me_T_ptr;
>   if( Ms.IsOwner() == TRUE && new_state.Ms.IsOwner() == FALSE &&
>       new_state.Ms.GetPtr() == NULL ) {
>     const Oxs_MeshValue<OC_REAL8m>* Ms_new_ptr; // Pointers
>     const Oxs_MeshValue<OC_REAL8m>* Ms_new_inv_ptr;
>     Ms_new_ptr = new const Oxs_MeshValue<OC_REAL8m>; // Allocate
>     Ms_new_inv_ptr = new const Oxs_MeshValue<OC_REAL8m>;

```

```

>     (const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_new_ptr))->AdjustSize(mesh);
>     (const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_new_inv_ptr))->AdjustSize(mesh);
>     new_state.Ms.SetAsOwner( Ms_new_ptr );
>     new_state.Ms_inverse.SetAsOwner( Ms_new_inv_ptr );
> }
> if( !(Ms.IsOwner() == new_state.Ms.IsOwner() &&
>     Ms_inverse.IsOwner() == new_state.Ms_inverse.IsOwner() &&
>     Ms.IsOwner() == Ms_inverse.IsOwner()) ) {
>     String msg=String("Oxs_SimState::CloneHeader :")
>     " different ownership encourted. ");
>     OXS_THROW(Oxs_ProgramLogicError,msg);
> }
> if(!Ms.IsOwner()) { // Old-style, no ownership, copy pointer
>     new_state.Ms.SetAsNonOwner( Ms.GetPtr() );
>     new_state.Ms_inverse.SetAsNonOwner( Ms_inverse.GetPtr() );
> }
> else { // New-style, ownership, no copy, only adjust size
>     const Oxs_MeshValue<OC_REAL8m>* Ms_ptr = new_state.Ms.GetPtr();
>     const Oxs_MeshValue<OC_REAL8m>* Ms_inv_ptr = new_state.Ms_inverse.GetPtr();
>     (const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_ptr))->AdjustSize(mesh);
>     (const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_inv_ptr))->AdjustSize(mesh);
> }
> // KL(m) end *****
>
168a211,257
> // KL(m). New: Assignment operator. *****
> Oxs_SimState& Oxs_SimState::operator=(const Oxs_SimState &org) {
>     derived_data      = org.derived_data;
>     auxiliary_data    = org.auxiliary_data;
>     previous_state_id = org.previous_state_id;
>     iteration_count   = org.iteration_count;
>     stage_number      = org.stage_number;
>     stage_iteration_count = org.stage_iteration_count;
>     stage_start_time  = org.stage_start_time;
>     stage_elapsed_time = org.stage_elapsed_time;
>     last_timestep     = org.last_timestep;
>     mesh              = org.mesh;
>     Ms_T0_ptr         = org.Ms_T0_ptr;
>     Me_T_ptr          = org.Me_T_ptr;
>     if( !org.Ms.IsOwner() ) {
>         Ms.SetAsNonOwner( org.Ms.GetPtr() );
>         Ms_inverse.SetAsNonOwner( org.Ms_inverse.GetPtr() );
>     }
>     else {
>         const Oxs_MeshValue<OC_REAL8m>* Ms_new_ptr;
>         const Oxs_MeshValue<OC_REAL8m>* Ms_new_inv_ptr;
>         if( Ms.IsOwner() && Ms_inverse.IsOwner() ) {
>             Ms_new_ptr      = Ms.GetPtr();
>             Ms_new_inv_ptr = Ms_inverse.GetPtr();
>             *(const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_new_ptr))
>                 = *(org.Ms.GetPtr());
>             *(const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_new_inv_ptr))
>                 = *(org.Ms_inverse.GetPtr());
>         }
>         else
>         {
>             Ms_new_ptr      = new const Oxs_MeshValue<OC_REAL8m>; // Allocate
>             Ms_new_inv_ptr = new const Oxs_MeshValue<OC_REAL8m>;
>             *(const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_new_ptr))
>                 = *(org.Ms.GetPtr());
>             *(const_cast<Oxs_MeshValue<OC_REAL8m>*>(Ms_new_inv_ptr))
>                 = *(org.Ms_inverse.GetPtr());
>             Ms.SetAsOwner(Ms_new_ptr);

```

```

>         Ms_inverse.SetAsOwner(Ms_new_inv_ptr);
>     }
> }
> spin                = org.spin;
> stage_done          = org.stage_done;
> run_done             = org.run_done;
> return *this;
> } // KL(m) end *****
>
287,288c376,389
<  Ms = import_Ms;
<  Ms_inverse = import_Ms_inverse;
---
>
> // KL(m) begin
> if(Ms.IsOwner() || Ms_inverse.IsOwner())
> {
>     String msg=String("Oxs_SimState::RestoreState"
>         " not implemented for ownership-set Ms or Ms_inverse.");
>     OXS_THROW(Oxs_ProgramLogicError,msg);
> }
> else {
>     Ms.SetAsNonOwner(import_Ms);
>     Ms_inverse.SetAsNonOwner(import_Ms_inverse);
> }
> // KL(m) end
>
291c392,393
<  if(mesh==NULL || Ms==NULL || Ms_inverse==NULL) {
---
>  if(mesh==NULL || Ms.GetPtr()==NULL || Ms_inverse.GetPtr()==NULL // KL(m)
>  || import_Ms==NULL || import_Ms_inverse==NULL) { // KL(m)

```