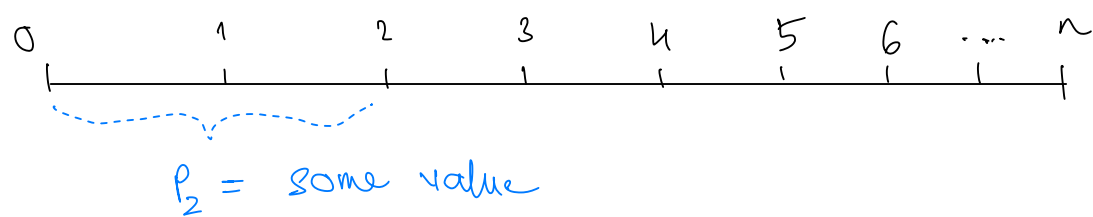


DYNAMIC PROGRAMMING

Rod Cutting

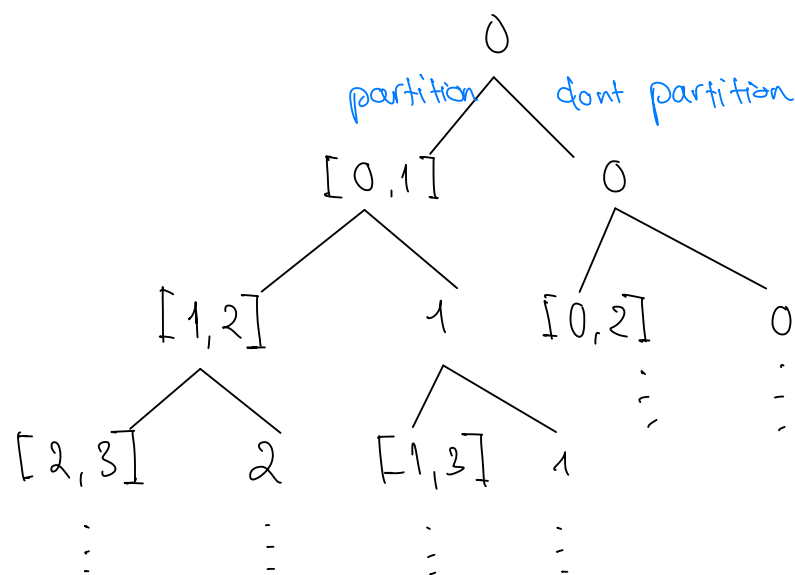
Given a rod length n , and price p_i be the value of rod length i (Constraint $1 \leq i \leq n$)



Goal: Find optimal way to cut a given rod of length n , that maximise the pieces' prices.

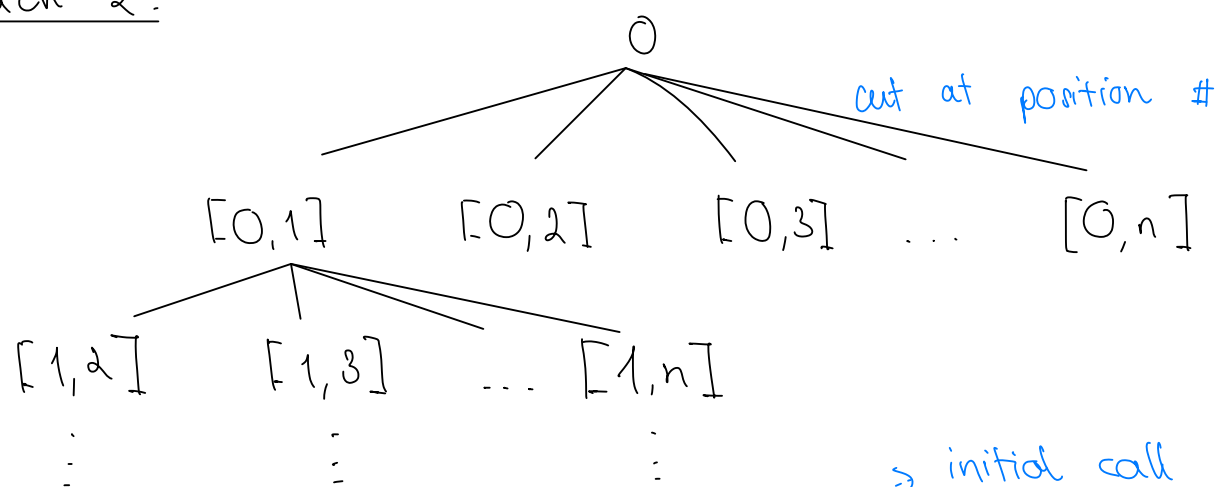
Brute Force Approach:

Approach 1:



• Recurrence relation: $T(n) = 2T(n-1) + O(1)$
 $\Rightarrow O(2^n)$

Approach 2:



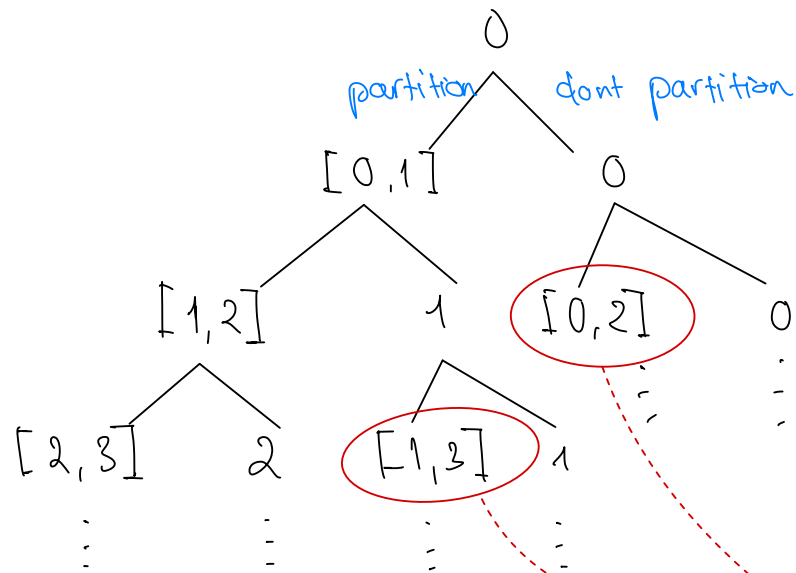
• Recurrence relation: $T(n) = 1 + \sum_{k=1}^{n-1} T(k)$
 $\Rightarrow O(2^n)$ < Exercise 14.1-1 >

Approach 3: Using number theory, the number of different ways to cut up the rod corresponds to the "partitions" of n , denoted $p(n)$:

- $p(n) = \Omega(2^{\sqrt{n}})$
- $\ln p(n) \sim \pi\sqrt{2/3} \cdot \sqrt{n}$ < Linear >

Dynamic Programming Approach

Avoid repeated work



repeated calculation, solving the same problem of $n=2$

Solution: Store repeating values in a (hash) table

table =

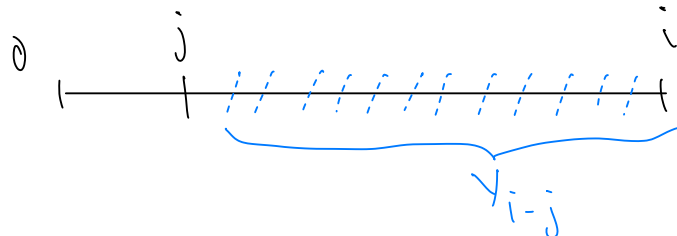
length	optimal_value
1	v_1
2	v_2
\vdots	\vdots
n	v_n

Formally:

- Let v_i be the optimal value of a rod of length i
- Suppose we are on the way up the recursive tree, and we are trying to determine v_i with the result of v_0, \dots, v_{i-1} already determined, we can determine v_i by =

$$v_i = \arg \max_{1 \leq j \leq i} (p_j + v_{i-j})$$

where $\left\{ \begin{array}{l} j \text{ is the length of one piece we decided} \\ \text{to cut on the way down the decision} \\ \text{tree, so:} \end{array} \right. \begin{array}{l} \bullet p_j \text{ is price of that piece} \\ \bullet v_{i-j} \text{ is previous computed} \\ \text{optimal value} \end{array}$



Pseudo Code (Top-down approach)

Top-down (p, n):

let $v[0:n]$ be array

for $i = 0 \rightarrow n$:

$v[i] = -\infty$

return $Dfs(p, n, v)$

} init memo array

$Dfs(p, n, v)$:

if $n == 0$:

return 0

if $v[n] \geq -\infty$:

return $v[n]$

} base case
} retrieve from memo

res = $-\infty$

for $j = 1 \rightarrow n$:

res = $\max\{res, p[j] + Dfs(p, n-j, v)\}$

$v[n] = res$

return $v[n]$

} recursive
} memoization

Pseudo Code (Bottom-up approach)

Bottom-Up (p, n):

let $v[0:n]$ be new array

$v[0] = 0$

for $i = 1 \rightarrow n$:

res = $-\infty$

for $j = 1 \rightarrow i$:

res = $\max\{res, p[j] + v[i-j]\}$

$v[j] = res$

return $v[n]$

\Rightarrow From the pseudo code, we can see that for each subproblem size $i = 1 \rightarrow n$, the code runs $j = 1 \rightarrow i$, created a nested loop structure. Hence the complexity is $O(n^2)$

Matrix-chain Multiplication: (Burst Balloons Leetcode # 312)

- Given a sequence of matrices $(A_1, A_2, A_3, \dots, A_n)$.
Get the product of these matrices with the lowest cost possible
- The problem can also be interpreted as: Find the best way to parenthesize the sequence $(A_1, A_2, A_3, \dots, A_n)$ so that the product cost is the lowest. This is because:

$$(A_1 \cdot A_2) A_3 = A_1 (A_2 \cdot A_3)$$

- For example:

Consider 3 matrices $A_1 \in \mathbb{R}^{10 \times 100}$, $A_2 \in \mathbb{R}^{100 \times 5}$, $A_3 \in \mathbb{R}^{5 \times 50}$

The cost 2 ways of calculating the product is

- $(A_1 \cdot A_2) \cdot A_3$ costs $10 \cdot 100 \cdot 5 + 10 \cdot 5 \cdot 50 = 7500$ scalar multiplications

- $A_1 (A_2 \cdot A_3)$ costs $100 \cdot 5 \cdot 50 + 10 \cdot 100 \cdot 50 = 75000$ scalar multiplications (10 times more)

Formally defined problem:

- Let
- $A_{i:j}$ be the resulting matrix of multiplying sequence $(A_i, A_{i+1}, \dots, A_j)$
 - $m[i, j]$ be minimum cost of multiplying the sequence $(A_i, A_{i+1}, A_{i+2}, \dots, A_j)$, where $1 \leq i \leq j \leq n$
 - k be the optimal way to split $(A_i, A_{i+1}, \dots, A_j)$ into $(A_i, A_{i+1}, \dots, A_k)$ and $(A_{k+1}, A_{k+2}, \dots, A_j)$.

In other words, to optimally calculate $A_{i:j}$, we need to also optimally calculate $A_{i:k}$ and $A_{k:j}$, then combine them to get $A_{i:j}$

⇒ Optimal Structure: To optimally parenthesize $(A_i, A_{i+1}, \dots, A_j)$.

You need to optimally parenthesize $(A_i, A_{i+1}, \dots, A_k)$ and $(A_{k+1}, A_{k+2}, \dots, A_j)$ and recursively for the subsequence

⇒ Recursive equation:

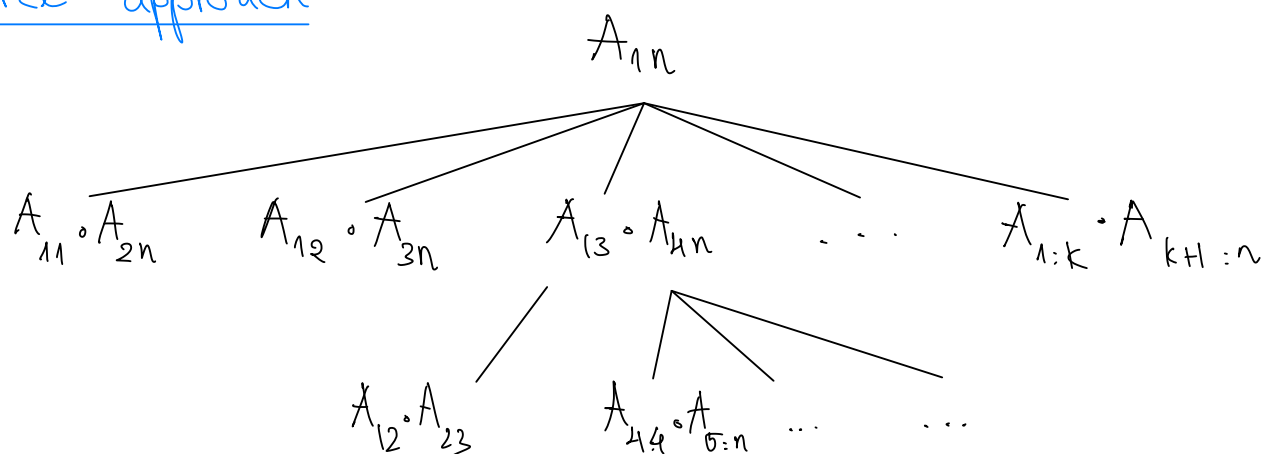
Let p be sequence of dimensions. Example: $p = (10, 100, 5, 50)$

$$m[i, j] = \begin{cases} 0 & \text{if } i = j \\ \min_{i \leq k < j} \{ m[i, k] + m[k+1, j] + p_{i-1} p_k p_j \} & \text{if } i < j \end{cases}$$

Annotations:

- $m[i, k]$ and $m[k+1, j]$ are circled in blue and labeled "previously computed values".
- $p_{i-1} p_k p_j$ is boxed in blue and labeled "cost of $A_{i:k} \cdot A_{k:j}$ ".

Brute force approach



$$\Rightarrow O(2^n)$$

Dynamic Programming Approach

Bottom-Up pseudo code

Bottom-up (p, n) :

let $m[1:n, 1:n]$ and $s[1:n-1, 2:n]$ be 2 tables to store min costs, best k

for $i = 1 \rightarrow n$:

$$m[i, j] = 0$$

base case: zero cost if there's only 1 matrix

for $l = 2 \rightarrow n$:

for $i = 1 \rightarrow n-l+1$:

$$j = i + l - 1$$

} slide window size l from 1 to n

$$m[i, j] = \infty$$

for $k = i \rightarrow j-1$:

$$\text{cost} = m[i, k] + m[k+1, j] + p_{i-1} p_k p_j$$

$$\text{if } \text{cost} < m[i, j]:$$

$$m[i, j] = \text{cost}$$

save cost

$$s[i, j] = k$$

save index

return m and s

Complexity:

Time: $O(n^3)$ since we can clearly see it is 3-level deep nested loops

Space: $O(n^2)$ since tables m and s requires $\sim n \times n$ spaces

Elements of Dynamic Programming

Two key ingredients that an optimization problem must have in order for dynamic programming to apply are Optimal Substructure and Overlapping Subproblems

Optimal substructure

A problem exists optimal substructure if its optimal solution contains within it optimal solutions to subproblems.

Common Pattern in discovering Optimal Structure

1. Show optimal solution includes subproblems:

You show that to obtain the optimal solution, certain results must be true.

You don't concern about how to obtain those results.

2. Show the structure of the subproblems (in relation to the optimal solution)

Given that these results, you determine the structure of the subproblems (how many branches does the recursive tree split into?)

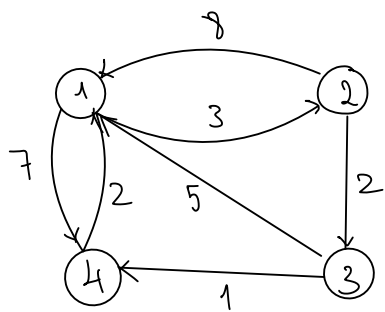
3. Show that optimal solution requires optimal solutions from subproblems (prove by contradiction)

You show that the solutions to the subproblems must themselves be optimal.

Floyd-Warshall algorithm

Given digraph $G = (V, E)$. Let $|V| = n$

Find all pairs of shortest path, denote $\ell(i, j)$



Some possible approaches:

- Brute force:

for each pair (i, j) , compute the shortest path by comparing:

$$\ell(i, j) = \min \begin{cases} w(i, j) \\ w(i, k_1) + w(k_1, j) \\ w(i, k_1) + w(k_1, k_2) + w(k_2, j) \\ \vdots \\ w(i, k_1) + w(k_1, k_2) + \dots + w(k_{n-2}, j) \end{cases}$$

\Rightarrow There are $O(n^2)$ pairs (i, j) , and the comparing work takes $O(n^n)$

\Rightarrow Total cost $O(n^{2n}) \sim O(n^n)$

- Greedy method, Dijkstra algorithm

Frame the problem as, "for each source v_i , find the shortest paths to all other vertices"

\Rightarrow Costs $O(n \cdot n^2) \sim O(n^3)$

no. of
sources

Dijkstra
complexity

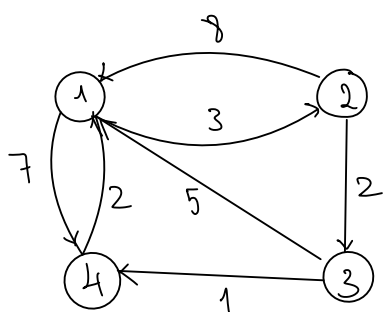
Now we present a dynamic programming approach called Floyd-Warshall.
High level explanation:

Let k be a number such that $0 \leq k \leq n$
 A^k denote a matrix with vertex v_k such that $x_i \rightarrow v_k \rightarrow x_j$
 for all pairs (i, j)

We will iteratively build $A^0, A^1, A^2, \dots, A^n$ s.t the result
 of matrix A^i is built on the result from A^{i-1} . The base case,
 A^0 represent all the direct shortest path of any pairs (i, j)

$$A^k[i, j] = \begin{cases} \omega(v_i, v_j) & \text{if } k=0 \\ \min \{ A^{k-1}[i, j], A^{k-1}[i, k] + A^{k-1}[k, j] \} & \text{otherwise} \end{cases}$$

Example: Consider this example



$$A^0 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 8 & \infty & 7 \\ 8 & 0 & 2 & \infty \\ 5 & \infty & 0 & 1 \\ 2 & \infty & \infty & 0 \end{bmatrix} \end{matrix}$$

$$A^1 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 3 & \infty & 7 \\ 8 & 0 & 2 & 15 \\ 5 & 8 & 0 & 1 \\ 2 & 5 & \infty & 0 \end{bmatrix} \end{matrix}$$

$\rightarrow \min \{ A^0_{ij}, A^0_{ik} + A^0_{kj} \}$

$$A^2 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 3 & 5 & 7 \\ 8 & 0 & 2 & 15 \\ 5 & 8 & 0 & 1 \\ 2 & 5 & 7 & 0 \end{bmatrix} \end{matrix}$$

$$A^3 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 3 & 5 & 6 \\ 7 & 0 & 2 & 3 \\ 5 & 8 & 0 & 1 \\ 2 & 5 & 7 & 0 \end{bmatrix} \end{matrix}$$

$$A^4 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 3 & 5 & 6 \\ 5 & 0 & 2 & 3 \\ 3 & 6 & 0 & 1 \\ 2 & 5 & 7 & 0 \end{bmatrix} \end{matrix}$$

shortest path $\neq (2, 4)$

Time complexity of Floyd-Warshall

We need to build $|V|$ matrices, each matrix costs $O(|V|^2)$

Total costs is $O(|V| \cdot |V|^2)$

$$\sim O(n^3)$$