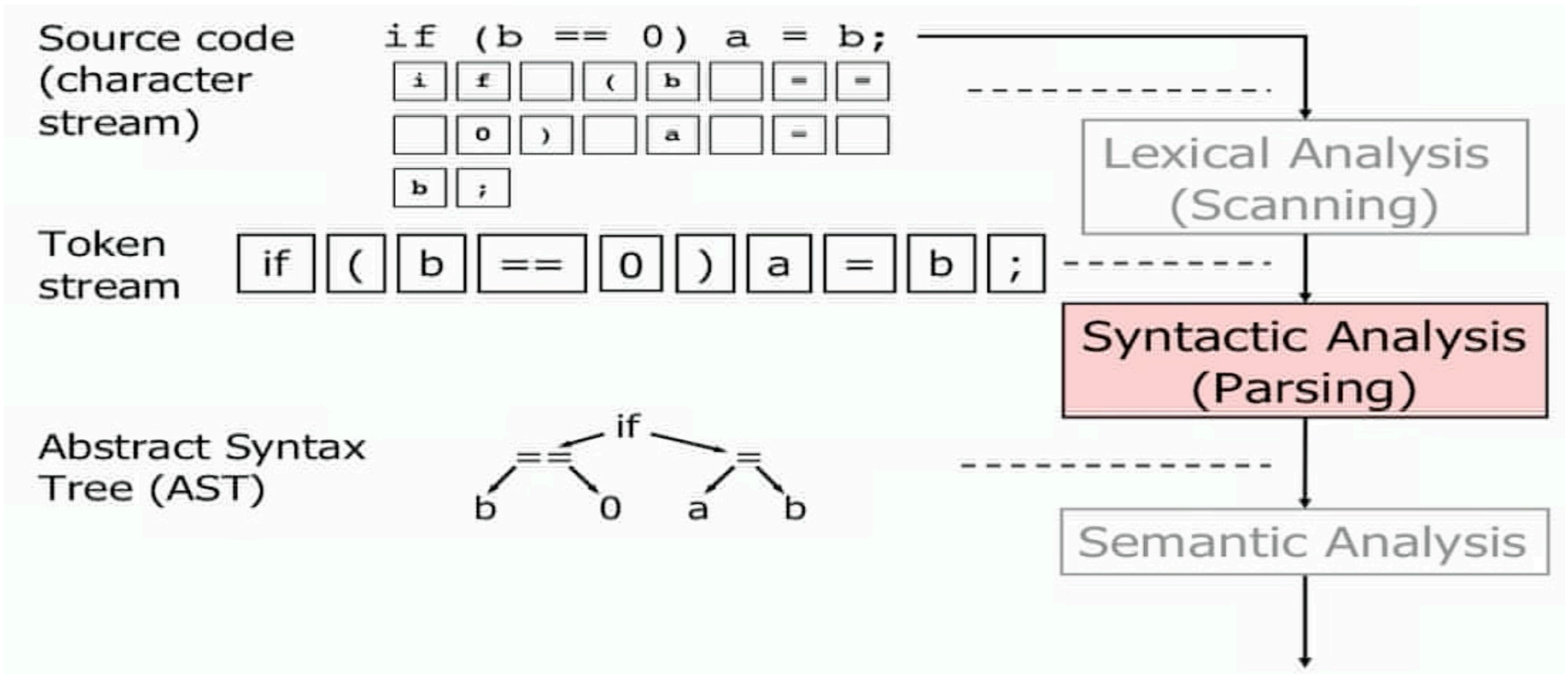
PRACTICAL PARSING

Motivation question:

- How does production code turns into Abstract Syntax Tree (AST) ?



How does this connect to previous lesson (LiveOak grammar) ?

Recall from previous lesson :

- Grammar (G) is finite set of instructions
- Language (L) is infinite set of strings, characters

$\Rightarrow$ L(G) is notion for a programming language.

Now, we are talking about Syntatic Analysis (Parsing), which has 2 steps:

a) Recognition :

checks if a sentence (a "tokenized" line of production code) conforms to grammar rules.

Formally : s $\in$ L(G) ?

b) Parsing :

constructs the AST, proofs that s $\in$ L(G)

s : tokenized sentence

Example :

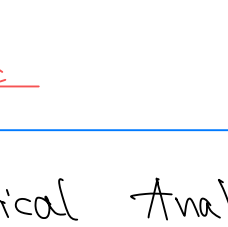
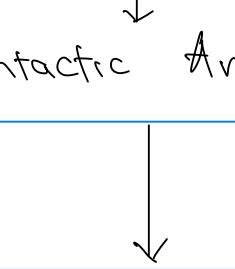
Consider this simple grammar : E $\rightarrow$ (E + E) | num

and this sentence : (2 + 3)

Here is how Syntactic Analysis works :

- Assuming Lexical Analysis already tokenized the sentence
- Recognition happens as we feed token by token to the Parser
- The AST is built incrementally during this process

Specifically, here is how Parsing works:

Step	Token	Stack	Action	AST	Reason
1	(	(	Shift	E	Opening parenthesis, expect more
2	2	(2	Shift		Shift 2 onto stack
		(E	Reduce		Matches 'num', so reduce to E
3	+	(E +	Shift		shift "+" onto stack, doesn't complete a rule yet
4	3	(E + 3	Shift		Shift 3 onto stack
		(E + E	Reduce		Matches 'num', so reduce to E
5	)	(E + E)	Shift		Shift "(" onto stack
		E	Reduce		Matches "(E + E)", so reduce to E
6	[end]	E	Accept		Entire input consumed and reduced to start symbol

Where do Parsing falls in the process?

Parser pseudo code: Using this Grammar $E \rightarrow (E + E) \mid NUM$

```
token = input.read()        # look-ahead token
parse_E()

func parse_E() -> bool:
    switch (token)
        case NUM:
            token = input.read()
            return True
        case "(":
            token = input.read()
            parse_E()
            if token != "+": throw
            parse_E()
            if token != ")": throw

            token = input.read()
            return True
        default:
            throw
```

⇒ This is Recursive-Descent Parser

That is Parser for LL(1) Grammar

LL(1) Grammar stands for: "L": (scan) left-to-right

"L": (produces) Left most derivation

"1": (using) One look-ahead token

In other words, LL(1) is an instruction that say "read left to right, expand left most derivation, one token at a time"

Example: Sentence "(2+3)", Grammar $E \rightarrow (E + E) \mid NUM$

Read left-to-right: (→ 2 → + → 3 →)

Expand left most derivation:

1. Start with E
2. $E \rightarrow (E + E)$ // input starts with "("
3. $(E + E) \rightarrow (NUM + E)$ // expand leftmost E to NUM (lookahead "2")
4. $(NUM + E) \rightarrow (NUM + NUM)$ // expand remaining E to NUM

Non - LL(1) Grammar

One way to tell if a Grammar is non- LL(1) is that

one look ahead token can match many derivations

For example:

Consider this Grammar: $S \rightarrow E + S \mid E$

$E \rightarrow num \mid (S)$

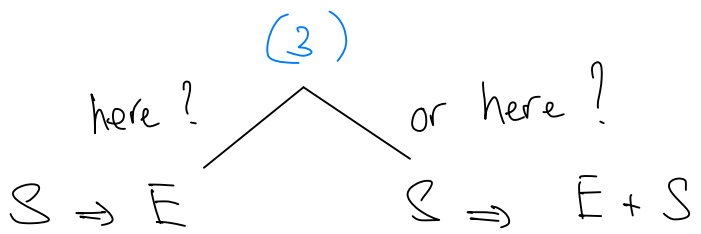
and this sentence: (3) + 4

We have 2 derivations:

① $S \Rightarrow E \Rightarrow (S) \Rightarrow (E) \Rightarrow (3)$

② $S \Rightarrow E + S \Rightarrow (S) + S \Rightarrow (E) + S \Rightarrow (3) + E \Rightarrow (3) + 4$

So, for sentence (3) + 4, with the same look- ahead token, I have no way to tell which production should I match



⇒ This is non- LL(1) Grammar

Convert non- LL(1) to LL(1)

Root cause in non- LL(1) Grammar is the non- decisiveness, as shown in example:

$S \rightarrow E + S$

$S \rightarrow E$

We can turn this into:

$S \rightarrow E\,S'$

$S' \rightarrow \varepsilon$

$S' \rightarrow + S$

// can think of S' as "decision maker"

So, we solve the problem of non- decisiveness in non- LL(1) with a decision maker

Recursive - Descent Parser: Implementation

General process to implement Recursive - Descent Parser:

Grammar → Predictive Parsing Table → Implementation

$$S \rightarrow E S'$$
$$S' \rightarrow \varepsilon$$
$$S' \rightarrow + S$$
$$E \rightarrow num$$
$$E \rightarrow (S)$$

columns: Terminals

rows: non-Terminals

	num	+	(	)	$
S	→ ES'		→ ES'		
S'		→ +S		→ ε	→ ε
E	→ num		→ (S)		

Implementations based off Parsing Table

```
void parse_S ():
  switch (token) :
    case num :
    case "(" :
        parse_E()
        parse_S' ()
        return
```

```
void parse_S' ():
    swith (token)
      case "+" :
          token = input. read ()
          parse_S ()
          return
      case ")"
      case "$" :
          return
```

```
void parse_E ():
    swith (token)
      case num :
          token = input. read ()
          return
      case "(" :
          token = input. read ()
          parse_S ()
          if token != ")" : throw
          token = input. read ()
          return
```