

Jakub Lebiedziński

Senior Flutter Developer

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Stack: Flutter, Dart, CI/CD, BloC, Firebase, Angular, NodeJS, GraphQL, Rest, Swift, Git, Azure, AWS, Google Cloud

Work Experience

Lead Mobile Team

Onoco, 2022 - 2024

My responsibilities revolved around GraphQL, Flutter. This entailed leveraging GraphQL for efficient data fetching and management, utilising Flutter for cross-platform mobile application development, implementing effective state management strategies, and designing intuitive user interfaces to enhance the overall user experience. I was also responsible for leading and mentoring a group of Flutter developers in our team.

Mobile Developer

Develocraft, 2019 - 2022

I was responsible for developing applications for both iOS and Android platforms. This included adapting web interfaces to mobile views, effectively managing application states, and collaborating within SCRUM for efficient project delivery.

Senior Mobile Developer

Euvic, 2024 - present

I handle brands in foreign markets, focusing on back-office and mobile business applications. As the sole mobile developer, I manage and continuously develop our mobile app using BloC state management, ensuring its functionality, including CI/CD processes and Firebase integration. The project is long-term with established architecture and increasing deployments. Our solutions are strictly for business use, involving significant business logic.

Junior Front-end Developer

Actum Lab, 2017 - 2018

I concentrated on building WordPress sites, where my duties involved crafting brand-new layouts and working extensively with RESTful APIs, HTTP services, as well as handling routing and navigation functionalities.

Education

University of Gdańsk

Master of Information Technology, 2019 - 2021

I specialised in Genetic Algorithms implemented in Python, focusing on addressing extreme events within the R programming language, particularly in the realm of 3D graphics and animation.

Polish-Japanese Academy of IT

Engineer of Internet Applications, 2015 - 2019

I specialised in various aspects of database techniques, networking, and the practical applications of multimedia technologies. This included developing expertise in database management strategies, optimising network infrastructure, and leveraging multimedia tools for diverse applications.

Courses

The Complete Angular Course: Beginner to Advanced, Build Enterprise Applications with Angular 2 (and Angular 4), Learn Flutter&Dart to Build iOS&Android Apps, The Complete Figma Course – Designing Mobile & Web App UI/UX, SwiftUI Fundamentals - Sean Allen, WidgetKit - iOS 17 - Sean Allen, FCE - First Certificate in English