

Réseau social d'entreprise

Formation développeur .NET pour des systèmes d'information d'entreprise

L. Régis M. Ekatherina

11/01/2019

Table des matières

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données
 - Employee
 - Department
 - Project
 - Team
 - Task
 - Event
 - Document
 - Message

Outline

1 Introduction

2 **Structure**

- **Structure du projet**

- Carte du site

3 Base de données

- Employee

- Department

- Project

- Team

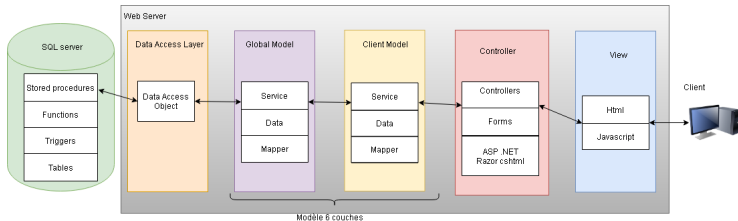
- Task

- Event

- Document

- Message

Structure du projet



Outline

1 Introduction

2 **Structure**

- Structure du projet

- **Carte du site**

3 Base de données

- Employee

- Department

- Project

- Team

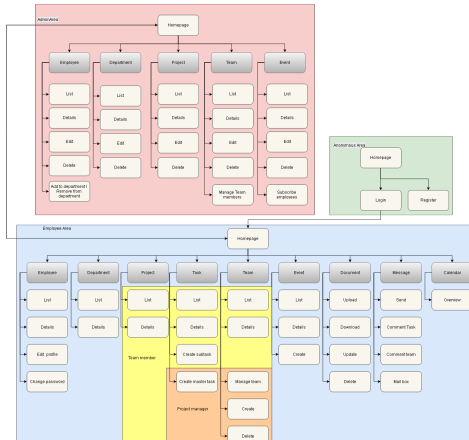
- Task

- Event

- Document

- Message

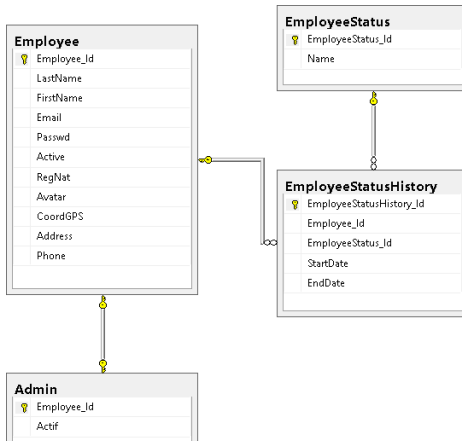
Carte du site



Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 **Base de données**
 - **Employee**
 - Department
 - Project
 - Team
 - Task
 - Event
 - Document
 - Message

Employee



Introduction

Structure

Base de données

Ce que l'on a appris

En résumé

Résumé

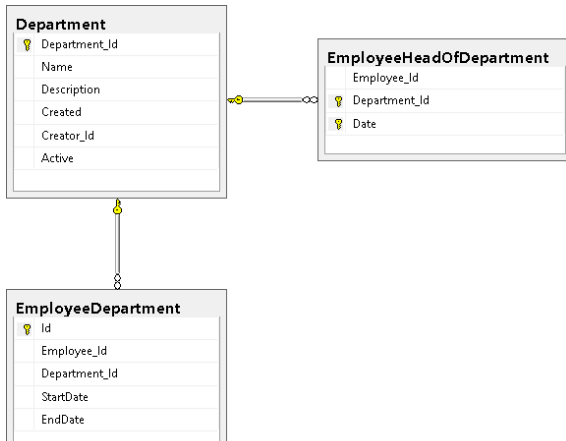
Questions

Message

Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données**
 - Employee
 - Department**
 - Project
 - Team
 - Task
 - Event
 - Document
 - Message

Department



Introduction

Structure

Base de données

Ce que l'on a appris

En résumé

Résumé

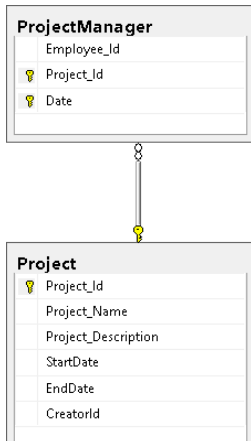
Questions

Message

Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données**
 - Employee
 - Department
 - Project**
 - Team
 - Task
 - Event
 - Document
 - Message

Project



Introduction

Structure

Base de données

Ce que l'on a appris

En résumé

Résumé

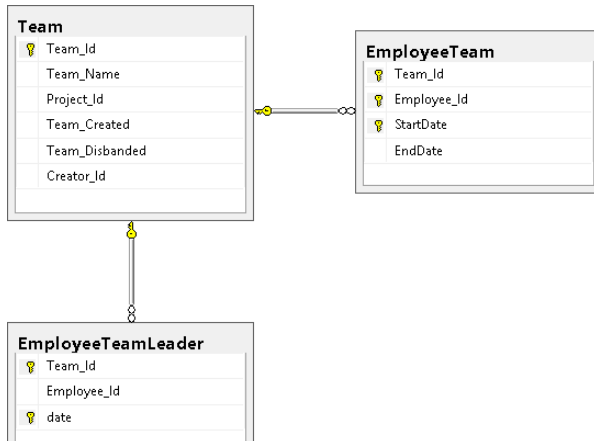
Questions

Message

Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données**
 - Employee
 - Department
 - Project
 - Team**
 - Task
 - Event
 - Document
 - Message

Team



Introduction

Structure

Base de données

Ce que l'on a appris

En résumé

Résumé

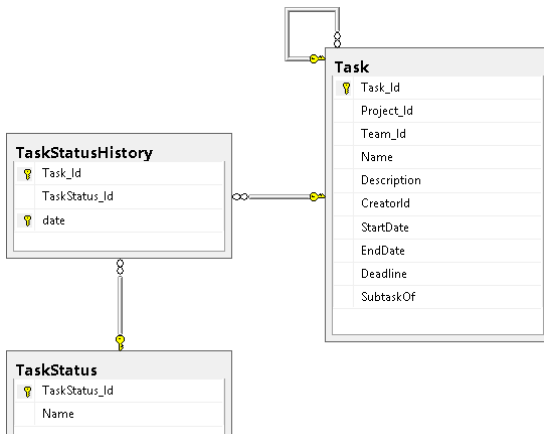
Questions

Message

Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données**
 - Employee
 - Department
 - Project
 - Team
 - Task**
 - Event
 - Document
 - Message

Task



Introduction

Structure

Base de données

Ce que l'on a appris

En résumé

Résumé

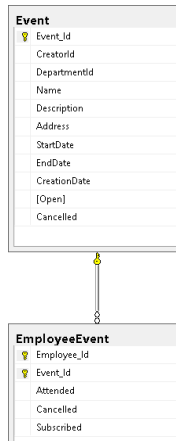
Questions

Message

Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données**
 - Employee
 - Department
 - Project
 - Team
 - Task
 - Event**
 - Document
 - Message

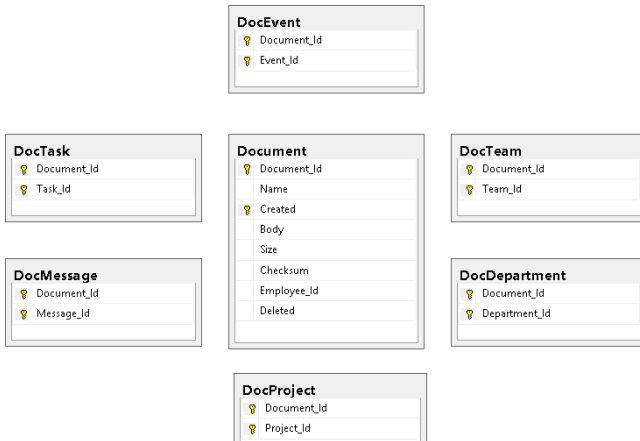
Event



Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données**
 - Employee
 - Department
 - Project
 - Team
 - Task
 - Event
 - Document**
 - Message

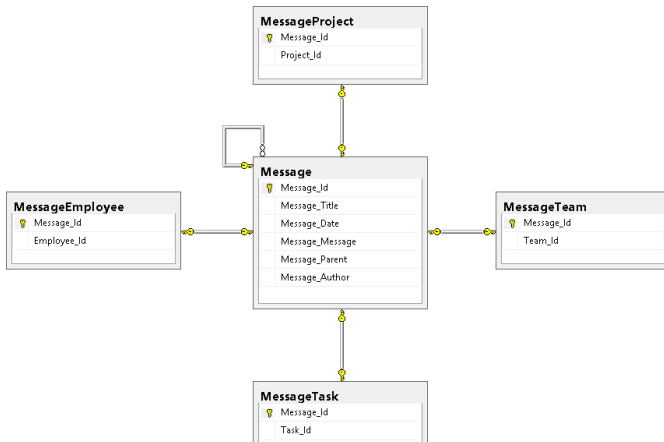
Document



Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données**
 - Employee
 - Department
 - Project
 - Team
 - Task
 - Event
 - Document
 - Message**

Message



Outline

- 1 Introduction
- 2 Structure
 - Structure du projet
 - Carte du site
- 3 Base de données
 - Employee
 - Department
 - Project
 - Team
 - Task
 - Event
 - Document
 - Message

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
 - First item.
 - Second item.
- using overlay specifications:
 - First item.
 - Second item.
- using the general `uncover` command:
 - First item.
 - Second item.

En résumé

- The **first main message** of your talk in one or two lines.
- The **second main message** of your talk in one or two lines.
- Perhaps a **third message**, but not more than that.
- Améliorations possibles
 - Ajout de mappers pour les forms.
 - Ajout d'un sel différent pour tous les utilisateurs.
 - Remplacer tous les ids par les vues partielles correspondantes

Questions

Avez-vous des questions?