

queue		
id 🔑	integer	
playerid	integer	NN
connectionInfos	varchar(50)	NN
pseudo	varchar(50)	NN
queueDate	timestamp	

game		
gameId 🔑	integer	
player1id	integer	NN
player2id	integer	NN
player1connection	varchar(50)	NN
player2connection	varchar(50)	NN
board	text	NN
isFinished	boolean	
result	integer	
gameDate	timestamp	

round		
id 🔑	integer	
gameId	integer	NN
move	varchar(50)	NN
playerTurn	integer	NN
roundDate	timestamp	



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playerTurn	integer	NN
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