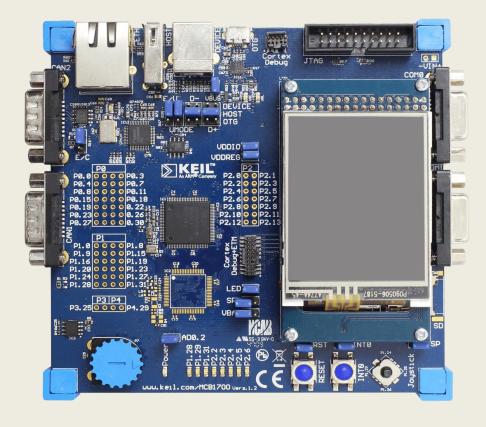
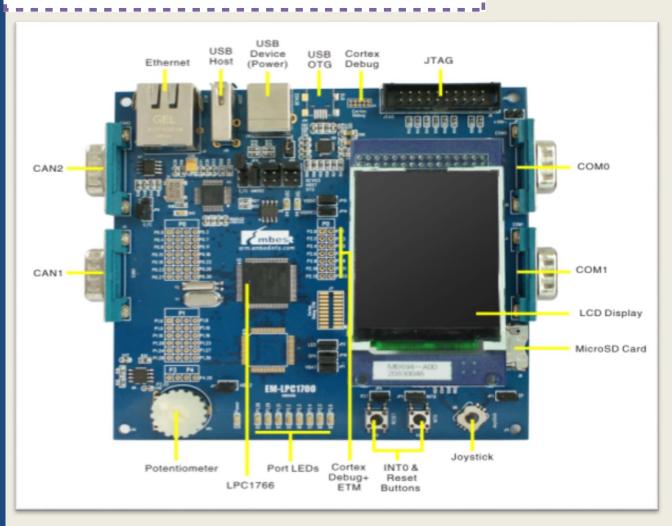
The Keil MCB1700 Evaluation Board



Content

- 1. Overview
- 2.GPIO output
- 3.GPIO input
- 4.Library
- 5.Button
- 6.Joystick
- 7.LCD
- 8.ADC

1.1 Board overview



- The frequency up to 100MHz
- Internal Memory: 512KB flash memory & 64KB SRAM
- RS232 & CAN Interfaces
- Ethernet, JTAG & ETM
 Interface
- LCD Display
- USB Interface
- Analog Output & Input
- Mini SD Card Interface

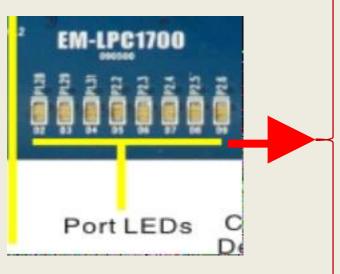
1.2 Evaluation Board

#	Pin	Туре	IO Assignment
1	P1.28 , P1.29, P1.31, P2.2, P2.3, P2.4, P2.5, P2.6	I/O	LEDs
2	P2.10	I/O	Button (EINTO)
3	P1.20 , P1.23 , P1.24 , P1.25, P1.26	I/O	Joystick
4	RSTOUT, P0.8, P0.7, P0.6, P0.5, P4.28		LCD
5	P0.25	I/O	ADC reading

The two power supply modes below through JP12 configuration.

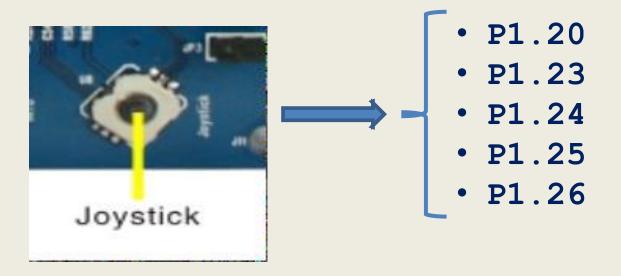
- 1) Supply 5V DC through power jack (JP11) on the board.
- 2) Supply power through USB connecter (CON1) on the board, the current should be less than 500mA.

2.GPIO output



```
Port: 1
P1.28
                      Pin: 28
P1.29
P1.31
                      Using the function in
                      GPIO LPC17xx.h:
P2.2
P2.3
              ☆/**
                 \fn
                            void GPIO PinWrite (uint32 t port num,
P2.4
                                            uint32 t pin num,
                                            uint32 t val);
P2.5
                 \brief
                            Write port pin
                            port_num GPIO number (0..4)
P2.6
                 \param[in]
                 \param[in]
                            pin num
                                     Port pin number
                 \param[in]
                                     Port pin value (0 or 1)
                extern void GPIO PinWrite (uint32 t port num,
                                      uint32 t pin num,
                                      uint32 t val);
```

3.GPIO input



Reading the status of Joystick:

```
GPIO_PinRead(uint32_t port_num, uint32_t pin_num);
```

4. Library

•Creating 2 files as name:

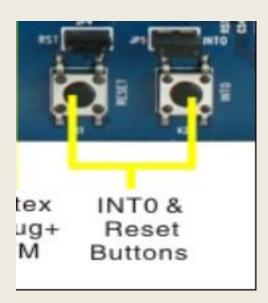
Led OnOff.c and Led OnOff.h

```
main.c Led_OnOff.h Led_OnOff.c
   1 #include "GPIO LPC17xx.h"
     #include "Led OnOff.h"
     void Led On( int index)
          switch (index)
            case 1:
           GPIO PinWrite (1, 28, 1);
         break;
  10
  11
          case 2:
  12
           GPIO PinWrite (1, 29, 1);
  13
           break;
  1.4.
            case 3:
main.c
        Led_OnOff.h Led_OnOff.c
     void Led On(int);
     void Led Off(int);
```

Run:

Similar to turn LEDs off

5. Button



There are 2 ways:

- 1. Reading the GPIO input: P2.10
- 2. Using the library: Buttons MBC1700.c

6. Joystick



There are 2 ways:

- Reading the GPIO input:
 P1.20 , P1.23 , P1.24 , P1.25, P1.26
- Using the library: Board Joystick.h

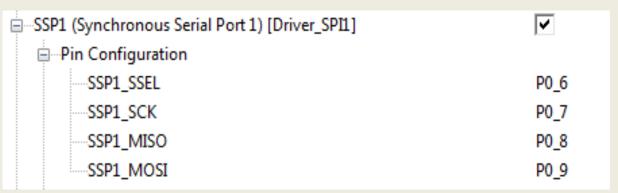
7. LCD



2.4 inches TFT LCD (240*320)

• Basing **GLCD MBC1700.c** to write Code

Configurating SPI as:

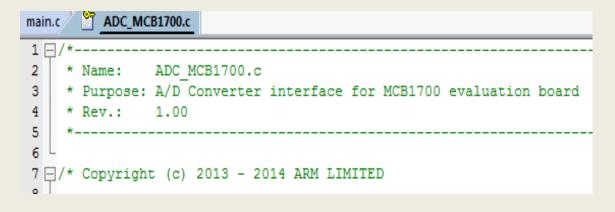


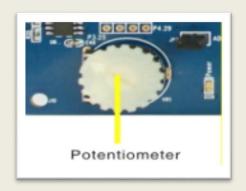
8. ADC

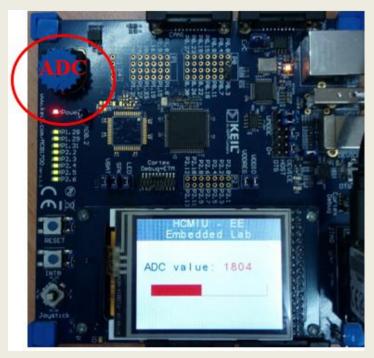
Reading the signal from potentiometer



Basing library ADC_MBC1700.c







The result

Thanks for your reading

Please, linking to the Instruction section to do step by step on MDK. (The project folder was attached)