

Thực hành báo cáo Kiến trúc máy tính

Assignment 1:

.data

A: .word -5, 6, -1, 3, -2

.text

main:

la \$a0,A

li \$a1,5

j mspfx

nop

continue:

lock:

j lock

nop

end_of_main:

#-----

#Procedure mspfx

@brief find the maximum-sum prefix in a list of integers

@param[in] a0 the base address of this list(A) need to be processed

@param[in] a1 the number of elements in list(A)

@param[out] v0 the length of sub-array of A in which max sum reaches.

@param[out] v1 the max sum of a certain sub-array

#-----

#Procedure mspfx

#function: find the maximum-sum prefix in a list of integers

#the base address of this list(A) in \$a0 and the number of

#elements is stored in a1

mspfx:

addi \$v0,\$zero,0 #initialize length in \$v0 to 0

```

addi $v1,$zero,0 #initialize max sum in $v1 to 0
addi $t0,$zero,0 #initialize index i in $t0 to 0
addi $t1,$zero,0 #initialize running sum in $t1 to 0

```

loop:

```

add    $t2, $t0, $t0    # put 2i in $t2
add    $t2, $t2, $t2    # put 4i in $t2
add    $t3, $t2, $a0    # put 4i + A(address of A[i])
lw     $t4, 0($t3)      # load A[i] into $t4
add    $t1, $t1, $t4    # $t1 = sum += A[i]
slt    $t5, $v1, $t1
bne    $t5, $zero, mdfy # if max sum < new sum
j      test

```

mdfy:

```

addi    $v0, $t0, 1      #new max-sum prefix has length i+1
addi    $v1, $t1, 0      #new max sum is the running sum

```

test:

```

addi    $t0, $t0, 1      #advance the index i
slt     $t5, $t0, $a1    #set $t5 to 1 if i<n
bne     $t5, $zero, loop #repeat if i<n

```

done:

```

j      continue

```

mshfx_end:

Kết quả:

\$v0	2	4
\$v1	3	3

A = {-5, 6, -1, 3, -2}

Length = \$v0 = 4

Khi đó: max_sum = \$v1 = -5 + 6 -1 +3 = 3

Assignment 2:

Code:

.data

A: .word 7, -2, 5, 1, 5, 6, 7, 3, 6, 8, 8, 59, 5

Aend: .word

.text

main:

la \$a0, A # \$a0 = Address(A[0])

la \$a1, Aend

addi \$a1, \$a1, -4 # \$a1 = Address(A[n-1])

j sort # sort

after_sort:

li \$v0, 10 # exit

syscall

end_main:

#-----

#procedure sort (ascending selection sort using pointer)

#register usage in sort program

\$a0 pointer to the first element in unsorted part

\$a1 pointer to the last element in unsorted part

\$t0 temporary place for value of last element

\$v0 pointer to max element in unsorted part

\$v1 value of max element in unsorted part

#-----

sort:

beq \$a0, \$a1, done # single element list is sorted

j max # call the max procedure

after_max:

lw \$t0, 0(\$a1) # load last element into \$t0

```

        sw $t0,0($v0)  #copy last element to max location
        sw $v1,0($a1)  #copy max value to last element
        addi $a1,$a1,-4 #decrement pointer to last element
        j sort          #repeat sort for smaller list
done:
        j after_sort

#-----
#Procedure max
#function: find the value and address of max element in the list
#$a0 pointer to first element
#$a1 pointer to last element
#-----

max:
        addi $v0,$a0,0 #init max pointer to first element
        lw $v1,0($v0) #init max value to first value
        addi $t0,$a0,0 #init next pointer to first
loop:
        beq $t0,$a1,ret #if next=last, return
        addi $t0,$t0,4 #advance to next element
        lw $t1,0($t0) #load next element into $t1
        slt $t2,$t1,$v1 #(next)<(max) ?
        bne $t2,$zero,loop #if (next)<(max), repeat
        addi $v0,$t0,0 #next element is new max element
        addi $v1,$t1,0 #next value is new max value
        j loop #change completed; now repeat
ret:
j after_max

```

Mảng A trước khi sắp xếp:

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	7	-2	5	1	5	6	7	3
0x10010020	6	8	8	59	5	0	0	0
0x10010040	0	0	0	0	0	0	0	0
0x10010060	0	0	0	0	0	0	0	0
0x10010080	0	0	0	0	0	0	0	0
0x100100a0	0	0	0	0	0	0	0	0
0x100100c0	0	0	0	0	0	0	0	0
0x100100e0	0	0	0	0	0	0	0	0

Mảng A sau khi sắp xếp:

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	-2	1	3	5	5	5	6	6
0x10010020	7	7	8	8	59	0	0	0
0x10010040	0	0	0	0	0	0	0	0
0x10010060	0	0	0	0	0	0	0	0
0x10010080	0	0	0	0	0	0	0	0
0x100100a0	0	0	0	0	0	0	0	0
0x100100c0	0	0	0	0	0	0	0	0
0x100100e0	0	0	0	0	0	0	0	0

Assignment 3: Bubble Sort

a) Sắp xếp tăng dần:

.data

A: .word 1,2,3,-4,5,6,-2,-8

.text

main:

la \$a0,A

#\$a0 = Address(A[0])

li \$s0, 8

#length of array \$s0, length

j sort

#sort

end_sort:

li \$v0, 10

#exit

syscall

end_main:

#Bubble sort algorithm

sort:

li \$t0, 0

\$t0 = i = 0

loop1:

slt \$v0, \$t0, \$s0

set \$v0 = 1 when i < length

beq \$v0, \$zero, end_sort

end loop when i >= length

li \$t1, 0

\$t1 = j = 0

loop2:

addi \$t2, \$s0, -1

sub \$t2, \$t2, \$t0

\$t2 = temp = n-i-1

slt \$v0, \$t1, \$t2

set \$v0 = 1 when j < temp

beq \$v0, \$zero, end_loop2

if:

sll \$t5, \$t1, 2

\$t5 = 4*j

add \$t5, \$t5, \$a0

\$t5 is address A[j]

```

lw    $t3, 0($t5)          # Load $t3 = A[j]
lw    $t4, 4($t5)          # $t4 = A[j+1]
sgt   $v0, $t3, $t4        # set $v0 = 1 when A[j] > A[j+1]
beq   $v0, $zero, end_if   # End_if if A[j] <= A[j+1]
sw    $t4, 0($t5)
sw    $t3, 4($t5)

end_if:
addi  $t1, $t1, 1          # j++
j     loop2
end_loop2:
addi  $t0, $t0, 1          # i++
j     loop1

```

Kết quả:

Trước

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	1	2	3	-4	5	6	-2	-8

Sau:

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	-8	-4	-2	1	2	3	5	6

b) Sắp xếp giảm dần:

Code:

.data

A: .word 1,2,3,-4,5,6,-2,-8

.text

main:

```

la $a0,A          #$a0 = Address(A[0])
li $s0, 8          #length of array $s0, length
j sort            #sort

```

end_sort:

```

li $v0, 10         #exit
syscall

```

end_main:

#Bubble sort algorithm

sort:

```

li $t0, 0          # $t0 = i = 0

```

loop1:

```
    slt $v0, $t0, $s0          # set $v0 = 1 when i < length
    beq $v0, $zero, end_sort    # end loop when i >= length
    li   $t1, 0                # $t1 = j = 0
```

loop2:

```
    addi $t2, $s0, -1
    sub  $t2, $t2, $t0          # $t2 = temp = n-i-1
    slt  $v0, $t1, $t2          # set $v0 = 1 when j < temp
    beq  $v0, $zero, end_loop2
```

if:

```
    sll  $t5, $t1, 2            # $t5 = 4*j
    add  $t5, $t5, $a0          # $t5 is address A[j]
    lw   $t3, 0($t5)            # Load $t3 = A[j]
    lw   $t4, 4($t5)            # $t4 = A[j+1]
    sub  $v0, $t3, $t4          # v0 = $t3 - $t4 = A[j] - A[j+1]
    slt  $v0, $v0, $zero        # v0 = 1 if A[j] - A[j+1] < 0

    beq  $v0, $zero, end_if     # End_if if A[j] > A[j+1]
    sw   $t4, 0($t5)
    sw   $t3, 4($t5)
```

end_if:

```
    addi $t1, $t1, 1           # j++
    j     loop2
```

end_loop2:

```
    addi $t0, $t0, 1           # i++
    j     loop1
```

Kết quả:

Trước:

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	1	2	3	-4	5	6	-2	-8

Sau:

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	6	5	3	2	1	-2	-4	-8

Assignment 4:

a) Sắp xếp tăng dần

Code:

.data

A: .word 1,2,3,-4,5,6,-2,-8

.text

main:

la \$a0,A # \$a0 = Address(A[0])

li \$s0, 8 #length of array \$s0, length

j sort #sort

end_sort:

li \$v0, 10 #exit

syscall

end_main:

#Insertion sort

sort:

li \$t0, 1 # \$t0, i = 1

li \$t1, 0 # \$t1, key = 0

li \$t2, 0 # \$t2, j = 0

loop:

slt \$v0, \$t0, \$s0 # set \$v0 = 1 when i < length

beq \$v0, \$zero, end_sort # end loop when i >= length

sll \$t3, \$t0, 2 # \$t3 = 4*i

add \$t3, \$t3, \$a0 # \$t3 is address A[i]

lw \$t1, 0(\$t3) # key = A[i]

add \$t2, \$t0, -1 # j = i - 1

while:

slt \$v0, \$t2, \$zero # set \$v0 = 1 when j < 0

bne \$v0, \$zero, end_while

sll \$t3, \$t2, 2 # \$t3 = 4*j

add \$t3, \$t3, \$a0 # \$t3 is address A[j]

lw \$t4, 0(\$t3) # Load A[j]

slt \$v0, \$t1, \$t4 # set \$v0 = 1 when A[j] > key


```

    beq $v0, $zero, end_while # End while if key >= A[j]
    sw $t4, 4($t3)            # A[j+1] = A[j]
    add $t2, $t2, -1          # j = j - 1
j_while:
end_while:
    add $t3, $t2, $t2         # $t3 = 2*j
    add $t3, $t3, $t3         # $t3 = 4*j
    add $t3, $t3, $a0         # $t3 is address A[j]
    sw $t1, 4($t3)            # A[j+1] = key
    add $t0, $t0, 1           # i = i + 1
j_loop:

```

Kết quả:

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	1	2	3	-4	5	6	-2	-8
Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	-8	-4	-2	1	2	3	5	6

b) Sắp xếp giảm dần

Code:

.data

A: .word 1,2,3,-4,5,6,-2,-8

.text

main:

la \$a0,A # \$a0 = Address(A[0])

li \$s0, 8 #length of array \$s0, length

j sort #sort

end_sort:

li \$v0, 10 #exit

syscall

end_main:

#Insertion sort

sort:

li \$t0, 1 # \$t0, i = 1

li \$t1, 0 # \$t1, key = 0

li \$t2, 0 # \$t2, j = 0

loop:

slt \$v0, \$t0, \$s0 # set \$v0 = 1 when i < length

beq \$v0, \$zero, end_sort # end loop when i >= length

sll \$t3, \$t0, 2 # \$t3 = 4*i

add \$t3, \$t3, \$a0 # \$t3 is address A[i]

lw \$t1, 0(\$t3) # key = A[i]

add \$t2, \$t0, -1 # j = i - 1

while:

```

slt $v0, $t2, $zero          # set $v0 = 1 when j < 0
bne $v0, $zero, end_while
sll $t3,$t2,2                # $t3 = 4*j
add $t3, $t3, $a0            # $t3 is address A[j]
lw $t4, 0($t3)               # Load A[j]
slt $v0, $t4, $t1            # set $v0 = 1 when A[j] < key
beq $v0, $zero, end_while    # End while if key <= A[j]
sw $t4, 4($t3)               # A[j+1] = A[j]
add $t2, $t2, -1             # j = j - 1
j while
end_while:
sll $t3,$t2,2                # $t3 = 4*j
add $t3, $t3, $a0            # $t3 is address A[j]
sw $t1, 4($t3)               # A[j+1] = key
add $t0, $t0, 1              # i = i + 1
j loop

```

Kết quả:

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	6	5	3	2	1	-2	-4	-8

Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	1	2	3	-4	5	6	-2	-8