Department of Electrical and Computer Engineering Schulich School of Engineering

Principles of Software Design ENSF 619 – Fall 2020

Term Project

Design Document Required Sections and Marking Distribution

| Section | Title | Score |
|--------------|---|-------|
| 1 | A system use-case diagram | 15% |
| 2 | Use-case scenarios | 15% |
| 3 | List of candidate object that are traceable in your use-case scenarios | 15% |
| 4 | A design class-diagram which includes: | 15% |
| | • Classes | |
| | Their relationships, as needed | |
| | Multiplicities between classes | |
| | Don't show operations and attributes (show them in the following artifact) | |
| 5 | Classes without showing relationships: | 10% |
| | Major operations (don't worry about getters, setters, ctor, copy ctor, assignment operator) | |
| | Major attributes. | |
| 6 | Interaction diagrams | 12% |
| 7 | State transition diagrams | 5% |
| 8 | System activity diagram | 5% |
| 9 | System package diagram | 4% |
| 10 | System deployment diagram | 4% |
| <u>Total</u> | | 100% |