

Projects Additional Information

Nearly every project was saved on the university's private gitlab.
Most Projects are written in French.

Big Data Projets:

Projects made for the "Technologie Big Data" Class (Big Data Technology).
Each project has an executed version with "EXEC" in the name.

Project 1:

Tools: Python PySpark Matplotlib

Subject: Analysis of road accidents in France

Difficulty:

- Many standards
- Bad dataset because some data were filled by humans

Project 2:

Tools: Python PySpark Matplotlib

Subject: Analysis of bicycle trips in New York

Difficulty:

- Big datasets (more than 12GB) divided in 10 .zip
- Many standards

Databases projects:

Project made for the "Bases de données avancées" class (Advanced Databases)

"Que faire à Paris" database:

Subject: Optimization and partitioning of Paris' recreational activities database. Make interesting queries

Difficulty:

- Only one table
- Fields filled by people
- Can't create new fields

Other projects:

3 types of games on chessboard:

Tools: C++

Subject: Object Oriented Programming practice with 3 types of games on chessboard

Notable Features:

- Easy to add a new game with a chessboard
- Easy to add new rules and end-game conditions

Ocaml Defense Game:

Tools: Ocaml Raylib

Subject: Real time defense game

Notable Features:

- Real time
- Pathfinding

Ouga Boggle:

Tools: Java

Subject: Boggle Game

Notable Feature:

- Online

J'eau'Quaire:

Tools: Ocaml

Subject: Solitaire Solver

Frippe:

Tools: Javascript Express

Subject: Clothing store website

Pros Genis

Tools: Java

Subject: Typing game on Java

Notable Feature:

- Online Multiplayer