► Change Nano's behaviour so that when he is clicked he will slowly both disappear and rotate around his current position. Can you make him reappear in the same way?

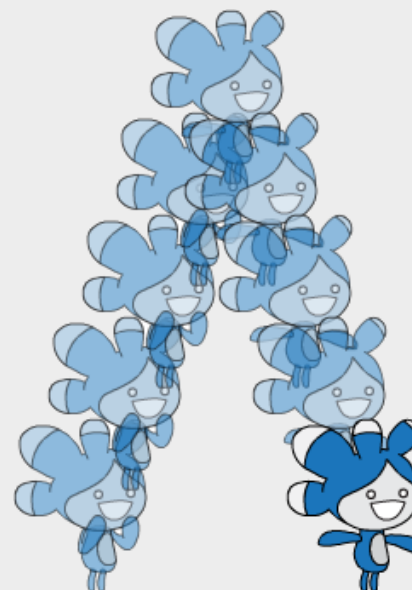Hint: Nano will not rotate at all until you run a **Looks** block

set rotation style left-right ▾

✓ left-right

don't rotate

all around

► Make Pico walk slowly backwards – think about the correct order of his costumes!

◄ • • • • • • • • • • • • • • • • •

► Change Tera's behaviour so she will smoothly jump up and get smaller at the same time – from her original size to very tiny. When she floats back down have her change back to her original size.

► Now make Tera jump up moving slightly forward as well, and do the same for when she is floating down.

Extends **Investigation 1**. Use the project **31-Multiple Sprites**.