

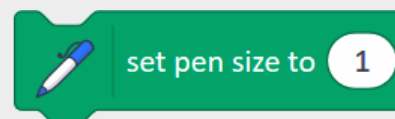
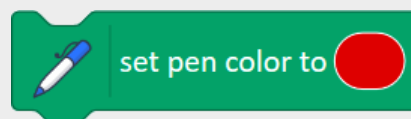


pen tool

each sprite has a pen tool and can draw lines on the stage when its pen tool is down

set pen blocks

allow you to change the colour, size (width) and some other settings of the line that is drawn



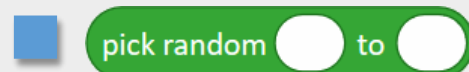
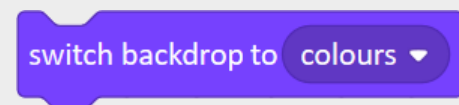
after running this block, the sprite will continuously draw a trail wherever it moves (until **pen up** block is used)



after running this block, the sprite will stop drawing a trail while it moves (until **pen down** block is used again)

backdrop

the background of the stage: there can be multiple backdrops and the stage can change its look to display any of them by



picks a random integer number within a specified interval. Can be used to set random values:

