WALK THIS WAY CHALLENGE

► Change the sprites' behaviours so the following happens when Giga is clicked:

  ▪ Giga starts walking forever, bouncing from the edge

  ▪ When she touches Nano he teleports himself away

  ▪ When Giga touches Pico he starts walking and continues for a random numbers of steps (between 20 and 50) and then stops.

► Extend Pico's walking script so that he always points towards the mouse pointer. Try switching his pen down to see the trace!

► Click Giga so she starts walking forever and bounces off the edge of the stage. Now change Nano's behaviour so that every 5 seconds he will teleport to where Giga is at that moment.

Extends **Investigation 2**. Use the project **31-Multiple Sprites**.