

```

class Triangle extends Shape {
    private double side;

    public Triangle(double side) {
        this.side = side;
    }

    @Override
    public double area() {
        return side / 2 * side * Math.sqrt(3) / 2;
    }

    @Override
    public double perimeter() {
        return side * 3;
    }

    @Override
    public String toString() {
        return "도형의 종류: 삼각, 둘레: " + perimeter() + "cm,
넓이: " + area() + "cm²";
    }
}

```