```
class Circle extends Shape {
        private double radius;
        public Circle(double radius) {
                this.radius = radius;
        }
        @Override
        public double area() {
                return radius * radius * Math.PI;
        }
        @Override
        public double perimeter() {
                return 2 * radius * Math.PI;
        }
        @Override
        public String toString() {
                return "도형의 종류: 원, 둘레: " + perimeter() + "cm, 넓
0|: " + area() + "cm<sup>2</sup>";
        }
}
```