Homework # 2

The following rules should be observed throughout the assignment:

- Each polynomial should be represented as a singly-linked list (see files "list.h" and "list.c" from the book).
- Each element in the linked list should represent one of the terms in the polynomial
- The data held by each element should be type double representing the constant for that term
- For example, the polynomial $6.0x^3$ 5.3x + 3.1 would be represented by the linked list $6.0 \rightarrow 0.0 \rightarrow -5.3 \rightarrow 3.1$
- a) (1 point) Implement a function called appendTerm:

void appendTerm(List *pPolynomial, double constant);

This function should append (insert at the end) the value constant to pPolynomial. For example, appending 3.1 to pPolynomial already containing $6.0 \rightarrow 0.0 \rightarrow -5.3$ should result in the value 3.1 being added at the end: $6.0 \rightarrow 0.0 \rightarrow 5.3 \rightarrow 3.1$. If the append fails the program should exit.

b) (2 points) Implement a function called display:

void display(List *pPolynomial);

This function should output the polynomial to stdout in proper polynomial format. For example, displaying polynomial $6.0 \rightarrow 0.0 \rightarrow -5.3 \rightarrow 3.1$ should result in $6.0x^3 - 5.3x + 3.1$ being output.

```
void display(List *pPolynomial) {
   ListElmt *element = pPolynomial->head;
   int exponent = list_size(pPolynomial) -1;
   int firstTerm = true;
   while (element != NULL) {
        double coeff = *(double *)(element->data);
       // Insert + and - signs in between each term if (coeff != 0.0) {
                                                           // Skip all 0.0 values
// Exclude very first term
           if (coeff > 0 && !firstTerm) {
           } else if (coeff < 0) {
    std::cout << " - ";
           std::cout << std::fixed << std::setprecision(1);</pre>
            if (exponent == 0) {
               std::cout << coeff;
            } else if (exponent == 1) {
                std::cout << coeff << "x";
       element = element->next;
   std::cout << std::endl;</pre>
```

```
~/Desktop/UCSD DSA C++/hw2 main* > ./hw2
6.0x^3 - 5.3x + 3.1
```

c) (2 points) Implement a function called evaluate:

double evaluate(List *pPolynomial, double x);

This function should evaluate the polynomial for the given value of x and return the result. For example, displaying polynomial $6.0 \rightarrow 0.0 \rightarrow -5.3 \rightarrow 3.1$ and x having value 7.0 the function should return 2024.0 (the result of evaluating $6.0*7.0^3 - 5.3*7.0 + 3.1$).

```
int main() {
    List polynomial;

// Initialize polynomial
    list_init(&polynomial, free);

// Append terms
    appendTerm(&polynomial, 6.0);
    appendTerm(&polynomial, 0.0);
    appendTerm(&polynomial, -5.3);
    appendTerm(&polynomial, 3.1);

// Display polynomial
    display(&polynomial);

// Evaluate polynomial for x= 7.0
    double result = evaluate(&polynomial, 7.0);
    std::cout << "Result: " << result << '\n';

// Clean up list
    list_destroy(&polynomial);

return 0;
}</pre>
```

```
~/Desktop/UCSD DSA C++/hw2 main* ) ./hw2
6.0x^3 - 5.3x + 3.1
Result: 2024.0
```

d) **(4 points)** Write a program to test the function from parts a-c. Your test program should demonstrate creating, displaying, and evaluating the following polynomials with the given values for x:

```
• x + 1.0 with x = 1.0

• x^2 - 1.0 with x = 2.03

• -3.0x^3 + 0.5x^2 - 2.0x with x = 05.0

• -0.3125x^4 - 9.915x^2 - 7.75x - 40.0 with x = 123.45
```

```
int main() {
    List test1, test2, test3, test4;
     // Initialize polynomial
list_init(&test1, free);
     list_init(&test2, free);
     list init(&test3, free);
     list_init(&test4, free);
     // x + 1.0 appendTerm(&test1, 1);
    appendTerm(&test1, 1);
std::cout << "Test 1: ";
display(&test1);
std::cout << "= " << evaluate(&test1, 1.0) << " when x = 1.0" << '\n' << std::endl;
    // x^2 - 1.0
appendTerm(&test2, 1);
appendTerm(&test2, 0.0);
     appendTerm(&test2, -1.0);
std::cout << "Test 2: ";</pre>
     display(&test2); std::cout << "= " << evaluate(&test2, 2.03) << " when x = 2.03" << '\n' << std::endl;
     appendTerm(&test3, -3.0);
     appendTerm(&test3, 0.5);
     appendTerm(&test3, 0.37,
appendTerm(&test3, -2.0);
appendTerm(&test3, 0);
std::cout << "Test 3: ";</pre>
    display(&test3);
std::cout << "= " << evaluate(&test3, 5.0) << " when x = 05.0" << '\n' << std::endl;
    // -0.3125x^4 - 9.915x^2 - /.
appendTerm(&test4, -0.3125);
appendTerm(&test4, 0.0);
appendTerm(&test4, -9.915);
appendTerm(&test4, -7.75);
appendTerm(&test4, -7.75);
     appendTerm(&test4, -40.0);
    | std::cout << "Test 4: ";
| display(&test4);
| std::cout << "= " << std::fixed << evaluate(&test4, 123.45) << " when x = 123.45" << '\n' << std::endl;
     list_destroy(&test2);
    list_destroy(&test3);
list_destroy(&test4);
    return 0;
```

```
~/Desktop/UCSD DSA C++/hw2 main* ) ./hw2
Test 1: 1x + 1
= 2 when x = 1.0

Test 2: 1x^2 - 1
= 3.1209 when x = 2.03

Test 3: - 3x^3 + 0.5x^2 - 2x
= -372.5 when x = 05.0

Test 4: - 0.3125x^4 - 9.915x^2 - 7.75x - 40
= -72731671.686258 when x = 123.45
```

Final Imports:

```
#include "list.h"
#include <iostream>
#include <stdio.h>
#include <stdlib.h>
#include <iomanip>
#include <cmath>
```