



# Yarn Spinner

## Speech Bubbles for Yarn Spinner

v1.1.22

Thanks for buying and installing Speech Bubbles for Yarn Spinner. Your purchase helps us to keep making Yarn Spinner.

This Unity package helps you create speech bubbles for your Yarn Spinner dialogue. It includes a set of prefabs that you can use to quickly add speech bubbles to your game.

It requires Yarn Spinner 2.4 or newer. You will need to install the Yarn Spinner for Unity package alongside this package to use it.

Visit <https://docs.yarnspinner.dev/add-ons/about-add-ons> for comprehensive documentation.

We also recommend you join the Official Discord at <https://discord.gg/yarnspinner>!

### Getting Help

The main Yarn Spinner Documentation, including [full API docs](https://docs.yarnspinner.dev) and guides, is available at: <https://docs.yarnspinner.dev>.

If you have specific questions, or want to hang out with other Yarn Spinner users you can join our Discord at <https://discord.gg/yarnspinner>.

### Changelog

The full historical changelog can be seen in [the Yarn Spinner Documentation](https://docs.yarnspinner.dev).

### Releases

- Speech Bubbles for Yarn Spinner 1.1.22 (1 February 2023)
  - Initial release on Unity Asset Store.
  - Updated namespaces for example scripts.
- Speech Bubbles for Yarn Spinner 1.1.12 (13 December 2023)
  - Fixed an error in DependencyInstaller, a script used in the samples, that caused builds to fail.
  - `BubbleDialogueView.autoAdvance` now defaults to `false`. (Previously, it defaulted to `true`.)
- Speech Bubbles for Yarn Spinner 1.1.7 (1 December 2023)
  - Made the presentation curve of Casual Bubble and Formal Bubble (and, by extension, all of its variants) start at zero, not 0.002. This fixes an issue where bubbles would not completely become invisible when they were dismissed.
  - Fixed an issue where the Bowtangle shape would cause errors to appear in the console if a bubble had zero width or height.
  - Added an option on BubbleDialogueView to pre-cache Bubble objects for every character in the scene.
    - If a character is added after the scene starts, and a bubble is needed, the bubble will be created on-demand.
    - This reduces potential performance hitches when creating a new bubble during dialogue.
- Speech Bubbles for Yarn Spinner 1.1.0 (29 November 2023)
  - Added a Squircle background shape.
  - Fixed an issue in the Sidescroller sample scene that caused background elements to not be layered correctly.
  - Added a dependency-checker object to the Sidescroller scene.
  - Fixed an issue where UnityEngine.VisualScripting was being referenced in scripts that it should not have been.
- Speech Bubbles for Yarn Spinner 1.0 (22 November 2023)
  - Initial release

## Credits

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This Yarn Spinner Add-on requires the use of Yarn Spinner for Unity. Yarn Spinner for Unity is a separate project, and is available under the MIT license, for more details please see [the Yarn Spinner site](#).

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## Updates

As we further develop our products we may charge an upgrade fee for future major versions. You will always be able to use a previously purchased version of our products, as long as the version of Unity and Yarn Spinner that it targets is still supported.