

3.1

Interpolation and the Lagrange Polynomial

Ex: Suppose we want to find the line
that passes through (x_0, y_0) and (x_1, y_1)

then

$$P(x) = ax + b \quad \text{and}$$

$$y_0 = P(x_0) = ax_0 + b \quad y_1 = P(x_1) = ax_1 + b$$

(set $b = b$)

$$y_0 - ax_0 = y_1 - ax_1$$

$$ax_1 - ax_0 = y_1 - y_0$$

$$a(x_1 - x_0) = y_1 - y_0$$

$$\begin{cases} y_0 = ax_0 + b \\ y_1 = ax_1 + b \end{cases}$$

system of equations

$$a = \frac{y_1 - y_0}{x_1 - x_0} \Rightarrow b = y_1 - ax_1$$

$$= y_1 - \frac{y_1 - y_0}{x_1 - x_0} x_1$$

$$= \frac{y_1(x_1 - x_0) - x_1(y_1 - y_0)}{x_1 - x_0}$$

so $P(x) = ax + b = \left(\frac{y_1 - y_0}{x_1 - x_0} \right)x + b \rightarrow \frac{y_1(x_1 - x_0) - x_1(y_1 - y_0)}{x_1 - x_0}$

this is difficult to extend to more than two points
 (but it is possible). It requires to solve a $n \times n$ system
 of equations.

There is an easier way of doing it! Consider the
 polynomial

$$P(x) = \frac{(x-x_0)}{(x_1-x_0)} y_0 + \frac{(x-x_0)}{(x_1-x_0)} y_1$$

Note that this polynomial interpolates the points $(x_0, y_0), (x_1, y_1)$

since $P(x_0) = \left(\frac{x_0 - x_1}{x_0 - x_1} \right) y_0 + \left(\frac{x_0 - x_0}{x_1 - x_0} \right) y_1 = y_0$

$$P(x_1) = y_1$$

The form makes it easy to solve for the polynomial that interpolates.

Ex: Find the line that connects $(1, 5)$ and $(2, 7)$
 (x_0, y_0) (x_1, y_1)

$$L_0(x) \cdot y_0 + L_1(x) \cdot y_1$$

so $P(x) = \frac{(x-2)}{(1-2)}(5) + \frac{(x-1)}{(2-1)}(7)$

$$= -5(x-2) + 7(x-1)$$

$$= -5x + 10 + 7x - 7$$

$$P(x) = 2x + 3$$

How to extend to higher dimensions?

Let's try 3×3 .

We want

$$P(x) = L_{2,0}(x)y_0 + L_{2,1}(x)y_1 + L_{2,2}(x)y_2$$

Goal: If $x=x_0$, then $P(x_0)=y_0 \Rightarrow$ means $L_{2,0}(x_0)=1$
 $L_{2,1}(x_0)=0$
 $L_{2,2}(x_0)=0$

$$\Rightarrow P(x_1)=y_1 \Rightarrow \text{means}$$

$$\begin{aligned}L_{2,0}(x_1) &= 0 \\L_{2,1}(x_1) &= 1 \\L_{2,2}(x_1) &= 0\end{aligned}$$

$$\Rightarrow P(x_2)=y_2 \Rightarrow \text{means}$$

$$\begin{aligned}L_{2,0}(x_2) &= 0 \\L_{2,1}(x_2) &= 0 \\L_{2,2}(x_2) &= 1\end{aligned}$$

$$L_{2,0}(x) = \frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)}$$

$$L_{2,1}(x) = \frac{(x-x_0)(x-x_2)}{(x_1-x_0)(x_1-x_2)}$$

$$L_{2,2}(x) = \frac{(x-x_0)(x-x_1)}{(x_2-x_0)(x_2-x_1)}$$

Ihm Lagrange Interpolating Polynomial.

If x_0, x_1, \dots, x_n are $(n+1)$ distinct numbers
 $f(x)$ function whose values are given at each x_i ,
then there exists a unique polynomial of degree at most n
with the property

$$f(x_k) = P(x_k), \text{ where}$$

$$P(x) = f(x_0)L_{n,0}(x) + \dots + f(x_n)L_{n,n}(x) = \sum_{k=0}^n f(x_k)L_{n,k}(x)$$

where

$$L_{n,k}(x) = \frac{(x-x_0)(x-x_1)\dots(x-x_{k-1})(x-x_{k+1})\dots(x-x_n)}{(x_k-x_0)(x_k-x_1)\dots(x_k-x_{k-1})(x_k-x_{k+1})\dots(x_k-x_n)}$$

(If it is clear, then the n is dropped from $L_{n,k}(x) = L_k(x)$)

Ex Find the polynomial that fits $f(x) = y_x$ between

1 and 4 where we use the points \rightarrow

$$\text{So } L_0(x) = \frac{(x - \frac{2}{3})(x - 3)(x - 4)}{(1 - \frac{2}{3})(1 - 3)(1 - 4)} = \frac{(3x-2)(x-4)(x-3)}{6} \quad \begin{cases} f(1) = 1 \\ f(\frac{2}{3}) = \frac{3}{2} \\ f(3) = 1/3 \\ f(4) = 1/4 \end{cases}$$

$$L_1(x) = \frac{(x-1)(x-3)(x-4)}{(\frac{2}{3}-1)(\frac{2}{3}-3)(\frac{2}{3}-4)} = \frac{-27(x-1)(x-3)(x-4)}{70}$$

$$L_2(x) = \frac{(x-1)(x-\frac{2}{3})(x-4)}{(3-1)(3-\frac{2}{3})(3-4)} = \frac{-(3x-2)(x-4)(x-1)}{14}$$

$$L_3(x) = \frac{(x-1)(x-\frac{2}{3})(x-3)}{(4-1)(4-\frac{2}{3})(4-3)} = \frac{(3x-2)(x-1)(x-3)}{30}$$

so

$$P(x) = 1 \cdot L_0(x) + \frac{3}{2} \cdot L_1(x) + \frac{1}{3} L_2(x) + \frac{1}{4} L_3(x)$$

$$P(x) = -\frac{1}{24} (3x^3 - 26x^2 + 73x - 74)$$

$$\text{Try } P(2) - \text{should be } 1/2 = -\frac{1}{24} 3(2)^3 - 26(2)^2 - 73(2) - 74 = \frac{1}{3}$$

Error bound

If x_0, x_1, \dots, x_n are distinct #'s in $[a, b]$

$f \in C^{n+1}[a, b]$, then

for each $x \in [a, b]$, a number $\xi(x)$ in (a, b) exists

with

$$f(x) = P(x) + \frac{f^{(n+1)}(\xi(x))}{(n+1)!} (x - x_0)(x - x_1) \cdots (x - x_n)$$

Note the similarity to Taylor error term $\frac{f^{(n+1)}(\xi(x))}{(n+1)!} (x - x_0)^{n+1}$

all info
concentrated
here.

We can use this to approx a complicated function,
as long as we know the $(n+1)^{\text{st}}$ deriv of $f(x)$

For example, let us form a partition of the interval from 0 to 1, separated by h , (a constant step size),

$$\text{Then } x_j = 0 + jh = jh \quad \text{and } x_{j+1} = (j+1)h$$

What should h be in order to make linear interpolation be at most off by 10^{-6} ? for $f(x) = e^x$ (over $[0, 1]$)

$$\text{So } |f(x) - P(x)| = \frac{f^{(2)}(\xi)}{2!} |x - x_j| |x - x_{j+1}|$$

$$= \frac{f^{(2)}(\xi)}{2!} |x - jh| |x - (j+1)h| \leq \frac{1}{2} e^{\max_{x_j \leq x \leq x_{j+1}} |(x - jh)(x - (j+1)h)|}$$

Note: If $g(x) = (x - jh)(x - (j+1)h) \Rightarrow \text{find } \max |g(x)| \Rightarrow g'(x) \stackrel{\text{set}}{=} 0$

$$g'(x) = (x - jh) + x - (j+1)h = 2x - (2j+1)h = 0 \Rightarrow x = (j + \frac{1}{2})h$$

$$\begin{aligned} \text{So } \max_{x_j \leq x \leq x_{j+1}} |g(x)| &= |g((j + \frac{1}{2})h)| = \left| \left[(j + \frac{1}{2})h - jh \right] \left[(j + \frac{1}{2})h - (j+1)h \right] \right| \\ &= \left(\frac{1}{2}h \right) \left(-\frac{1}{2}h \right) = \frac{h^2}{4} \end{aligned}$$

This means that the error is bounded by $|f(x) - P(x)| \leq \frac{e}{2} \cdot \frac{h^2}{4} = \frac{eh^2}{8}$

Thus, we should choose h such that

$$\frac{e h^2}{8} \leq 10^{-6} \Rightarrow h < \sqrt{\frac{8}{e} 10^{-6}} = .0017155$$

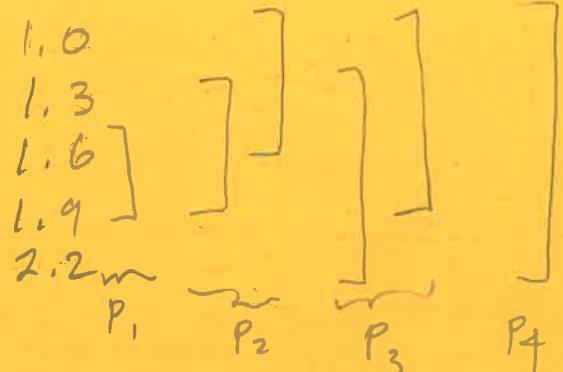
One logical choice for h would be $h = .001$

(When $h = .001$, the bound on the error is $.000001/10^6$)

What if you have no idea about the derivs of $f(x)$?
(or you don't know $f(x)$ explicitly (a formula))

n	x	$f(x)$
0	1.0	1
1	1.3	.897470696306
2	1.6	.893515349288
3	1.9	.961765831907
4	2.2	1.10180249088

Suppose we're interested in computing $f(1.45)$ from the table, which would be the best interpreting polynomial to use?



$$P_1(1.45) = \frac{(1.45 - 1.6)}{(1.3 - 1.6)} (.8974\dots)$$

$$\begin{aligned} &+ \frac{(1.45 - 1.3)}{(4.6 - 1.3)} (.8935\dots) \\ &= .895493022797 \end{aligned}$$

Other ^{Nodes}:

$$\hat{P}_2 = \sum_{\{1,2,3\}} = .883171278213$$

$$\hat{P}_3 = \sum_{\{1,2,3,4\}} = .886441065762$$

$$\hat{P}_4 = \sum_{\{1,2,3,4\}} = .884819286152$$

$$\hat{P}_5 = \sum_{\{1,2,3,4,5\}} = .885427453506$$

$$\begin{aligned}
 P_2 &= \frac{(1.45 - 1.6)(1.45 - 1.9)}{(1.3 - 1.6)(1.3 - 1.9)} (.8974\dots) + \\
 &\quad \frac{(1.45 - 1.3)(1.45 - 1.9)}{(1.6 - 1.3)(1.6 - 1.9)} (.8935\dots) + \\
 &\quad \frac{(1.45 - 1.3)(1.45 - 1.6)}{(1.9 - 1.3)(1.9 - 1.6)} (.9617\dots) \\
 &= .886467294092
 \end{aligned}$$

The real answer to $f(1.45) = .88566138027$
 This gives the following errors for $|P_n(1.45) - f(1.45)|$

Poly	Error
P_1	9.83×10^{-3}
P_2	8.06×10^{-4}
\hat{P}_2	2.49×10^{-3}
P_3	7.80×10^{-4}
\hat{P}_3	8.42×10^{-4}
P_4	2.34×10^{-4}

Note: The smallest error does not always go with the largest n . Note the difference between P_2 & \hat{P}_3

Note:

- 1) Error term is difficult to apply
 (you don't always know which is best)
- 2) If you compute P_2 , it doesn't help when computing P_3, P_4 , etc.

A fix \Rightarrow Neville's Method. We can recursively generate Lagrange polynomial approximations.

DEF: Let f be def at x_0, x_1, \dots, x_n . Suppose m_1, m_2, \dots, m_k are k distinct integers with $0 \leq m_i \leq k$ ($k \leq n$) The Lagrange poly that agrees with f at those k pts is called P_{m_1, m_2, \dots, m_k} .

Ex': Take our example from before

$$\begin{array}{ll} \text{old name} & \text{new name} \\ P_1 = P_{2,3} & P_3 = P_{1,2,3,4} \end{array}$$

$$P_2 = P_{1,2,3} \quad \hat{P}_3 = P_{0,1,2,3}$$

$$\hat{P}_2 = P_{0,1,2} \quad P_4 = P_{0,1,2,3,4}$$

Thm 3.5 Let f be def at x_0, \dots, x_n

Let $x_i \neq x_j$ be two distinct numbers in this set.

Then

$$P(x) = \frac{(x-x_j) P_{0,1,\dots,j-1,j+1,\dots,k}(x) - (x-x_i) P_{0,1,\dots,i-1,i+1,\dots,k}(x)}{(x_i - x_j)}$$

$\text{L} = 2$
 $\text{C} =$

is the k^{th} Lagrange poly that interpolates f at the $k+1$ pts

x_0, x_1, \dots, x_k . In other words, $P = P_{0,1,2,\dots,k}$

this implies we can generate the interpolating poly.
recursively

For example, suppose we know $P_{0,1,2}$, then $P_{0,1,2,3} = \frac{(x-x_0) P_{1,2} - (x-x_2) P_{0,1}}{x_0 - x_2}$

Table

x_0

$$P_0 = Q_{0,0}$$

x_1

$$P_1 = Q_{1,0}$$

$$P_{0,1} = Q_{1,1}$$

x_2

$$P_2 = Q_{2,0}$$

$$P_{1,2} = Q_{2,1}$$

$$P_{0,1,2} = Q_{2,2}$$

x_3

$$P_3 = Q_{3,0}$$

$$P_{2,3} = Q_{3,1}$$

$$P_{1,2,3} = Q_{3,2}$$

$$P_{0,1,2,3} = Q_{3,3}$$

x_4

$$P_4 = Q_{4,0}$$

$$\underbrace{P_{3,4}}_{\substack{\text{Taken} \\ \text{2 at} \\ \text{a time}}} = Q_{4,1}$$

$$P_{2,3,4} = Q_{4,2}$$

$$P_{1,2,3,4} = Q_{4,3}$$

$$P_{0,1,2,3,4} = Q_{4,4}$$

(Note: $P_i = f(x_i) = y_i$)

\uparrow
note numbers
are consecutive

$$\text{So } Q_{i,j} = P_{i,j, i+j+1, \dots, i}$$

Example from our problem.