# **TONY WANG**

## -TENGYUE-

Computer Engineering | NLP/ML/MR | Product Management | Filmmaking

## **EXPERIENCE**

## **Apple, Inc.** – Product Manager Intern

Cupertino, CA, Sep 2019 - Dec 2019

Collaborated with a cross-functional team to develop ML product roadmaps. Identified, analyzed and drove Search Ads product features with data-driven frameworks. Discovered and developed monetization opportunities in global markets. Presented to senior leaders at organization level meetings.

# **Amazon Visual Search & AR** – Software Development Engineer

Atlanta, GA, Sep 2018 - Dec 2018

Coordinated and delivered 2 Agile fashion oriented visual search projects in 2 months. Reduced 3D image processing time by 92% via parallel cloud computing. Conducted research on potential deep learning image segmentation solutions in Amazon Partfinder service. Presented at cross-organization conferences.

## **McAfee Inc.** – Release Engineer

Waterloo, ON, Jan 2018 - Apr 2018

Managed 200+ virtual machines and servers. Introduced Chef automation infrastructure to the company. Led the development of a cybersecurity slack integration using NLP and presented at company-wide conferences.

# **Autodesk Canada Co.** – Software Developer

Montréal, QC, May 2017 - Aug 2017

Managed an administration dashboard project with agile. Completed 50+ tickets on Fusion 360 regarding front and back-end geometric computing.

## **Kik Interactive Inc.** – Full Stack Developer

Waterloo, ON, Sep 2016 - Dec 2016

Developed 20+ significant features on the ChatBot platform and delivered a comprehensive data migration affecting 9 million monthly users.

#### **EDUCATION**

## **UWaterloo**, Candidate - *B.A.Sc., Computer Engineering*

Waterloo, ON, Sep 2015 - Apr 2020

Minoring in Cognitive Science. Studying artificial intelligence, linguistics, robotics, pattern recognition, deep learning, security, and operating systems.

# **SZ Institute of Technology,** Student — *Graphic Design*

Shenzhen, China, Sep 2012 - Feb 2014

Studied computer-aided design, digital art, animation, and fine arts.

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### PROJECT MANAGEMENT

SDLC Models, Jira, Trello

#### **LANGUAGES**

Python, C, C++, Java, Javascript, Groovy, Perl, ARM assembly, VHDL

#### DEVELOPMENT

Android, Unity, ReactJS, AngularJS, VueJS, WebGL, Three.js, NodeJS, Express, Webapp2, Flask, Socket.io

MongoDB, PostgreSQL, Ndb, Tensorflow, Caffe, OpenCV, Mask R-CNN, Choregraphe, DeVise, SlackBot, KikBot

#### **OTHERS**

AWS, GCS, Gdlp, Redis, Fabric Jenkins, Chef, Vsphere, Scikit-learn, Jupyter Notebooks

## PROJECTS [GITHUB]

NLP Meeting Minutes
Transcription / Automatic
Summarizer
ML / RCNN Image/Video
Recognition on Firearms
AR Mobile Workstation
Unity Third Person Parkour
Mecanim Controller

### **AWARDS**

Finalist in the Procida International Film Festival Finalist in Newark International Film Festival Official Selection for Lift-Off Film Festival