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<pre> #include <sys/socket.h> /* iM-^FM-^Li4M-^S e'M-^@e' .. iM-^U'iM-^HM-^X */ #include <arpa/inet.h> /* iM-^FM-^Li4M-^S iSM-^@iM-^[M-^PiM-^]M-^D iM-^M-^Di M-^UM-^ \ e'M-^AiCM-^E iM-^U'iM-^HM-^X */ #include <sys/stat.h> #include <stdio.h> /* iM-^QM-^ \iM-^@ iM-^M-^EiM-^ \e' ¥ e'M-^@e' .. */ #include <string.h> /* e' iM-^M-^PiM-^W' e'M-^@e' .. */ #include <unistd.h> /* e'M-^AiCM-^E iM-^KM-^ \iM-^JMiM-^EM-^ \ iM-^U'iM-^HM-^X */ #define MAXLINE 1024 int main(int argc, char **argv) { struct sockaddr_in serveraddr; int server_sockfd; int client_len; char buf[MAXLINE]; if ((server_sockfd = socket(AF_INET, SOCK_STREAM, 0)) == -1) { perror("error:"); return 1; } /* iM-^W^e^2^iM-^ZM-^Ti^2-iM-^U iM-^DM-^ \e^2M-^DiM-^]M-^X if4iM-^FM-^LiM-^Y M-^@ iM-^O-iM-^J,e^2M-^HiM-^X, iM-^TM-^Dë;M-^ \iM-^F i½M-^ \eM-^S±iM-^]M-^D iSM-^@i M-^UiM-^UM-^ \eM-^K. */ server_sockfd = socket(AF_INET, SOCK_STREAM, 0); serveraddr.sin_family = AF_INET; serveraddr.sin_addr.s_addr = inet_addr("127.0.0.1"); serveraddr.sin_port = htons(3600); client_len = sizeof(serveraddr); /* iM-^DM-^ \e^2M-^DiM-^WM-^P iM-^W^e^2^iM-^JM-^D iM-^KM-^ \eM-^OM-^DiM-^UM-^ \e M-^K. */ if (connect(server_sockfd, (struct sockaddr *)&serveraddr, client_len) == - 1) { perror("connect error:"); return 1; } memset(buf, 0x00, MAXLINE); read(0, buf, MAXLINE); /* iM-^B^e^3'eM-^SM-^ \ iM-^M-^Eë ¥iM-^]M-^D e,^e M-^Kë!^eM-^K. */ if (write(server_sockfd, buf, MAXLINE) <= 0) /* iM-^M-^Eë ¥ e'M-^[iM-^]M-^@ eM-^M^iM-^] iM-^D^e^¥¼ iM-^DM-^ \e^2M-^Dë;M-^ \ i M-^DiM-^F;iM-^UM-^ \eM-^K. */ { perror("write error:"); return 1; } memset(buf, 0x00, MAXLINE); /* iM-^DM-^ \e^2M-^Dë;M-^ \ eIM-^@iM-^D eM-^M^iM-^] iM-^D^e^¥¼ iM-^]½eM-^JM-^Të M-^K. */ while(1) { if (read(server_sockfd, buf, MAXLINE) > 0) { printf("read:%s\n", buf); break; } } </pre>		

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<pre> } close(server_sockfd); return 0; } </pre>		