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echo server multi.c
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#include <sys/time.h>
#include <sys/types.h>
#include <unistd.h>
#include <sys/socket.h>
#include <sys/types.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <stdio.h>
#include <string.h>
#define MAXLINE 1024
#define PORTNUM 3600
#define SOCK SETSIZE 1021
int client_index = 0;
int stack[3];
int top = -1;
struct data
        char buf[MAXLINE];
        int num;
};
int main(int argc, char **argv)
        int listen_fd, client_fd;
        socklen_t addrlen;
        int fd_num;
        int \max fd = 0;
        int sockfd;
        int i= 0;
       fd set readfds, allfds;
        struct data rdata;
        int num = 0;
        char buf[MAXLINE] = "";
        struct sockaddr_in server_addr, client_addr;
        if((listen_fd = socket(AF_INET, SOCK_STREAM, 0)) == -1)
                perror ("socket error");
                return 1;
        memset((void *)&server_addr, 0x00, sizeof(server_addr));
        server_addr.sin_family = AF_INET;
        server_addr.sin_addr.s_addr = htonl(INADDR_ANY);
        server_addr.sin_port = htons(PORTNUM);
        if(bind(listen_fd, (struct sockaddr *)&server_addr, sizeof(server_addr))
 == -1)
                perror ("bind error");
                return 1;
        if(listen(listen_fd, 5) == -1)
                perror ("listen error");
                return 1;
        FD_ZERO(&readfds);
       FD_SET(listen_fd, &readfds);
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echo_server_multi.c
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        maxfd = listen_fd;
        while(1)
                 allfds = readfds;
                printf("Select Wait %d\n", maxfd);
                 fd_num = select(maxfd + 1 , &allfds, (fd_set *)0, (fd_set *)0, N
ULL);
                if (FD_ISSET(listen_fd, &allfds))
                         addrlen = sizeof(client_addr);
                         client_fd = accept(listen_fd,
                                          (struct sockaddr *) &client_addr, &addrle
n);
                         FD_SET(client_fd, &readfds);
                         if (client_fd > maxfd)
                                 maxfd = client_fd;
                         printf("Accept OK\n");
                         continue;
                if (client_index == 3)
                         close(client_fd);
                         break;
                 for (i = 0; i <= maxfd; i++)</pre>
                         sockfd = i;
                         if (FD_ISSET(sockfd, &allfds))
                                 stack[++top] = sockfd;
                                 if (read(sockfd, (char*)&rdata, sizeof(rdata)) <</pre>
= 0)
                                          close(sockfd);
                                          FD_CLR(sockfd, &readfds);
                                 else
                                          if (strncmp(rdata.buf, "quit\n", 5) ==0)
                                                  close(sockfd);
                                                  FD_CLR(sockfd, &readfds);
                                          else
                                                  printf("Read: %s and %d\n", rdata.b
uf, ntohl(rdata.num));
                                                  num += ntohl(rdata.num);
                                                  strcat(buf, rdata.buf);
                                                  client_index++;
                                 if (--fd_num <= 0)
                                          break;
        for( int j = 0; j < 3; j++)
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echo_server_multi.c
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                    rdata.num = htonl(num);
strcpy(rdata.buf, buf);
write(stack[top--], (char*)&rdata, sizeof(rdata));
```