Maximum Likelihood Estimation (MLE) Regularizations

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References

The contents of this document are taken mainly from the follow sources:

• Kevin P. Murphy. Probabilistic Machine Learning: An Introduction. ¹

¹https://probml.github.io/pml-book/book1.html

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Introduction

- The process of estimating θ from \mathcal{D} is called **model fitting**, or **training**, is at the heart of machine learning.
- ullet There are many methods for estimating ullet, and they involve an optimization problem of the form

$$\hat{\boldsymbol{\theta}} = \operatorname*{argmin}_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta})$$

where $\mathcal{L}(\theta)$ is some kind of loss function or objective function.

- The process of quantifying uncertainty about an unknown quantity estimated from a finite sample of data is called inference.
- In deep learning, the term "inference" refers to "prediction", namely computing

$$p(y|x, \hat{\boldsymbol{\theta}})$$

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Maximum Likelihood Estimation

 The most common approach to parameter estimation is to pick the parameters that assign the highest probability to the training data.
 This is called maximum likelihood estimation or MLE.

$$\hat{\boldsymbol{\theta}}_{\mathtt{mle}} = \operatorname*{argmax}_{\boldsymbol{\theta}} p(\mathcal{D}|\boldsymbol{\theta})$$

 We usually assume the training examples are "independent and identically distributed", and are sampled from the same distribution (i.e., the iid assumption). The conditional likelihood becomes

$$p(\mathcal{D}|\boldsymbol{\theta}) = p(y_1, y_2, \dots, y_N|x_1, x_2, \dots, x_N, \boldsymbol{\theta}) = \prod_{n=1}^N p(y_n|\boldsymbol{x}_n, \boldsymbol{\theta})$$

 We usually work with the log likelihood, which decomposes into a sum of terms, one per example.

$$LL(\boldsymbol{\theta}) = \log p(\mathcal{D}|\boldsymbol{\theta}) = \log \prod_{n=1}^{N} p(y_n|\boldsymbol{x}_n, \boldsymbol{\theta}) = \sum_{n=1}^{N} \log p(y_n|\boldsymbol{x}_n, \boldsymbol{\theta})$$

Maximum Likelihood Estimation

The MLE is given by

$$\hat{\boldsymbol{\theta}}_{\mathtt{mle}} = \operatorname*{argmax}_{\boldsymbol{\theta}} \sum_{n=1}^{N} \log p(y_n | \boldsymbol{x}_n, \boldsymbol{\theta})$$

 Because most optimization algorithms are designed to minimize cost functions, we redefine the objective function to be the conditional negative log likelihood or NLL:

$$\mathtt{NLL}(oldsymbol{ heta}) = -\log p(\mathcal{D}|oldsymbol{ heta}) = -\sum_{n=1}^N \log p(y_n|oldsymbol{x}_n, oldsymbol{ heta})$$

Minimizing this will give the MLE.

$$\hat{\boldsymbol{\theta}}_{\texttt{mle}} = \operatorname*{argmin}_{\boldsymbol{\theta}} - \sum_{n=1}^{N} \log p(y_n | \boldsymbol{x}_n, \boldsymbol{\theta})$$

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Bernoulli Random Variables

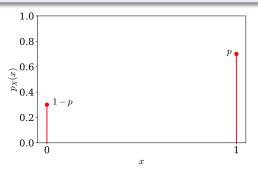
- A Bernoulli r.v. X takes two possible values, usually 0 and 1, modeling random experiments that have two possible outcomes (e.g., "success" and "failure").
 - e.g., tossing a coin. The outcome is either Head or Tail.
 - e.g., taking an exam. The result is either Pass or Fail.
 - e.g., classifying images. An image is either Cat or Non-cat.

Bernoulli Random Variables

Definition

A random variable X is a Bernoulli random variable with parameter $p \in [0,1]$, written as $X \sim Bernoulli(p)$ if its PMF is given by

$$P_X(x) = \begin{cases} p, & \text{for } x = 1\\ 1 - p, & \text{for } x = 0. \end{cases}$$



Example

- A bag contains 3 balls, each ball is either red or blue.
- The number of blue balls θ can be 0, 1, 2, 3.
- Choose 4 balls randomly with replacement.
- Random variables X_1, X_2, X_3, X_4 are defined as

$$X_i = \begin{cases} 1, & \text{if the } i\text{-th chosen ball is blue} \\ 0, & \text{if the } i\text{-th chosen ball is red} \end{cases}$$

- After doing the experiment, the following values for X_i 's are observed: $x_1=1, x_2=0, x_3=1, x_4=1.$
- Note that X_i 's are i.i.d. (independent and identically distributed) and $X_i \sim Bernoulli(\frac{\theta}{3})$. For which value of θ is the probability of the observed sample is the largest?

Example

$$P_{X_i}(x) = \begin{cases} \frac{\theta}{3}, & \text{for } x = 1\\ 1 - \frac{\theta}{3}, & \text{for } x = 0 \end{cases}$$

 X_i 's are independent, the joint PMF of X_1, X_2, X_3, X_4 can be written

$$P_{X_1X_2X_3X_4}(x_1,x_2,x_3,x_4) = P_{X_1}(x_1)P_{X_2}(x_2)P_{X_3}(x_3)P_{X_4}(x_4)$$

$$P_{X_1 X_2 X_3 X_4}(1, 0, 1, 1) = \frac{\theta}{3} \cdot \left(1 - \frac{\theta}{3}\right) \cdot \frac{\theta}{3} \cdot \frac{\theta}{3} = \left(\frac{\theta}{3}\right)^3 \left(1 - \frac{\theta}{3}\right)$$

θ	$P_{X_1X_2X_3X_4}(1,0,1,1;\theta)$
0	0
1	0.0247
2	0.0988
3	0

The observed data is most likely to occur for $\theta=2$. We may choose $\hat{\theta}=2$ as our estimate of θ .

MLE for the Bernoulli distribution

- ullet Suppose Y is a random variable representing a coin toss.
- ullet The event Y=1 corresponds to heads, Y=0 corresponds to tails.
- The probability distribution for this rv is the Bernoulli. The NLL for the Bernoulli distribution is

$$\begin{split} \text{NLL}(\theta) &= -\log \prod_{n=1}^{N} p(y_n | \theta) = -\log \prod_{n=1}^{N} \theta^{\mathbb{I}(y_n = 1)} (1 - \theta)^{\mathbb{I}(y_n = 0)} \\ &= -\sum_{n=1}^{N} \mathbb{I}(y_n = 1) \log \theta + \mathbb{I}(y_n = 0) \log (1 - \theta) \\ &= -[N_1 \log \theta + N_0 \log (1 - \theta)] \end{split}$$

where $N_1 = \sum_{n=1}^N \mathbb{I}(y_n=1)$ is the number of heads, and $N_0 = \sum_{n=1}^N \mathbb{I}(y_n=0)$ is the number of tails.

• $N = N_0 + N_1$ is the sample size.

MLE for the Bernoulli distribution

$$NLL(\theta) = -[N_1 \log \theta + N_0 \log(1 - \theta)]$$

The derivative of the NLL is

$$\frac{d}{d\theta} \text{NLL}(\theta) = \frac{-N_1}{\theta} + \frac{N_0}{1-\theta}$$

- The MLE can be found by solving $\frac{d}{d\theta} NLL(\theta) = 0$.
- The MLE is given by

$$\hat{ heta}_{ t mle} = rac{N_1}{N_0 + N_1}$$

which is the empirical fraction of heads.

MLE for the categorical distribution

- Suppose we roll a K-sided dice N times.
- Let $Y_n \in \{1, \dots, K\}$ be the *n*-th outcome, where $Y_n \sim \mathtt{Cat}(\boldsymbol{\theta})$.
- We want to estimate θ from the dataset $\mathcal{D}\{y_n : n = 1 : N\}$.
- The NLL is given by

$$\mathtt{NLL}(oldsymbol{ heta}) = -\sum_k N_k \log heta_k$$

where N_k is the number of times the event Y = k is observed.

 The compute the MLE, we have to minimize the NLL subject to the constraint that

$$\sum_{k=1}^{K} \theta_k = 1$$

MLE for the categorical distribution

We use the method of Lagrange multipliers. The Lagrangian is as

$$\mathcal{L}(\boldsymbol{\theta}, \lambda) = -\sum_{k} N_k \log \theta_k - \lambda \left(1 - \sum_{k} \theta_k\right)$$

ullet Taking derivatives with respect to λ yields the original constraint

$$\frac{\partial \mathcal{L}}{\partial \lambda} = 1 - \sum_{k} \theta_k = 0$$

ullet Taking derivatives with respect to $heta_k$ yields

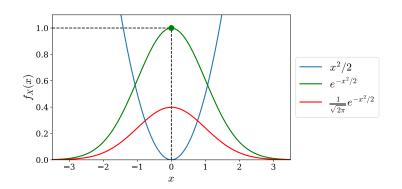
$$\frac{\partial \mathcal{L}}{\partial \theta_k} = -\frac{N_k}{\theta_k} + \lambda = 0 \longrightarrow N_k = \lambda \theta_k$$

ullet We can solve for λ using the sum-to-one constraint

$$\sum_{k} N_k = N = \lambda \sum_{k} \theta_k = \lambda$$

• Thus the MLE is given by $\hat{\theta}_k = \frac{N_k}{\lambda} = \frac{N_k}{N}$, the empirical fraction of times event k occurs.

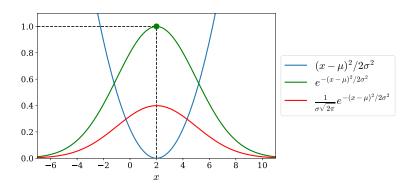
Standard Normal (Gaussian) Random Variable N(0,1)



$$\int_{-\infty}^{\infty} e^{-x^2/2} dx = \sqrt{2\pi}$$

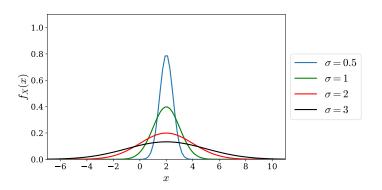
$$f_X(x) = \frac{1}{\sqrt{2\pi}} e^{-x^2/2}$$

General Normal (Gaussian) Random Variable $N(\mu, \sigma^2)$



$$f_X(x) = \frac{1}{\sigma\sqrt{2\pi}}e^{-(x-\mu)^2/2\sigma^2}$$
$$= \frac{1}{\sqrt{2\pi\sigma^2}}\exp\left(-\frac{1}{2\sigma^2}(y-\mu)^2\right)$$
$$E[X] = \mu \quad Var(X) = \sigma^2$$

General Normal (Gaussian) Random Variable $N(\mu, \sigma^2)$



- Smaller σ , narrower PDF.
- Let Y = aX + b $N \sim N(\mu, \sigma^2)$
- Then, E[Y] = aE[X] + b $Var(Y) = a^2\sigma^2$ (always true)
- But also, $Y \sim N(a\mu + b, a^2\sigma^2)$

Example

• We have N=3 data points $y_1=1,\ y_2=0.5,\ y_3=1.5$ which are independent and Gaussian with unknown mean μ and variance 1:

$$y_i \sim \mathcal{N}(\mu, 1)$$

- Likelihood $P(y_1y_2y_3|\mu) = P(y_1|\mu)P(y_2|\mu)P(y_3|\mu)$.
- Consider two guesses $\mu=1.0$ and $\mu=2.5$. Which has higher likelihood?
- Finding the μ that maximizes the likelihood is equivalent to moving the Gaussian until the product $P(y_1|\mu)P(y_2|\mu)P(y_3|\mu)$ is maximized.

MLE for the univariate Gaussian

• $Y \sim \mathcal{N}(\mu, \sigma^2)$ and $\mathcal{D} = \{y_n : n = 1 : N\}$ be an iid sample of size N.

$$p(y|\theta) = \mathcal{N}(y|\mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{1}{2\sigma^2}(y-\mu)^2\right)$$

- We can estimate the parameters $\theta = (\mu, \sigma^2)$ using MLE.
- We derive the NLL, which is given by

$$\begin{aligned} \text{NLL}(\mu, \sigma^2) &= -\sum_{n=1}^{N} \log \left[\left(\frac{1}{2\pi\sigma^2} \right)^{\frac{1}{2}} \exp \left(-\frac{1}{2\sigma^2} (y_n - \mu)^2 \right) \right] \\ &= \frac{1}{2\sigma^2} \sum_{n=1}^{N} (y_n - \mu)^2 + \frac{N}{2} \log(2\pi\sigma^2) \end{aligned}$$

The minimum of this function must satisfy the following conditions

$$\frac{\partial}{\partial \mu}$$
NLL $(\mu, \sigma^2) = 0, \quad \frac{\partial}{\partial \sigma^2}$ NLL $(\mu, \sigma^2) = 0$

MLE for the univariate Gaussian

The solution is given by

$$\hat{\mu}_{\text{mle}} = \frac{1}{N} \sum_{n=1}^{N} y_n = \bar{y}$$

$$\hat{\sigma}_{\text{mle}}^2 = \frac{1}{N} \sum_{n=1}^{N} (y_n - \hat{\mu}_{\text{mle}})^2 = \frac{1}{N} \left[\sum_{n=1}^{N} y_n^2 + \hat{\mu}_{\text{mle}}^2 - 2y_n \hat{\mu}_{\text{mle}} \right] = s^2 - \bar{y}^2$$

$$s^2 \triangleq \frac{1}{N} \sum_{n=1}^{N} y_n^2$$

- The quantities \bar{y} and s^2 are called the **sufficient statistics** of the data because they are sufficient to compute the MLE.
- Sometimes, we might se the estimate for the variance as

$$\hat{\sigma}^2 = \frac{1}{N-1} \sum_{n=1}^{N} (y_n - \hat{\mu}_{\text{mle}})^2$$

which is not the MLE, but is a different kind of estimate.

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 We can make the parameters of the Gaussian to be functions of some input variables

$$p(y|\mathbf{x};\boldsymbol{\theta}) = \mathcal{N}(y|f_{\mu}(\mathbf{x};\boldsymbol{\theta}), f_{\sigma}(\mathbf{x};\boldsymbol{\theta})^2)$$

 $f_{\mu}(x; \boldsymbol{\theta}) \in \mathbb{R}$ predicts mean, and $f_{\sigma}(x; \boldsymbol{\theta}) \in \mathbb{R}_{+}$ predicts variance.

- It is common to assume that the variance is *fixed*, and is *independent* of the input. This is called **homoscedastic regression**.
- Furthermore, it is common to assume the mean is a linear function of the input. The resulting model is called linear regression.

$$p(y|\mathbf{x}; \boldsymbol{\theta}) = \mathcal{N}(y|\mathbf{w}^T\mathbf{x} + b, \sigma^2)$$

where $\boldsymbol{\theta} = (\boldsymbol{w}, b, \sigma)$.

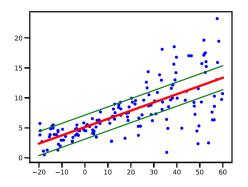


Figure: Linear regression using Gaussian output with mean $\mu(x) = b + wx$ and fixed variance σ^2 .

- The figure plots the 95% predictive interval $[\mu(x)-2\sigma,\mu(x)+2\sigma].$
- This is the uncertainty in the predicted observation y given x, and capture the variablity in the blue dots.

Linear regression model

$$p(y|\boldsymbol{x};\boldsymbol{\theta}) = \mathcal{N}(y|\boldsymbol{w}^T\boldsymbol{x}, \sigma^2)$$

where $\boldsymbol{\theta} = (\boldsymbol{w}, \sigma^2)$, and $\boldsymbol{w} = (b, w_1, w_2, \dots, w_D)$.

ullet Assume that σ^2 is fixed, we estimate the weights $oldsymbol{w}$. The NLL is

$$\mathrm{NLL}(\boldsymbol{w}) = -\sum_{n=1}^{N} \log \left[\left(\frac{1}{2\pi\sigma^2} \right)^{\frac{1}{2}} \exp \left(-\frac{1}{2\sigma^2} (y_n - \boldsymbol{w}^T \boldsymbol{x}_n)^2 \right) \right]$$

 Dropping the *irrelevant* additive constants gives the simplified objective, known as the **residual sum of squares** or **RSS**:

$$RSS(\boldsymbol{w}) = \sum_{n=1}^{N} (y_n - \boldsymbol{w}^T \boldsymbol{x}_n)^2 = \sum_{n=1}^{N} r_n^2$$

where r_n is the n-th **residual error**.

Residual sum of squares or RSS:

$$RSS(\boldsymbol{w}) = \sum_{n=1}^{N} (y_n - \boldsymbol{w}^\mathsf{T} \boldsymbol{x}_n)^2$$

• Mean squared error or MSE:

$$\mathrm{MSE}(\boldsymbol{w}) = \frac{1}{N} \sum_{n=1}^{N} (y_n - \boldsymbol{w}^\mathsf{T} \boldsymbol{x}_n)^2$$

• Root mean squared error or RMSE:

$$\mathtt{RMSE}(\boldsymbol{w}) = \sqrt{\mathtt{MSE}(\boldsymbol{w})} = \sqrt{\frac{1}{N} \sum_{n=1}^{N} (y_n - \boldsymbol{w}^\mathsf{T} \boldsymbol{x}_n)^2}$$

 We can compute the MLE by minimizing the NLL, RSS, MSE, or RMSE. All give the same results.

The RSS can be written in matrix notation as follows

$$RSS(\boldsymbol{w}) = \sum_{n=1}^{N} (y_n - \boldsymbol{w}^{\mathsf{T}} \boldsymbol{x}_n)^2 = \|\boldsymbol{X} \boldsymbol{w} - \boldsymbol{y}\|_2^2 = (\boldsymbol{X} \boldsymbol{w} - \boldsymbol{y})^{\mathsf{T}} (\boldsymbol{X} \boldsymbol{w} - \boldsymbol{y})$$

The gradient is given by

$$abla_{oldsymbol{w}} \mathtt{RSS}(oldsymbol{w}) = oldsymbol{X}^\mathsf{T} oldsymbol{X} oldsymbol{w} - oldsymbol{X}^\mathsf{T} oldsymbol{y}$$

ullet Setting the gradient to zero $abla_{oldsymbol{w}}\mathtt{RSS}(oldsymbol{w}) = oldsymbol{0}$ and solving gives

$$X^{\mathsf{T}}Xw = X^{\mathsf{T}}y$$

- These are known as the normal equations.
- The MLE solution \hat{w}_{mle} is called the **ordinary least squares (OLS)** solution:

$$\hat{\boldsymbol{w}}_{\mathtt{mle}} = \operatorname*{argmin}_{\boldsymbol{w}} \mathtt{RSS}(\boldsymbol{w}) = (\boldsymbol{X}^{\mathsf{T}} \boldsymbol{X})^{-1} \boldsymbol{X}^{\mathsf{T}} \boldsymbol{y}$$

$$\hat{\boldsymbol{w}}_{\mathtt{mle}} = \operatorname*{argmin}_{\boldsymbol{w}} \mathtt{RSS}(\boldsymbol{w}) = (\boldsymbol{X}^{\mathsf{T}} \boldsymbol{X})^{-1} \boldsymbol{X}^{\mathsf{T}} \boldsymbol{y}$$

- The quantity $X^{\dagger} = (X^{\mathsf{T}}X)^{-1}X^{\mathsf{T}}$ is the (left) pseudo-inverse of the (non-square) matrix X.
- Is the solution $\hat{w}_{\mathtt{mle}}$ unique?
- ullet The gradient is $abla_{oldsymbol{w}}\mathtt{RSS}(oldsymbol{w}) = oldsymbol{X}^\mathsf{T}oldsymbol{X}oldsymbol{w} oldsymbol{X}^\mathsf{T}oldsymbol{y}.$ Then, the Hessian is

$$oldsymbol{H}(oldsymbol{w}) = rac{\partial^2}{\partial oldsymbol{w}^2} \mathtt{RSS}(oldsymbol{w}) = oldsymbol{X}^\mathsf{T} oldsymbol{X}$$

• If X is full rank (i.e., the columns of X are linearly independent), then H is positive definite, since for any v, we have

$$\boldsymbol{v}^\mathsf{T}(\boldsymbol{X}^\mathsf{T}\boldsymbol{X})\boldsymbol{v} = (\boldsymbol{X}\boldsymbol{v})^\mathsf{T}(\boldsymbol{X}\boldsymbol{v}) = \|\boldsymbol{X}\boldsymbol{v}\|^2 > 0$$

ullet In the full rank case, the $\mathtt{RSS}(oldsymbol{w})$ has a unique global minimum.

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Overfitting

- MLE will try to pick parameters that minimize loss on the training set, but this may not result in a model that has low loss on future data. This is called **overfitting**.
- Ex: We want to predict the probability of heads when tossing a coin.
- We toss it N=3 times and observe 3 heads. The MLE is

$$\hat{\theta}_{\text{mle}} = \frac{N_1}{N_0 + N_1} = \frac{3}{3+0} = 1$$

- If we use this $\mathrm{Ber}(y|\hat{\theta}_{\mathtt{mle}})$ to make predictions, we will predict that all future coin tosses will also be heads!!!
- The model has enough parameters to perfectly fit the observed training data, so it can perfectly match the empirical distribution.
- In most cases, the empirical distribution is not the same as the true distribution. Putting all the probability mass on the observed set of N examples will not leave over any probability for novel data in the future. The model may not generalize.

Example: MLE for Linear Regression

Example 1:

- ullet Training data: $m{x}_1 = egin{bmatrix} 1 \ 0 \end{bmatrix}, \ y_1 = 1 \quad m{x}_2 = egin{bmatrix} 1 \ \epsilon \end{bmatrix}, \ y_2 = 1.$
- $\bullet \ \, \boldsymbol{X} = \begin{bmatrix} 1 & 0 \\ 1 & \epsilon \end{bmatrix}, \quad \boldsymbol{y} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$
- $\hat{\boldsymbol{w}}_{\text{mle}} = (\boldsymbol{X}^{\mathsf{T}}\boldsymbol{X})^{-1}\boldsymbol{X}^{\mathsf{T}}\boldsymbol{y} = ?$

Example 2:

- Training data: $m{x}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \ y_1 = 1 + \epsilon \quad m{x}_2 = \begin{bmatrix} 1 \\ \epsilon \end{bmatrix}, \ y_2 = 1.$
- $X = \begin{bmatrix} 1 & 0 \\ 1 & \epsilon \end{bmatrix}, \quad y = \begin{bmatrix} 1+\epsilon \\ 1 \end{bmatrix}$
- $\bullet \ \hat{\boldsymbol{w}}_{\mathtt{mle}} = (\boldsymbol{X}^{\mathsf{T}}\boldsymbol{X})^{-1}\boldsymbol{X}^{\mathsf{T}}\boldsymbol{y} = ?$

Example: MLE for Linear Regression

Example 1:

$$ullet$$
 Training data: $m{x}_1 = egin{bmatrix} 1 \\ 0 \end{bmatrix}, \ y_1 = 1 \quad m{x}_2 = egin{bmatrix} 1 \\ \epsilon \end{bmatrix}, \ y_2 = 1.$

$$\bullet \ \, \boldsymbol{X} = \begin{bmatrix} 1 & 0 \\ 1 & \epsilon \end{bmatrix}, \quad \boldsymbol{y} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\hat{\boldsymbol{w}}_{\mathtt{mle}} = (\boldsymbol{X}^{\mathsf{T}}\boldsymbol{X})^{-1}\boldsymbol{X}^{\mathsf{T}}\boldsymbol{y}$$

$$\bullet \ \boldsymbol{X}^{\mathsf{T}}\boldsymbol{X} = \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & \epsilon \end{bmatrix} = \begin{bmatrix} 2 & \epsilon \\ \epsilon & \epsilon^2 \end{bmatrix}$$

$$\bullet \ (\boldsymbol{X}^\mathsf{T}\boldsymbol{X})^{-1} = \begin{bmatrix} 1 & -1/\epsilon \\ -1/\epsilon & 2/\epsilon^2 \end{bmatrix}$$

$$\bullet \ \hat{\boldsymbol{w}}_{\mathtt{mle}} = \begin{bmatrix} 1 & -1/\epsilon \\ -1/\epsilon & 2/\epsilon^2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}.$$

Example: MLE for Linear Regression

Example 2:

- ullet Training data: $m{x}_1 = egin{bmatrix} 1 \\ 0 \end{bmatrix}, \ y_1 = 1 + \epsilon \quad m{x}_2 = egin{bmatrix} 1 \\ \epsilon \end{bmatrix}, \ y_2 = 1.$
- $X = \begin{bmatrix} 1 & 0 \\ 1 & \epsilon \end{bmatrix}$, $y = \begin{bmatrix} 1 + \epsilon \\ 1 \end{bmatrix}$
- $\hat{\boldsymbol{w}}_{\mathtt{mle}} = (\boldsymbol{X}^{\mathsf{T}}\boldsymbol{X})^{-1}\boldsymbol{X}^{\mathsf{T}}\boldsymbol{y}$
- $\bullet \ \boldsymbol{X}^{\mathsf{T}}\boldsymbol{X} = \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & \epsilon \end{bmatrix} = \begin{bmatrix} 2 & \epsilon \\ \epsilon & \epsilon^2 \end{bmatrix}$
- $\bullet \ (\boldsymbol{X}^{\mathsf{T}}\boldsymbol{X})^{-1} = \begin{bmatrix} 1 & -1/\epsilon \\ -1/\epsilon & 2/\epsilon^2 \end{bmatrix}$
- $\hat{\boldsymbol{w}}_{\mathtt{mle}} = \begin{bmatrix} 1 & -1/\epsilon \\ -1/\epsilon & 2/\epsilon^2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1+\epsilon \\ 1 \end{bmatrix} = \begin{bmatrix} 1+\epsilon \\ -1 \end{bmatrix}.$

Regularization

- The main solution to overfitting is to use regularization.
- We add a penalty term to the NLL (or empirical risk):

$$\mathcal{L}(\boldsymbol{\theta}; \lambda) = \left[\frac{1}{N} \sum_{n=1}^{N} \ell(y_n, f(\boldsymbol{x}_n; \boldsymbol{\theta}))\right] + \lambda C(\boldsymbol{\theta})$$

where $\lambda \geq 0$ is the **regularization parameter**, and $C(\theta)$ is some form of **complexity penalty**.

- A common complexity penalty is to use $C(\theta) = -\log p(\theta)$, where $p(\theta)$ is the **prior** for θ .
- ullet If ℓ is the log loss, the regularized objective becomes

$$\mathcal{L}(\boldsymbol{\theta}; \lambda) = -\frac{1}{N} \sum_{n=1}^{N} \log p(y_n | x_n, \boldsymbol{\theta}) - \lambda \log p(\boldsymbol{\theta})$$

Maximum a posteriori estimation (MAP)

$$\mathcal{L}(\boldsymbol{\theta}; \lambda) = -\frac{1}{N} \sum_{n=1}^{N} \log p(y_n | x_n, \boldsymbol{\theta}) - \lambda \log p(\boldsymbol{\theta})$$

 \bullet By setting $\lambda=1$ and rescaling $p(\pmb{\theta})$ appropriately, we can equivalently minimize the following

$$\mathcal{L}(\boldsymbol{\theta}; \lambda) = -\left[\sum_{n=1}^{N} \log p(y_n | x_n, \boldsymbol{\theta}) + \log p(\boldsymbol{\theta})\right] = -\left[\log p(\mathcal{D}|\boldsymbol{\theta}) + \log p(\boldsymbol{\theta})\right]$$

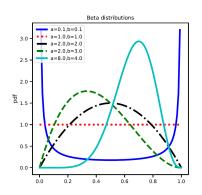
Minimizing this is equivalent to maximizing the log posterior:

$$\begin{split} \hat{\boldsymbol{\theta}}_{\texttt{map}} &= \operatorname*{argmax} \log p(\boldsymbol{\theta}|\mathcal{D}) = \operatorname*{argmax} \log \frac{p(\mathcal{D}|\boldsymbol{\theta})p(\boldsymbol{\theta})}{p(\mathcal{D})} \\ &= \operatorname*{argmax} [\log p(\mathcal{D}|\boldsymbol{\theta}) + \log p(\boldsymbol{\theta}) - \texttt{const}] \end{split}$$

This is MAP estimation, or maximum a posteriori estimation.

MAP estimation for Bernoulli distribution

- ullet Coin tossing. If we observe just one head, the MLE is $\hat{ heta}_{\mathtt{mle}} = 1$.
- To avoid this, we can add a penalty to θ to discourage "extreme" values, such as $\theta=0$ or $\theta=1$.
- We can use a beta distribution as our prior $p(\theta) = \text{Beta}(\theta|a,b)$, where a,b>1 encourages values of θ near to a/(a+b).



- If a = b = 1, we get uniform distribution
- If a and b are both less than 1, we get bimodal distribution.
- If a and b are both greater than 1, the distribution is unimodal.

$$exttt{mean} = rac{a}{a+b}$$
 $exttt{var} = rac{ab}{(a+b)^2(a+b+1)}$

MAP estimate for Bernoulli dsitribution

• Using the beta distribution as our prior $p(\theta) = \text{Beta}(\theta|a,b)$, the log likelihood plus log prior becomes

$$LL(\theta) = \log p(\mathcal{D}|\theta) + \log p(\theta) = [N_1 \log \theta + N_0 \log(1 - \theta)] + [(a - 1) \log \theta + (b - 1) \log(1 - \theta)]$$

The MAP estimate is

$$\hat{\theta}_{\text{map}} = \frac{N_1 + a - 1}{N_1 + N_0 + a + b - 2}$$

• If we set a=b=2, that weakly favor a value of θ near 0.5, the estimate becomes

$$\hat{ heta}_{ exttt{map}} = rac{N_1 + 1}{N_1 + N_0 + 2}$$

• This is called **add-one smoothing** to avoid the **zero count problem**.

Black swan paradox

- The zero-count problem, and overfitting, is analogous to the black swan paradox.
- It is used to illustrate the problem of induction: how to draw general conclusions about the future from specific observations from the past.
- The solution to the paradox is to admit that induction is in general impossible.
- The best we can do is to make plausible guesses by combining the empirical data with prior knowledge.



Weight decay

- Polynomial regression with too much degree of freedom can result in overfitting. One solution is to reduce the degree of the polynomial.
- A more general solution is to penalize the magnitude of the weights (regression coefficients).
- ullet We use a zero-mean Gaussian prior $p(oldsymbol{w}).$ The MAP estimate is

$$\hat{oldsymbol{w}}_{\mathtt{map}} = \operatorname*{argmin}_{oldsymbol{w}} \mathtt{NLL}(oldsymbol{w}) + \lambda \|oldsymbol{w}\|_2^2$$

where $\|\boldsymbol{w}\|_2^2 = \sum_{d=1}^D w_d^2$. We penalize the magnitude of weight vectors \boldsymbol{w} , rather than the bias term b.

- The equation is called ℓ_2 regularization or weight decay.
- The larger the value of λ , the more the parameters are penalized for being large (i.e., deviating from the zero-mean prior), and thus the less flexible the model.

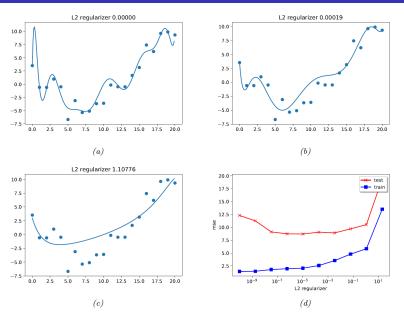
Ridge regression

- In the case of linear regression, the weight decay penalization scheme is called **ridge regression**.
- Consider polynomial regression, where the predictor has the form

$$f(x; \boldsymbol{w}) = \sum_{d=0}^{D} w_d x^d = \boldsymbol{w}^{\mathsf{T}}[1, x, x^2, \dots, x^D]$$

- Suppose we use a high degree polynomial, say D=14, even though we have a small dataset with just N=21 examples.
- MLE for the parameters will enable the model to fit the data very well, but the resulting function is very "wiggly", thus resulting in overfitting.
- ullet Increasing λ can reduce overfitting.

Ridge regression



Ridge regression

• MAP estimation with a zero-mean Gaussian prior $p(\boldsymbol{w}) = \mathcal{N}(\boldsymbol{w}|0, \lambda^{-1}\boldsymbol{I}).$

$$\hat{\boldsymbol{w}}_{\text{map}} = \underset{\boldsymbol{w}}{\operatorname{argmin}} \frac{1}{2\sigma^2} (\boldsymbol{y} - \boldsymbol{X} \boldsymbol{w})^{\mathsf{T}} (\boldsymbol{y} - \boldsymbol{X} \boldsymbol{w}) + \frac{1}{2\tau^2} \boldsymbol{w}^{\mathsf{T}} \boldsymbol{w}$$
$$= \underset{\boldsymbol{w}}{\operatorname{argmin}} \operatorname{RSS}(\boldsymbol{w}) + \lambda \|\boldsymbol{w}\|_2^2$$

where $\lambda = \frac{\sigma^2}{\tau^2}$ is proportional to the strength of the prior, and

$$\|\boldsymbol{w}\|_2 = \sqrt{\sum_{d=1}^D |w_d|^2} = \sqrt{\boldsymbol{w}^\mathsf{T} \boldsymbol{w}}$$

is the ℓ_2 norm of the vector w.

• We do not penalize the offset w_0 , since that only affects the global mean of the output, and does not contribute to the overfitting.

Ridge Regression

The MAP estimate corresponds to minimizing the penalized objective:

$$J(\boldsymbol{w}) = (\boldsymbol{y} - \boldsymbol{X}\boldsymbol{w})^{\mathsf{T}}(\boldsymbol{y} - \boldsymbol{X}\boldsymbol{w}) + \lambda \|\boldsymbol{w}\|_{2}^{2}$$

where $\lambda = \frac{\sigma^2}{\tau^2}$ is the strength of the regularizer.

• The derivative is given by

$$\nabla_{\boldsymbol{w}} J(\boldsymbol{w}) = 2(\boldsymbol{X}^\mathsf{T} \boldsymbol{X} \boldsymbol{w} - \boldsymbol{X}^\mathsf{T} \boldsymbol{y} + \lambda \boldsymbol{w})$$

• Therefore,

$$egin{aligned} \hat{m{w}}_{ exttt{map}} &= (m{X}^{\mathsf{T}}m{X} + \lambda m{I}_D)^{-1}m{X}^{\mathsf{T}}m{y} \ &= (\sum_n m{x}_nm{x}_n^{\mathsf{T}} + \lambda m{I}_D)^{-1}(\sum_n y_nm{x}_n) \end{aligned}$$

Example: MAP for Linear Regression

- Maximum likelihood estimation. Let $\epsilon = 0.1$
- $\bullet \text{ Ex. 1: } \hat{\boldsymbol{w}}_{\mathtt{mle}} = \begin{bmatrix} 1 & -1/\epsilon \\ -1/\epsilon & 2/\epsilon^2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}.$
- $\bullet \text{ Ex. 2: } \hat{\boldsymbol{w}}_{\text{mle}} = \begin{bmatrix} 1 & -1/\epsilon \\ -1/\epsilon & 2/\epsilon^2 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1+\epsilon \\ 1 \end{bmatrix} = \begin{bmatrix} 1+\epsilon \\ -1 \end{bmatrix} = \begin{bmatrix} 1.1 \\ -1 \end{bmatrix}.$
- Maximum a posteriori estimation. Let $\lambda = 0.05$

$$\bullet \ (\boldsymbol{X}^\mathsf{T}\boldsymbol{X} + \lambda \boldsymbol{I}_D) = \begin{bmatrix} 2 + \lambda & \epsilon \\ \epsilon & \epsilon^2 + \lambda \end{bmatrix} = \begin{bmatrix} 2.05 & 0.1 \\ 0.1 & 0.06 \end{bmatrix}$$

$$\bullet \ (\boldsymbol{X}^\mathsf{T}\boldsymbol{X} + \lambda \boldsymbol{I}_D)^{-1} = \begin{bmatrix} 0.531 & -0.885 \\ -0.885 & 18.1416 \end{bmatrix}$$

• Ex. 1:
$$\hat{\boldsymbol{w}}_{\text{map}} = \begin{bmatrix} 0.531 & -0.885 \\ -0.885 & 18.1416 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0.9735 \\ 0.0442 \end{bmatrix}$$

• Ex. 2:
$$\hat{\boldsymbol{w}}_{\text{map}} = \begin{bmatrix} 0.531 & -0.885 \\ -0.885 & 18.1416 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & \epsilon \end{bmatrix} \begin{bmatrix} 1+\epsilon \\ 1 \end{bmatrix} = \begin{bmatrix} 1.0265 \\ -0.0442 \end{bmatrix}$$