



BIRZEIT UNIVERSITY

Electrical and Computer Engineering Department

ENCS5131 Hardware Design Laboratory

Design Verification Part

Experiment No. 2: Advanced SystemVerilog Concepts

MailBox todo

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Section 1

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Implement a mailbox class in SystemVerilog

Description:

In this todo, you are required to implement the functionality of a mailbox using Object-Oriented Programming (OOP) concepts in SystemVerilog and a testbench for it .

1. Provide the full implementation of the class my_mailbox

```
// Code your design here

class my_mailbox;

protected string mail[$];//mail queue

protected int mail_size;// = 0 for unlimited size

protected int s; //semaphore value


//constructor

function new(int max_size);

// mail = new();

mail_size = max_size;

s = 1;// s =1 means the shared resource is free, s = 0 means it is not free

endfunction


// put method with blocking

task automatic put(string new_mail);

forever begin

wait (s == 1);// wait until resource "mail box" is available to put in

s = 0; // we put the mail in the mailbox

//check mailbox space

if(mail_size == 0 || mail.size() < mail_size) begin
```

```

mail.push_back(new_mail); //add mail

s = 1; //release to allow adding other mails if we have capacity

return;

end

s = 1; // release resource if full

#1;

end

endtask

// try put method(non blocking)

function bit try_put(string new_mail);

bit success = 0;

if (s == 1) begin

s = 0;

if (mail_size == 0 || mail.size() < mail_size)      begin

mail.push_back(new_mail);

success = 1;

end

s = 1;

end

return success; // 1 if successful, 0 if mailbox full or busy

endfunction

//get method with blocking

```

```
task automatic get(output string get_mail);  
    forever begin  
        wait(s == 1);  
        s = 0;  
  
        //check if mailbox has mails to get  
        if(mail.size() > 0) begin  
            get_mail = mail.pop_front();  
            s = 1;  
            return;  
        end  
  
        s = 1;  
        #1;  
    end  
endtask
```

```
// try get method (non blocking)  
function string try_get();  
    string get_mail = "";  
    if (s == 1) begin  
        s = 0;  
        if (mail.size() > 0) begin  
            get_mail = mail.pop_front();  
        end  
        s = 1;  
    end
```

```

    end

    return get_mail; // empty string if mailbox empty or busy

endfunction

//peek method(blocking)---talk a look

task automatic peek(output string peek_mail);

forever begin

    wait (s == 1);

    s = 0;

    if(mail.size() > 0) begin

        peek_mail = mail[0];

        s = 1;

        return;

    end

    s = 1;

    #1;

end

endtask

// try peek method(non blocking)

function string try_peek();

    string peek_mail = "";


```

```

if (s == 1) begin
    s = 0;
    if (mail.size() > 0) begin
        peek_mail = mail[0]; // first mail without removing
    end
    s = 1;
end
return peek_mail; // empty string if mailbox empty or busy
endfunction

//mails number method
task automatic num(output int mail_number);
    wait(s == 1);
    s = 0;
    mail_number = mail.size();
    s = 1;
endtask
endclass

```

```

//get method with priority
task automatic get(output string get_mail);
    forever begin
        wait (s == 1);

```

```
s = 0;

if(MAIL.size() > 0) begin
    int index = 0;
    mp max = MAIL[0].prior;
    for(int i = 1; i < MAIL.size(); i++) begin
        if(MAIL[i].prior > max) begin
            max = MAIL[i].prior;
            index = i;
        end
    end
    get_mail = MAIL[index].message;
    MAIL.delete(index);
    s = 1;
    return;
end
s = 1;
#1;
end
endtask
endclass
```

2. Write a small testbench that demonstrates each function.

```
// testbench

module tb;

my_mailbox mb;
string mail_out;
bit success;
int count;

initial begin
    mb = new(2);
    $display("Mailbox created with max size = 2");

    mb.put("Mail 1");
    mb.put("Mail 2");
    mb.num(count);
    $display("After put: num = %0d", count);

    success = mb.try_put("Mail 3");
    if (success)
        $display("try_put success");
    else
        $display("try_put failed (mailbox full)");

    mb.peek(mail_out);
```

```

$display("peek() = %s", mail_out);
mb.num(count);
$display("num after peek = %0d", count);

mail_out = mb.try_peek();
$display("try_peek() = %s", mail_out);

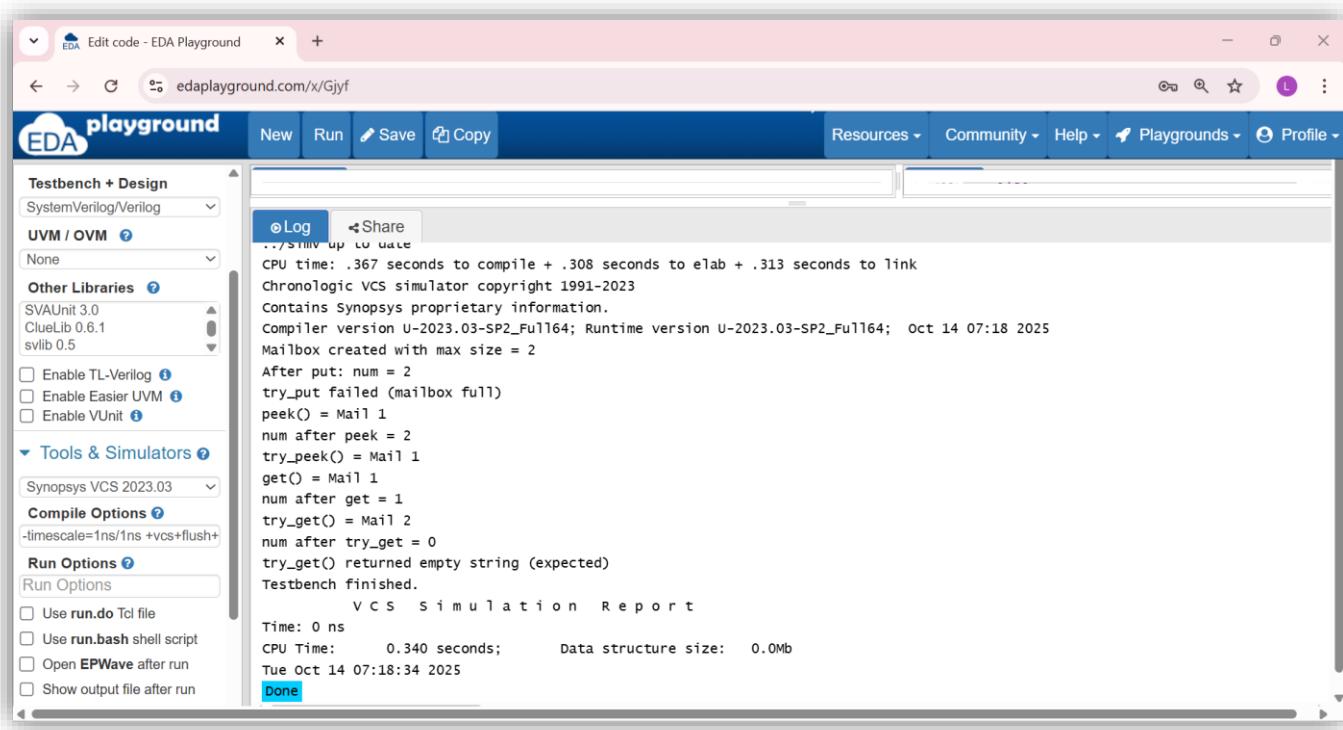
mb.get(mail_out);
$display("get() = %s", mail_out);
mb.num(count);
$display("num after get = %0d", count);

mail_out = mb.try_get();
$display("try_get() = %s", mail_out);
mb.num(count);
$display("num after try_get = %0d", count);

mail_out = mb.try_get();
if (mail_out == "")
$display("try_get() returned empty string (expected)");
else
$display("try_get() = %s", mail_out);

$display("Testbench finished.");
end
endmodule

```



3. Bonus (Optional): Create a subclass priority mailbox that allows each mail to have a priority field and always returns the highest-priority mail first

```

//mail priority

class mailbox_priority extends my_mailbox;

//mail priority

typedef enum {high = 2, MEDIUM = 1, low = 0} mp;

typedef struct{

    string message;
    mp prior;

} priority_mail;

```

```
local priority_mail MAIL[$];

//constructor

function new(int max_size);
    super.new(max_size);
endfunction

//put method with priority

task automatic put(string str,int pri);
    priority_mail m;
    m.message = str;
    m.prior = mp'(pri); // cast int to enum mp
    forever begin
        wait (s == 1);
        s = 0;

        if(mail_size == 0 || MAIL.size() < mail_size) begin
            MAIL.push_back(m);
            s = 1;
            return;
        end

        s = 1;
        #1;
    end
endtask
```

```
//get method with priority

task automatic get(output string get_mail);

forever begin

    wait (s == 1);

    s = 0;

    if(MAIL.size() > 0) begin

        int index = 0;

        mp max = MAIL[0].prior;

        for(int i = 1; i < MAIL.size(); i++) begin

            if(MAIL[i].prior > max) begin

                max = MAIL[i].prior;

                index = i;

            end

        end

        get_mail = MAIL[index].message;

        MAIL.delete(index);

        s = 1;

        return;

    end

    s = 1;

    #1;

end

endtask

endclass
```