Leena Choi

Dwelling in the space where design, tech, and humanities intersect

www.leenachoi.com leena831@uw.edu

Experience

PRESENT

FEB 2018 Program Manager Intern @ Microsoft

Tokyo, Japan

Working on their artificial intelligent chatbot.

JUN 2017 UX Design Intern @ VP Game

SEP 2017 Seattle, WA

Designed the interaction of VPGame's Fantasy League application, from early mockups to final user

interface.

AUG 2017 Visual Designer @ Union Creators

Hiroshima, Japan

Designed Union Creators' visual system, including brand development, logo design, and business card

design.

JAN 2017 UX Designer @ Parlay (Co-op)

JUN 2017 Seattle, WA

Worked closely with 2 researchers to redesign Parlay, an application that guides people who do not have formal design training through design thinking

methods.

AUG 2016 UX Design Intern @ LINE

Tokyo, Japan

Worked closely with engineer and design technologist to design the bot application that changes the way people communicate with their coworkers.

Workers

JUN 2016 UX Designer @ Solutions Resource

SEP 2016 Seattle, WA

Redesigned the experience and the visual system of Solutions Resource and their client.

Education

University of Washington

Class of 2018

BS in Human-Centered Design & Engineering

Awards

CHI Student Design Competition

CHI 2018

Selected as a finalist, presenting at CHI conference

in Montreal, Canada.

CHI Student Research Competition

CHI 2017

Selected as a finalist, presented at CHI conference

in Denver, USA, and received 4th place.

Hackathon 2016

LINE

2nd place winner (Special Award) among a pool of

teams.

Design Tools

Sketch

Adobe Photoshop

Adobe Illustrator

Adobe Indesign

Adobe After Effects

Programming

Java

HTML

CSS

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Python