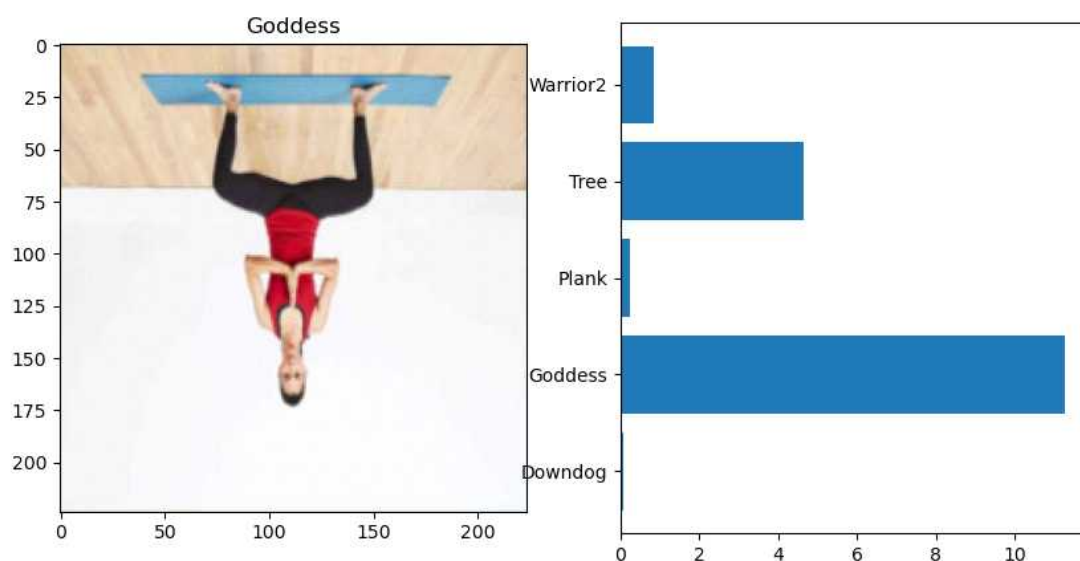


# MixUp Training과 Label smoothing 사용해보기

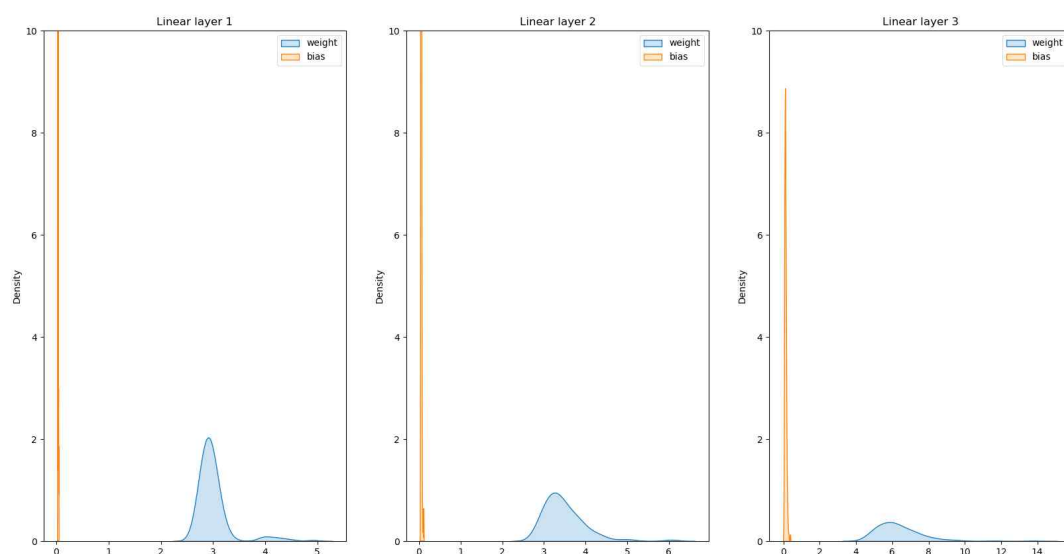
이나겸

기본 코드로 돌렸을 때 보다 MixUp Training이나 Label smoothing으로 돌렸을 때 결과가 더 나을 것 이라고 생각하고 돌렸는데, 여러번 돌려봐도 기본 코드보다 더 나은 결과라기 보다는 비슷하거나 좀 더 못한 결과가 나왔다. 코드를 잘못 적용한 것인지, 내용을 제대로 이해하지 못 하고 있는 것 같다.

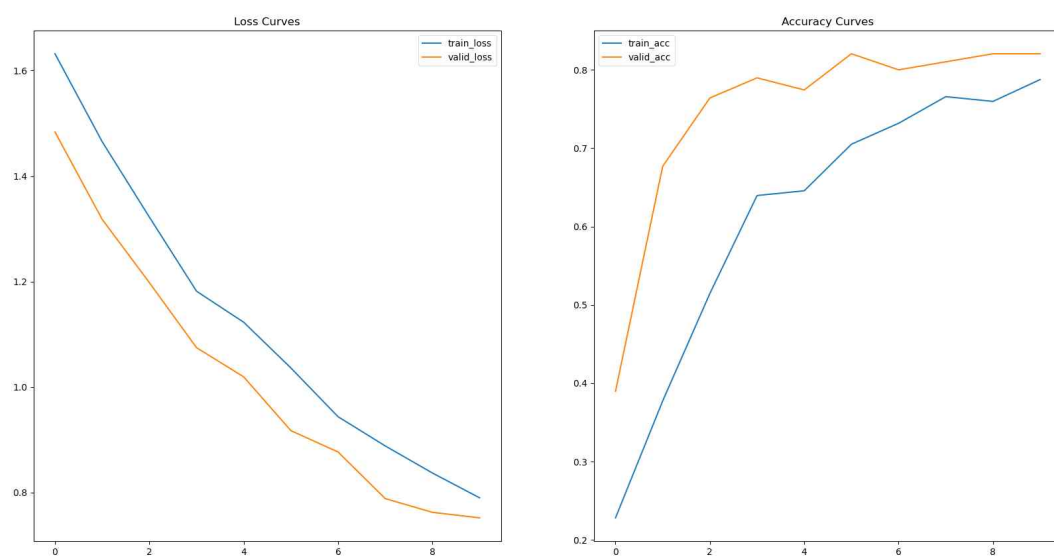
main		
training data sizes : [161, 166, 164, 166, 167] validation data sizes : [39, 39, 39, 39, 39] Total Number of training images : 824 Total Number of validation images : 195 training on gpu... Starting Training from Scratch.		
Epoch: 0	Training Loss: 1.6319	Validation Loss: 1.4837 Training Accuracy: 22.82%      Validation Accuracy: 38.97%
Epoch: 1	Training Loss: 1.4653	Validation Loss: 1.3181 Training Accuracy: 37.74%      Validation Accuracy: 67.69%
Epoch: 2	Training Loss: 1.3224	Validation Loss: 1.1982 Training Accuracy: 51.46%      Validation Accuracy: 76.41%
Epoch: 3	Training Loss: 1.1819	Validation Loss: 1.0748 Training Accuracy: 63.96%      Validation Accuracy: 78.97%
Epoch: 4	Training Loss: 1.1230	Validation Loss: 1.0195 Training Accuracy: 64.56%      Validation Accuracy: 77.44%
Epoch: 5	Training Loss: 1.0364	Validation Loss: 0.9176 Training Accuracy: 70.51%      Validation Accuracy: 82.05%
Epoch: 6	Training Loss: 0.9439	Validation Loss: 0.8771 Training Accuracy: 73.18%      Validation Accuracy: 80.00%
Epoch: 7	Training Loss: 0.8886	Validation Loss: 0.7888 Training Accuracy: 76.58%      Validation Accuracy: 81.03%
Epoch: 8	Training Loss: 0.8372	Validation Loss: 0.7627 Training Accuracy: 75.97%      Validation Accuracy: 82.05%
Epoch: 9	Training Loss: 0.7902	Validation Loss: 0.7522 Training Accuracy: 78.76%      Validation Accuracy: 82.05%
Best epoch: 9 with loss: 0.75 and acc: 82.05% 131.45 total seconds elapsed. 13.14 seconds per epoch. training on gpu... tensor([[ 0.0771, 11.2877, 0.2608, 4.6530, 0.8495]], device='cuda:0') Accuracy for class Downdog : 1.0 Accuracy for class Goddess : 0.7435897435897436 Accuracy for class Plank : 0.9230769230769231 Accuracy for class Tree : 0.9487179487179487 Accuracy for class Warrior2 : 0.7435897435897436		



SGD ; lr=0.001



SGD ; lr=0.001



## MixUp Training

training data sizes : [162, 164, 162, 163, 161]

validation data sizes : [39, 39, 39, 39, 39]

Total Number of training images : 812

Total Number of validation images : 195

training on gpu...

Starting Training from Scratch.

Epoch: 0	Training Loss: 1.6425	Validation Loss: 1.5097
	Training Accuracy: 22.41%	Validation Accuracy: 36.92%
Epoch: 1	Training Loss: 1.5685	Validation Loss: 1.3947
	Training Accuracy: 27.83%	Validation Accuracy: 52.31%
Epoch: 2	Training Loss: 1.4821	Validation Loss: 1.2752
	Training Accuracy: 33.62%	Validation Accuracy: 70.77%
Epoch: 3	Training Loss: 1.4588	Validation Loss: 1.2151
	Training Accuracy: 31.03%	Validation Accuracy: 76.41%
Epoch: 4	Training Loss: 1.3966	Validation Loss: 1.1464
	Training Accuracy: 36.70%	Validation Accuracy: 79.49%
Epoch: 5	Training Loss: 1.3705	Validation Loss: 1.0792
	Training Accuracy: 36.82%	Validation Accuracy: 75.90%
Epoch: 6	Training Loss: 1.3051	Validation Loss: 1.0193
	Training Accuracy: 35.47%	Validation Accuracy: 84.10%
Epoch: 7	Training Loss: 1.2412	Validation Loss: 0.9796
	Training Accuracy: 49.26%	Validation Accuracy: 79.49%
Epoch: 8	Training Loss: 1.2257	Validation Loss: 0.9086
	Training Accuracy: 49.01%	Validation Accuracy: 89.23%
Epoch: 9	Training Loss: 1.2376	Validation Loss: 0.8865
	Training Accuracy: 47.66%	Validation Accuracy: 85.64%

Best epoch: 9 with loss: 0.89 and acc: 85.64%

125.77 total seconds elapsed. 12.58 seconds per epoch.

training on gpu...

tensor([[3.3271, 0.4476, 1.1783, 0.8402, 0.7513]], device='cuda:0')

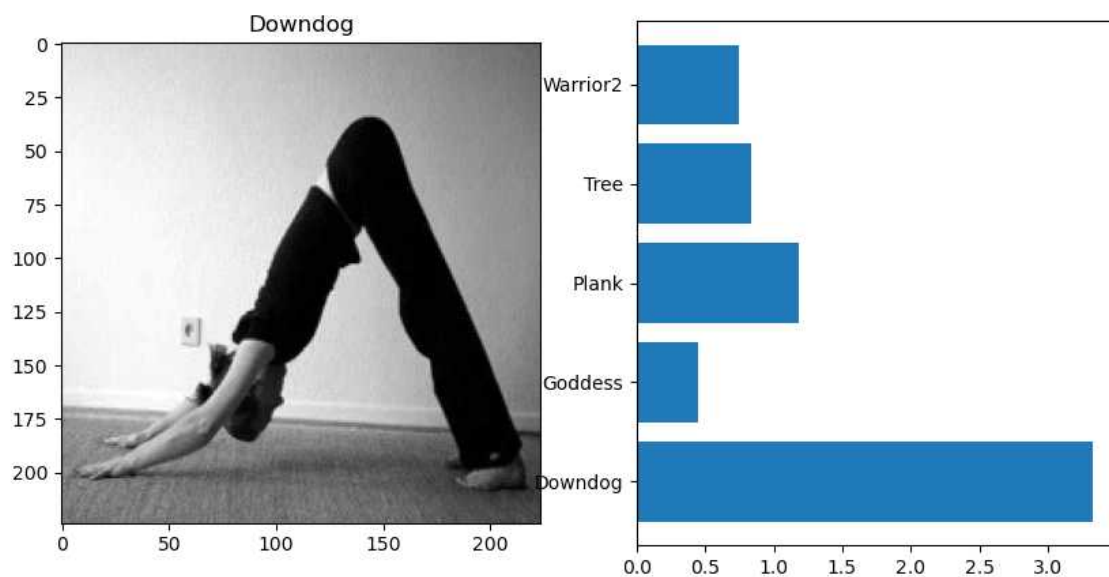
Accuracy for class Downdog : 0.9487179487179487

Accuracy for class Goddess : 0.717948717948718

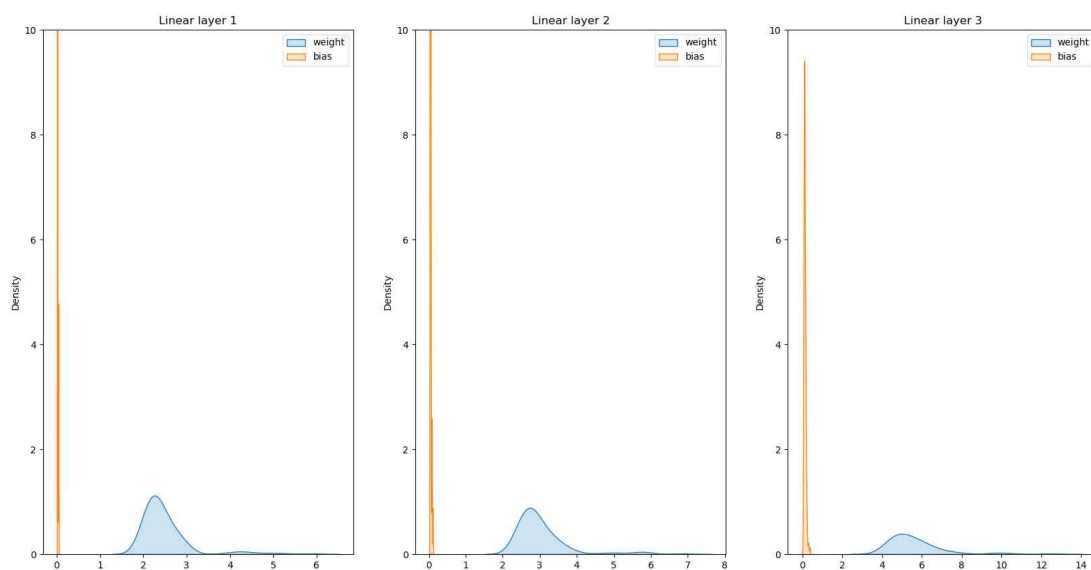
Accuracy for class Plank : 0.9487179487179487

Accuracy for class Tree : 0.9487179487179487

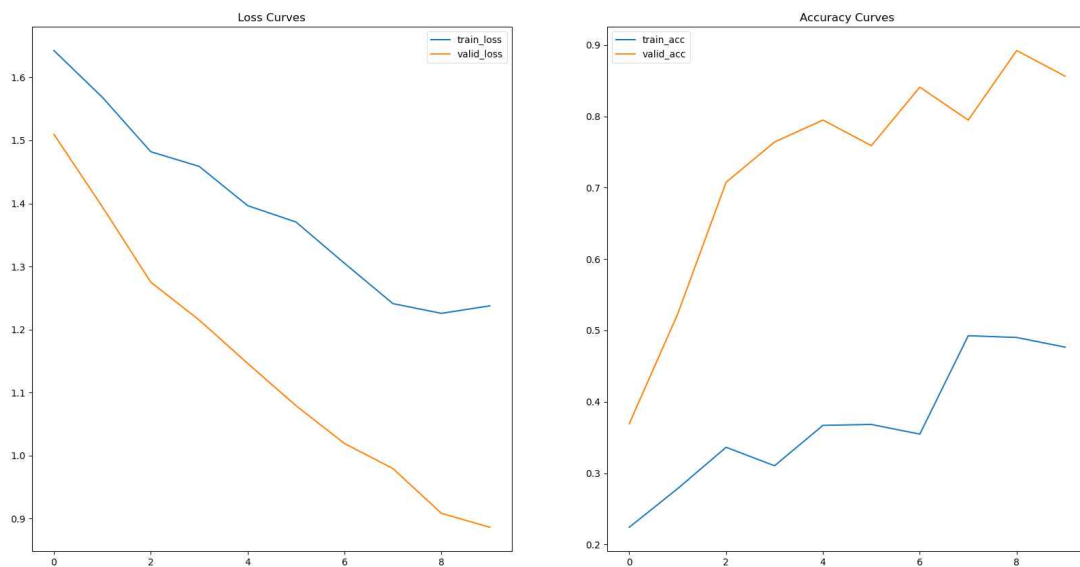
Accuracy for class Warrior2 : 0.6666666666666666



SGD ; lr=0.001



SGD ; lr=0.001



## Label Smoothing

training data sizes : [158, 163, 163, 162, 166]

validation data sizes : [39, 39, 39, 39, 39]

Total Number of training images : 812

Total Number of validation images : 195

training on gpu...

Starting Training from Scratch.

Epoch: 0	Training Loss: 1.6316	Validation Loss: 1.4913
	Training Accuracy: 23.89%	Validation Accuracy: 42.56%
Epoch: 1	Training Loss: 1.5051	Validation Loss: 1.3986
	Training Accuracy: 36.58%	Validation Accuracy: 59.49%
Epoch: 2	Training Loss: 1.4151	Validation Loss: 1.3065
	Training Accuracy: 46.43%	Validation Accuracy: 66.67%
Epoch: 3	Training Loss: 1.3106	Validation Loss: 1.2320
	Training Accuracy: 57.51%	Validation Accuracy: 75.90%
Epoch: 4	Training Loss: 1.2436	Validation Loss: 1.1607
	Training Accuracy: 64.04%	Validation Accuracy: 79.49%
Epoch: 5	Training Loss: 1.1911	Validation Loss: 1.0937
	Training Accuracy: 65.39%	Validation Accuracy: 84.10%
Epoch: 6	Training Loss: 1.1478	Validation Loss: 1.0828
	Training Accuracy: 66.87%	Validation Accuracy: 78.97%
Epoch: 7	Training Loss: 1.1017	Validation Loss: 1.0089
	Training Accuracy: 72.54%	Validation Accuracy: 81.03%
Epoch: 8	Training Loss: 1.0394	Validation Loss: 0.9686
	Training Accuracy: 74.75%	Validation Accuracy: 84.62%
Epoch: 9	Training Loss: 1.0341	Validation Loss: 0.9564
	Training Accuracy: 74.38%	Validation Accuracy: 81.54%

Best epoch: 9 with loss: 0.96 and acc: 81.54%

131.69 total seconds elapsed. 13.17 seconds per epoch.

training on gpu...

tensor([[7.4555, 0.2442, 1.1882, 0.3627, 1.9570]], device='cuda:0')

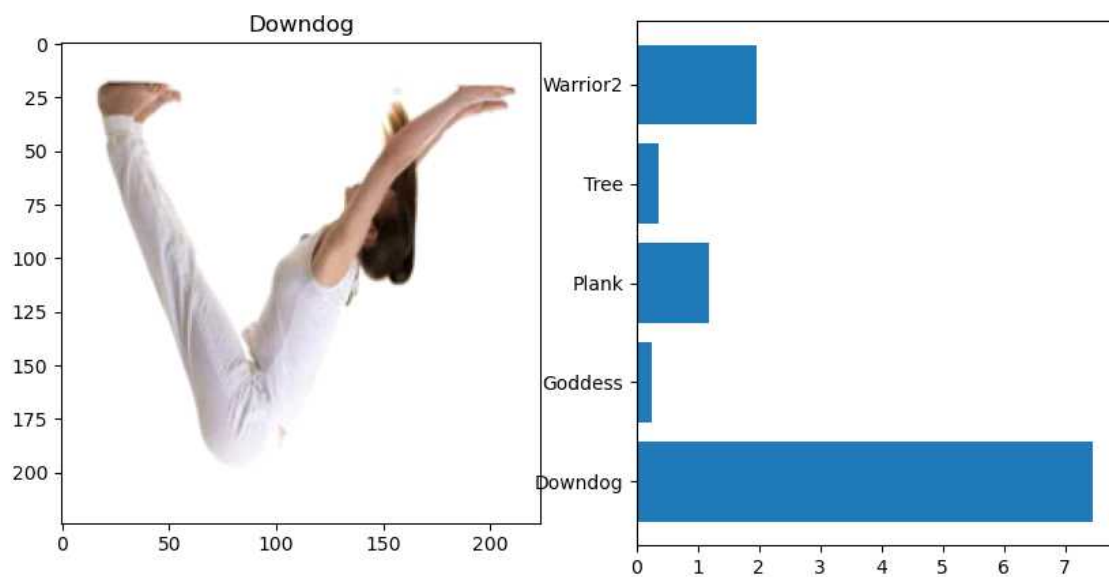
Accuracy for class Downdog : 0.9743589743589743

Accuracy for class Goddess : 0.7692307692307693

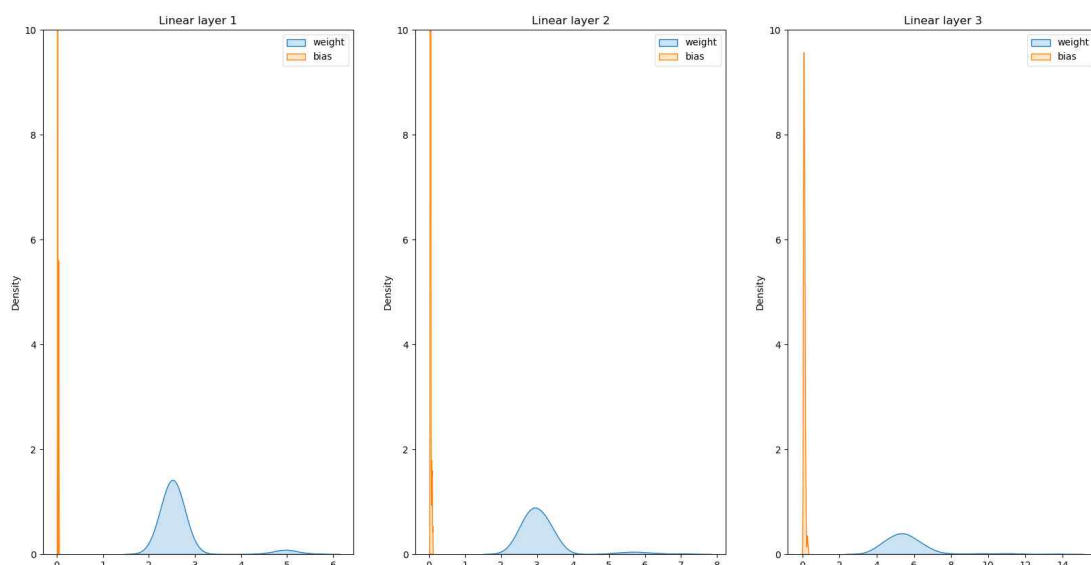
Accuracy for class Plank : 0.8974358974358975

Accuracy for class Tree : 0.8717948717948718

Accuracy for class Warrior2 : 0.7948717948717948



SGD ; lr=0.001



SGD ; lr=0.001

