I een Dalloul

■ 0542781575 | Margin leen | Leen dalloul 66@gmail.com | Leen dalloul 1514872a3

Personal Profile

Passionate and detail-oriented Computer Science student with hands-on experience in front-end web development using HTML, CSS, JavaScript, and Bootstrap. Proficient in C++, Python, and Java, with a strong foundation in Calculus and Statistics. Eager to apply both creative and analytical thinking to build efficient, user-focused digital experiences. Fast learner, team player, and enthusiastic about growing in tech and design.

Education

Effat University Jeddah, SA

BC in Computer Science Sept 2023 - Current

Dean's List – 2024

• Courses: Object-Oriented Programming (Java, C++), Python, Data Structures and Algorithms, Web Development (HTML, CSS, JavaScript, Bootstrap), Computer Architecture, Information and Cyber Security, Calculus I, II, Statistics I, II

Coral International School Jeddah, SA

High School

• Elected Vice President of Senior Class

University Projects

GO EXPLORE - Travel Guide Website

Effat University, Jeddah, SA

Student Project Spring 2025

- · Designed and developed a responsive travel website with interest-based destination filtering and dynamic UI features.
- Integrated a user account system with login/registration functionality and used HTML, CSS, JavaScript, and Bootstrap.

University Network Design and Simulation

Effat University, Jeddah, SA

Student Project

Spring 2025

- Designed a campus network topology with routers, switches, subnetting, and end devices using Cisco Packet Tracer.
- Implemented DHCP, static routing, and basic security configurations for hands-on application of network concepts.

Banking System with GUI in Java

Effat University, Jeddah, SA

Student Project

Fall 2024

- · Built a Java-based banking application with a Swing GUI for deposits, withdrawals, and account management.
- · Applied object-oriented programming and secure input handling to enhance usability and functionality.

Tic-Tac-Toe Game with Robot Opponent (C++)

Effat University, Jeddah, SA

Sprina 2024

- Developed a console-based XO game in C++ with two-player and AI opponent modes.
- Implemented game logic, input validation, and basic strategic behavior for the robot player.

Skills

Student Project

Programming PC++, Java, Python, HTML, CSS, ,PHP, JavaScript, SQL Miscellaneous Bootstrap, Git, VS Code, Java Swing, Cisco Packet Tracer

Techniques: OOP, Web Development, GUI Design, Game Logic, Database Integration, Basic Al, Network Simulation

Time Management, Teamwork, Logical Thinking, Independent Work, UI/UX Design, Presentation Skills, Report Writing

Achievements

Oct 2024 Dean's List, Effat University - Academic Excellence

Jan 2025 Prompt Design in Vertex AI Skill Badge, Google

Apr 2024 Digital Safety and Security, Arizona State University

Nov 2023 Python Data Structures, University of Michigan

Languages

English Professional proficiency **Arabic** Native proficiency

APRIL 9, 2025