The Battle of the Neighborhoods

Motivation

 Suppose a person wants to move from New York to Toronto for a job. This person does not know anything about Toronto and he would like to move into a place similar to the place where he lives right now.

• Is ist possible to create a system that can help our user showing to him the similarities between this two countries?

Objectives

 Develop a system able to show similarities in terms ofneighborhoods in order to help a user decide whether to move near the center of Tornot or not

Approach

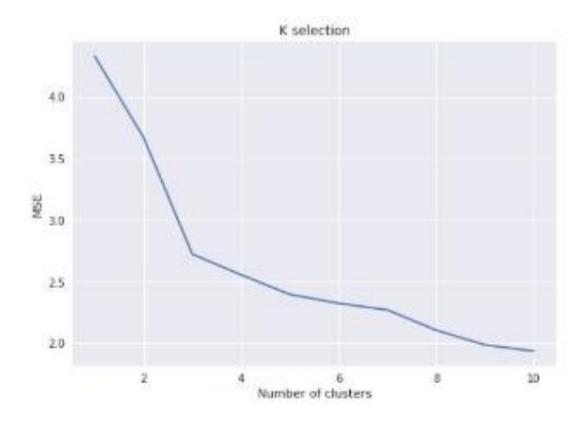
- Neighbourhoods are downloaded
- Venues are requested using Foursquare API
- The categories of venues are encoded using One Hot
- K-Means algorithm is used for finding similarities
- The elbow method is used for select K

Geographical Location



Selection of K

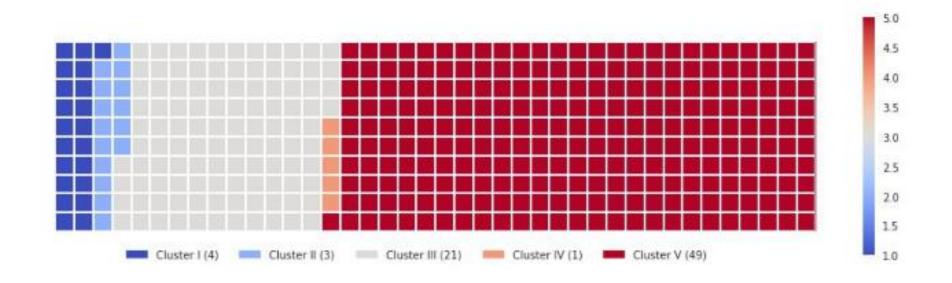
• The best number of clusters is 5. That is, where the elbow is located.



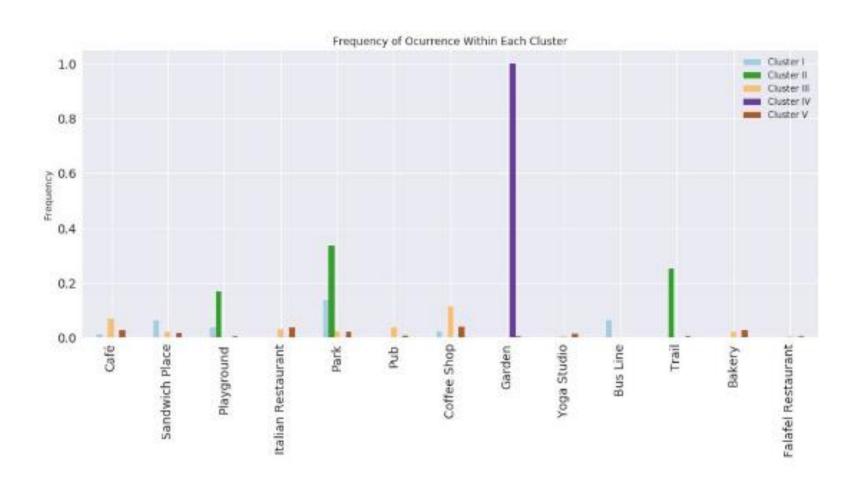
Geographical Location (Clustered)



Proportion of Data Segmented



Frequent Venues



Conclusion

- 1. Neighbourhoods that have parks, bus lines and sandwich places
- 2. Neighbourhoods that have parks, playgrounds and trails
- Neighbourhoods that have coffee shops, pubs and Italian restaurant
- 4. Neighbourhoods that have gardens
- 5. Neighbourhoods that have coffee shops, parks and bakeries