

Yang Lee

Curriculum Vitae

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Education

MA in Software Engineering, Software School, Harbin Institute of Technology, recommended for admission..

2009–Present **BA in Software Engineering, Supervisor:Yi Guan**, Software School, Harbin Institute of Technology, expected 2013.

Internship

2012 **Dev at Tencent(Shenzhen)**, MIG Department.
Implemented a novel reading Web App for QQ browser users.

2011 **Summer internship at Chinasoft International**.
Designed and Implemented a LBS phone game on Android Platform.

Community

Blog **leeon.org**, My blog (Chinese and Traditional Chinese).
GitHub **github.com/leeon**.

Project Experience

2012–present **WI Input Method Data System**, C, Python, Java, Django, Research Project.
WIDS provides the data synchronization service for the input method by app authorization. I act as the project leader, responsible for designing and implementing the system, including user management, dict storage, file parsing and push, DB design, and etc.

2011–present **WI Input Method Android Project**, Android, Java, C++, Startup Project.
WI Input Method is a startup project , aimed at providing the best input method for phone users. The app now has more than 300'000 users. I have been working as the project leader and dev, responsible for designing and implementing the Application layer and some of the functions, including basic framework implementation, data transaction, dictionary management, input views, and etc.

2012 **QQ Bookshelf**, HTML5, Zepto.js, Internship Project.
QQ Bookshelf is a Web App available for users to manage all the novels they read online. It provides the readers with a much better reading experience. My work includes implementation of dynamic page, designing and implementing the data structure, reminders of novel updating, reading page and etc.

2011 **MapMail**, HTML5, JavaScriptGoogle Map API, Independent.
MapMail is a LBS Web App. By using MM, users can send a email, an invitation or a postcard to friends. I completed all the works including designing, coding and testing. This app won me the second place in the QQ Browser HTML5 Contest final.

- 2011 **Gold Rush**, *Android Game*, Internship Project.
Gold Rush is a LBS online Game for Android OS, in which all the users compete to find gold according to their virtual location on the map. In this project, I was responsible for dev and testing, including designing and implementation of location data, LBS function module, transaction of virtual location, performance testing and etc.
- 2010 **Urban Public Transport Assistant**, *Java*, Course Project.
This is a desktop app for users to find the best solution when taking a bus.

Activities

- 2011-2012 **Alibaba-HIT-Tech-Association**, one of the five Alibaba-University Association, during my Chairperson period, I used to organize the Alibaba Technical Tour, Geek Training Camp and ect.
- 2011 **Tencent Summer Camp**, I participated in the final of QQ Browser HTML5 Contest and had a trip in Shenzhen.
- 2011 **Microsoft School Partner**, Recorded a video about Design Patterns on the webcast.

Awards

- 2012 **National second prize in "Lanqiao" Java Programming Contest..**
- 2012 **Provincial first prize in "Lanqiao" Java Programming Contest..**
- 2011 **Second place in QQ Browser HTML5 Contest Final.**
- 2011 **Second prize in Intel Blog Essay Competition.**
- 2010-2012 **People's Scholarship.**

Skills

- Language **Java > Python = C > JavaScript > C++ = C#.**
- dev **Linux, Android, Git, Nginx, MySQL.**
- English **CET-6 score A in Oral Test, *fluent in spoken and written English.***
- Hobby **Photography, modern drama performance, Badminton.**