

# 如何开发 CLI



不局限于特定的业务场景，通用的 CLI 开发教程

项目地址：<https://github.com/leer0911/cli>

## 一、CLI 简介

CLI (Command Line Interface) 命令行界面是在图形用户界面得到普及之前使用最为广泛的用户界面，它通常不支持鼠标，用户通过键盘输入指令，计算机接收到指令后，予以执行。也有人称之为字符用户界面 (character user interface, CUI)。

### 社区流行的 CLI

- [vue cli](#)
- [Create React App](#)

## 二、Oclif 简介

在日常工作中，为了提高开发效率或统一开发方式，我们通常会开发团队内专属的 CLI 工具。这里介绍一种基于 [Oclif](#) 的方式。

Oclif 是由 Heroku (一个支持多种编程语言的云应用平台，在 2010 年被 [Salesforce.com](#) 收购) 开发的 Node.js Open CLI 开发框架，它可以用来开发 **single-command CLI** 或 **multi-command CLI**，同时还提供了可扩展的插件机制和钩子机制。

### 2.1 CLI 类型

使用 Oclif 你可以创建两种不同类型的 CLI，即 **Single CLIs** 和 **Multi CLIs**。**Single CLIs** 类似于 Linux 或 MacOS 平台中常见的 `ls` 或 `cat` 命令。而 **Multi CLIs** 类似于前面提到的 Vue CLI，它们包含子命令，这些子命令本身也是 Single CLI。

### 2.2 快速开始

创建一个 **single-command CLI**：

Bash

```
1 npx oclif single mynewcli
```

创建一个 **multi-command CLI**:

Bash

```
1 npx oclif multi mynewcli
```

## 三、开发说明

注意：本内容基于 oclif 1.0.0

### 3.1 oclif 常用命令

- `oclif help` 查看帮助文档
- `oclif command NAME` 在 CLI 中新增命令
- `oclif hook NAME` 在 CLI 中新增钩子
- `oclif single [PATH]` 对应目录下生成 single-command CLI
- `oclif multi [PATH]` 对应目录下生成 multi-command CLI
- `oclif plugin [PATH]` 在 CLI 插件

### 3.2 oclif 常用 API

我们以 oclif 命令行生成 **multi-command CLI**（TypeScript 版本）为例，介绍相关 API。通过了解，你可以大概知道自己能做哪些事情，详情参阅 [oclif API 文档](#)。

一个基本命令脚本 API 说明如下（仅用于说明，非可运行脚本）：

TypeScript

```
1 import Command from "@oclif/command";
2
3 export class MyCommand extends Command {
4   // 用于显示 CLI 中帮助文本的命令描述内容
5   static description = "description of this example command";
6
7   // 传递给命令的参数，如 mycli arg1 arg2 (跟位置有关系)
```

```

8     static args = [{ name: "firstArg" }, { name: "secondArg" }];
9
10    // args 的可选参数说明
11    static args = [
12        {
13            name: "file", // name of arg to show in help and reference with
args[name]
14            required: false, // make the arg required with `required: true`
15            description: "output file", // help description
16            hidden: true, // hide this arg from help
17            parse: (input) => "output", // instead of the user input, return a
different value
18            default: "world", // default value if no arg input
19            options: ["a", "b"], // only allow input to be from a discrete set
20        },
21    ];
22
23    // 用于描述传递给命令的标识, 分为可配置标识 ( 必须传参, 如: --file=./myFile )、布尔
标识 ( true 或 false, 如: --force )
24    static flags = {
25        // can pass either --force or -f
26        force: flags.boolean({ char: "f" }),
27        file: flags.string(),
28    };
29
30    // 详细配置
31    static flags = {
32        name: flags.string({
33            char: "n", // shorter flag version
34            description: "name to print", // help description for flag
35            hidden: false, // hide from help
36            multiple: false, // allow setting this flag multiple times
37            env: "MY_NAME", // default to value of environment variable
38            options: ["a", "b"], // only allow the value to be from a discrete set
39            parse: (input) => "output", // instead of the user input, return a
different value
40            default: "world", // default value if flag not passed (can be a function
that returns a string or undefined)
41            required: false, // make flag required (this is not common and you
should probably use an argument instead)
42            dependsOn: ["extra-flag"], // this flag requires another flag
43            exclusive: ["extra-flag"], // this flag cannot be specified alongside
this other flag
44        }),
45
46        // flag with no value (-f, --force)
47        force: flags.boolean({
48            char: "f"

```

```
49     default: true, // default value if flag not passed (can be a function
    that returns a boolean)
50     // boolean flags may be reversed with `--no-` (in this case: `--no-
    force`).
51     // The flag will be set to false if reversed. This functionality
52     // is disabled by default, to enable it:
53     // allowNo: true
54   }),
55 };
56
57 // 用于设置帮助文本中隐藏该命令
58 static hidden = false;
59
60 // 用于解释器在接收无效参数时是否失败，默认为 true （如果你需要很多参数，请设置为
    false ）
61 static strict = false;
62
63 // 用于自定义帮助文本中命令的用法内容
64 static usage = "mycommand --myflag";
65
66 // 用于示例的描述内容
67 static examples = ["$ mycommand --force", "$ mycommand --help"];
68
69 // 别名
70 static aliases = ["config:index", "config:list"];
71
72 // run 方法是必须的，用于接收 arguments 和 flags
73 async run() {
74   // 以下为继承自 Command 父类的常用方法
75
76   // 命令解析
77   this.parse(MyCommand);
78
79   // 获取 args 对象
80   const { args } = this.parse(MyCLI);
81   console.log(
82     `running my command with args: ${args.firstArg}, ${args.secondArg}`
83   );
84   // 获取 argv 数组
85   const { argv } = this.parse(MyCLI);
86   console.log(`running my command with args: ${argv[0]}, ${argv[1]}`);
87
88   // log 方法
89   this.log("log");
90   this.warn("warn");
91   this.error("error");
92 }
```

```
93    // 退出
94    this.exit();
95  }
96 }
```

### 3.3 钩子

#### 生命周期事件：

- init 当 CLI 初始化完成，命令执行之前调用
- prerun 当命令执行前调用
- postrun 当命令成功被执行后调用
- command\_not\_found 当未找到命令并显示报错时调用

#### 自定义事件：

通过调用 `this.config.runHook()` 来触发事件

### 3.4 本地开发

通过在项目根目录下载执行 `npm link` 来将包安装在全局。

`package.json` 中的 `bin` 的字段即为 CLI 名称

#### JSON

```
1  {
2    "bin": {
3      "cli": "./bin/run"
4    }
5  }
```

如这里可以通过 `cli -h` 执行命令

### 3.5 交互式命令

## TypeScript

```
1 import { Command } from "@oclif/command";
2 import cli from "cli-ux";
3
4 export class MyCommand extends Command {
5   async run() {
6     // just prompt for input
7     const name = await cli.prompt("What is your name?");
8
9     // mask input after enter is pressed
10    const secondFactor = await cli.prompt("What is your two-factor token?", {
11      type: "mask",
12    });
13
14    // hide input while typing
15    const password = await cli.prompt("What is your password?", {
16      type: "hide",
17    });
18
19    this.log(`You entered: ${name}, ${secondFactor}, ${password}`);
20  }
21 }
```

更为复杂的交互内容，推荐使用 [inquirer](#)

## TypeScript

```
1 import { Command, flags } from "@oclif/command";
2 import * as inquirer from "inquirer";
3
4 export class MyCommand extends Command {
5   static flags = {
6     stage: flags.string({ options: ["development", "staging", "production"]
7   }),
8   };
9
10  async run() {
11    const { flags } = this.parse(MyCommand);
12    let stage = flags.stage;
13    if (!stage) {
14      let responses: any = await inquirer.prompt([
15        {
16          name: "stage",
17          message: "select a stage",
18          type: "list",
19          choices: [
20            { name: "development" },
21            { name: "staging" },
22            { name: "production" },
23          ],
24        },
25      ]);
26      stage = responses.stage;
27    }
28    this.log(`the stage is: ${stage}`);
29  }
```

## 3.6 命令进度条

需要用到进度显示的 CLI 可以通过如下代码实现：

## TypeScript

```
1 import { Command } from "@oclif/command";
2 import cli from "cli-ux";
3
4 export class MyCommand extends Command {
5   async run() {
6     // start the spinner
7     cli.action.start("starting a process");
8     // do some action...
9     // stop the spinner
10    cli.action.stop(); // shows 'starting a process... done'
11
12    // show on stdout instead of stderr
13    cli.action.start("starting a process", "initializing", { stdout: true });
14    // do some action...
15    // stop the spinner with a custom message
16    cli.action.stop("custom message"); // shows 'starting a process... custom
    message'
17  }
18 }
```

更为复杂的进度条需求推荐使用 [listr](#)

## 3.7 通知

通过 [node-notifier](#) 实现跨平台通知：

## TypeScript

```
1 import { Command } from "@oclif/command";
2 import * as notifier from "node-notifier";
3
4 export class MyCommand extends Command {
5   async run() {
6     notifier.notify({
7       title: "My notification",
8       message: "Hello!",
9     });
10  }
11 }
```



# 实战

以 Vue-CLI 为例，一个脚手架大致的功能如下：

Bash

```
1 Usage: vue <command> [options]
2
3 Options:
4   -V, --version                output the version number
5   -h, --help                  output usage information
6
7 Commands:
8   create [options] <app-name>  create a new project powered by
  vue-cli-service
9   add [options] <plugin> [pluginOptions]  install a plugin and invoke its
  generator in an already created project
10  invoke [options] <plugin> [pluginOptions]  invoke the generator of a plugin
  in an already created project
11  inspect [options] [paths...]  inspect the webpack config in a
  project with vue-cli-service
12  serve [options] [entry]       serve a .js or .vue file in
  development mode with zero config
13 leedeMacBook:cli lee$ vue -h
14 Usage: vue <command> [options]
15
16 Options:
17   -V, --version                output the version number
18   -h, --help                  output usage information
19
20 Commands:
21   create [options] <app-name>  create a new project powered by
  vue-cli-service
22   add [options] <plugin> [pluginOptions]  install a plugin and invoke its
  generator in an already created project
23   invoke [options] <plugin> [pluginOptions]  invoke the generator of a plugin
  in an already created project
24   inspect [options] [paths...]  inspect the webpack config in a
  project with vue-cli-service
25   serve [options] [entry]       serve a .js or .vue file in
  development mode with zero config
26   build [options] [entry]       build a .js or .vue file in
  production mode with zero config
27   ui [options]                  start and open the vue-cli ui
28   init [options] <template> <app-name>  generate a project from a remote
  template (legacy API, requires @vue/cli-init)
29   config [options] [value]       inspect and modify the config
30   outdated [options]             (experimental) check for outdated
```

```
vue cli service / plugins
31   upgrade [options] [plugin-name]           (experimental) upgrade vue cli
service / plugins
32   migrate [options] [plugin-name]           (experimental) run migrator for
an already-installed cli plugin
33   info                                       print debugging information about
your environment
34
35   Run vue <command> --help for detailed usage of given command.
```



TODO: 结合公司业务场景，输出一个适合公司业务脚手架。