



IEEE Haptic Symposium 2024

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Effects of Contact Force on Vibrotactile Perceived Intensity Across the Upper Body



Dajin Lee



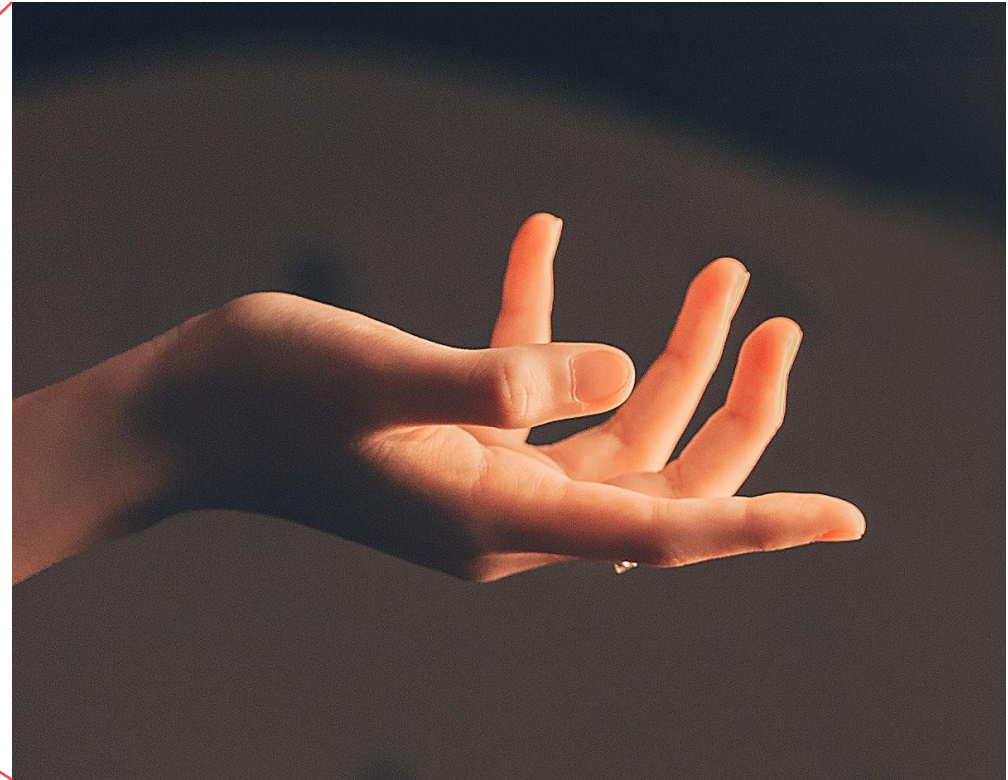
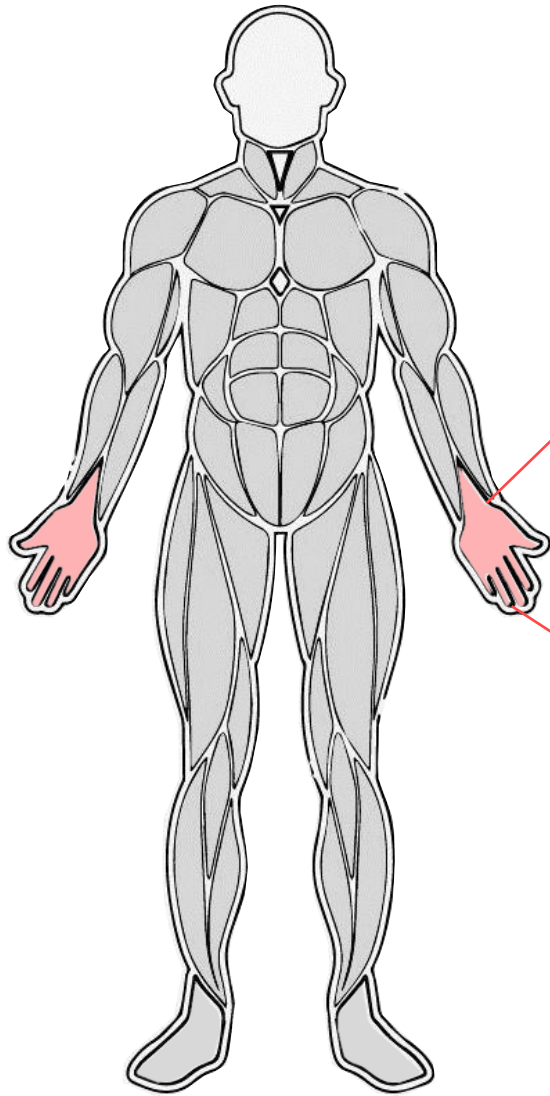
Gyeore Yun

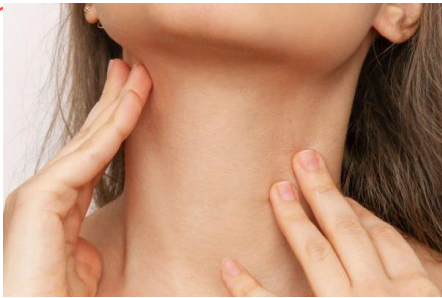
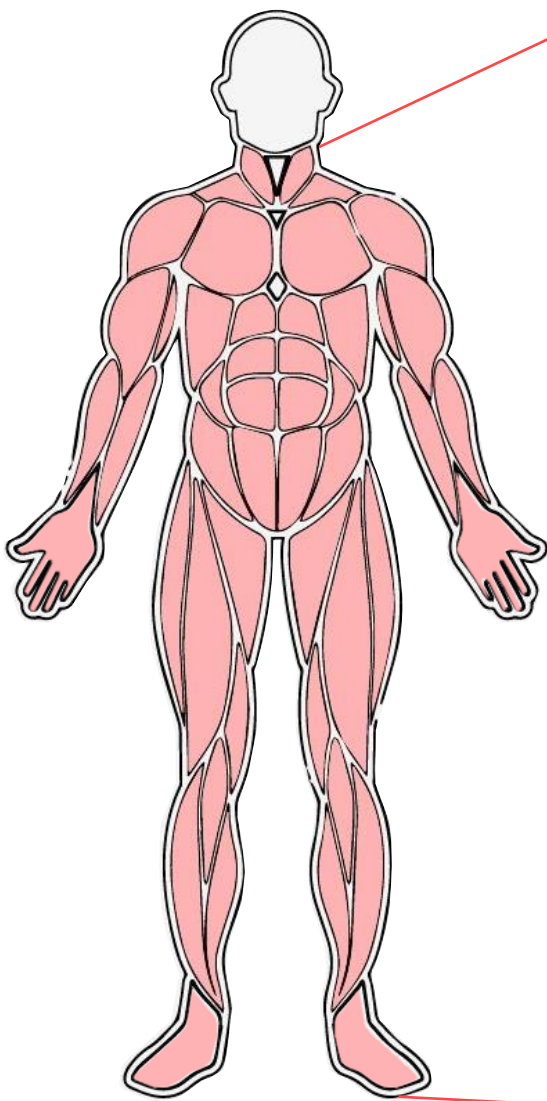


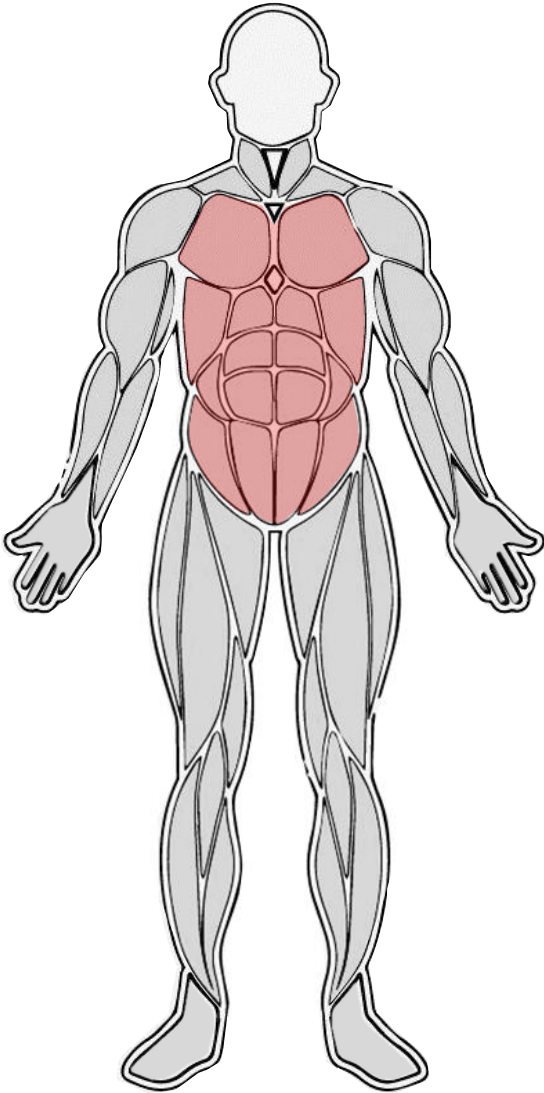
Seungmoon Choi

Interaction Laboratory

Pohang University of Science and Technology (POSTECH), Republic of Korea



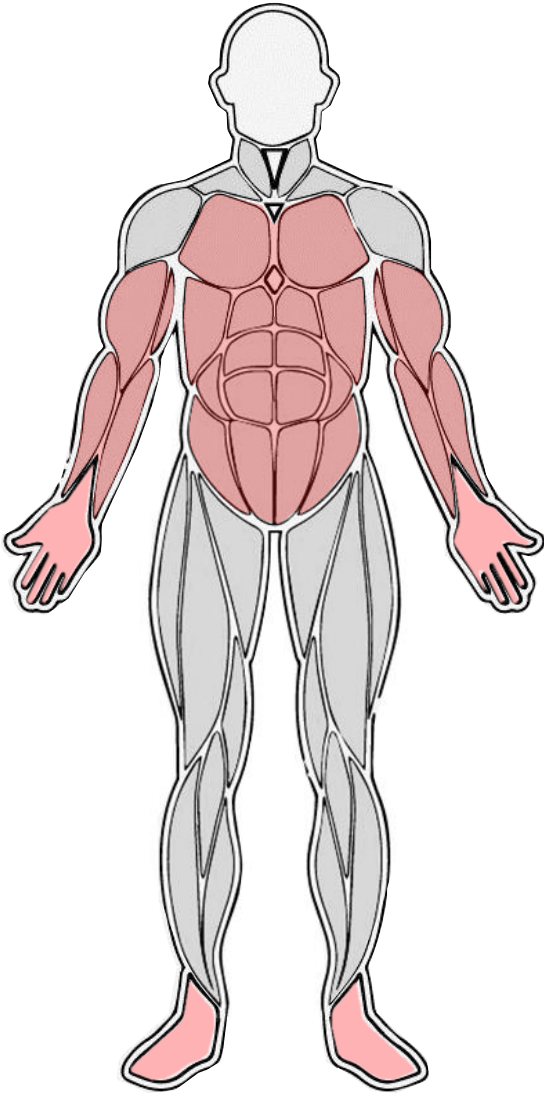


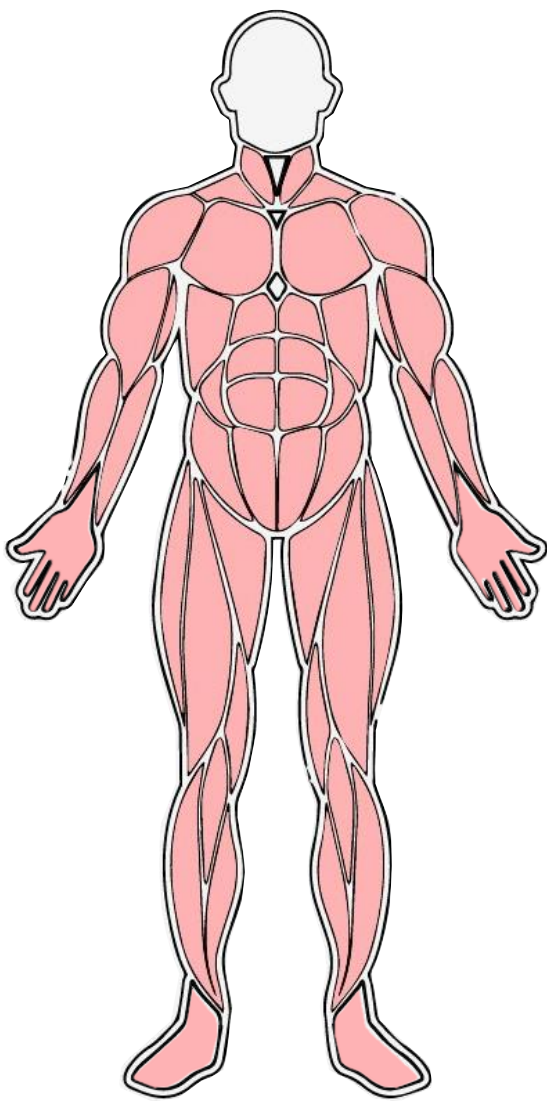


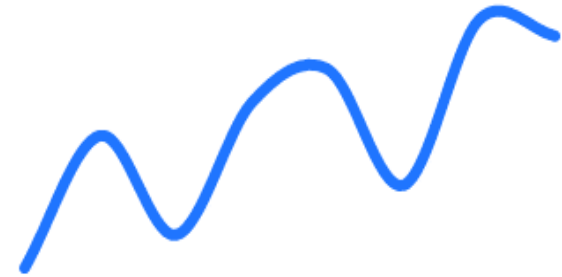
 skinetic



■ Background



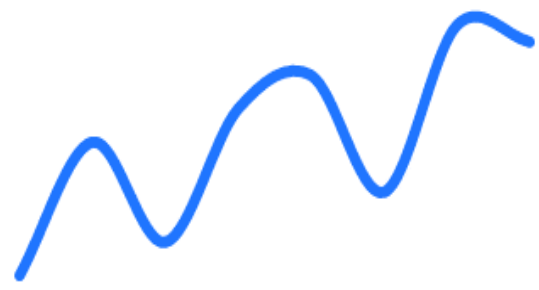




Contact force changes!



Same
stimuli

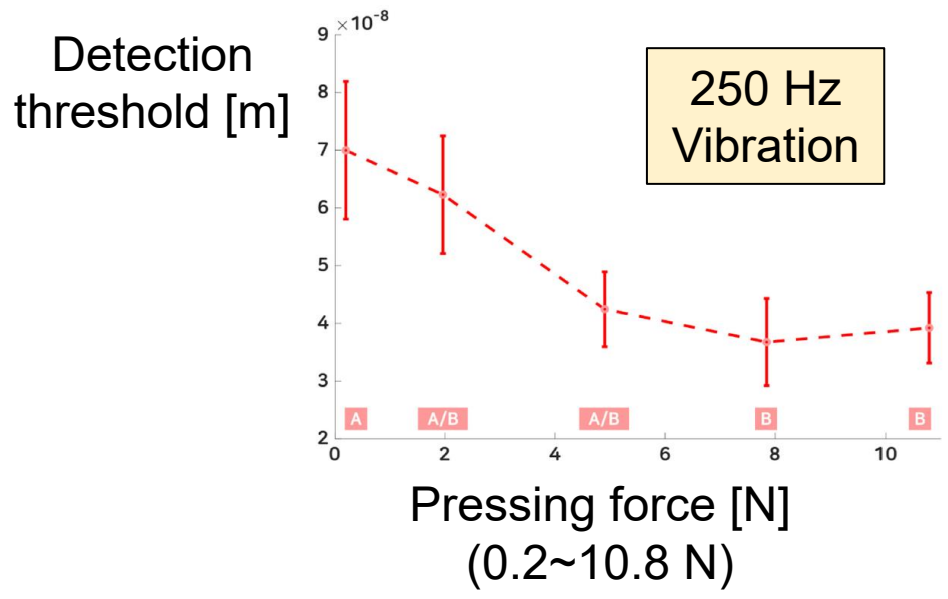
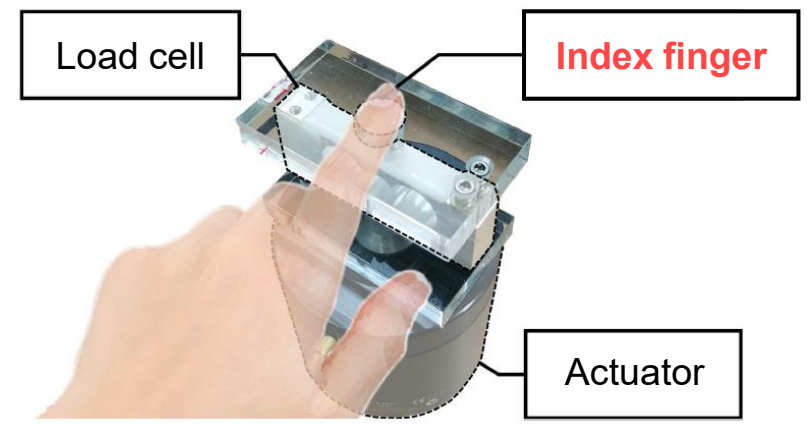
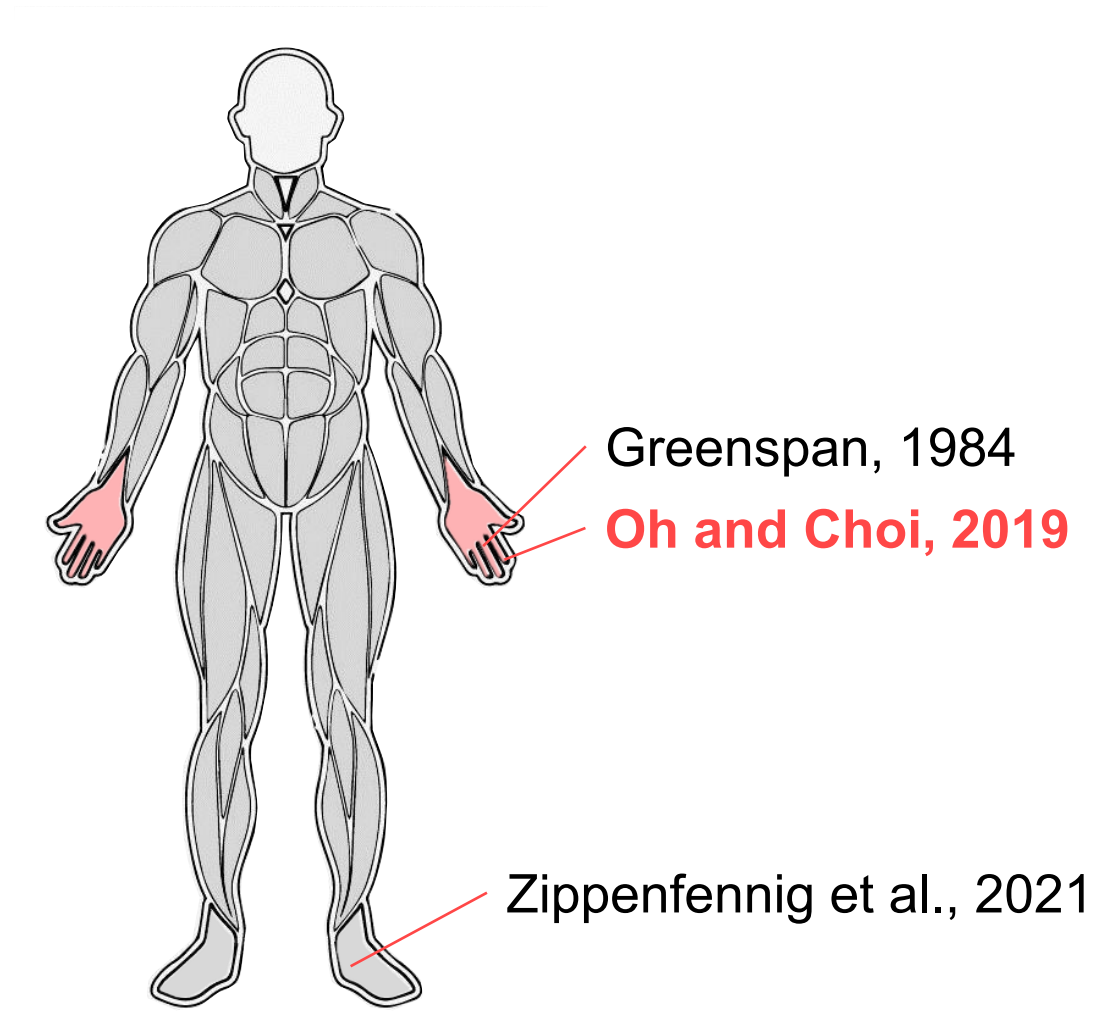


Different
contact force

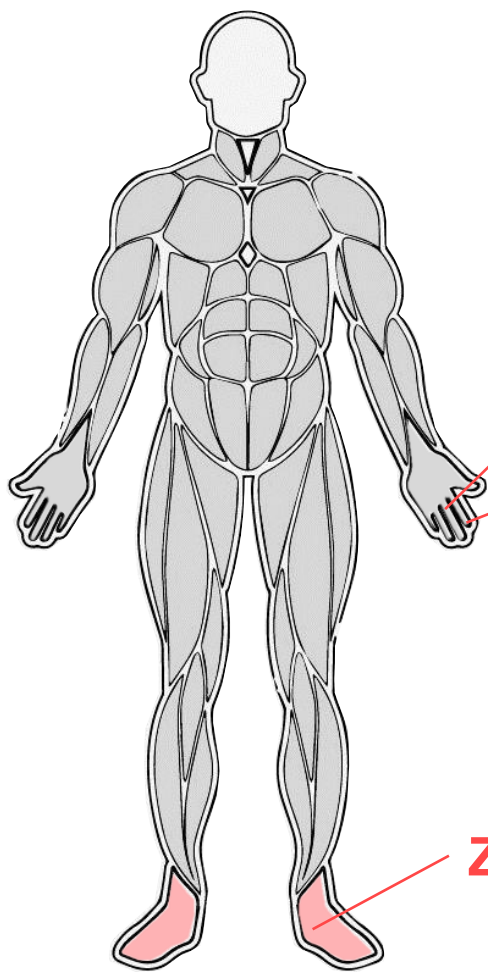


Different
perception

Contact force changes *detection threshold*

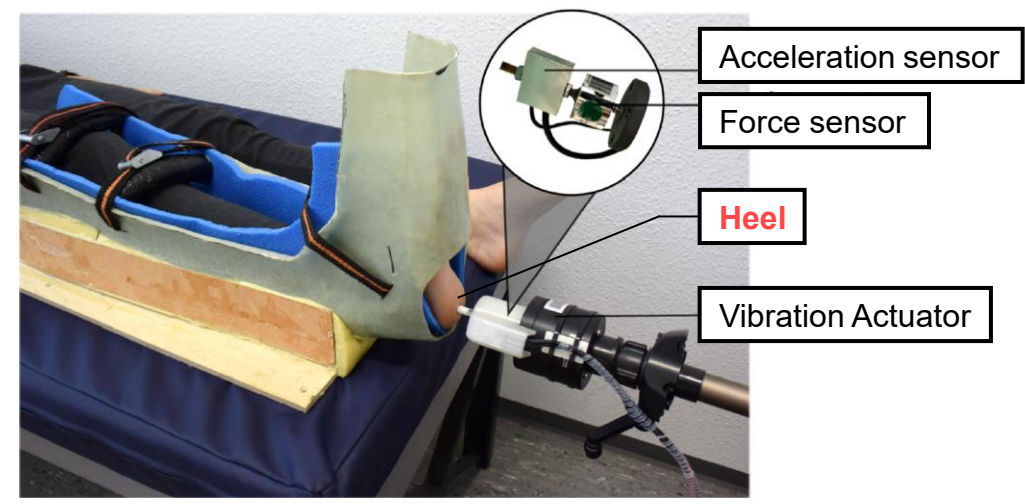


Contact force changes *detection threshold*

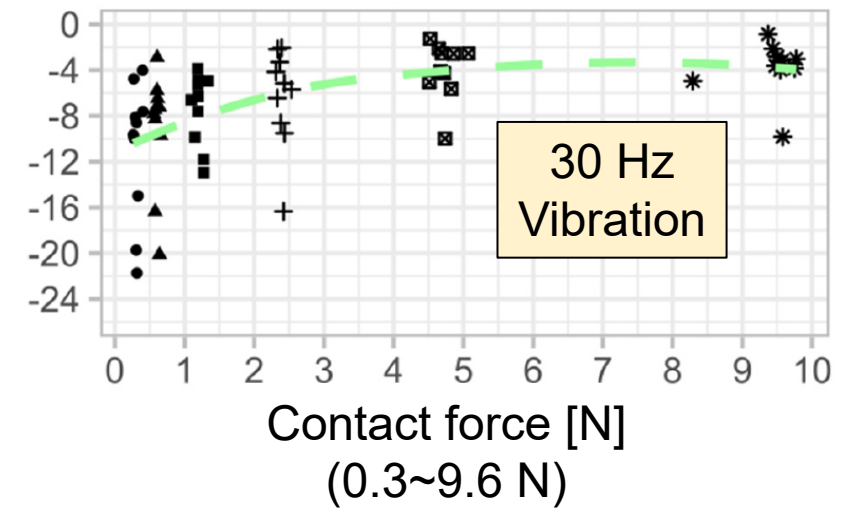


Greenspan, 1984
Oh and Choi, 2019

Zippenfennig et al., 2021



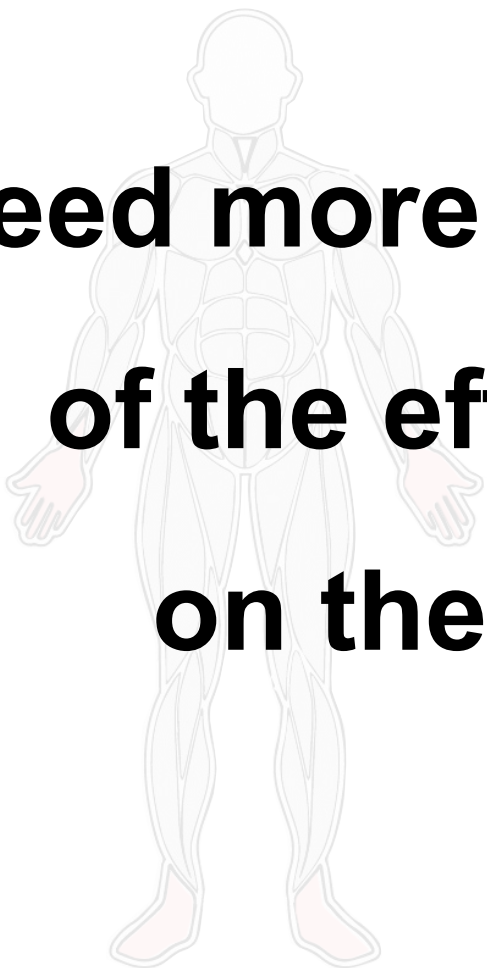
$1/(\text{Detection threshold})$
[arbitrary unit]



Limited body sites

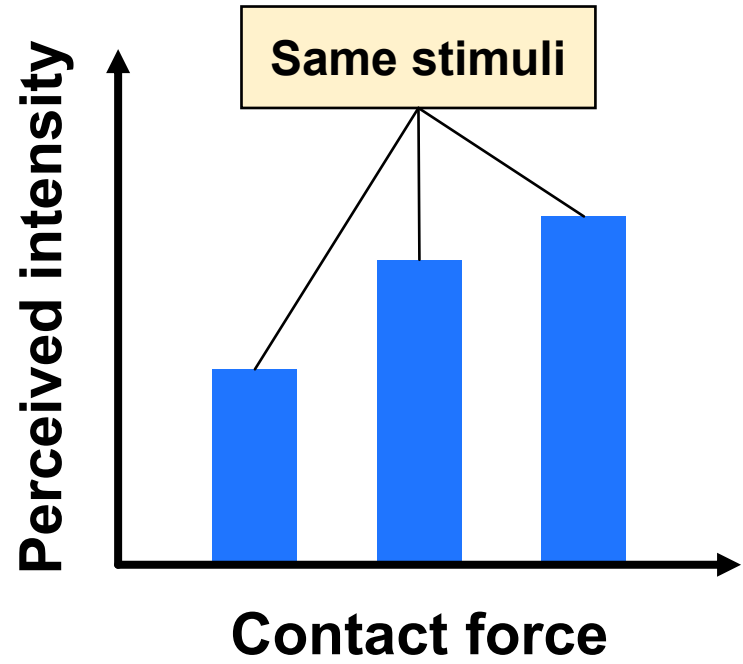
Too weak stimuli

**Need more *practical* investigation
of the effect of contact force
&
stimulus intensity
on the tactile perception**



Goal

Effect of contact force on perceived intensity



Guideline

How to adjust contact force for intended tactile perception

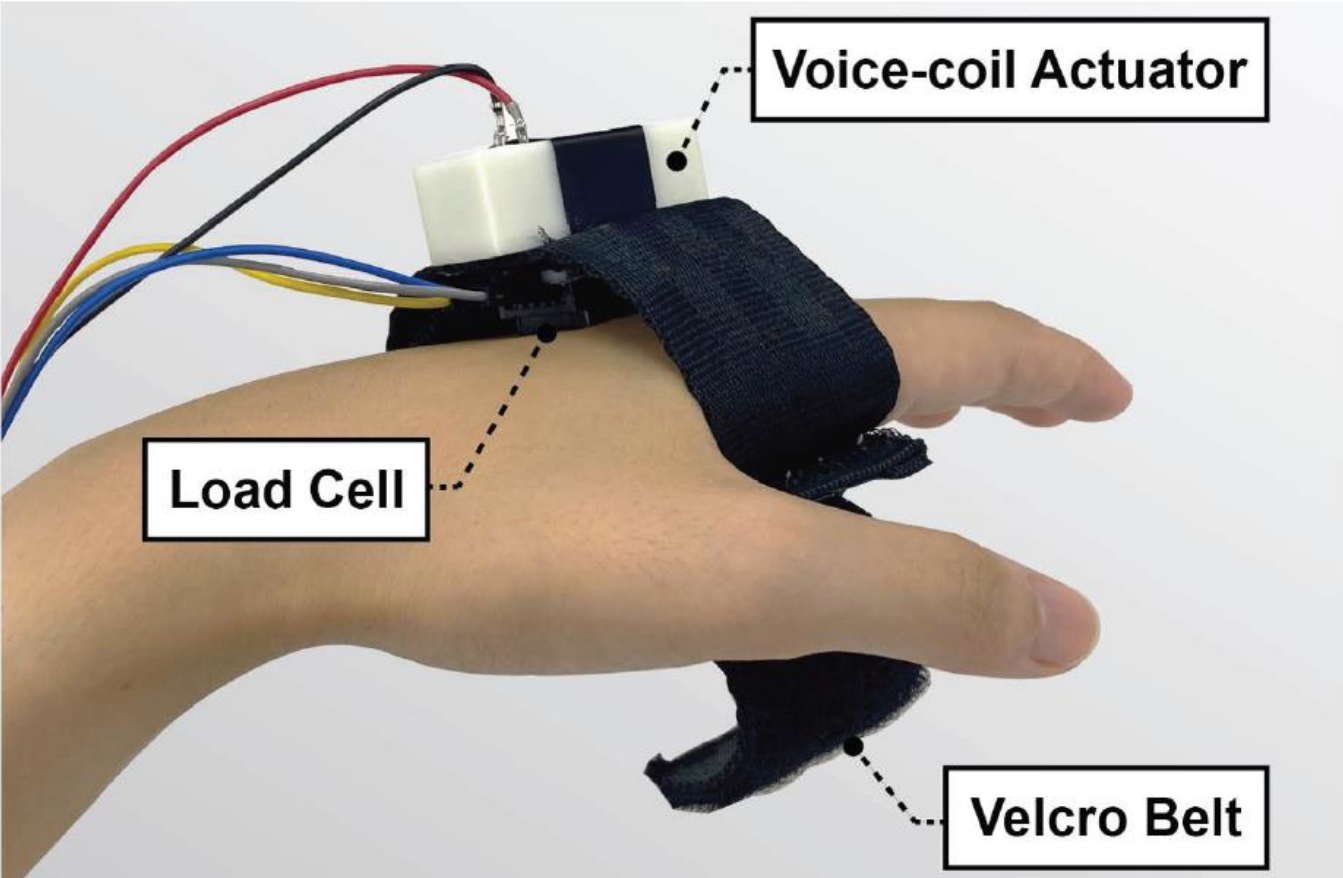


Contribution

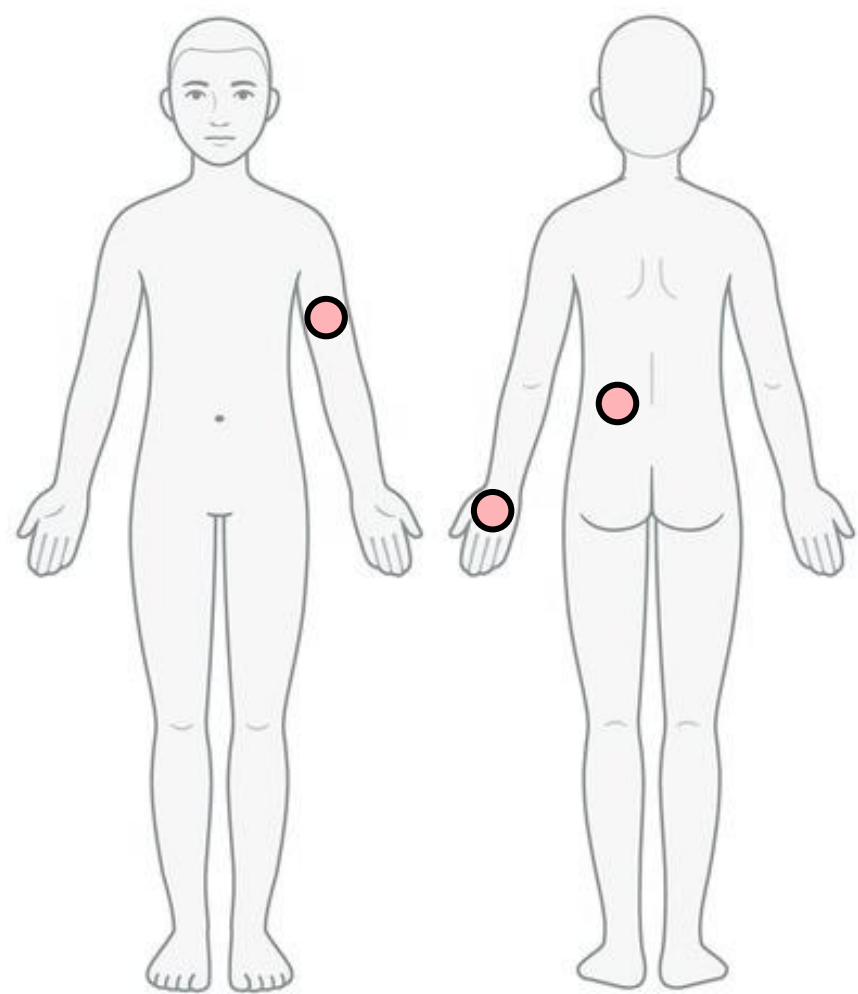
Accurate & effective haptic rendering



Haptic device



Experimental conditions



Body parts

- Dorsal hand
- Upper arm
- Lower back

Contact force [N]

	Weak	Medium	Strong
Dorsal hand	0.5	1.0	1.5
Upper arm	0.5	1.0	1.5
Lower back	0.4	0.7	1.0

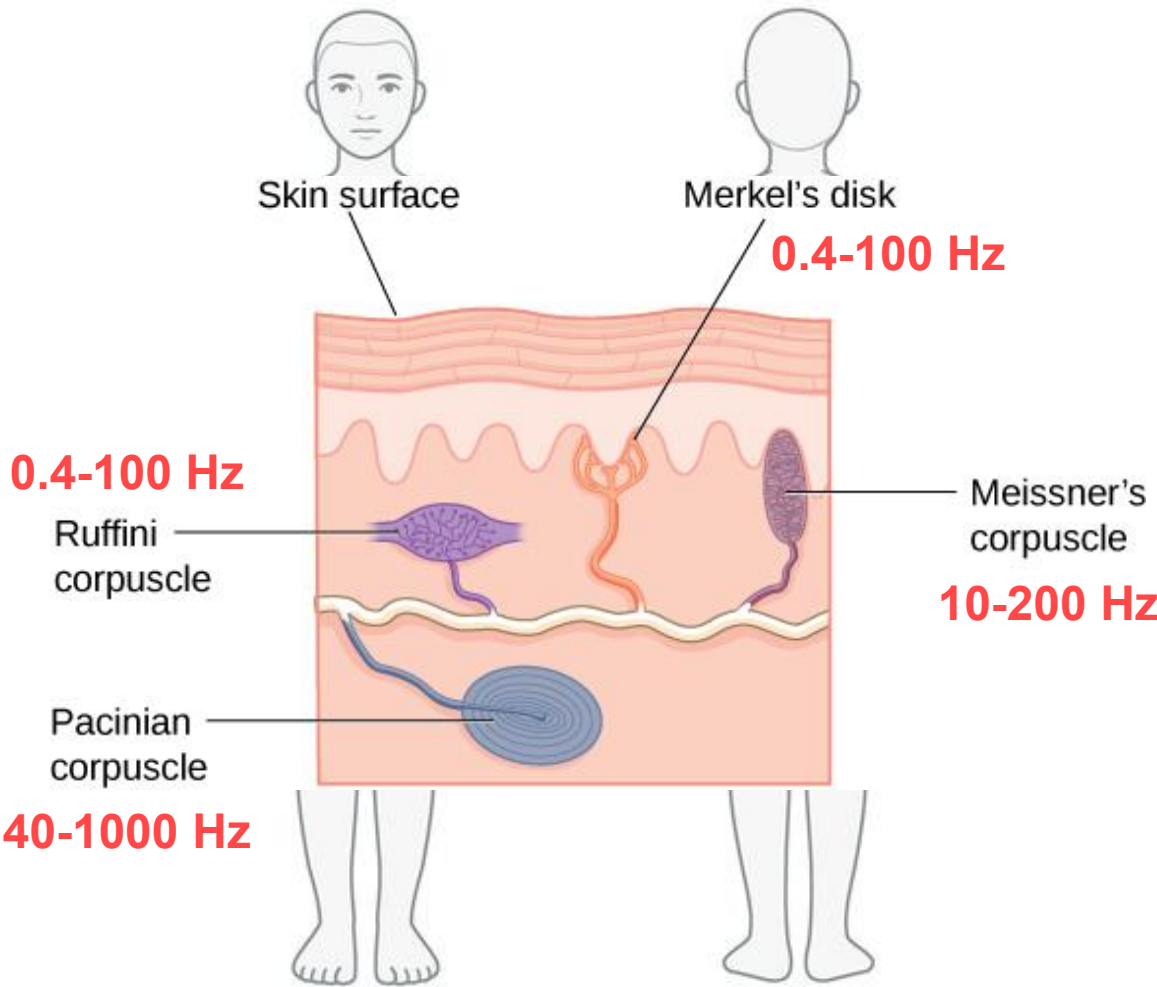
Vibration frequency [Hz]

- 75, 150

Vibration amplitude [G]

- 1.4, 2.9, 4.3

Experimental conditions



Body parts

- Dorsal hand
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- Lower back

Contact force [N]

	Weak	Medium	Strong
Dorsal hand	0.5	1.0	1.5
Upper arm	0.5	1.0	1.5
Lower back	0.4	0.7	1.0

Vibration frequency [Hz]

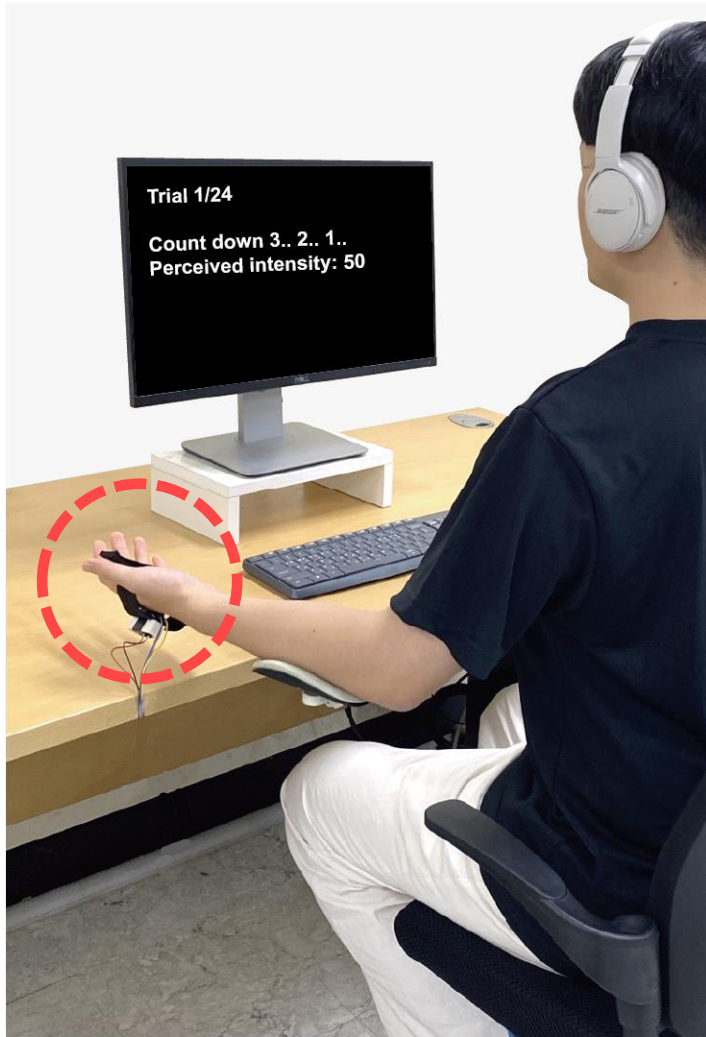
- 75, 150

Vibration amplitude [G]

- 1.4, 2.9, 4.3

Absolute magnitude estimation

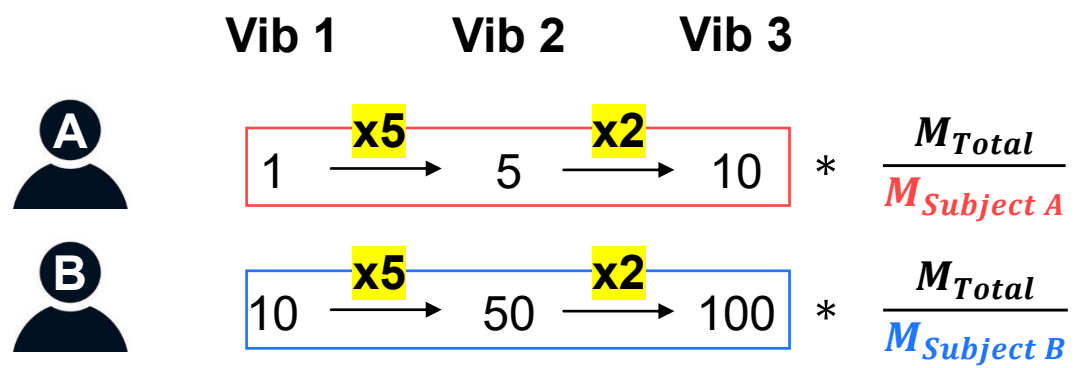
Dorsal hand



In my own criterion,
the perceived intensity
of this vibration is 50.

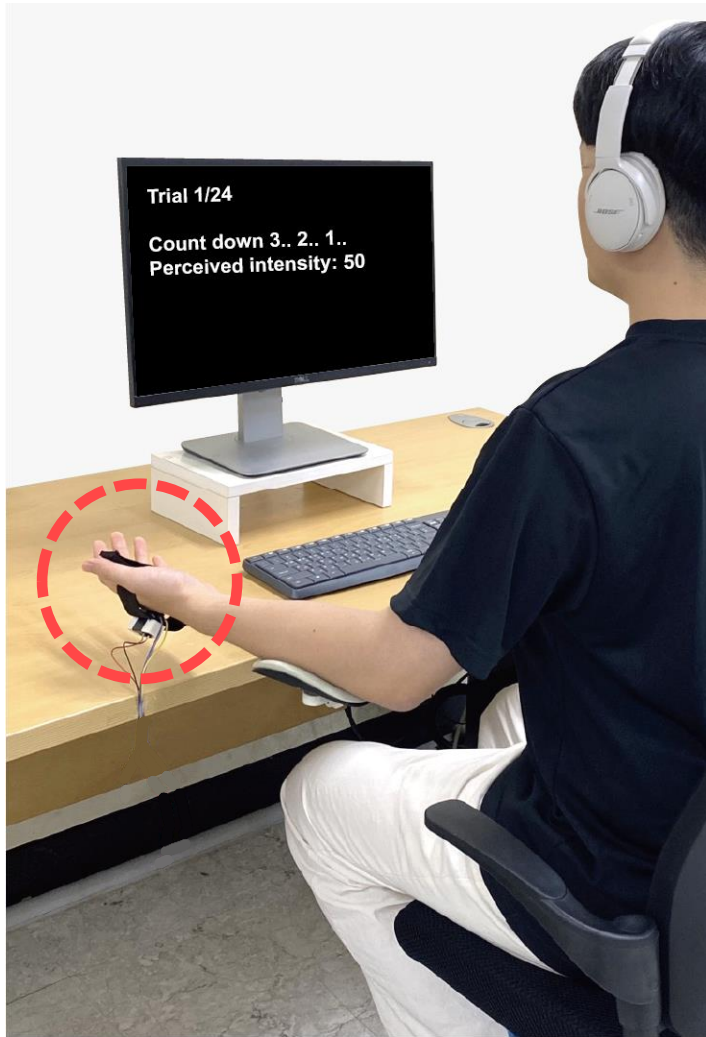
Any positive number
Proportional to perceived intensity

Data normalization (Murray et al., 2003)



Absolute magnitude estimation

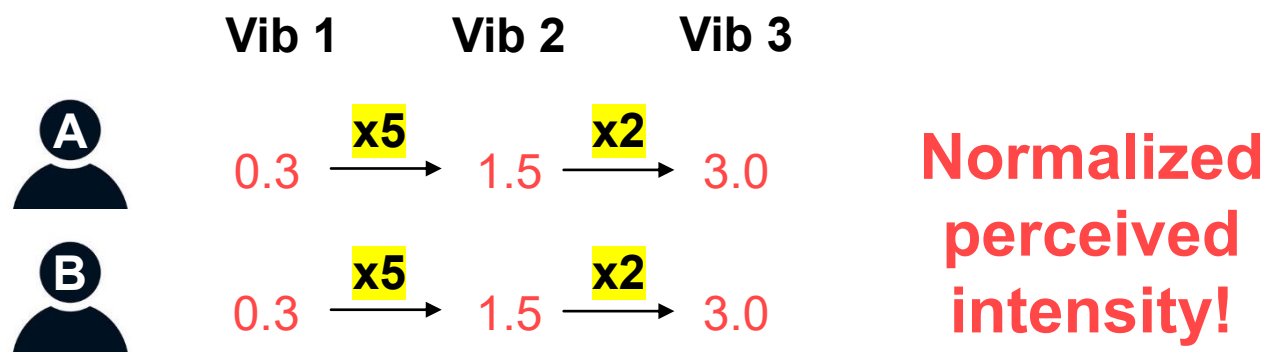
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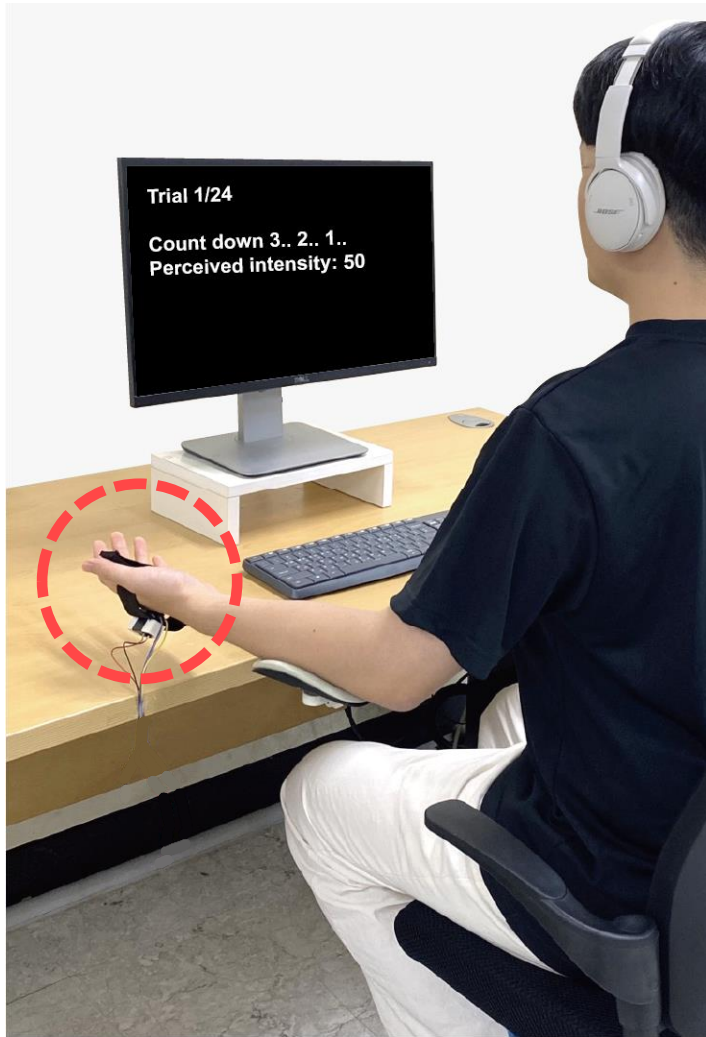
Any positive number
Proportional to perceived intensity

Data normalization (Murray et al., 2003)



Experimental setup

Dorsal hand



Upper arm



Lower back

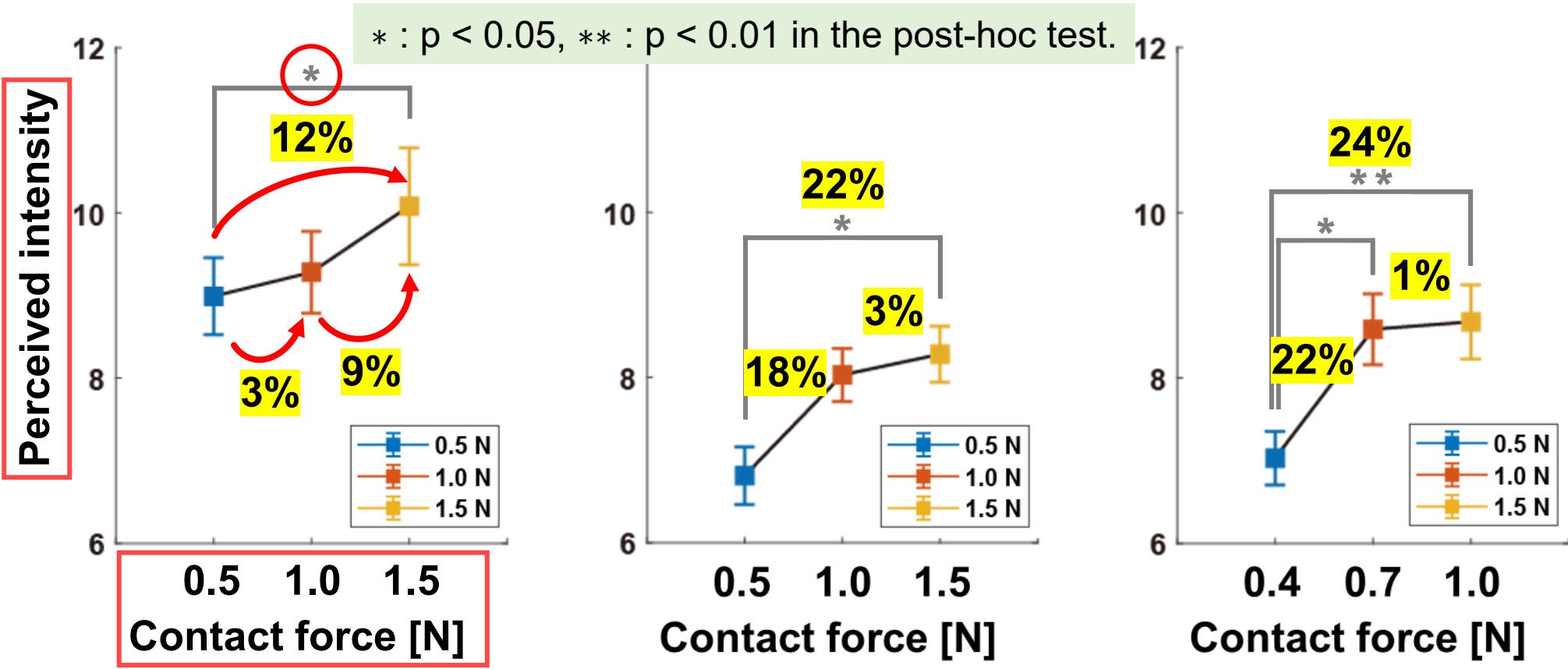


Contact force

Dorsal hand

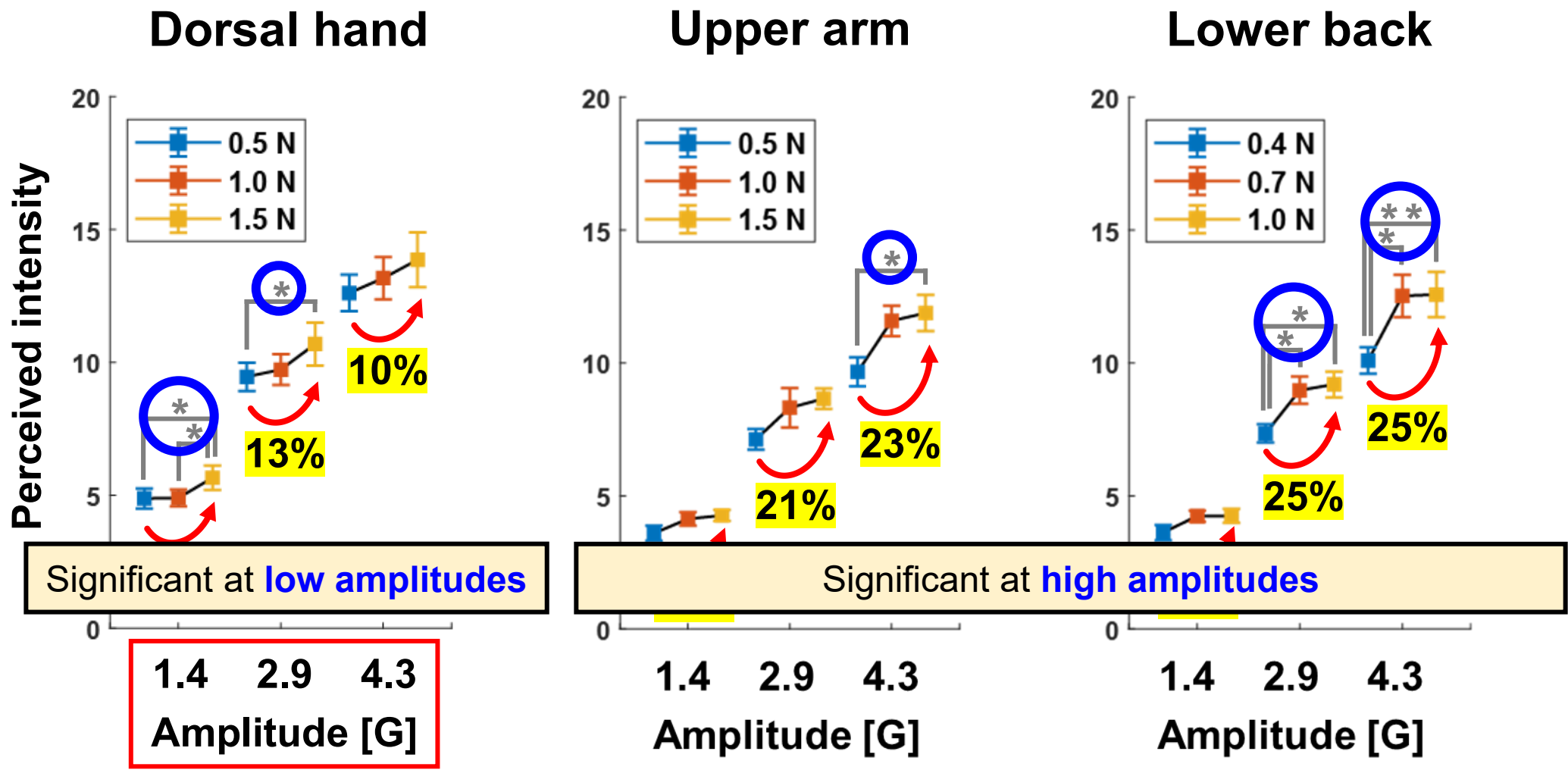
Upper arm

Lower back



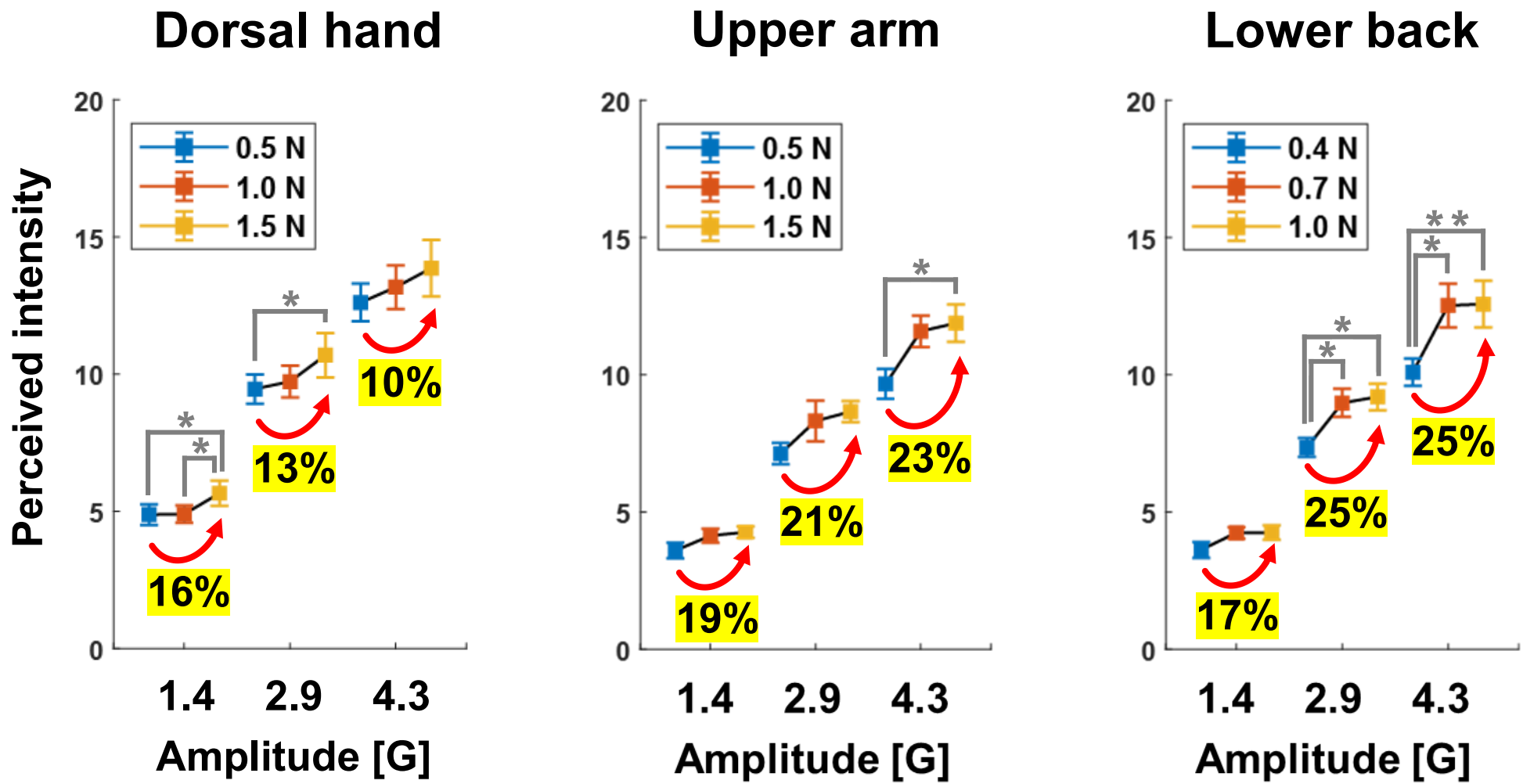
* : $p < 0.05$, ** : $p < 0.01$ in the post-hoc test.

Contact force X Vibration amplitude



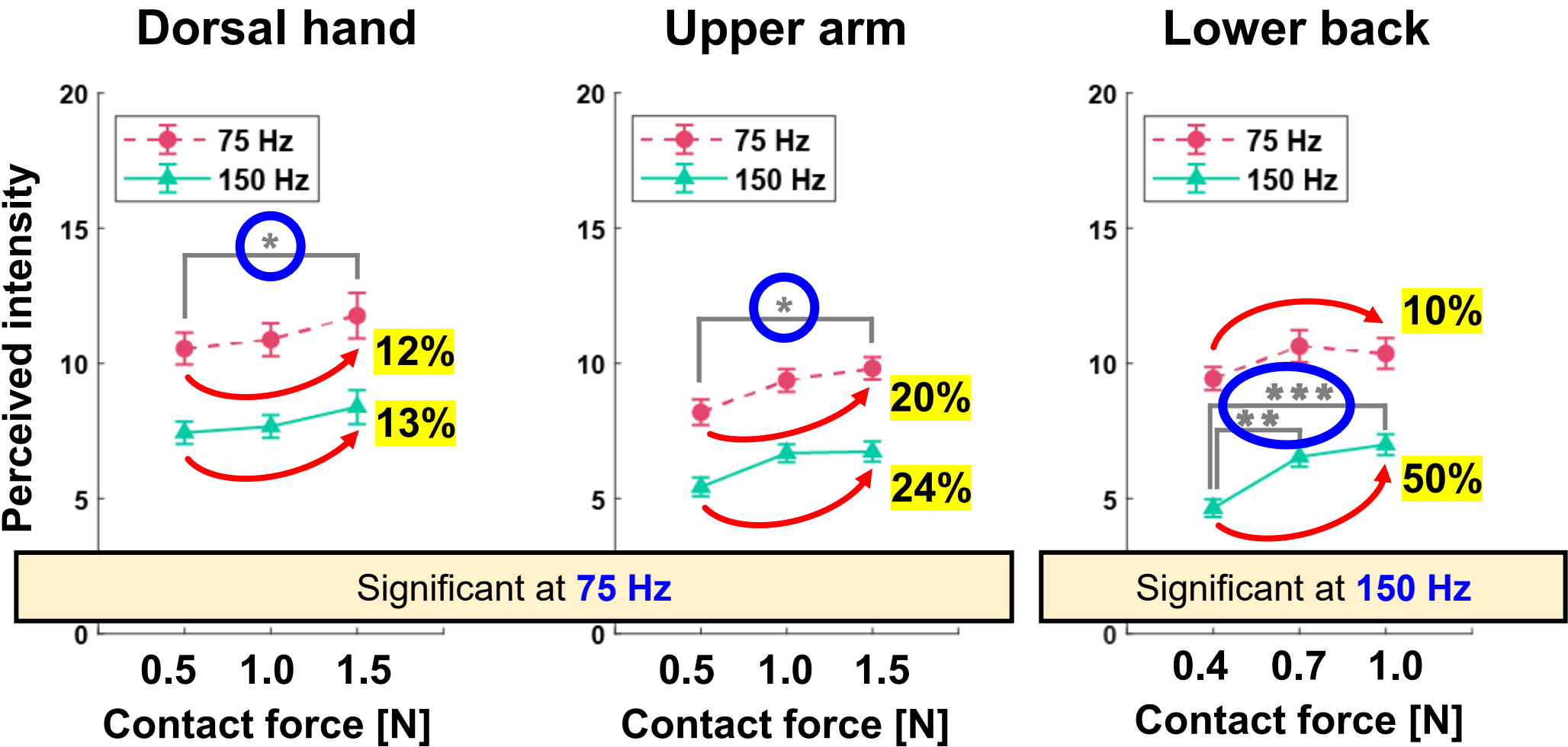
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Contact force X Vibration amplitude



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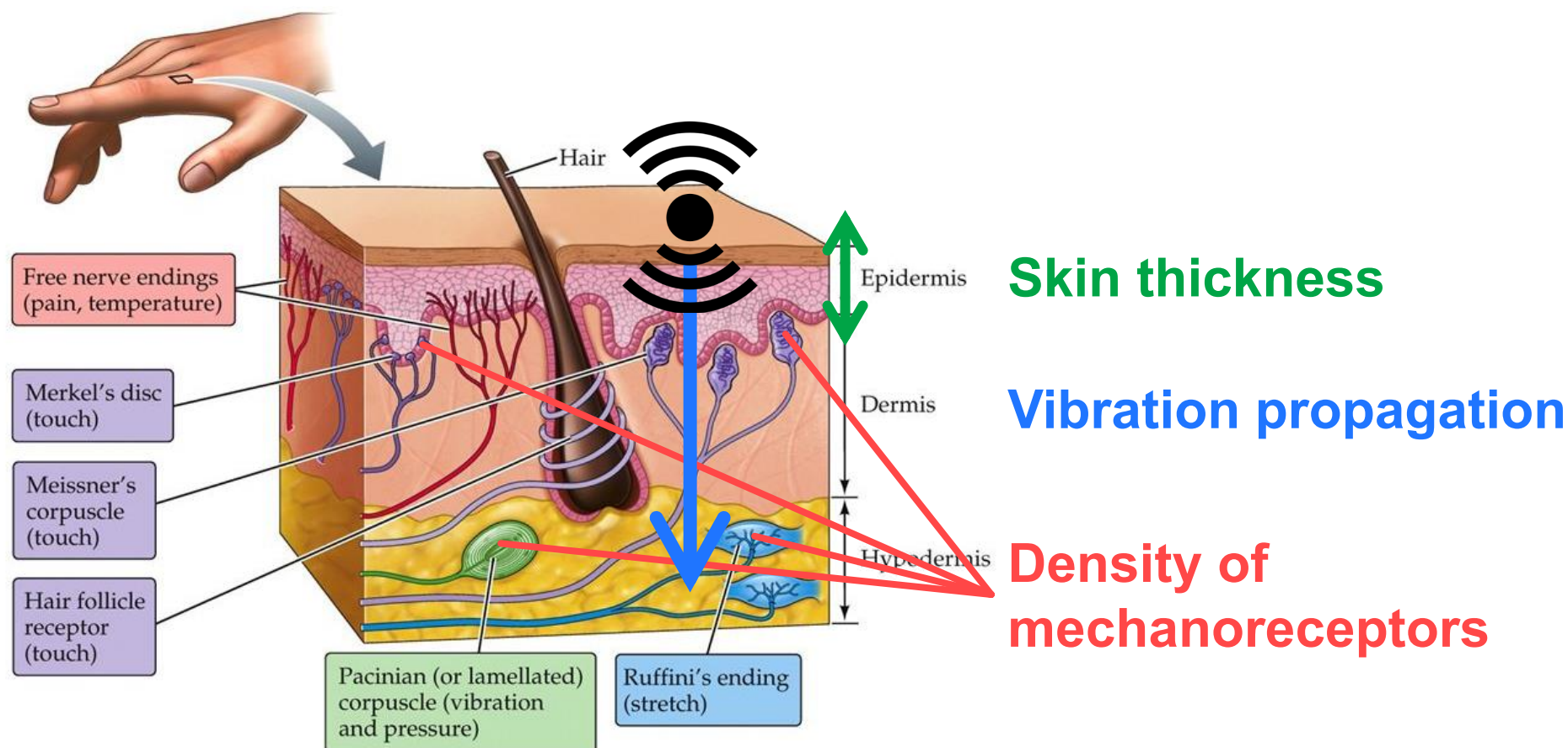
Contact force X Vibration frequency



* : $p < 0.05$, ** : $p < 0.01$ in the post-hoc test.

Contact force $\uparrow \Rightarrow$ Perceived intensity \uparrow

- Different effects depending on the body part, amplitude, and frequency
- Attributed to differences of ...



How to utilize the contact force effect?

[Percent increase of perceived intensity by contact force]

Frequency	Amplitude	Dorsal Hand			Upper Arm			Lower Back		
		0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.4 N→0.7 N	0.7 N→1.0 N	0.4 N→1.0 N
75 Hz	1.4 G	0.8%	17.5%	18.4%	12.7%	2.4%	15.4%	14.0%	-6.4%	6.7%
	2.9 G	1.4%	13.3%	14.8%	13.8%	6.5%	21.2%	11.8%	-2.2%	9.3%
	4.3 G	5.5%	1.5%	7.1%	17.1%	4.1%	21.9%	13.8%	-1.3%	12.3%
150 Hz	1.4 G	-0.2%	13.0%	12.8%	20.5%	3.6%	24.9%	25.2%	13.9%	42.6%
	2.9 G	5.1%	5.5%	10.9%	22.4%	0.7%	23.2%	46.3%	9.9%	60.9%
	4.3 G	2.9%	11.1%	14.3%	26.3%	0.0%	26.2%	43.8%	2.6%	47.5%

How to utilize the contact force effect?

[Percent increase of perceived intensity by contact force]

Frequency	Amplitude	Dorsal Hand			Upper Arm			Lower Back		
		0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.4 N→0.7 N	0.7 N→1.0 N	0.4 N→1.0 N
75 Hz	1.4 G	0.8%	17.5%	18.4%	12.7%	2.4%	15.4%	14.0%	-6.4%	6.7%
	2.9 G	1.4%	13.3%	14.8%	13.8%	6.5%	21.2%	11.8%	-2.2%	9.3%
	4.3 G	5.5%	1.5%	7.1%	17.1%	4.1%	21.9%	13.8%	-1.3%	12.3%
150 Hz	1.4 G	-0.2%	13.0%	12.8%	20.5%	3.6%	24.9%	25.2%	13.9%	42.6%
	2.9 G	5.1%	5.5%	10.9%	22.4%	0.7%	23.2%	46.3%	9.9%	60.9%
	4.3 G	2.9%	11.1%	14.3%	26.3%	0.0%	26.2%	43.8%	2.6%	47.5%

- Minimize the impact of contact force?
 - Find an appropriate **range of contact forces** for the target body part.

How to utilize the contact force effect?

[Percent increase of perceived intensity by contact force]

Frequency	Amplitude	Dorsal Hand			Upper Arm			Lower Back		
		0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.4 N→0.7 N	0.7 N→1.0 N	0.4 N→1.0 N
75 Hz	1.4 G	0.8%	17.5%	18.4%	12.7%	2.4%	15.4%	14.0%	-6.4%	6.7%
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150 Hz	1.4 G	-0.2%	13.0%	12.8%	20.5%	3.6%	24.9%	25.2%	13.9%	42.6%
	2.9 G	5.1%	5.5%	10.9%	22.4%	0.7%	23.2%	46.3%	9.9%	60.9%
	4.3 G	2.9%	11.1%	14.3%	26.3%	0.0%	26.2%	43.8%	2.6%	47.5%

- Minimize the impact of contact force?
→ Find an appropriate range of contact forces for the target body part.
- Maximize the impact of contact force?
→ Use a high frequency vibration at the lower back.

How to utilize the contact force effect?

[Percent increase of perceived intensity by contact force]

Frequency	Amplitude	Dorsal Hand			Upper Arm			Lower Back		
		0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.5 N→1.0 N	1.0 N→1.5 N	0.5 N→1.5 N	0.4 N→0.7 N	0.7 N→1.0 N	0.4 N→1.0 N
75 Hz	1.4 G	0.8%	17.5%	18.4%	12.7%	2.4%	15.4%	14.0%	-6.4%	6.7%
	2.9 G	1.4%	13.3%	14.8%	13.8%	6.5%	21.2%	11.8%	-2.2%	9.3%
	4.3 G	5.5%	1.5%	7.1%	17.1%	4.1%	21.9%	13.8%	-1.3%	12.3%
150 Hz	1.4 G	-0.2%	13.0%	12.8%	20.5%	3.6%	24.9%	25.2%	13.9%	42.6%
	2.9 G	5.1%	5.5%	10.9%	22.4%	0.7%	23.2%	46.3%	9.9%	60.9%
	4.3 G	2.9%	11.1%	14.3%	26.3%	0.0%	26.2%	43.8%	2.6%	47.5%

- Minimize the impact of contact force?
→ Find an appropriate **range of contact forces** for the target body part.
- Maximize the impact of contact force?
→ Use a **high frequency** vibration at the **lower back**.

Take-home messages

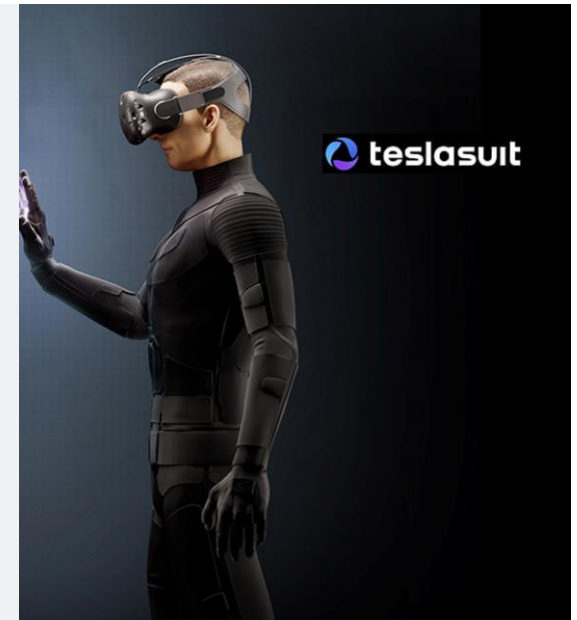
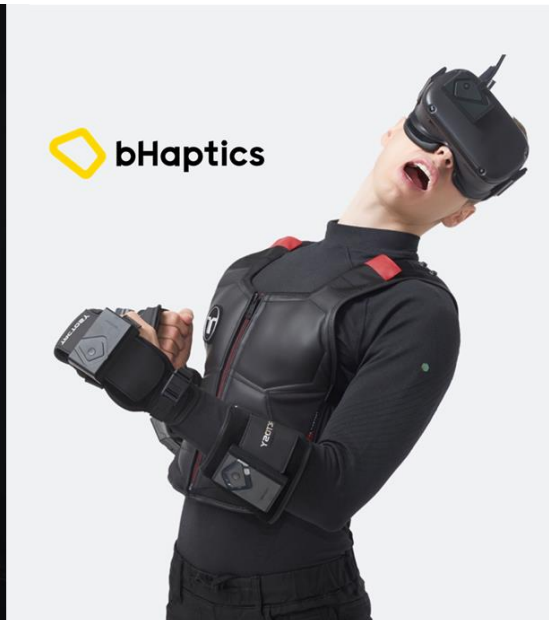
- As the contact force increases, the perceived intensity increases across the upper body.
- The effect of contact force depends on the body parts and the characteristics of vibration.

Contributions

- Expanding the range of contact force effects to suprathreshold levels
- Guidelines for perceptually accurate and effective full-body haptic rendering



Paper here!



Acknowledgment

This work was supported by the Mid-Career Researcher Program of the National Research Foundation of Korea (NRF) under Grant 2022R1A2C2091161.

Effects of Contact Force on Vibrotactile Perceived Intensity Across the Upper Body



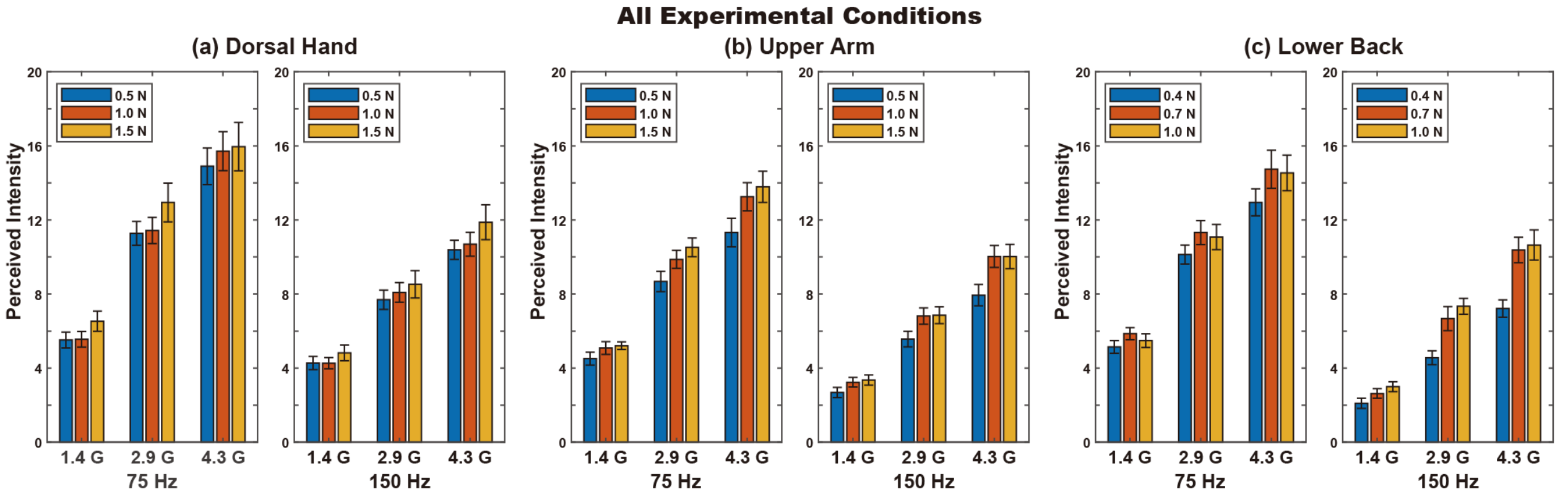
Paper here!



2024
Haptics
Symposium

POSTECH

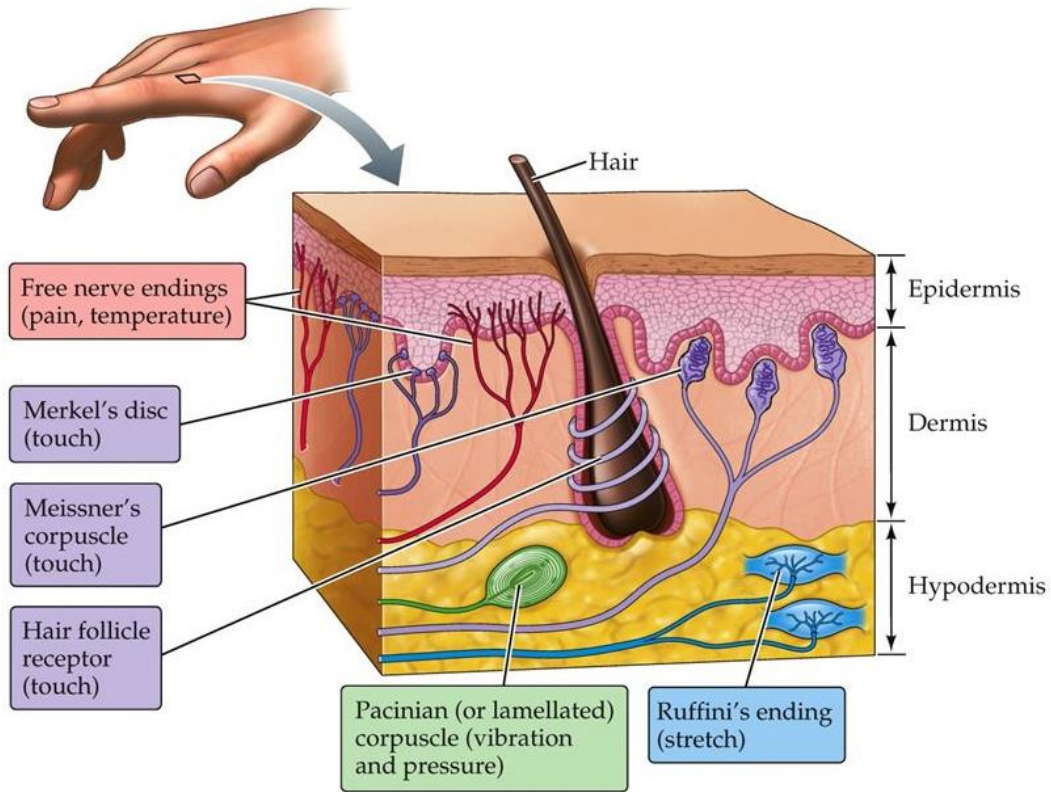
**INTERACTION
LABORATORY**



Percent Increase of Perceived Intensity by Contact Force at (a)							
Frequency		75 Hz			150 Hz		
Amplitude		1.4 G	2.9 G	4.3 G	1.4 G	2.9 G	4.3 G
Contact Force	0.5 N→1.0 N	0.8%	1.4%	5.5%	-0.2%	5.1%	2.9%
	1.0 N→1.5 N	17.5%	13.3%	1.5%	13.0%	5.5%	11.1%
	0.5 N→1.5 N	18.4%	14.8%	7.1%	12.8%	10.9%	14.3%

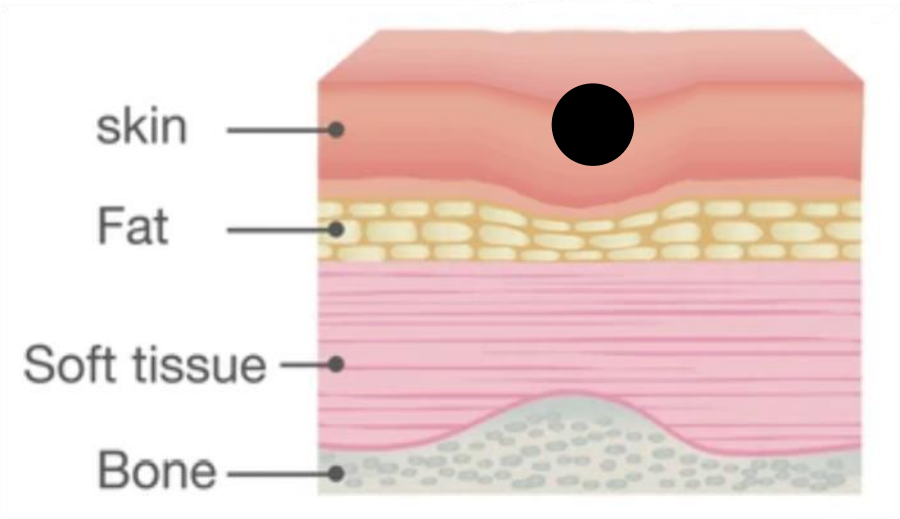
Percent Increase of Perceived Intensity by Contact Force at (b)							
Frequency		75 Hz			150 Hz		
Amplitude		1.4 G	2.9 G	4.3 G	1.4 G	2.9 G	4.3 G
Contact Force	0.5 N→1.0 N	12.7%	13.8%	17.1%	20.5%	22.4%	26.3%
	1.0 N→1.5 N	2.4%	6.5%	4.1%	3.6%	0.7%	0.0%
	0.5 N→1.5 N	15.4%	21.2%	21.9%	24.9%	23.2%	26.2%

Percent Increase of Perceived Intensity by Contact Force at (c)							
Frequency		75 Hz			150 Hz		
Amplitude		1.4 G	2.9 G	4.3 G	1.4 G	2.9 G	4.3 G
Contact Force	0.4 N→0.7 N	14.0%	11.8%	13.8%	25.2%	46.3%	43.8%
	0.7 N→1.0 N	-6.4%	-2.2%	-1.3%	13.9%	9.9%	2.6%
	0.4 N→1.0 N	6.7%	9.3%	12.3%	42.6%	60.9%	47.5%



Feature	Meissner Corpuscles	Pacinian Corpuscles	Merkel's Disks	Ruffini Endings
Rate of adaptation	Rapid	Rapid	Slow	Slow
Location	Superficial dermis	Dermis and subcutaneous	Basal epidermis	Dermis and subcutaneous
Mean receptive area	13 mm ²	101 mm ²	11 mm ²	59 mm ²
Spatial resolution	Poor	Very poor	Good	Fair
Sensory units	43%	13%	25%	19%
Response frequency range	10 – 200 Hz	70 – 1000 Hz	0.4 – 100 Hz	0.4 – 100 Hz
Min. threshold frequency	40 Hz	200 – 250 Hz	50 Hz	50 Hz
Sensitive to temperature	No	Yes	Yes	> 100 Hz
Spatial summation	Yes	No	No	Unknown
Temporal summation	Yes	No	No	Yes
Physical parameter sensed	Skin curvature, velocity, local shape, flutter, slip	Vibration, slip, acceleration	Skin curvature, local shape, pressure	Skin stretch, local force

Low contact force



High contact force

