LEESHARK P

Computer Science & Engineering Student



SUMMARY

I am a passionate and self-motivated 3rd-year Computer Science and Engineering student, eager to apply my technical skills in real-world projects. With internship experience in both VR and Web Application Development, I am continuously learning and committed to contributing meaningfully to innovative tech environments

EXPERIENCE

Junior VR Developer

Praya Labs

= 06/2025 - 07/2025

A tech company specializing in immersive virtual reality experiences and interactive 3D solutions.

- · Designed and developed immersive VR scenes using Unity 3D and C#
- Implemented real-time simulations with interactive user experiences
- Collaborated with the team to enhance usability and scene nerformance

Web Development Intern

Dagslore Technology Solutions

= 01/2025 - 02/2025

A Coimbatore-based company specializing in software development, web application solutions, and industrial automation.

- · Assisted in both front-end and back-end development of web applications
- Created responsive user interfaces using HTML, CSS, and
- · Learned real-world workflows and gained experience in team-based development environments

EDUCATION

B.E. in Computer Science and Engineering

Akshaya College of Engineering and Technology

m 08/2022 - 05/2027

Class XII

Palani Gounder Hr. Sec. School

m 06/2022 - 06/2022

Class X

Vinayaga Vidhodhaya Matriculation School

iii 06/2020 - 06/2020

LANGUAGES

English Native



Tamil Native



KEY ACHIEVEMENTS



Internships and Academic **Achievement**

Completed VR and Web Dev internships; received commendation for VR research work and balanced a CGPA of 7.5 while pursuing internships



Internships and Academic Achievement

The certificate is issued by DAGSLORE Technology Solutions, Coimbatore, to Mr. Leeshark P, a second-year student of Bachelor of Engineering in Computer Science and Engineering from Akshaya College of Engineering and Technology. It confirms his completion of an "Intern Trainee" position in Web Application Development from 18th January 2025 to 18th February 2025.

SKILLS

HTML Java **JavaScript**

Python Visual Studio Code

Web Development

PROJECTS

VR Scene Creations

m 06/2025 - 07/2025

Collaborative internship project focused on designing and developing immersive virtual reality (VR) experiences using Unity 3D

- Developed interactive VR environments using Unity 3D and C#
- Improved performance and optimized user interaction flow
- Contributed to scene logic and 3D environment design under team supervision

PROJECTS

Web Application Development

ii 01/2025 - 02/2025

Internship-based project focused on improving the functionality and responsiveness of web applications.

- Assisted in implementing front-end logic and back-end integration for key features
- Assisted in implementing front-end logic and back-end integration for key features
- Gained hands-on experience in debugging and cross-browser testing

INTERESTS



Web Application Design

Enjoy creating responsive and userfriendly web interfaces.



Data Structures & Algorithms (DSA)

Enjoy creating responsive and user-friendly web interfaces.

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