

```
import { platformBrowserDynamic } from  
'@angular/platform-browser-dynamic';
```

Import `platformBrowserDynamic` from `@angular/platform-browser-dynamic`.

```
platformBrowserDynamic().bootstrapModule(AppModule);
```

Bootstraps the application, using the root component from the specified `NgModule`.

## NGMODULES

## DETAILS

```
import { NgModule } from  
'@angular/core';
```

Import `NgModule` from `@angular/core`.

```
@NgModule({  
  declarations: ...,  
  imports: ...,  
  exports: ...,  
  providers: ...,  
  bootstrap: ...  
})  
class MyModule {}
```

Defines a module that contains components, directives, pipes, and providers.

```
declarations: [  
  MyRedComponent,  
  MyBlueComponent,  
  MyDatePipe  
]
```

List of components, directives, and pipes that belong to this module.

```
imports: [  
  BrowserModule,  
  SomeOtherModule  
]
```

List of modules to import into this module. Everything from the imported modules is available to `declarations` of this module.

```
exports: [  
  MyRedComponent,  
  MyDatePipe  
]
```

List of components, directives, and pipes visible to modules that import this module.

NGMODULES	DETAILS
<div><pre>providers: [   <b>MyService</b>,   { provide: ... } ]</pre></div>	List of dependency injection providers visible both to the contents of this module and to importers of this module.
<div><pre>bootstrap: [<b>MyAppComponent</b>]</pre></div>	List of components to bootstrap when this module is bootstrapped.

## TEMPLATE SYNTAX

## DETAILS

```
<input [value]="firstName">
```

Binds property `value` to the result of expression `firstName`.

```
<div [attr.role]="myAriaRole">
```

Binds attribute `role` to the result of expression `myAriaRole`.

```
<div [class.extra-sparkle]="isDelightful">
```

Binds the presence of the CSS class `extra-sparkle` on the element to the truthiness of the expression `isDelightful`.

```
<div [style.width.px]="mySize">
```

Binds style property `width` to the result of expression `mySize` in pixels. Units are optional.

```
<button (click)="readRainbow($event)">
```

Calls method `readRainbow` when a click event is triggered on this button element (or its children) and passes in the event object.

```
<div title="Hello {{ponyName}}">
```

Binds a property to an interpolated string, for example, "Hello Seabiscuit".

Equivalent to:

```
<div [title]="`Hello ` + ponyName">
```

```
<p>
  Hello {{ponyName}}
</p>
```

Binds text content to an interpolated string, for example, "Hello Seabiscuit".

## TEMPLATE SYNTAX

## DETAILS

```
<my-cmp [(title)]="name">
```

Sets up two-way data binding. Equivalent to:

```
<my-cmp [title]="name" (titleChange)="name=$event">
```

```
<video #movieplayer ...></video>

<button
  (click)="movieplayer.play()">
  Play
</button>
```

Creates a local variable `movieplayer` that provides access to the `video` element instance in data-binding and event-binding expressions in the current template.

```
<p *myUnless="myExpression">
  ...
</p>
```

The asterisk (\*) character turns the current element into an embedded template. Equivalent to:

```
<ng-template [myUnless]="myExpression">
  <p>
    ...
  </p>
</ng-template>
```

```
<p>
  Card No.: {{cardNumber |
myCardNumberFormatter}}
</p>
```

Transforms the current value of expression `cardNumber` using the pipe called `myCardNumberFormatter`.

```
<p>
  Employer:
  {{employer?.companyName}}
</p>
```

The safe navigation operator (?) means that the `employer` field is optional and if `undefined`, the rest of the expression should be ignored.

## TEMPLATE SYNTAX

## DETAILS

```
<svg:rect x="0"  
  y="0"  
  width="100"  
  height="100"/>
```

An SVG snippet template needs an `svg:` prefix on its root element to disambiguate the SVG element from an HTML component.

```
<svg>  
  <rect x="0"  
    y="0"  
    width="100"  
    height="100"/>  
</svg>
```

An `<svg>` root element is detected as an SVG element automatically, without the prefix.

## BUILT-IN DIRECTIVES

## DETAILS

```
import { CommonModule } from
  '@angular/common';
```

Import `CommonModule` from `@angular/common`.

```
<section *ngIf="showSection">
```

Removes or recreates a portion of the DOM tree based on the `showSection` expression.

```
<li *ngFor="let item of list">
```

Turns the `li` element and its contents into a template, and uses that to instantiate a view for each item in list.

```
<div
  [ngSwitch]="conditionExpression">
  <ng-template
    [ngSwitchCase]="case1Exp">
    ...
  </ng-template>
  <ng-template
    ngSwitchCase="case2LiteralString">
    ...
  </ng-template>
  <ng-template ngSwitchDefault>
    ...
  </ng-template>
</div>
```

Conditionally swaps the contents of the `div` by selecting one of the embedded templates based on the current value of `conditionExpression`.

```
<div [ngClass]="{'active':
  isActive,
  'disabled':
  isDisabled}">
```

Binds the presence of CSS classes on the element to the truthiness of the associated map values. The right-hand expression should return `{className: true/false}` map.

## BUILT-IN DIRECTIVES

## DETAILS

```
<div [ngStyle]="{'property':  
  'value'}">  
<div [ngStyle]="dynamicStyles()">
```

Allows you to assign styles to an HTML element using CSS. You can use CSS directly, as in the first example, or you can call a method from the component.

## FORMS

## DETAILS

```
import { FormsModule } from  
'@angular/forms';
```

Import `FormsModule` from `@angular/forms`.

```
<input [(ngModel)]="userName">
```

Provides two-way data-binding, parsing, and validation for form controls.



## CLASS

## DETAILS

## DECORATORS

```
import {  
  Directive, ... }  
from  
'@angular/core';
```

Import `Directive, &hellip;` from `@angular/core`;

```
@Component({...})  
  
class  
MyComponent() {}
```

Declares that a class is a component and provides metadata about the component.

```
@Directive({...})  
  
class  
MyDirective() {}
```

Declares that a class is a directive and provides metadata about the directive.

```
@Pipe({...})  
  
class MyPipe()  
{}
```

Declares that a class is a pipe and provides metadata about the pipe.

```
@Injectable()  
  
class  
MyService() {}
```

Declares that a class can be provided and injected by other classes. Without this decorator, the compiler won't generate enough metadata to allow the class to be created properly when it's injected somewhere.

## DIRECTIVE

## DETAILS

## CONFIGURATION

```
@Directive({  
  property1:  
value1,  
  ...  
})
```

Add `property1` property with `value1` value to Directive.

```
selector: '.cool-  
button:not(a)'
```

Specifies a CSS selector that identifies this directive within a template. Supported selectors include `element`, `[attribute]`, `.class`, and `:not()`.

Does not support parent-child relationship selectors.

```
providers: [  
  MyService,  
  { provide: ... }  
]
```

List of dependency injection providers for this directive and its children.

## COMPONENT CONFIGURATION

@COMPONENT EXTENDS @DIRECTIVE, SO

THE @DIRECTIVE CONFIGURATION APPLIES TO

COMPONENTS AS WELL

## DETAILS

```
moduleId: module.id
```

If set, the `templateUrl` and `styleUrl` are resolved relative to the component.

```
viewProviders: [MyService, { provide: ... }]
```

List of dependency injection providers scoped to this component's view.

```
template: 'Hello {{name}}'  
templateUrl: 'my-component.html'
```

Inline template or external template URL of the component's view.

```
styles: ['.primary {color: red}']  
styleUrls: ['my-component.css']
```

List of inline CSS styles or external stylesheet URLs for styling the component's view.

## CLASS FIELD DECORATORS FOR DIRECTIVES AND COMPONENTS

### DETAILS

```
import { Input, ... } from  
'@angular/core';
```

Import `Input, ...` from `@angular/core`.

```
@Input() myProperty;
```

Declares an input property that you can update using property binding (example: `<my-cmp [myProperty]="someExpression">`).

```
@Output() myEvent = new  
EventEmitter();
```

Declares an output property that fires events that you can subscribe to with an event binding (example: `<my-cmp (myEvent)="doSomething()">`).

```
@HostBinding('class.valid')  
isValid;
```

Binds a host element property (here, the CSS class `valid`) to a directive/component property (`isValid`).

```
@HostListener('click',  
 ['$event']) onClick(e) {...}
```

Subscribes to a host element event (`click`) with a directive/component method (`onClick`), optionally passing an argument (`$event`).

```
@ContentChild(myPredicate)  
myChildComponent;
```

Binds the first result of the component content query (`myPredicate`) to a property (`myChildComponent`) of the class.

```
@ContentChildren(myPredicate)  
myChildComponents;
```

Binds the results of the component content query (`myPredicate`) to a property (`myChildComponents`) of the class.

## CLASS FIELD DECORATORS FOR DIRECTIVES AND COMPONENTS

### DETAILS

```
@ViewChild(myPredicate)  
myChildComponent;
```

Binds the first result of the component view query (`myPredicate`) to a property (`myChildComponent`) of the class. Not available for directives.

```
@ViewChildren(myPredicate)  
myChildComponents;
```

Binds the results of the component view query (`myPredicate`) to a property (`myChildComponents`) of the class. Not available for directives.

## DIRECTIVE AND COMPONENT CHANGE DETECTION AND LIFECYCLE HOOKS (IMPLEMENTED AS CLASS METHODS)

### DETAILS

```
constructor(myService: MyService, ...) { ... }
```

Called before any other lifecycle hook. Use it to inject dependencies, but avoid any serious work here.

```
ngOnChanges(changeRecord) { ... }
```

Called after every change to input properties and before processing content or child views.

```
ngOnInit() { ... }
```

Called after the constructor, initializing input properties, and the first call to `ngOnChanges`.

```
ngDoCheck() { ... }
```

Called every time that the input properties of a component or a directive are checked. Use it to extend change detection by performing a custom check.

```
ngAfterContentInit() { ... }
```

Called after `ngOnInit` when the component's or directive's content has been initialized.

```
ngAfterContentChecked() { ... }
```

Called after every check of the component's or directive's content.

```
ngAfterViewInit() { ... }
```

Called after `ngAfterContentInit` when the component's views and child views / the view that a directive is in has been initialized.

```
ngAfterViewChecked() { ... }
```

Called after every check of the component's views and child views / the view that a directive is in.

```
ngOnDestroy() { ... }
```

Called once, before the instance is destroyed.

## DEPENDENCY INJECTION

## CONFIGURATION

## DETAILS

```
{ provide: MyService, useClass:  
MyMockService }
```

Sets or overrides the provider for `MyService` to the `MyMockService` class.

```
{ provide: MyService, useFactory:  
myFactory }
```

Sets or overrides the provider for `MyService` to the `myFactory` factory function.

```
{ provide: MyValue, useValue: 41 }
```

Sets or overrides the provider for `MyValue` to the value `41`.

## ROUTING AND NAVIGATION

## DETAILS

```
import { Routes, RouterModule, ... } from '@angular/router';
```

Import `Routes`, `RouterModule`,  
... from `@angular/router`.

```
const routes: Routes = [
  { path: '', component: HomeComponent },
  { path: 'path/:routeParam', component: MyComponent },
  { path: 'staticPath', component: ... },
  { path: '**', component: ... },
  { path: 'oldPath', redirectTo: '/staticPath' },
  { path: ..., component: ..., data: { message: 'Custom' } }
]);

const routing = RouterModule.forRoot(routes);
```

Configures routes for the application.  
Supports static, parameterized, redirect,  
and wildcard routes. Also supports  
custom route data and resolve.

```
<router-outlet></router-outlet>
<router-outlet name="aux"></router-outlet>
```

Marks the location to load the  
component of the active route.

```
<a routerLink="/path">
<a [routerLink]="[ '/path', routeParam ]">
<a [routerLink]="[ '/path', { matrixParam: 'value' } ]">
<a [routerLink]="[ '/path' ]" [queryParams]="{ page: 1 }">
<a [routerLink]="[ '/path' ]" fragment="anchor">
```

Creates a link to a different view based  
on a route instruction consisting of a  
route path, required and optional  
parameters, query parameters, and a  
fragment. To navigate to a root route,  
use the `/` prefix; for a child route, use  
the `./` prefix; for a sibling or parent,  
use the `../` prefix.

```
<a [routerLink]="[ '/path' ]" routerLinkActive="active">
```

The provided classes are added to the  
element when  
the `routerLink` becomes the current  
active route.



## ROUTING AND NAVIGATION

## DETAILS

```
<a [routerLink]="[ '/path' ]" routerLinkActive="active"
  ariaCurrentWhenActive="page">
```

The provided classes and `aria-current` attribute are added to the element when the `routerLink` becomes the current active route.

```
class CanActivateGuard implements CanActivate {
  canActivate(
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ):
  Observable<boolean|UrlTree>|Promise<boolean|UrlTree>|boolean|UrlTree
  { ... }
}

{ path: ..., canActivate: [CanActivateGuard] }
```

An interface for defining a class that the router should call first to determine if it should activate this component. Should return a `boolean|UrlTree` or an Observable/Promise that resolves to a `boolean|UrlTree`.

```
class CanDeactivateGuard implements CanDeactivate<T> {
  canDeactivate(
    component: T,
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ):
  Observable<boolean|UrlTree>|Promise<boolean|UrlTree>|boolean|UrlTree
  { ... }
}

{ path: ..., canDeactivate: [CanDeactivateGuard] }
```

An interface for defining a class that the router should call first to determine if it should deactivate this component after a navigation. Should return a `boolean|UrlTree` or an Observable/Promise that resolves to a `boolean|UrlTree`.

## ROUTING AND NAVIGATION

## DETAILS

```
class CanActivateChildGuard implements CanActivateChild {
  canActivateChild(
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ):
    Observable<boolean|UrlTree>|Promise<boolean|UrlTree>|boolean|UrlTree
  { ... }
}

{ path: ..., canActivateChild: [CanActivateGuard], children: ... }
```

An interface for defining a class that the router should call first to determine if it should activate the child route. Should return a `boolean|UrlTree` or an `Observable/Promise` that resolves to a `boolean|UrlTree`.

```
class ResolveGuard implements Resolve<T> {
  resolve(
    route: ActivatedRouteSnapshot,
    state: RouterStateSnapshot
  ): Observable<any>
```

`Promise<any>`

```
class CanLoadGuard implements CanLoad {
  canLoad(
    route: Route
  ):
    Observable<boolean|UrlTree>|Promise<boolean|UrlTree>|boolean|UrlTree
  { ... }
}

{ path: ..., canLoad: [CanLoadGuard], loadChildren: ... }
```