## Dispensor beverage1: ArrayList beverage2: ArrayList beverage3: ArrayList

+ Dispensor(beverage1: ArrayList, beverage2: ArrayList, beverage3: ArrayList)

+ getBeverage1(): ArrayList + getBeverage2(): ArrayList

+ getBeverage3(): ArrayList

+ removeBeverage1( beverage : Product Object) : void + removeBeverage2( beverage : Product Object) : void

+ removeBeverage3( beverage : Product Object) : void + addBeverage1( beverage : Product Object) :void

+ addBeverage2( beverage : Product Object) :void

+ addBeverage3( beverage : Product Object) :void