# Liam Tangilag UX / UI Designer

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## **Experience**

#### UX / UI Design

**Oneiota Golf Performance** 

April 2023-April 2023

Worked with Oneiota Golf Performance as part of the Euonoia one-week UX Hackathon. Designed a mobile app prototype which was selected as the foundation for the development of their app. Chosen as the best team within the client group:

• employed affinity clustering, stakeholder mapping, bulls-eye mapping, and other brainstorming techniques to uncover potential design solutions

#### Part-Time to Full Time Vehicle Readiness Specialist

Tesla

September 2021 - Present

Performed client-facing, back-of-the-house, and logistics duties for Surrey's record-breaking delivery center:

- · managed logistics for vehicle arrivals
- provided vehicle orientations & rectified customer + vehicle concerns
- · prepared record-breaking vehicles for delivery
- · performed quality control checks on vehicles
- · installed vehicle accessories

#### UX / UI Design

Milklady Soap Co.

May 2022 - August 2022

Worked with Milklady Soap Co. for a University design course (Interaction Design Methods) to uncover pain points within the company's operations and ultimately created a re-designed website prototype:

- ideated various physical and digital design solutions
- conducted ethnographic studies and created personas, user journey maps, concepts, and storyboards
- ran a participatory workshop with our client

#### UX / UI Design The Dip Dr.

May 2022 - August 2022

Worked with an automotive restyling company as part of a University design course (Design Evaluation) to uncover usability concerns with their website and proposed design changes:

- created questionnaires and conducted heuristics evaluations & think-aloud user testing
- created mockups for various mobile pages of their website

#### **Education**

## Simon Fraser University

Interactive Arts & Technology

May 2018 - April 2023

B. Sc. with concentrations in both Interactive Systems & Design

• graduated with distinction

### **Skills**

- · Adobe Illustrator, Photoshop, InDesign, After Effects, Premier Pro, Figma, ProtoPie
- · Maya, Solidworks, Rhino, Grasshopper
- · Java, JavaScript, HTML, CSS, PHP, SQL