file

- lines[] : line
- amountOfLines : intcurrentPointer : int
- + file(fileName : string, amountOfLines: int)
- + getAmountOfFileLines(): int
- + getLineAtLineNumber(lineNumber: int): line
- + next(): bool + toBegin(): void
- + get() : line
- + writeToBinaryFile(fileName : string) : void
- + amountOfLinesInFile(fileName : string) : int

translator

- labels : map<string, int>
- amountOfMachineInstructions: int
- + translator(labels : map<string, int>,

amountOfMachineInstructions: int)

- + assembleLine(I : line) : void
- decodeNOOP(): string
- decodeMOVE(parameter1: string, parameter2 : string) : string
- decodeCLEAR(registerCode: string): string
- decodeLOADDIRECT(parameter1 : string, parameter2 : string) : string
- decodeJUMP(carry : bool, zero: bool, equals: bool, greater: bool,

label: string): string

- decodeCALL(label: string) : string
- decodeRETURN(): string
- decodeSTORELOAD(write: bool, parameter1: string,

parameter2: string): string

- decodeALU(function: alu_functions): string
- decodeTOGGLESIGN(): string
- decodeHALT() : string
- $+\ register To Int (register Code: string): int$
- + stringToInteger(value : string) : int

line

- rawLine : stringlineNumber : intlabel : string
- opcode : string
- parameter_1 : stringparameter 2 : string
- machineCode : string
- + line()
- + line(rawLine : string, lineNumber : int)
- + splitLine(): void
- + printInfo(): void
- + getRawLine(): string
- + getOpcode(): string
- + getLabel(): string
- + getParameter1(): string
- + getParameter2(): string
- + setMachineCode(code : string) : void
- + getMachineCode(): string
- + errorLine : line

alu functions

- code : int
- + alu functions(code: int)
- + getCode(): int
- + addAB : alu functions
- + subtractAB : alu_functions
- + invertA : alu_functions
- + and AB : alu_functions
- + orAB : alu_functions
- + shiftRightA : alu_functions
- + shiftLeftA : alu_functions
- + compareAB: alu functions
- + handleAssembleError