

# Trace Aggregation and Collection with eBPF

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# **Agenda**

#### Introduction

- Quick eBPF Intro
- Internals of eBPF

#### **Usecases**

- Networking, Tracing, Security
- IOVisor BPF Compiler Collection
- Tracing Examples

#### **Trace Collection**

- eBPF to CTF

#### What's Next

# eBPF

Stateful, programmable, in-kernel decisions for networking, tracing and security



# **Berkeley Packet Filter**

### **Classical BPF (cBPF)**

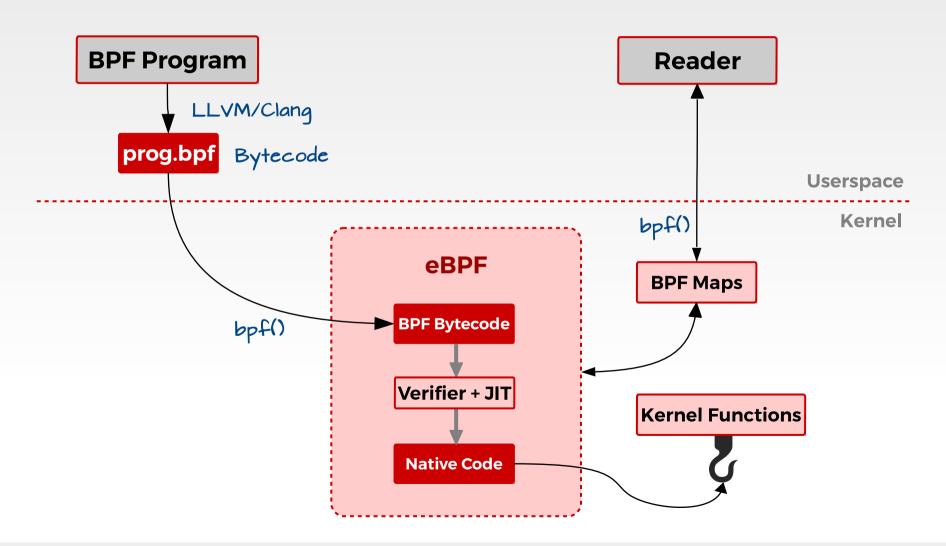
- Network packet filtering [McCanne et al. 1993], Seccomp
- Filter Expressions → Bytecode → Interpret\*
- Small, in-kernel VM. Register based, switch dispatch interpreter, few instructions

### Extended BPF (eBPF) [Sharma et al. 2016] [Clément 2016]

- More registers, JIT compiler (flexible/faster), verifier
- Attach on Tracepoint/Kprobe/Uprobe/USDT
- In-kernel trace aggregation & filtering
- Control via **bpf()**, trace collection via **BPF Maps**
- Upstream in Linux Kernel (bpf() syscall, v3.18+)
- Bytecode compilation upstream in LLVM/Clang

# **Berkeley Packet Filter**

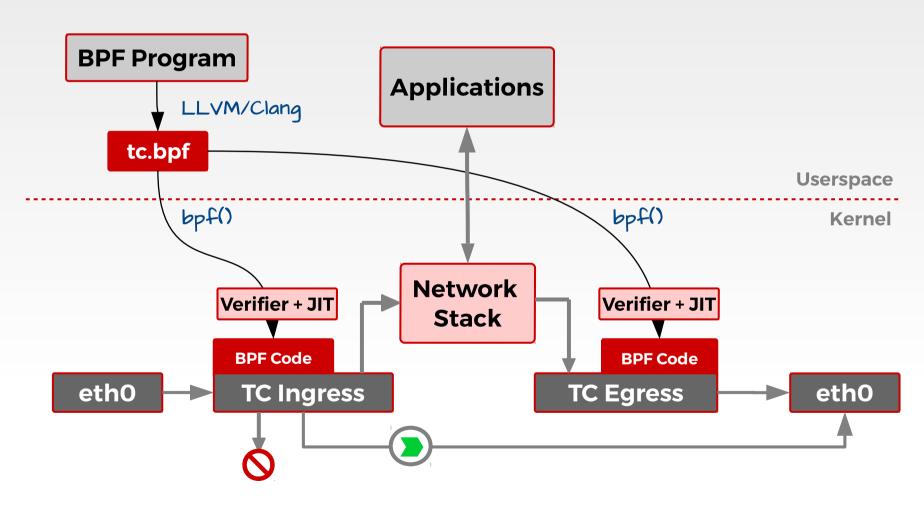
### **Program Anatomy**



# **eBPF for Networking**

### **Traffic Control/XDP**

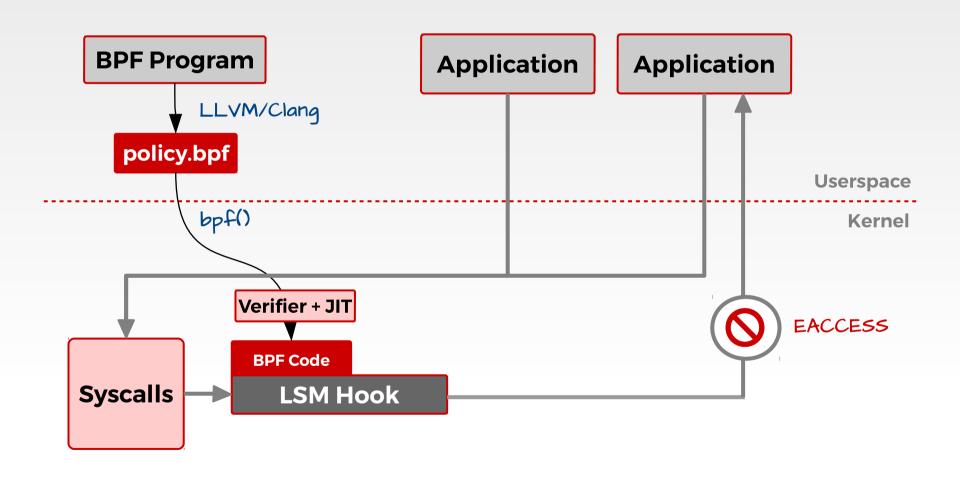
- TC with cls\_bpf [Borkmann, 2016] act\_bpf and XDP



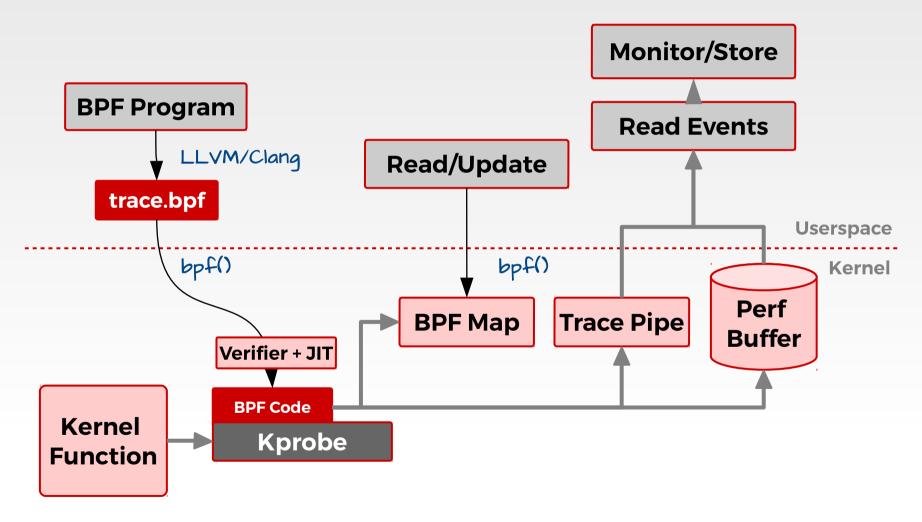
Adapted from Thomas Graf's presentation "Cilium - BPF & XDP for containers"

# **eBPF** for Security

#### **LSM Hooks**



### **Kprobes/Kretprobes**



### eBPF Features & Support

### **Major BPF Milestones by Kernel Version\***

- 3.18 : bpf() syscall

- 3.19 : Sockets support, BPF Maps

- 4.1 : Kprobe support

- 4.4 : Perf events

- 4.6 : Stack traces, per-CPU Maps

- 4.7 : Attach on Tracepoints

- 4.8 : XDP core and act

- 4.9 : Profiling, attach to Perf events

- 4.10 : cgroups support (socket filters)

- 4.11 : Tracerception – tracepoints for eBPF

debugging

<sup>\*</sup>Adapted from "BPF: Tracing and More" by Brendan Gregg (Linux.Conf.au 2017)

### eBPF Features & Support

### **Program Types**

```
- BPF_PROG_TYPE_UNSPEC
- BPF PROG TYPE SOCKET FILTER
- BPF PROG TYPE KPROBE ←
- BPF PROG TYPE SCHED CLS
                                      Tracing
- BPF_PROG_TYPE_SCHED_ACT
- BPF PROG TYPE TRACEPOINT
- BPF_PROG_TYPE_XDP
- BPF PROG TYPE PERF EVENT
- BPF_PROG_TYPE_CGROUP_SKB ◀
                                 Cgroups
- BPF PROG TYPE CGROUP SOCK←
- BPF PROG TYPE LWT IN
- BPF PROG TYPE LWT OUT
                                    Security
- BPF_PROG_TYPE_LWT_XMIT
- BPF PROG TYPE LANDLOCK
```

### eBPF Features & Support

### **Map Types**

- BPF MAP TYPE UNSPEC
- BPF MAP TYPE HASH
- BPF\_MAP\_TYPE\_ARRAY
- BPF\_MAP\_TYPE\_PROG\_ARRAY
- BPF\_MAP\_TYPE\_PERF\_EVENT\_ARRAY
- BPF MAP TYPE PERCPU HASH
- BPF\_MAP\_TYPE\_PERCPU\_ARRAY
- BPF\_MAP\_TYPE\_STACK\_TRACE
- BPF\_MAP\_TYPE\_CGROUP\_ARRAY
- BPF\_MAP\_TYPE\_LRU\_HASH
- BPF\_MAP\_TYPE\_LRU\_PERCPU\_HASH

#### **Frontends**

- IOVisor BCC Python, C++, Lua, Go (gobpf) APIs
- Compile BPF programs directly via LLVM interface
- Helper functions to manage maps, buffers, probes

### **Kprobes Example**

```
from bcc import BPF

prog = """
int hello(void *ctx) {
   bpf_trace_printk("Hello, World!\\n");
   return 0;
}

"""

Attach to Kprobe event

b = BPF(text=prog)
b.attach_kprobe(event="sys_clone", fn_name="hello")
print "PID MESSAGE"
b.trace_print(fmt="{1} {5}")  
Print trace pipe
```

### **Tracepoint Example** (v4.7+)

#### Program Excerpt

```
# define EXIT_REASON 18

prog = """
TRACEPOINT_PROBE(kvm, kvm_exit) {
    if (args->exit_reason == EXIT_REASON) {
        bpf_trace_printk("KVM_EXIT exit_reason : %d\\n", args->exit_reason);
    }
    return 0;
}

TRACEPOINT_PROBE(kvm, kvm_entry) {
    if (args->vcpu_id = 0) {
        bpf_trace_printk("KVM_ENTRY vcpu_id : %u\\n", args->vcpu_id);
    }
}
"""
```

#### Output

```
# ./kvm-test.py
2445.577129000 CPU 0/KVM 8896 KVM_ENTRY vcpu_id : 0
2445.577136000 CPU 0/KVM 8896 KVM_EXIT exit_reason : 18
```

### **Uprobes Example**

#### Program Excerpt

```
bpf text = """
#include <uapi/linux/ptrace.h>
#include <uapi/linux/limits.h>
                                                        Get 2<sup>nd</sup> argument
int get_fname(struct pt regs *ctx) {
    if (!ctx->si)
      return 0:
    char str[NAME MAX] = {};
    bpf probe read(&str, sizeof(str), (void *)ctx->si);
    bpf trace printk("%s\\n", &str);
    return 0:
                                Process
};
"""
                                                  Symbol
b = BPF(text=bpf text)
b.attach_uprobe(name="/usr/bin/vim", sym="readfile", fn name="get_fname")
```

#### Output

```
# ./vim-test.py
TASK PID FILENAME
vim 23707 /tmp/wololo
```

### **USDT Example**

```
Program Excerpt
                                                      nodejs_http_server.py
from bcc import BPF, USDT
bpf text = """
#include <uapi/linux/ptrace.h>
int do_trace(struct pt regs *ctx) {
                                                   Read to local
    uint64 t addr;
                             .Get 6th Argument
                                                       variable
   char path[128]={0};
    bpf_usdt_readarg(6, ctx, &addr);
    bpf_probe_read(&path, sizeof(path), (void *)addr);
    bpf trace printk("path:%s\\n", path);
   return 0;
};
"""
                  Target PID Probe in Node
u = USDT(pid=int(pid))
u.enable_probe(probe="http__server__request", fn_name="do_trace")
b = BPF(text=bpf text, usdt contexts=[u])
```

### **USDT Example**

Output

### Supported Frameworks

```
- MySQL : --enable-dtrace (Build)
```

- JVM : -XX:+ExtendedDTraceProbes (Runtime)

- Node : --with-dtrace (Build)

- Python : --with-dtrace (Build)

- Ruby : --enable-dtrace (Build)

### **BPF Maps –** Filters, States, Counters

```
Program Excerpt
                                                              tcpv4connect.py
bpf text = """
#include <uapi/linux/ptrace.h>
#include <net/sock.h>
#include <het/sock.n/
#include <bcc/proto.h> Key
BPF_HASH(currsock, u32, struct sock *);
int kprobe__tcp_v4_connect(struct pt regs *ctx, struct sock *sk)
    u32 pid = bpf get current pid tgid();
    // stash the sock ptr for lookup on return
    currsock.update(&pid, &sk);
    return 0;
};
                     Update hash map
```

### **BPF Maps –** Filters, States, Counters

```
Program Excerpt
tcpv4connect.py
```

```
int kretprobe__tcp_v4_connect(struct pt regs *ctx)
    int ret = PT REGS RC(ctx);	≰
    u32 pid = bpf_get_current_pid_tgid();
    struct sock **skpp;
    skpp = currsock.lookup(&pid); 
    if (skpp == 0) {
         return 0; // missed entry
    if (ret != 0) {
         // failed to send SYNC packet, may not have populated
         currsock.delete(&pid);
         return 0;
                         Delete
                                         Read stuff from sock ptr
    struct sock *skp = *skpp;
    u32 \text{ saddr} = 0, daddr = 0;
    u16 dport = 0;
    bpf_probe_read(&saddr, sizeof(saddr), &skp-> sk common.skc rcv saddr);
    bpf_probe_read(&daddr, sizeof(daddr), &skp-> sk common.skc daddr);
    bpf_probe_read(&dport, sizeof(dport), &skp->_sk_common.skc_dport);
    bpf_trace_printk("trace_tcp4connect %x %x %d\\n", saddr, daddr, ntohs(dport));
    currsock.delete(&pid);
    return 0;
                              Delete
11 11 11
```

### **BPF Maps -** Filters, States, Counters

#### Output

```
# ./tcpv4connect.py
PID
       COMM
                    SADDR
                                                        DPORT
                                      DADDR
1479
       telnet
                    127.0.0.1
                                      127.0.0.1
                                                        23
1469
                    10.201.219.236
                                      54.245.105.25
                                                        80
       curl
1469
       curl
                    10.201.219.236
                                      54.67.101.145
                                                        80
```

#### More Uses

- Record latency (∆t)
  - biosnoop.py
- Flags for keeping track of events
  - kvm\_hypercall.py
- Counting events, histograms
  - cachestat.py
  - cpudist.py

### **BPF Perf Event Output**

- Build perf events and save to per-cpu perf buffers

```
proq = """
                                                             Program Excerpt
#include <linux/sched.h>
#include <uapi/linux/ptrace.h>
#include <uapi/linux/limits.h>
struct data t {
    u32 pid:
                                   Event
    u64 ts:
                                   Struct
    char comm[TASK COMM LEN];
    char fname[NAME MAX];
};
                                    Init Event
BPF PERF OUTPUT(events): ←
int handler(struct pt regs *ctx) {
    struct data t data = {};
    data.pid = bpf get current pid tgid();
    data.ts = bpf ktime get ns();
                                                            Build Event
    bpf get current comm(&data.comm, sizeof(data.comm)); >
    bpf_probe_read(&data.fname, sizeof(data.fname),
                  (void *)PT REGS PARM1(ctx));
    events.perf submit(ctx, &data, sizeof(data));
    return 0;
                      Send to buffer
11 11 11
```

### **eBPF Trace Visualization**

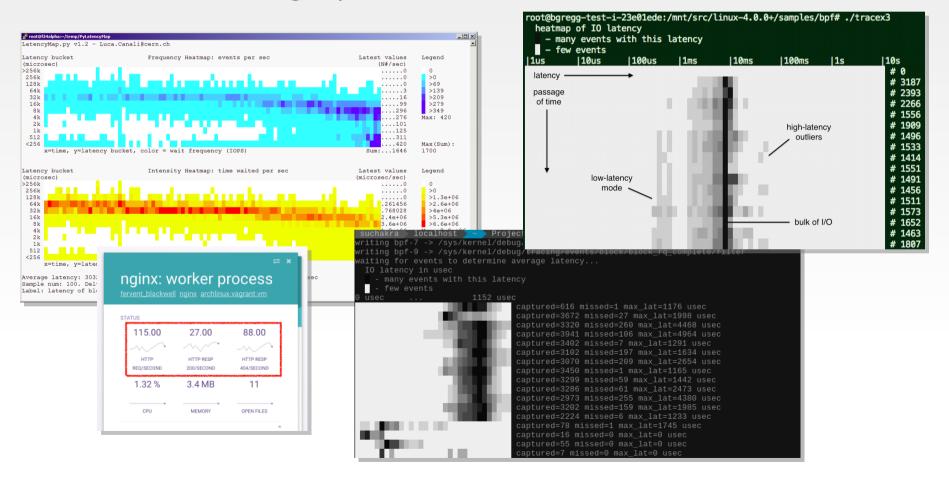
#### **Current State**

- Using ASCII histograms, ASCII escape codes
- eBPF trace driven Flamegraphs

### **eBPF Trace Visualization**

#### **Current State**

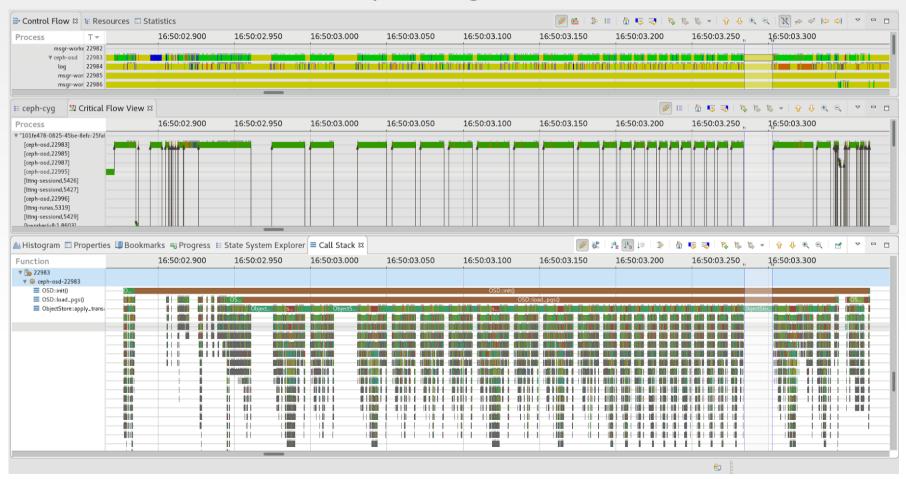
- Using ASCII histograms, ASCII escape codes
- eBPF Flamegraphs, some web-based views



### **eBPF Trace Visualization**

#### What We Need

- Modern visualizations, trace analysis, flame charts
- Data driven views, packaged with eBPF tools



Ceph traces from Mohamad Gebai (@mogeb88)

### Why collect traces?

- eBPF aggregates traces, no real trace storage
- Complement the live/snapshot usecase
- Fulfil long term analysis needs
- Trace Compass is a powerful visualization tool, we need to leverage its power!

### **Common Trace Format (CTF)**

- Compact, binary format to save and store traces
- Very fast to write and read
- Well documented, stable, field-tested and used in industry-standard tools such as LTTng
- Easy to define trace streams and events
- Trace Compass supports CTF

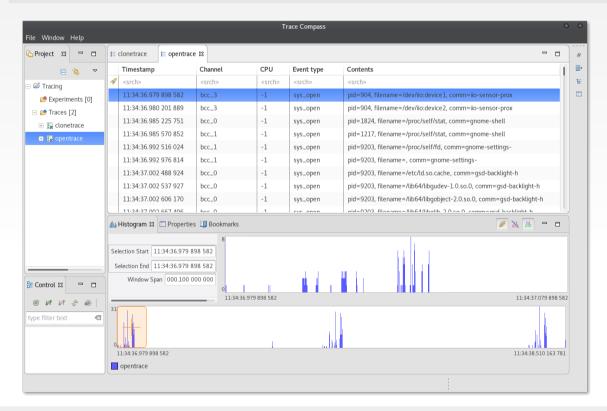
#### eBPF to CTF

- Currently uses libbabeltrace 2.0.0-pre Python APIs
- Just a PoC for now, APIs will change for sure

```
Program Excerpt
from bcc import BPF, CTF, CTFEvent
import ctypes as ct
fields = {"pid": CTF.Type.u32, "comm": CTF.Type.string,
          "filename": CTF.Type.string}
c = CTF("sys_open", "/tmp/opentrace", fields)
def write event(cpu, data, size):
    event = ct.cast(data, ct.POINTER(Data)).contents
    ev = CTFEvent(c)
    ev.time(c, int(event.ts))
    ev.payload('pid', event.pid)
    ev.payload('comm', event.comm.decode())
    ev.payload('filename', event.fname.decode())
    ev.write(c, cpu)
b["events"].open perf buffer(write event)
while 1:
    b.kprobe poll()
                                 https://github.com/iovisor/bcc/tree/ctf/examples/tracing/ctf
```

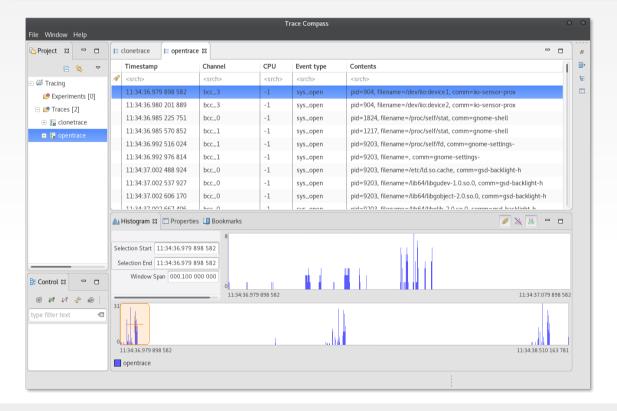
#### eBPF to CTF

```
$ babeltrace /tmp/opentrace
[11:32:19.482715248] (+0.000068367) 0 sys_open: { },
{ comm = "java", filename = "/proc/self/stat", pid = 10912 }
[11:32:19.514412607] (+0.031697359) 0 sys_open: { },
{ comm = "iio-sensor-prox", filename = "/dev/iio:device1", pid = 904 }
[11:32:19.514569626] (+0.000157019) 0 sys_open: { },
{ comm = "iio-sensor-prox", filename = "/dev/iio:device2", pid = 904 }
```



#### eBPF to CTF

```
$ babeltrace /tmp/opentrace
[11:32:19.482715248] (+0.000068367) 0 sys_open: { },
{ comm = "java", filename = "/proc/self/stat", pid = 10912 }
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{ comm = "iio-sensor-prox", filename = "/dev/iio:device2", pid = 904 }
```





It's Something...

### What's Next

### **VM Analysis**

- BCC tool to monitor and analyze VMs
- Currently supports vCPU usage report only

### **Trace Storage & Display**

- Use Babeltrace directly or BareCTF to generate custom trace writing code
- Explore if we can package analysis/views and trace data together
- Other trace formats for storage/display (Catapult)

### References

#### **Papers**

[McCanne et al. 1993] The BSD Packet Filter: A New Architecture for User-level Packet Capture, Winter USENIX Conference (1993) San Diego

[Sharma et al. 2016] Enhanced Userspace and In-Kernel Trace Filtering for Production Systems, J. Comput. Sci. Technol. (2016), Springer US

[Clément 2016] Linux Kernel packet transmission performance in high-speed networks, Masters Thesis (2016), KTH, Stockholm

[Borkmann 2016] Advanced programmability and recent updates with tc's cls\_bpf, NetDev 1.2 (2016) Tokyo

### References

#### Links

- IOVisor BPF Docs
- bcc Reference Guide
- bcc Python Developer Tutorial
- bcc/BPF Blog Posts
- <u>Dive into BPF: a list of reading material (Quentin Monnet)</u>
- Cilium Network and Application Security with BPF and XDP (Thomas Graf)
- Landlock LSM Docs (Mickaël Salaün et al.)
- XDP for the Rest of Us (Jesper Brouer & Andy Gospodarek, Netdev 2.1)
- <u>USDT/BPF Tracing Tools (Sasha Goldshtein)</u>
- Linux 4.x Tracing: Performance Analysis with bcc/BPF (Brendan Gregg, SCALE 15X)
- The Common Trace Format (EfficiOS/Diamon Workgroup)
- <u>babeltrace Library (EfficiOS/Diamon Workgroup)</u>
- Trace Compass
- BPF/bcc for Oracle Tracing
- Weaveworks Scope HTTP Statistics Plugin

### Ack

**EfficiOS** 

Ericsson

DORSAL Lab, Polytechnique Montréal

**IOVisor Project** 

LTTng Project

Eclipse Trace Compass Project



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