CV / VLMs

Unit 5: State-of-the-Art Object Detection Techniques



5.2.3

Anchor-Free Object Detection

Detection Transformer (DETR)



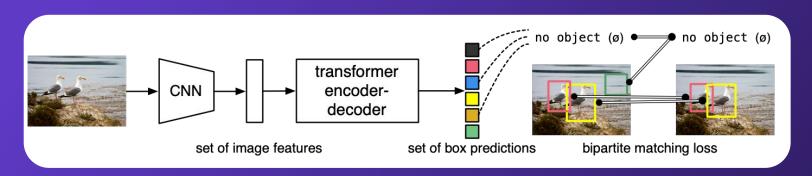
DETR (**DE**tection **TR**ansformer)

Developed by Facebook, they proposed an object detection pipeline with

- CNN ResNet-50
- A Transformer (encoder/decoder) with positions

What it is

DETR approaches object detection as a direct set prediction problem. Given a fixed small set of learned object queries, DETR reasons about the relations of the objects and the global image context to directly output the final set of predictions in parallel.





DETR (DEtection TRansformer)

DETR pseudo algorithm

```
Demo implementation of DETR in minimal number of lines, with the
following differences wrt DETR in the paper:
* learned positional encoding (instead of sine)
* positional encoding is passed at input (instead of attention)
* fc bbox predictor (instead of MLP)
                                                                                                                                      transformer
The model achieves 40 AP on COCO val5k and runs at 28 FPS on Tesla V100
                                                                                                                                       encoder-
Only batch size 1 supported.
                                                                                                                                       decoder
def init (self, num classes, hidden dim=256, nheads=8,
                                                                                                                       set of image features
                      num encoder lavers=6, num decoder lavers=6):
       super(). init ()
      # create ResNet-50 backbone
                                                               Resnet50 Backbone
      self.backbone = resnet50()
      del self backbone fc
                                                               Convolution layers (typically Conv2d layers)
      # create conversion laver
      self. conv = nn. Conv2d (2048, hidden dim, 1)
      # create a default PvTorch transformer
      self. transformer = nn. Transformer (
                                                                      Transformers
             hidden_dim, nheads, num_encoder_layers, num_decoder layers)
      # prediction heads, one extra class for predicting non-empty slots
      # note that in baseline DETR linear_bbox layer is 3-layer MLP
                                                                     Prediction for bounding box and class
      self.linear_class = nn.Linear(hidden_dim, num_classes + 1)
      self. linear bbox = nn. Linear (hidden dim, 4)
      # output positional encodings (object queries)
                                                                     Output for positional encoding
      self. query pos = nn. Parameter (torch. rand (100, hidden dim))
      # spatial positional encodings
      # note that in baseline DETR we use sine positional encodings
                                                                     Position encoding shift
      self.row embed = nn. Parameter(torch.rand(50, hidden dim // 2))
      self.col_embed = nn.Parameter(torch.rand(50, hidden_dim // 2))
```

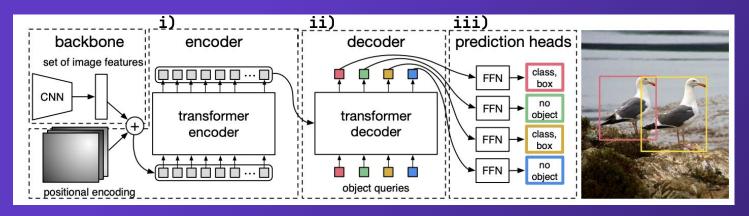


no object (ø) • no object (ø)

bipartite matching loss

set of box predictions

DETR (DEtection **TR**ansformer)



(top)

- i) DETR uses a conventional CNN backbone to learn 2D representation of an input image. The model flattens it and supplements it with positional encoding before passing it into a transformer encoder.
- ii) A transformer decoder then takes as a input a small fixed number of learned positional embeddings, which we call object queries, and additionally attends to the encoder output.
- iii) We pass each output embedding of the decoder to the shared feed forward network (FFN) that predicts either a detection (class and bounding) or a "no object" class.

