

J1mB0's Contour Icon Mod

Info

Colored icons for vehicle type indication and v2 with nation icons and tier numbers.

World of Tanks v0.8.6 ready!



Preview



snayperka_RU	0	IS-4			T110E5	1	Voyin1902_RU[OS-OK]
billoka_RU[-DOD-]	1	Maus			T110E5	0	vitt0os_RU[T-283]
J1mB091_EU	1	T110E5			Obj. 704	1	montana1221_RU
SFR5991GHL_RU	1	BatChat.25t			IS-3	0	Phanterra_RU
Furst1969_RU	0	T32			Tiger	1	cabela_RU
sergbodr_RU	1	Type 59			Lor.155 51	0	Horatius_RU
_SoSkA_RU	0	AMX M4 45			Lor.155 51	0	SmAyl999_RU
HoUse_Killer_RU	0	Lor.155 51			Lor.155 51	0	vovn24_RU
rus_s_piiffcom_RU[KUPE]	1	Lor.155 51			IS-4	0	kot_1503_RU[HOAS]
sigen_RU[K-OBRI]	0	M40/M43			IS-6	0	peleng85_RU[IN_BR]
sunrise666_RU	0	SU-14			T32	0	Enjoywhile_RU
Evgeniy57rus_RU	0	Löwe			M26	1	AdiosAm1go_RU[M_S_]
danil290200_RU	1	T34			Obj. 212	0	Baxynik_RU
_bobo_RU[ZL51]	0	SU-152			T-43	0	dyha1994_RU
klank073_RU[S-T-S]	0	T-50-2			T-50-2	0	ae2414vo_RU[KSTB]

Installation

- Copy the "res_mods" folder from v1 or v2 to:
"WORLD OF TANKS"

Changelog

1.24

- Mirror fix files from v2 fixed
- French Artillery v2 icons fixed

1.23

- World of Tanks v0.8.6 ready

1.22

- XVM v3.5.0 from J1mB0's Crosshair Mod removed

1.21

- World of Tanks v0.8.5 ready
- XVM v3.5.0 from J1mB0's Crosshair Mod included

1.20

- SU-100Y v2 icon fixed

1.19

- World of Tanks v0.8.4 ready

1.18

- World of Tanks v0.8.3 ready

1.17

- World of Tanks v0.8.2 ready

1.16

- World of Tanks v0.8.1 ready

1.15

- World of Tanks v0.8.0 ready

1.14

- World of Tanks v0.7.5 ready

1.13

- Tier numbers and nation icons added as 2nd version

1.12

- World of Tanks v0.7.4 ready
- Tier numbers and nation icons removed

1.11

- World of Tanks v0.7.3 ready

1.10

- World of Tanks v0.7.2 ready
- Folder structure adjusted
- French numbers color changed

1.09

- *World of Tanks v0.7.1 ready*

1.08

- *World of Tanks v0.7.0 ready*
- *Aslain's mirroring fixes integrated*
- *ReadMe redone*

1.07

- *World of Tanks v0.6.7 ready*
- *Training Room, Loading Screen and Statistic mirroring fixed*

1.06

- *World of Tanks v0.6.6 ready*
- *PzKpfw V Panther, M26 Pershing, Pz.II Ausf.J, BT-SV and MTL5-1G14 fixed*

1.05

- *World of Tanks v0.6.5 ready*

1.04

- *World of Tanks v0.6.4 ready*
- *Heavy Tanks color changed to Orange*
- *Mirroring only ingame fixed*
- *Changed tier font*

1.03

- *M3 Stuart Lend Lease fixed*
- *KV-220 fixed*

1.02

- *Numbers easier to read*

1.01

- *Mirroring fixed*

1.00

- *First release*