

# Pradyuman

Backend & Systems Engineer — Rust, C++, Golang — Systems Programming, Storage, Networking

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## Summary

Backend and systems engineer with 4+ years of experience building resilient infrastructure and scalable backend platforms. Passionate about low-level systems, with recent work on custom file protocols and high-performance tooling in Rust and C++. Now transitioning into kernel, storage, and networking engineering with a focus on performance, reliability, and systems internals.

## TECHNICAL SKILLS

**Programming Languages:** Rust, C++, Golang, Python, Bash

**Systems & Internals:** Thread Scheduling, Virtual Memory, Syscalls, File Systems (NFS, ext4), Socket Programming, IPC

**Infrastructure Tools:** Linux, Docker, Kubernetes, Terraform, Helm, GitHub Actions, Git

**Cloud Platforms:** AWS (EC2, S3, EKS), GCP (Compute, Storage, SQL, GKE), Azure (AKS, Blob)

**Observability & Data Systems:** OpenTelemetry, Fluent Bit, ClickHouse, Redpanda, Cassandra

**Other Skills:** CI / CD, distributed systems, API design, DSA

## EXPERIENCE

### CtrlB

Senior Software Engineer → Engineering Lead

April 2024 – Present

Bengaluru, Karnataka

- Led and mentored a team of 3 interns, driving architectural decisions and code quality improvements that accelerated feature delivery.
- Deployed a self-hosted Kubernetes cluster from scratch, reducing onboarding time from 4–5 hours to under 15 minutes via automated provisioning.
- Streamlined OpenTelemetry agent orchestration by designing a control plane that automated and unified configuration across all deployments.
- Built a custom observability pipeline to ingest, transform, and store logs, metrics, and traces using OpenTelemetry and a SQL-backed store.

### Middleware

Senior Software Engineer

Sept 2023 – Feb 2024

Ahmedabad, Gujarat

- Designed modular deployment workflows using Helm and raw Kubernetes manifests to streamline agent provisioning across diverse clusters.
- Integrated telemetry pipelines with ClickHouse, Redpanda, and Cassandra for low-latency observability ingestion.
- Improved release reliability by automating workflows using GitHub Actions, reducing manual overhead and cycle time.

### Gap Inc.

Software Engineer

June 2021 – Sept 2023

Hyderabad, Telangana

- Led adoption of OpenTelemetry in a large-scale AKS deployment, creating a vendor-agnostic observability stack for 100+ microservices.
- Migrated infrastructure from RHEL to OEL, saving \$50K annually while maintaining high availability and performance benchmarks.
- Developed Chef cookbooks to bootstrap VM deployments and harden agent configuration, improving baseline security and standardization.

## PROJECTS

### Mini-NFS Protocol Implementation | Rust, C++ | 🐙

Systems Project

- Built a custom NFS-like protocol over TCP to support LIST, READ, and WRITE operations for remote file management.
- Engineered a file server and client system with line-based command parsing and streaming byte-level I/O.
- Focused on safe concurrency, protocol correctness, and low-level system abstractions using Rust and C++.

### Rust-based CLI Tools Suite | Rust | 🐙

Systems Tools Project

- Implemented high-performance versions of UNIX utilities ('cat', 'find', 'grep', 'ls', etc.) from scratch with a focus on correctness and speed.
- Benchmarked against coreutils and emphasized memory safety, portability, and idiomatic Rust practices.

## EDUCATION

National Institute of Technology(NIT), Hamirpur

Bachelor of Technology in Computer Science

2017 - 2021

Hamirpur, HP