

**Testing plan:** 1. Pick two robots with the best stats to purposely WIN a duel.  
2. Pick two robots with the worst stats to purposely LOSE a duel.  
3. Click on all the buttons and features to see how each button reacts.

**Bugs:** 1. A bug where even when the player wins a duel, the win is recorded as a "lost".  
2. The "See All Bots" feature doesn't function when clicked on.