

Sprint 1 Plan

Product Name: PassManager

Team Name: The Hash Mappers

Release Name: PassManager v1.0

Release Date: October 18, 2016

Revision Number: 1

Revision Date: October 4, 2016

Goal: Have a basic application on all platforms.

Task Listing:

- As a programmer, I want to learn several tutorials per individual platform so that I can properly contribute to the overall project.
 - Android development tutorial
 - iOS development tutorial
 - Computer Client development tutorial
- As a user, I want to have a basic interface in which I can store information locally so that I can access that data readily.
 - Create basic interface
 - Create a user account system
 - Intuitive interface design
- As a developer, I want to have a simple database that could communicate to with Android, iOS, and computer client.
 - Implement a hash table
 - Store data inside the hash table
 - Read and write into database

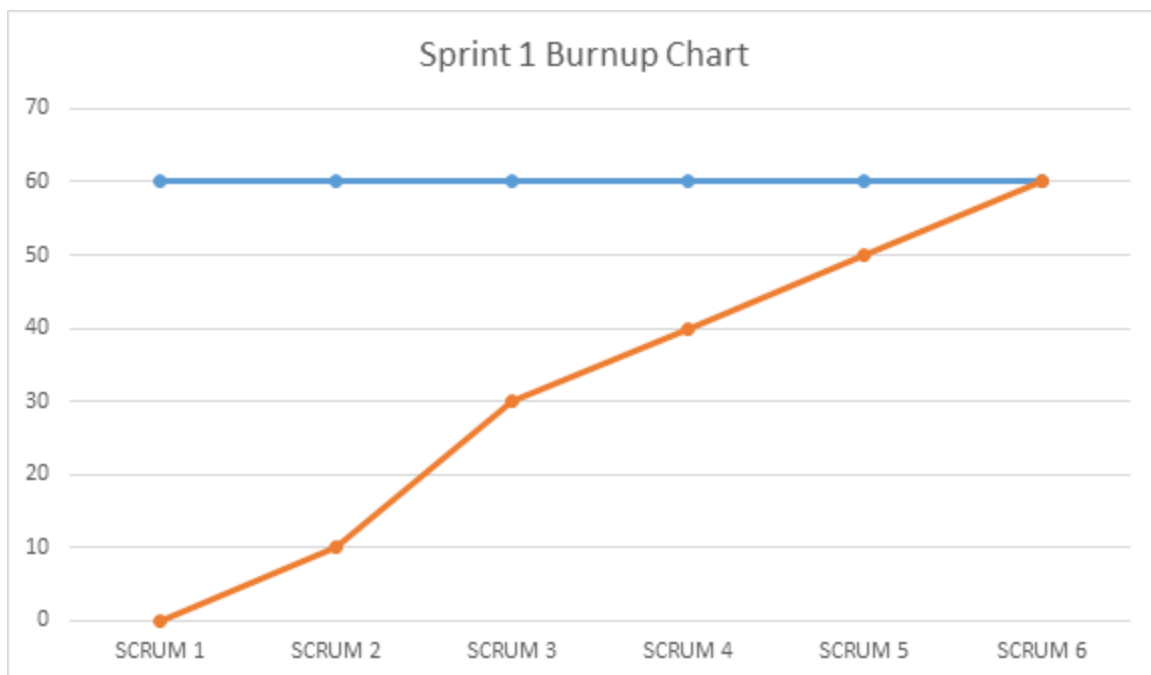
Team Roles:

- Isaak Cherdak: Product Owner
- John King: Scrum Master
- Jamielynne Batugo: Team Member
- Steven Kwan: Team Member
- Sam Song: Team Member
- Alex Ou: Team Member

Initial Task Assignments:

- Isaak Cherdak: Computer Client development tutorial, Create basic interface
- John King: Computer Client development tutorial, implement and store hash table, Read and write into database
- Jamielynne Batugo: Android development tutorial, Create basic interface, Create a user account system, Intuitive interface design
- Steven Kwan: iOS development tutorial, implement and store hash table, Read and write into database
- Sam Song: Android development tutorial, implement and store hash table, Read and write into database
- Alex Ou: iOS development tutorial, basic interface design, intuitive interface design, Create a user account system

Initial Burn-Up Chart:



Initial Scrum Board:

User Story	To Do	In Progress	Done
As a programmer, I want to learn several tutorials per individual platform so that I can properly contribute to the overall project.	Android development tutorial iOS development tutorial Computer Client development tutorial		
As a user, I want to have a basic interface in which I can store information locally so that I can access that data readily.	Create basic interface User Accounts Intuitive interface design		
As a developer, I want to have a simple database that could communicate to with Android, iOS, and computer client.	Implement a hash table Store data inside the hash table Read and write into database		

Scrum Times:

Tuesday - 4:15 P.M.

Thursday - 4:15 P.M.

Sunday - 4:15 P.M.