## **PYTHON PROJECT**



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class Student:
def init (self, name, scores):
self.name = name
self.scores = scores
def calculate average(self):
if not self.scores:
return 0
return sum(self.scores) / len(self.scores)
def is passing(self, passing score=40):
return all(score >= passing score for score in self.scores)
class PerformanceTracker:
def __init__(self):
self.students = {}
def add student(self, name, scores):
self.students[name] = Student(name, scores)
def calculate class average(self):
if not self.students:
return 0
total average = sum(student.calculate average() for student in self.students.values())
return total average / len(self.students)
def display student performance(self):
for student in self.students.values():
average = student.calculate average()
status = "Passing" if student.is passing() else "Needs Improvement"
print(f"Student: {student.name}, Average Score: {average:.2f}, Status: {status}")
def main():
   tracker = PerformanceTracker()
   while True:
     name = input("Enter the student's name (or type 'exit' to finish): ")
     if name.lower() == 'exit':
        break
     scores = \Pi
     for subject in ['Math', 'Science', 'English']:
```

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while True:
    try:
    score = int(input(f"Enter {subject} score for {name}: "))
    if score < 0 or score > 100:
        print("Please enter a score between 0 and 100.")
        continue
    scores.append(score)
    break
    except ValueError:
        print("Invalid input. Please enter a numeric score.")

tracker.add_student(name, scores)

print("\nStudent Performance Report:")
tracker.display_student_performance()

class_average = tracker.calculate_class_average()
print(f"\nClass Average Score: {class_average:.2f}")
```