Elizabeth House

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<u>elizabethcodesthegames@gmail.com</u> | 902-788-7633 (C) Portfolio: https://legendsofsosaria.github.io/Portfolio/

Education

Studied Computing Science

Thompson Rivers University - Kamloops, British Columbia Overall GPA: 3.48

August 2023 to Present

Studied Computer Programming and Analysis

George Brown College – Toronto, Ontario Dean's List Overall GPA: 3.88

September 2024 to Present

Associate's degree in Specialized Technology in Patisserie and Baking

Le Cordon Bleu Institute of Culinary Arts - Pittsburgh, PA

June 2008 to April 2010

Technical Skills

Languages: C#, C/C++, JavaScript, Java, Python, Assembly, SQL, Bash/Shell Scripting, React, TypeScript

Tools: Git, Jira, MySQL Workbench

Concepts: Object-Oriented Programming (OOP), Test-Driven Development (TDD), Databases, Creating Games with

SDL, Website Building

Skills: Problem solving, communication and teamwork

Work Experience

Game Developer/Owner

Geeky Gamers - Windsor, NS January 2019 to Present

- Managing team workflow via Jira.
- Designing and driving the vision and implementation of custom features and game systems for Ultima Online.
- Developing ideas for gameplay.
- Partnering with another team member to design features and manage bugs and issues.
- Designing and implementing custom graphics for Ultima Online.
- Designing and implementing custom maps drawn by hand with CentrED+ for Ultima Online.
- Handling pages from online players.
- Usage of GitHub to manage our project.

Executive Pastry Chef

Various Restaurants – Washington, DC & Bethesda, MD (2010 – 2017)

- Led pastry departments, created seasonal menus, and managed both small and large teams.
- Controlled food costs, labor costs, and inventory.
- Employee training and scheduling
- Developed and tested new recipes for high-volume restaurants, hotels and bakeries.