

# Sprint Review (Retrospective) Meeting

21/10/2024 – 3/11/2024

Group ID: **02**

Project Name: Beatify

Prepared by: **Lê Gia Huy**

Date: 2/11/2024

Attendees:

22127152 – **Lê Gia Huy**

22127114 – **Phạm Hà Hiếu**

22127115 – **Trần Trung Hiếu**

22127203 – **Võ Ngọc Khoa**

22127031 – **Nguyễn Duy Bảo**

## Sprint Outcomes

### 1. What Went Well

- Completed foundational backend functionalities for both playlist and song routes, including integration with MongoDB and Cloudinary.
- Finalized Figma designs and initial frontend setups for Sign Up, Trending Artists, and homepage sections.
- Effective collaboration on Figma design elements, which were shared with all team members for consistency.

### 2. What Went Wrong

- Adjustments to the homepage design, based on new Figma version updates, required additional time from Hà Hiếu and delayed some frontend elements.
- Coordination issues between frontend and backend teams during API endpoint testing, leading to minor delays in integration.

### 3. Problem Analysis

- Design Adjustments: Figma updates caused unforeseen design changes, requiring rework on the homepage layout.

- **API Testing Coordination:** The lack of synchronous testing sessions led to misalignment in endpoint availability, which delayed integrated testing.

#### **4. Improvements**

- Schedule dedicated design review sessions to align on Figma updates and avoid mid-sprint changes.
- Establish a fixed schedule for API endpoint testing between frontend and backend to streamline integration.

#### **5. Lessons Learned**

- Regular updates and communication are essential to prevent rework caused by design changes.
- Coordinated API testing helps avoid delays, especially when working with interconnected frontend and backend tasks.