Sprint Planning Meeting
02/12/2024 – 15/12/2024

Group ID: **02**
Project Name: Beatify
Sprint: 4 (02/12 - 15/12)
Prepared by: **Võ Ngọc Khoa**

Date: 30/11/2024
Attendees:
22127152 – **Lê Gia Huy**
22127114 – **Phạm Hà Hiếu**
22127115 – **Trần Trung Hiếu**
22127203 – **Võ Ngọc Khoa**
22127031 – **Nguyễn Duy Bảo**

1. Sprint Objectives

- Complete integration of premium subscription features
- Finalize player controls, including playback speed and audio equalizer settings
- Ensure backend support for payment functionalities, specifically integrating Stripe payment gateway
- Refine user experience by implementing key audio controls and seamless payment integrations

2. Key Deliverables

- Refined and completed premium subscription functionality.
- Fully integrated Stripe payment gateway for subscriptions.
- Customized equalizer settings for enhanced audio control.
- Playback speed controls fully implemented in the player.
- Backend support for subscription, playback speed, and payment features.
- PA4
  - Revise SAD

○ UI prototype
○ Weekly report 7 & 8

3. Task Breakdown

STT	Description	Due Date	Responsibility
1	Complete all authentication pages	12/12/2024	Võ Ngọc Khoa
2	Finalize playlist route with all methods	12/12/2024	Trần Trung Hiếu
3	Complete homepage layout and playlist section	12/12/2024	Phạm Hà Hiếu
4	Address and finalize Figma design feedback	12/12/2024	Nguyễn Duy Bảo
5	Implement and test song and auth routes	12/12/2024	Lê Gia Huy

4. Additional Notes

- Team members should ensure proper integration and testing of all payment functionalities.
- Frontend and backend teams need to collaborate closely to ensure smooth integration of the playback speed and premium subscription features.
- Final user testing for the equalizer and playback speed controls will be conducted to ensure they meet user expectations.