

### ALJABAR LINEAR

KELOMPOK 7







# ANGGOTA KELOMPOK

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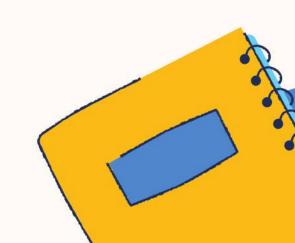


ANTI.JPG



RHERE.JPG





#### KONVERSI CITRA RGB KE GRAYSCALE

```
import cv2
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline

img_path = 'dilla.jpg'
img = cv2.imread(img_path)
print(img.shape)

fix_img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
plt.imshow(fix_img)

R, G, B = fix_img[:,:,0], fix_img[:,:,1], fix_img[:,:,2]
print(np.array(fix_img))
```

```
import cv2
import numpy as np
import matplotlib.pyplot as plt

%matplotlib inline

img_path = 'Anti.jpg'
img = cv2.imread(img_path)
print(img.shape)

fix_img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
plt.imshow(fix_img)

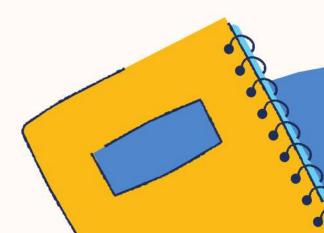
R, G, B = fix_img[:,:,0], fix_img[:,:,1], fix_img[:,:,2]
print(np.array(fix_img))
```

```
import cv2
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline

img_path ='Rhere.jpeg'
img = cv2.imread(img_path)
print(img.shape)

fix_img = cv2.cvtColor(img, cv2.CoLoR_BGR2RGB)
plt.imshow(fix_img)

R, G, B = fix_img[:,:,0], fix_img[:,:,1], fix_img[:,:,2]
print(np.array(fix_img))
```

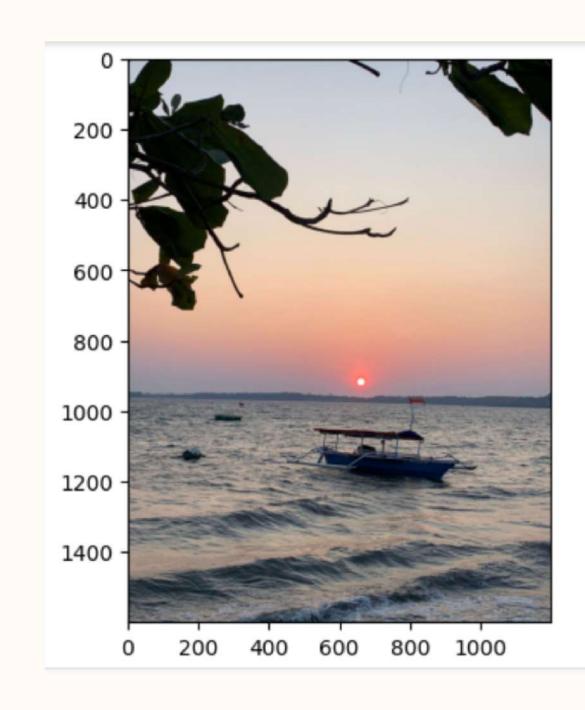




#### MATRIKS AWAL DILLA.JPG

(1600,	1200,	3)
[[[ 10		
	30	
		42]
[ 1	3	0]
[ 2		0]
[ 2		0]]
[[ 12	18	30]
		33]
		34]
[ 1	3	0]
[ 2		0]
[ 2	5	0]]
[[ 21	25	36]
		28]
[ 17		29]
[ 1	3	0]
[ 2	5	0]
[ 2	5	0]]

```
[[127 125 130]
[128 127 132]
[111 112 116]
[141 140 146]
[130 129 135]
[118 117 123]]
[[103 102 108]
[100 99 105]
[ 83 84 89]
[128 125 132]
[123 120 127]
[113 110 117]]
[[115 114 120]
[102 103 108]
[ 90 91 96]
[129 126 133]
[131 128 135]
[133 130 137]]]
```









#### MATRIKS AWAL RHERE.JPG

(1599,	899,	3)
[[[148		
	112	
	130	
[ 66	27	10]
[ 66	28	9]
[ 66	28	9]]
[[140	99	81]
[137	96	78]
William Control of the Control	109	- The State of the
[ 65	28	12]
[ 65	28	10]
[ 65	28	10]]
[[148	107	89]
[142		The second secon
	112	
[ 55	19	7]
[ 55	19	
7.73	19	7]]

[[ 29	4	8]
[ 28		7]
[ 27		6]
	_	- 7
[ 47		5]
[ 48	9	4]
[ 50	9	5]]
[[ 29	2	7]
[ 28		6]
[ 27		5]
	8	3]
[ 47	10	4]
[ 49	10	5]]
[[ 28	2	5]
[ 27		4]
[ 24		2]
		_
[ 45		0]
[ 43	10	3]
[ 45	10	4]]]





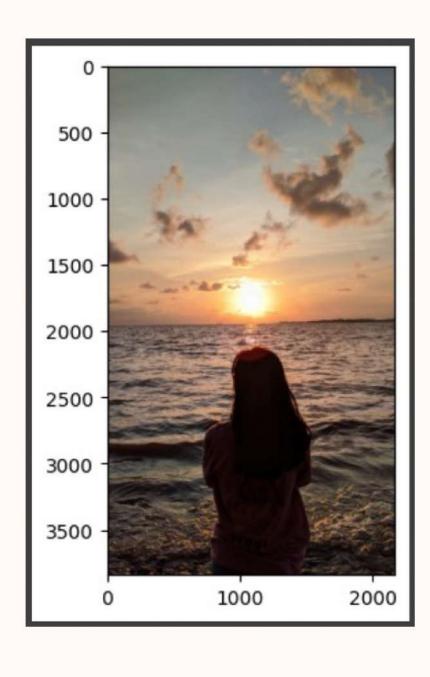




#### MATRIKS AWAL ANTI.JPG

(3840, 2160, 3) [[[117 117 105] [113 113 101] [111 111 99]
 [ 86 96 97] [ 87 97 98] [ 86 96 97]]
[[115 115 103] [114 114 102] [113 113 101]
[ 87 97 98] [ 86 96 97] [ 85 95 96]]
[[112 112 100] [114 114 102] [115 115 103]
 [ 88 98 99] [ 86 96 97] [ 83 93 94]]

```
[[ 13 0 12]
[ 32 20 32]
[ 33 23 32]
[65 24 28]
[70 30 30]
[78 41 35]]
[[ 19 7 19]
[ 28 16 28]
[ 25 15 26]
[ 64 29 36]
[59 27 30]
[ 67 35 36]]
[[ 27 15 27]
[ 28 18 29]
[ 22 14 25]
[ 68 37 45]
[72 43 47]
[70 41 43]]]
```









#### 

```
fix_img[:] = np.max(fix_img, axis = -1, keepdims = 1)/2 + np.min(fix_img, axis = -1, keepdims = 1)/2
print(np.array(fix_img[:]))
plt.axis('off')
plt.imshow(fix_img[:])
plt.savefig('metode lightness.jpg', bbox_inches = 'tight')
```

Lightness, mencarinilai tertinggidan terendah dari nilai R, G, dan B, kemudian hasil penjumlahan nilai tertinggidan terendah tersebut dikalikan dengan 0,5.

Secara matematis dapat dirumuskan: Grayscale = {max{R, G, B}} + {min{R, G, B}} \* 0.5



#### MATRIKS METODE LIGHTNESS

```
[[[ 19
      19 19]
   31 31 31]
      33 33]
   33
           1]
        1
           2]
           2]]
[[ 21 21 21]
   24
       24 24]
 [ 26
      26 26]
        1
           1]
    2
           2]
        2
    2
           2]]
[[ 28
      28
          28]
 [ 21 21 21]
       23 23]
   23
           1]
           2]
```

```
[[127 127 127]
[129 129 129]
[113 113 113]
 . . .
[143 143 143]
[132 132 132]
[120 120 120]]
[[105 105 105]
[102 102 102]
[ 86 86 86]
[128 128 128]
[123 123 123]
[113 113 113]]
[[117 117 117]
[105 105 105]
[ 93 93 93]
 . . .
[129 129 129]
 [131 131 131]
[133 133 133]]]
```

```
[[[111 111 111]
  [107 107 107]
  [105 105 105]
  [ 91 91 91]
  [ 92 92 92]
  [ 91 91 91]]
[[109 109 109]
 [108 108 108]
  [107 107 107]
  [ 92 92 92]
  [ 91 91 91]
  [ 90 90 90]]
 [[106 106 106]
 [108 108 108]
  [109 109 109]
  [ 93 93 93]
 [ 91 91 91]
  [ 88 88 88]]
```

```
6 6
         6]
 26 26 26]
[ 28 28 28]
 44 44 44]
[ 50 50 50]
[ 56 56 56]]
[[ 13 13 13]
[ 22 22 22]
[ 20 20 20]
[ 46 46 46]
 43 43 43]
[ 51 51 51]]
[[ 21 21 21]
[ 23 23 23]
[ 19 19 19]
 52 52 52]
 57 57 57]
  55 55 55]]]
```

```
[[[118 118 118]
  [123 123 123]
  [141 141 141]
  [ 38 38 38]
  [ 37 37 37]
 [ 37 37 37]]
 [[110 110 110]
 [107 107 107]
  [120 120 120]
  . . .
  [ 38 38 38]
  [ 37 37 37]
  [ 37 37 37]]
 [[118 118 118]
  [112 112 112]
  [123 123 123]
  [ 31 31 31]
  [ 31 31 31]
  [ 31 31 31]]
```

```
[[ 16 16 16]
[ 15 15 15]
[ 14 14 14]
[ 26
     26 26]
[ 26
     26 26]
[ 27 27 27]]
[ 15
     15 15]
[ 14 14 14]
[ 13 13 13]
     25 25]
25
[ 25 25 25]
[ 27 27 27]]
[[ 15 15 15]
[ 14 14 14]
[ 12 12 12]
 [ 22 22 22]
[ 23 23 23]
[ 24 24 24]]]
```

#### HASIL METODE LIGHTNESS









#### METODE AVERAGE



```
gray_img = np.mean(fix_img, axis = 2)
print(np.array(gray_img))

plt.axis('off')
plt.imshow(gray_img, cmap = 'gray')
plt.savefig('Metode Average.jpg', bbox_inches = 'tight')
```

Average, mencarinilairata-ratadari R, G, dan B.

Nilairatarataitulah yang dapat dikatakan sebagai grayscale. Rumus matematisnya adalah: Grayscale = {R+G+B}/3

#### MATRIKS METODE AVERAGE

```
[[ 19. 31. 33. ... 1. 2. 2.]
[ 21. 24. 26. ... 1. 2. 2.]
[ 28. 21. 23. ... 1. 2. 2.]
...
[127. 129. 113. ... 143. 132. 120.]
[105. 102. 86. ... 128. 123. 113.]
[117. 105. 93. ... 129. 131. 133.]]
```

```
[[111. 107. 105. ... 91. 92. 91.]
[109. 108. 107. ... 92. 91. 90.]
[106. 108. 109. ... 93. 91. 88.]
...
[ 6. 26. 28. ... 44. 50. 56.]
[ 13. 22. 20. ... 46. 43. 51.]
[ 21. 23. 19. ... 52. 57. 55.]]
```

```
[[114.66666667 119.66666667 137.66666667 ... 34.3333333 34.3333333]
[106.66666667 103.66666667 116.66666667 ... 35. 34.3333333 34.3333333]
[114.66666667 108.66666667 119.66666667 ... 27. 27. 27. 27. ]
...
[ 13.66666667 12.66666667 11.66666667 ... 19.66666667 20.3333333 21.3333333]
[ 12.66666667 11.66666667 10.66666667 ... 19.3333333 20.3333333]
[ 13.666666667 10.66666667 8.66666667 ... 17.66666667 18.66666667 19.66666667]]
```

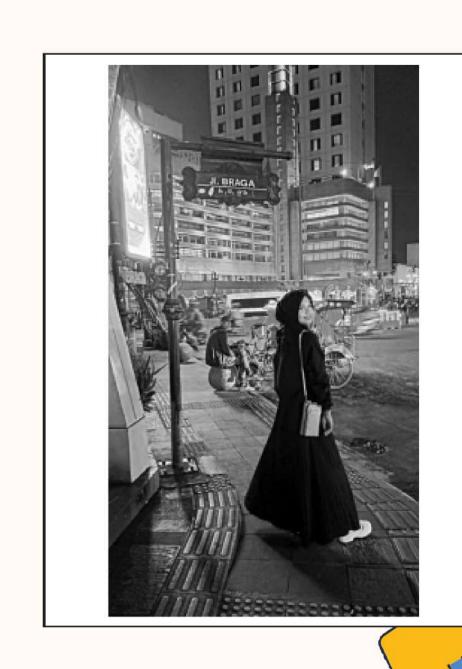




#### HASIL METODE AVERAGE









#### METODE LUMINOSITY



```
lumi_img = (0.2126*R)+(0.7152*G)+(0.0722*B)
print(np.array(lumi_img))

plt.axis('off')
plt.imshow(lumi_img, cmap = 'gray')
plt.savefig('Metode Luminosity', bbox_inches = 'tight')
```

Luminosity, mengalikan setiap nilai R, G, dan B dengan konstanta tertentu yang sudah ditetapkan nilainya, kemudian hasil perkalian seluruh nilai R, G, B dijumlahkan satu sama lain. Rumus matematisnya adalah: Grayscale =  $\{0.2126 \times R\} + \{0.7152 \times G\} + \{0.0722 \times B\}$  Grayscale =  $\{0.299 \times R\} + \{0.587 \times G\} + \{0.114 \times B\}$ 

#### MATRIKS METODE LUMINOSITY

```
[[ 19. 31. 33. ... 1. 2. 2.]
[ 21. 24. 26. ... 1. 2. 2.]
[ 28. 21. 23. ... 1. 2. 2.]
...
[127. 129. 113. ... 143. 132. 120.]
[105. 102. 86. ... 128. 123. 113.]
[117. 105. 93. ... 129. 131. 133.]]
```

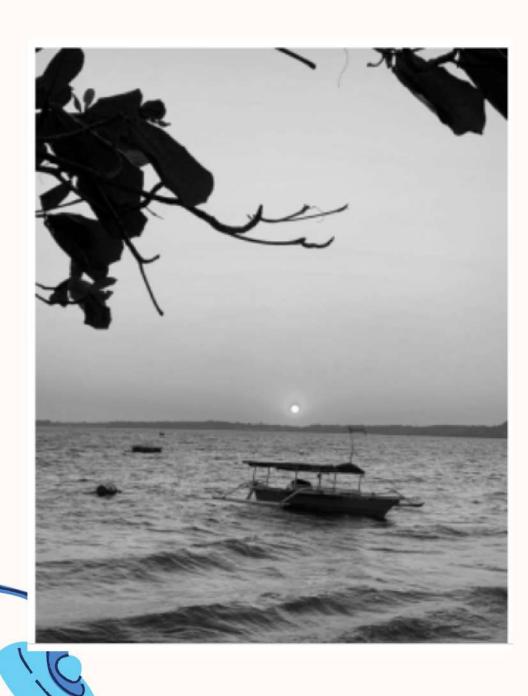
```
[[111. 107. 105. ... 91. 92. 91.]
[109. 108. 107. ... 92. 91. 90.]
[106. 108. 109. ... 93. 91. 88.]
...
[ 6. 26. 28. ... 44. 50. 56.]
[ 13. 22. 20. ... 46. 43. 51.]
[ 21. 23. 19. ... 52. 57. 55.]]
```



```
[[114.417
         119.417 137.417 ... 34.064
                                      34.707
                                               34.707 ]
 [106.417
          103.417
                  116.417
                          ... 34.711
                                        34.5666
                                                34.5666]
                                                25.7872]
[114.417 108.417
                  119.417 ... 25.7872
                                        25.7872
  9.6038
           8.6038
                   7.6038 ... 15.3596 16.9304 17.4278]
                   6.1012 ... 15.9304
   8.1012
           7.1012
                                       17.433
                                                17.9304]
 7.7442
          6.7442
                   5.2468 ... 15.2886 16.5104 17.0078]]
```

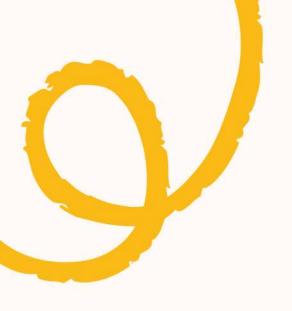


#### HASIL METODE LUMINOSITY









#### METODE WEIGHT AVERAGE

```
wav_img = (0.299*R) + (0.587*G) + (0.114*B)
# print(lumi_img)
print(np.array(wav_img))
plt.axis('off')
plt.imshow(wav_img, cmap = 'gray')
plt.savefig('Metode Weighted Average', bbox_inches='tight')
```





# MATRIKS METODE WEIGHT AVERAGE

```
[[ 19. 31. 33. ... 1. 2. 2.]
[ 21. 24. 26. ... 1. 2. 2.]
[ 28. 21. 23. ... 1. 2. 2.]
...
[127. 129. 113. ... 143. 132. 120.]
[105. 102. 86. ... 128. 123. 113.]
[117. 105. 93. ... 129. 131. 133.]]
```

```
[[144.3 139.1 136.5 ... 118.3 119.6 118.3]
[141.7 140.4 139.1 ... 119.6 118.3 117. ]
[137.8 140.4 141.7 ... 120.9 118.3 114.4]
...
[ 7.8 33.8 36.4 ... 57.2 65. 72.8]
[ 16.9 28.6 26. ... 59.8 55.9 66.3]
[ 27.3 29.9 24.7 ... 67.6 74.1 71.5]]
```



```
[[117.207 122.207 140.207 ... 36.723 37.196 37.196]
[109.207 106.207 119.207 ... 37.239 37.011 37.011]
[117.207 111.207 122.207 ... 28.396 28.396 28.396]
...
[ 11.931 10.931 9.931 ... 18.732 20.091 20.803]
[ 10.643 9.643 8.643 ... 19.091 20.379 21.091]
[ 10.116 9.116 7.404 ... 18.151 19.069 19.781]]
```



### HASIL METODE WEIGHT AVERAGE





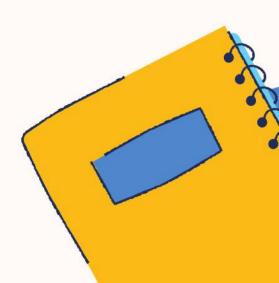




#### KESIMPULAN

Dari hasil diskusi yang kami lakukan, di kelompok kami dominan memilih metode lightness karena metode tersebut menghasilkan citra grayscale yang paling bagus dipandang.







## TERIMA KASIH!



