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NAME

xe — execute a command for every argument

SYNOPSIS

```
xe [-0FLRnqv] [-I replace-arg] [-N maxargs] [-j maxjobs] command ...  
xe [flags ...] -p pattern command ... [+ pattern command ...]...  
xe [flags ...] -f argfile command ...  
xe [flags ...] -s shellscript  
xe [flags ...] -a command ... -- args ...  
xe [flags ...] -A argsep command ... argsep args ...
```

DESCRIPTION

The **xe** utility constructs command lines from specified arguments, combining some features of [xargs\(1\)](#) and [apply\(1\)](#).

xe means “execute for every ...”.

xe supports different methods to specify arguments to commands:

command ...

By default, arguments - separated by newlines - are read from the standard input. The resulting command is constructed from the command line parameters **replace-arg** with the read argument, and is executed with `execvp(3)`.

In this mode, no shell is involved and **replace-arg** must appear as a word in the command line, i.e. 'foo {} bar' will work, but 'foo{} bar' will not, where {} is the placeholder value for **replace-arg**.

If no argument is specified, the default is 'printf %s\n'.

-f argfile

Read arguments from **argfile**, instead of the standard input.

This does not close the standard input for execution, it is passed to the spawned process.

-s shellscript

In this mode, the single parameter **shellscript** is executed using `sh -c`. In the script, the specified arguments can be accessed using \$1, \$2, ...

For example:

```
echo 'a\nb' | xe -N2 -s 'echo $2 $1'
```

-a command ... -- args ...

In this mode, everything after -- is passed as **args** to **command**.

-A argsep command ... argsep args ...

Same as **-a**, but the custom argument separator **argsep** is used to distinguish **command** and its **args**.

The options are as follows:

- 0** Input filenames are separated by NUL bytes (instead of newlines, which is the default)
- F** Fatal: stop and exit when a command execution fails.
- L** Run the resulting commands with line-buffered output; lines from two different commands are interleaved. When used twice, or with **-vv**, also prefix each line with the job number (see **ENVIRONMENT**) in such a manner that the output can be piped.

-snk1' to group it.

- R** Return with status 122 when no arguments have been specified (instead default). **xe** never executes a command when no arguments are specified.
- n** Dry run: don't run the resulting commands, just print them.
- q** Quiet mode: redirect standard output and standard error of commands to /dev/null.
- v** Verbose: print commands to standard error before running them. When **-v** is used, **xe** also print job id and exit status for each command.
- p** Enable [make\(1\)](#)-style percent rules. The first argument of [command](#) [...](#) is treated as a pattern, see [PERCENT RULES](#) below. Patterns without a slash (or **-s**) are matched against the basenames only.

Multiple runs of patterns and commands are separated by '+'. Only the first matching percent rule is executed; in case no pattern matches, no command is executed.

-I [replace-arg](#)

Replace first occurrence of [replace-arg](#) (default: `{}`) in the resulting command with the argument(s). Pass an empty [replace-arg](#) to disable the replace function. Contrary to [xargs\(1\)](#) this will expand into multiple arguments when needed.

-N [maxargs](#)

Pass up to [maxargs](#) arguments to each command (default: 1). Using **-N0** will pass as many arguments as possible.

-j [maxjobs](#)

Run up to [maxjobs](#) processes concurrently. Using **-j0** will run as many processes as there are CPU cores running. If [maxjobs](#) ends with an 'x', it is regarded as a multiplier of the number of running CPU cores (rounded down, but using at least one core).

PERCENT RULES

The percent rules of **xe** are similar to the globs of [sh\(1\)](#) or [fnmatch\(3\)](#): '?' matches any single character that is not '/'. '/' matches one or multiple '/' in the string. '*' matches zero or more characters, but never '/'. '**' matches zero or more characters, including '/'. Note that all of these also match leading dots in file names.

'{a,b,c}' matches either [a](#), [b](#) or [c](#). '[abc]' matches one of the characters [a](#), [b](#) or [c](#).

'/'). '[!abc]' matches all characters but abc. Alternatively, '[^abc]' can be used. '[a-c]' matches any character in the range between a and c inclusive. In character classes, characters can be escaped using a backslash.

In the pattern, a single occurrence of '%' matches one or more characters, and the first occurrence of '%' with the matched string in the remaining arguments, which is then used as the command to be executed.

ENVIRONMENT

The environment variable ITER is passed to the child process and incremented after each execution.

EXIT STATUS

xe follows the convention of GNU and OpenBSD xargs:

0	on success
123	if any invocation of the command exited with status 1 to 125.
124	if the command exited with status 255
125	if the command was killed by a signal
126	if the command cannot be run
127	if the command was not found
1	if some other error occurred

Additionally, 122 is returned when **-R** was passed and the command was never executed.

EXAMPLES

Compress all .c files in the current directory, using all CPU cores:

```
xe -a -j0 gzip -- *.c
```

Remove all empty files, using **lr(1)**:

```
lr -U -t 'size == 0' | xe -N0 rm
```

Convert .mp3 to .ogg, using all CPU cores:

```
xe -a -j0 -s 'ffmpeg -i "${1}" "${1%.mp3}.ogg"' -- *.mp3
```

Same, using percent rules:

```
xe -a -j0 -p %.mp3 ffmpeg -i %.mp3 %.ogg -- *.mp3
```

Similar, but hiding output of ffmpeg, instead showing spawned jobs:

```
xe -ap -j0 -vvq '%.{m4a,ogg,opus}' ffmpeg -y -i {} out/%.mp3 -- *
```

SEE ALSO

[apply\(1\)](#), [parallel\(1\)](#), [xapply\(1\)](#), [xargs\(1\)](#)

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