

# The declare builtin command

## Synopsis

```
declare [-aAfFgilnrtux] [-p] [NAME[=VALUE] ...]

# obsolete typeset synonym
typeset [-aAfFgilnrtux] [-p] [NAME[=VALUE] ...]
```

## Description

`declare` is used to display or set variables along with variable attributes. When used to display variables/functions and their value, the output is re-usable as input for the shell.

If no `NAME` is given, it displays the values of all variables or functions when restricted by the `-f` option.

If `NAME` is followed by `=VALUE`, `declare` also sets the value for a variable.

When used in a function, `declare` makes `NAMES` local variables, unless used with the `-g` option.

Don't use it's synonym `typeset` when coding for Bash, since it's tagged as obsolete.

## Options

Below, `[-+]X` indicates an attribute, use `-X` to set the attribute, `+X` to remove it.

Option	Description
<code>[-+]<i>a</i></code>	make <code>NAMES</code> indexed arrays (removing with <code>+a</code> is valid syntax, but leads to an error message)
<code>[-+]<i>A</i></code>	make <code>NAMES</code> associative arrays
<code>[-+]<i>c</i></code>	<b>Undocumented</b> convert <code>NAMES</code> to "capcase" on assignment (makes the first letter upper-case and the rest lower). Requires Bash built with <code>-DCASEMOD_CAPCASE</code>

## Option Description

-f	restrict action or display to function names and definitions (removing with +f is valid syntax, but leads to an error message)
-F	restrict display to function names only (plus line number and source file when debugging)
-g	create global variables when used in a shell function; otherwise ignored (by default, declare declares local scope variables when used in shell functions)
[ - + ]i	make NAMEs have the "integer" attribute
[ - + ]l	convert NAMEs to lower case on assignment (makes sure the variable contains only lower case letters)
[ - + ]n	make NAME a reference to the variable named by its value. Introduced in Bash 4.3-alpha. \${!NAME} reveals the reference variable name, VALUE. Use unset -n NAME to unset the variable. (unset -v NAME unsets the VALUE variable.) Use [[ -R NAME ]] to test if NAME has been set to a VALUE, another variable's name.
-p	display the attributes and value of each NAME
[ - + ]r	make NAMEs readonly (removing with +r is valid syntax, but not possible)
[ - + ]t	make NAMEs have the "trace" attribute (effective only for functions)
[ - + ]u	convert NAMEs to upper case on assignment (makes sure the variable contains only upper case letters)
[ - + ]x	make NAMEs exported

## Return status

### Status Reason

0	no error
!= 0	invalid option
!= 0	invalid variable name given
!= 0	attempt to <b>define</b> a function using -f
!= 0	assignment to a readonly variable
!= 0	removing the readonly-attribute from a readonly variable

**Status Reason**

!= 0	assignment to an array variable without the compound assignment syntax ( array=(...) )
!= 0	attempt to use +a to "destroy" an array
!= 0	attempt to display a non-existent function with -f

## Notes

Unix shells offer very few datatypes. Bash and some other shells extend this by allowing "attributes" to be set on variable names. The only attributes specified by POSIX are `export` and `readonly`, which are set by their own dedicated builtins. Datatypes in bash have a few other interesting capabilities such as the ability to modify data on assignment.

## Examples

### Display defined functions

`declare -f` can be used to display all defined functions...

```
$ declare -f
foo ()
{
    echo "FOO is BAR"
}
world ()
{
    echo "Hello World!"
}
```

...or just a specific defined function.

```
$ declare -f foo
foo ()
{
    echo "FOO is BAR"
}
```

### Nameref

Bash 4.3 adds a new way to indirectly reference variables. `typeset -n` or `declare -n` can be used to make a variable indirectly refer to another. In Bash, the lvalue of the assignment given to `typeset -n` or `declare -n` will refer to the variable whose name is expanded on the RHS.

`typeset -n` is used in the example below. See notes below.

```
# Sum a set of arrays and assign the result indirectly, also printing
each intermediary result (without portability workarounds)
# sum name arrname [ arrname ... ]
function sum {
    typeset -n _result=$1 _arr
    typeset IFS=+
    _result=0
    for _arr in "${@:2}"; do
        # Demonstrate the
special property of "for" on a nameref.
        (( _result += ${_arr[*]} ))
        printf '%s = %d\n' "${!_result}" "$_result" # Demonstrate the
special property of ${!ref} on a nameref.
    done
}

a=(1 2 3) b=(6 5 4) c=(2 4 6)
sum total a b c
printf 'Final value of "total" is: %d\n' "$total"
```

`typeset -n` is currently implemented in `ksh93`, `mksh`, and `Bash 4.3`. `Bash` and `mksh`'s implementations are quite similar, but much different from `ksh93`'s. See [Portability considerations](#) for details. `ksh93` namerefs are much more powerful than `Bash`'s.

## Portability considerations



- `declare` is not specified by POSIX®
- `declare` is unique to `Bash` and totally non-portable with the possible exception of `Zsh` in `Bash` compatibility mode. `Bash` marks the synonym `typeset` as obsolete, which in `Bash` behaves identically to `declare`. All other Korn-like shells use `typeset`, so it probably isn't going away any time soon. Unfortunately, being a non-standard builtin, `typeset` differs significantly between shells. `ksh93` also considers `typeset` a special builtin, while `Bash` does not - even in POSIX mode. If you use `typeset`, you should attempt to only use it in portable ways.
- **todo** nameref portability...

## See also

- Arrays
- The `readonly` builtin command
- The `unset` builtin command
- declaration commands (<http://austingroupbugs.net/view.php?id=351>) will change the behavior of certain builtins such as `export` in the next version of POSIX.



## Discussion

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